# Button Scripts

## StartTimerButton

* Button to start the timer on the popups

# Enums

## CollectibleResourceType

## ItemType

# General Scripts

## CoinTracker

## EnergyTracker

## GemTracker

## MainGameData

## MainGameScript

## PlayerDataTracker

## TileMapScript

# Helper Scripts

## ClickPopup

## ConfirmationPopup

## EnergyTimer

## Popup

## ReadyPopup

## SpeedUpPopup

## StartTimerPopup

* Popup to start the timer
* Includes:
  + Text with amount of time
  + StartTimerButton

## Timer

## TimerPopup

# Individual Scripts

## ItemScript

## TileScript

# Input Manager

## actionsController

## ClickItem

## DragNDrop

## MoveCamera

## PinchDetection

# Interfaces

## IClick

## IDrag

# Inventory Scripts

## CollectableInventoryScript

# Item Scripts

## BuildItemScript

## CoinItemScript

## CollectableResourceItemScript

## GemItemScript

## HarvestItemScript

## OpenItemScript

## SearchItemScript

# Other Object Scripts

## CollectableResource