



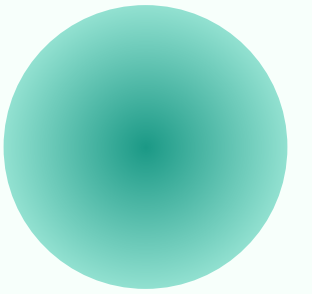
MOBILE PROGRAMMING

LAZYCOLUMN AND LAZYROW

ROBBY TAN

LazyColumn & LazyRow



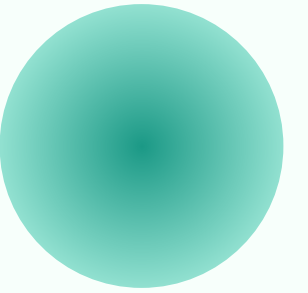


LazyColumn and LazyRow

- Mengimplementasi **lazy loading**.
 - **Lazy**: elemen (content) akan di-load atau ditambahkan secara bertahap saat proses *scroll*.
 - Kunci utama yang membedakan dengan *vertical/ horizontal scrolling*.
- Class pada Android View: **RecyclerView**.

```
1. @Composable
2. fun LazyColumnExample() {
3.     LazyColumn(
4.         modifier = Modifier.padding(8.dp)
5.     ) {
6.         items(20) { index ->
7.             Box(
8.                 modifier = Modifier
9.                     .fillMaxWidth()
10.                    .background(Color(0xFFF6D758))
11.            ) {
12.                Text(
13.                    text = "Item ke-$index",
14.                    modifier = Modifier
15.                        .fillMaxWidth()
16.                        .padding(16.dp)
17.                )
18.            }
19.            Spacer(modifier = Modifier.height(5.dp))
20.        }
21.    }
22. }
```

```
1. @Composable
2. fun LazyRowExample() {
3.     LazyRow {
4.         items(10) { index ->
5.             Box(
6.                 modifier = Modifier
7.                     .background(Color(0xFF6FFDF1))
8.                     .padding(8.dp)
9.             ) {
10.                Text(
11.                    text = "Category $index",
12.                    modifier = Modifier
13.                        .padding(8.dp)
14.                )
15.            }
16.            Spacer(
17.                modifier = Modifier.width(5.dp)
18.            )
19.        }
20.    }
21. }
```

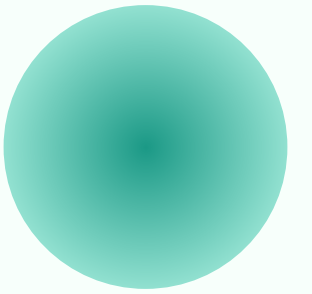


LazyColumn and Card

1. `data class` Movie(`var` cover: String, `var` title: String, `var` description: String)

- Implementasi konsep OOP menggunakan data class.
- Penggunaan **Composable Card** yang memodelkan 1 item dalam LazyColumn atau LazyRow.

```
1. @Composable
2. fun MovieList(movies: List<Movie>, modifier: Modifier = Modifier) {
3.     LazyColumn(modifier = modifier) {
4.         items(movies) { movie ->
5.             MovieItem(movie)
6.         }
7.     }
8. }
9.
10. @Composable
11. fun MovieItem(movie: Movie) {
12.     Card(
13.         modifier = Modifier
14.             .fillMaxWidth()
15.             .padding(8.dp),
16.         elevation = CardDefaults.cardElevation(4.dp)
17.     ) {
18.         Row(modifier = Modifier.padding(16.dp),
19.             verticalAlignment = Alignment.CenterVertically) {
20.             Image(
21.                 painter = painterResource(R.drawable.ic_launcher_background),
22.                 contentDescription = movie.title,
23.                 modifier = Modifier
24.                     .size(64.dp)
25.                     .clip(RoundedCornerShape(8.dp))
26.             )
27.             Spacer(modifier = Modifier.width(16.dp))
28.             Column(modifier = Modifier.weight(1f)) {
29.                 Text(text = movie.title, fontSize = 18.sp)
30.                 Text(text = movie.description, fontSize = 14.sp)
31.             }
32.         }
33.     }
34. }
35. }
36. }
```



LazyColumn and JSON

- Tipe data yang digunakan dalam pertukaran data:
 - JSON
 - XML
- Penambahan dependencies: **com.google.code.gson**.
- File JSON diletakkan pada *folder assets*.

Add Library Dependency

Module 'app'

Step 1.
Use the form below to find the library to add. This form uses the repositories specified in the project's build files (Google, Maven Central)

com.google.code.gson

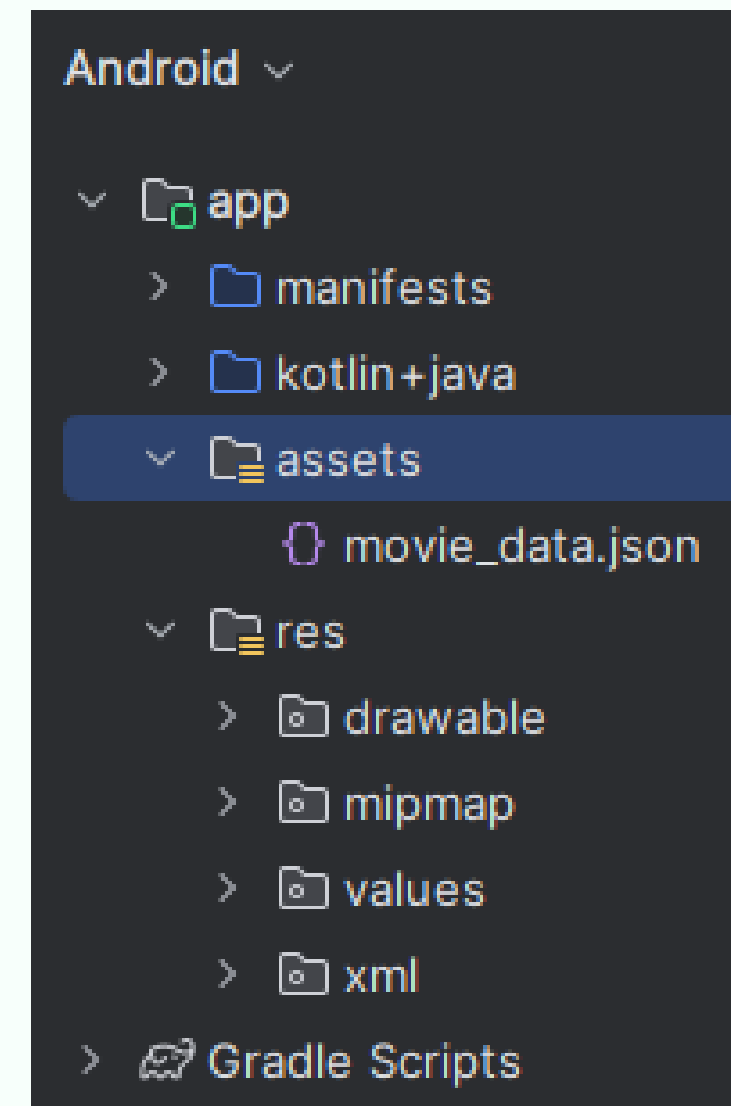
Enter a search query or fully-qualified coordinates (e.g. guava* or com.google.*:guava* or com.google.guava:guava:26.0)

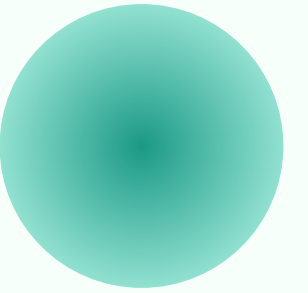
Group ID	Artifact Name	Repository	Versions
com.google.code.gson	gson	Maven Central	2.13.1
com.google.code.gson	gson-parent	Maven Central	2.13.0 2.12.1 2.12.0 2.11.0

Library: com.google.code.gson:gson:2.13.1

Step 2.
Assign your dependency to a configuration by selecting one of the configurations below.
[Open Documentation](#)

implementation





Read Local JSON File

```
1. fun loadJsonData(context: Context): List<Movie> {  
2.     val json = context.assets.open("movie_data.json").bufferedReader().use { it.readText() }  
3.     val type = object : TypeToken<List<Movie>>() {}.type  
4.     return Gson().fromJson(json, type)  
5. }
```

```
1. @Composable  
2. fun MovieListPage(movies: List<Movie>, modifier: Modifier = Modifier) {  
3.     LazyColumn(modifier = modifier) {  
4.         items(movies) { movie ->  
5.             Card {  
6.                 Column(modifier = Modifier.padding(8.dp)) {  
7.                     Text(  
8.                         movie.title,  
9.                         fontWeight = FontWeight.Bold,  
10.                        style = MaterialTheme.typography.titleMedium  
11.                    )  
12.                    Text(movie.description, style = MaterialTheme.typography.labelSmall)  
13.                }  
14.            }  
15.            Spacer(modifier = Modifier.height(5.dp))  
16.        }  
17.    }  
18. }
```

Inception

A thief who steals corporate secrets through dream-sharing technology is given the inverse task of planting an idea.

The Matrix

A computer hacker learns the true nature of his reality and his role in the war against its controllers.

Interstellar

A team of explorers travel through a wormhole in space in an attempt to ensure humanity's survival.

The Avengers

Earth's mightiest heroes must come together to stop Loki and his alien army from enslaving humanity.

Avengers: Age of Ultron

Tony Stark and Bruce Banner create Ultron, a peacekeeping AI that goes rogue and tries to destroy the world.

Avengers: Infinity War

The Avengers and their allies must stop Thanos before he collects all six Infinity Stones and wipes out half the universe.

Avengers: Endgame

After the devastating events of Infinity War, the Avengers assemble once more in a final stand to undo Thanos' actions.

Iron Man

After being held captive in an Afghan cave, brilliant engineer Tony Stark



Thank You

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