

Acoustic Modeling and Neural Network

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The emission probabilities

- Recall that there is a $b_j(x_t)$ in the Viterbi algorithm and forward-backward algorithm
- $b_j(x_t) = p(x_t \mid s_j)$
- This represents the relationship between the audio signal and the phonetic units and is modeled by the acoustic model.



Start from the most simplest case

- Assume that there are only two sound units to classify: AO(阿) and AA(呀)
- Let x be one of the testing samples, we want to compute P(AO|x) and P(AA|x)

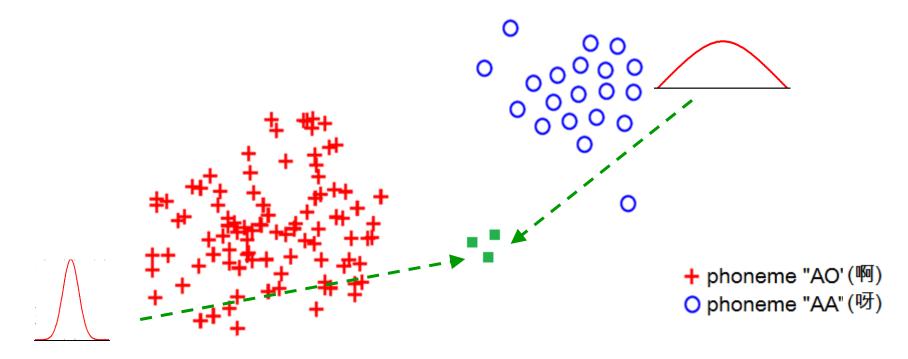
$$P(\omega_j|x) = \frac{p(x|\omega_j)P(\omega_j)}{p(x)},$$

- Thus we need P(x|AO)P(AO) and P(x|AA)P(AA)
- For the likelihood terms, we use Gaussian models:

$$p(x|\omega_1) = \frac{1}{\sqrt{2\pi}\sigma_1} \exp\left[-\frac{1}{2} \left(\frac{x-\mu_1}{\sigma_1}\right)^2\right]$$



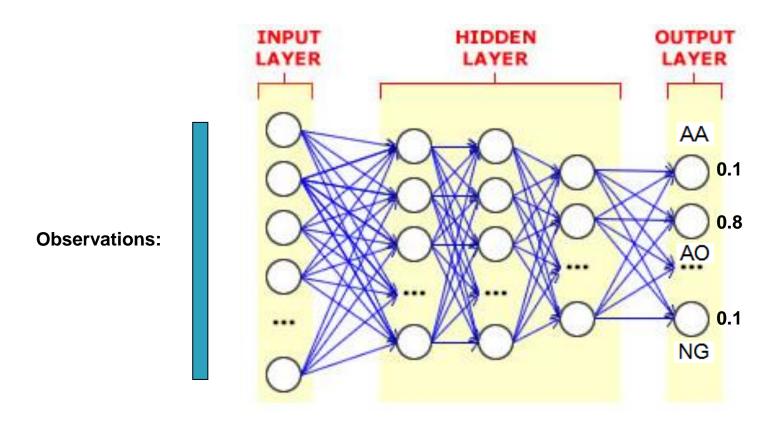
Classification with GMMs



- Obtain P(AO) and P(AA) by simple counting
- Build a Gaussian model for each class: $N(\mu_1, \sigma_1^2)$ and $N(\mu_2, \sigma_2^2)$
- Compute P(x|AO) and P(x|AA)
- Make decision depending on P(AO|x) and P(AA|x)



Classification with a neural network



The output is directly the posterior $p(s_i \mid x_t)$



Generative vs. discriminative

- Let's say you have input data x and you want to classify the data into labels y.
- \triangleright A generative model learns the **joint** probability distribution p(x,y)
- A discriminative model learns the **conditional** probability distribution p(y|x) which you should read as "the probability of y given x".
- Suppose you have the following data in the form (x,y):
- **(1,0), (1,0), (2,0), (2, 1), (1,2), (1,2)**

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n	V	,y)	ıc
ν	$\langle \mathbf{\Lambda} \rangle$. y ,	IJ
	•	, , ,	

	y=0	y=1	y=2
x=1	2/6	0	2/6
x=2	1/6	1/6	0

p(y|x) is

	y=0	y=1	y=2
x=1	1/2	0	1/2
x=2	1/2	1/2	0



Generative vs. discriminative

- GMM is a generative model
 - Each GMM is built for each class separately
 - It expresses how to generate the features if we knew it was of a particular class.
- NN is a discriminative model
 - It will learn to assign high weight to features that directly improve its ability to discriminate between possible classes
- The overall observation is that discriminative models generally outperform generative models in classification tasks.



Generative vs. discriminative

- In Bayesian learning, the posterior probability is transformed into a likelihood and a prior. They are learnt separately.
 - Thus, it is a generative classifier.
- How about a discriminative classifier which learn and compute the posterior probability directly?
 - Logistic regression is a discriminative classifier
 - A neural network can be viewed as a series of logistic regression classifiers stacked on top of each other



Logistic regression

- Consider a single input observation x, which is a vector of features $[x_1, ..., x_n]$
- Logistic regression solves this task by learning, from a training set, a vector of weights and a bias term.

$$z = \left(\sum_{i=1}^{n} w_i x_i\right) + b$$

The resulting single number z expresses the weighted sum of the evidence for the class.

$$z = w \cdot x + b$$



The sigmoid classifier

- Let us first assume a two-class classification problem.
- We'll pass z through the sigmoid function $\sigma(z)$
- The sigmoid function (named because it looks like an s) is also called the logistic function

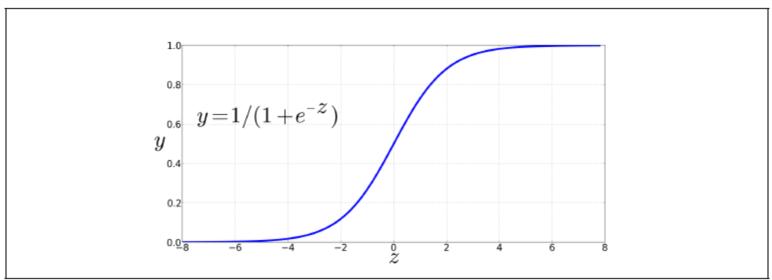
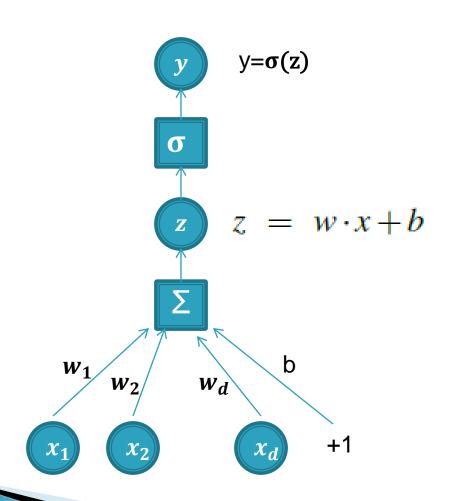


Figure 5.1 The sigmoid function $y = \frac{1}{1+e^{-z}}$ takes a real value and maps it to the range [0, 1]. Because it is nearly linear around 0 but has a sharp slope toward the ends, it tends to squash outlier values toward 0 or 1.



The sigmoid classifier





The sigmoid classifier

- The sigmoid has a number of advantages:
 - It take a real-valued number and maps it into the range [0;1], which is just what we want for a probability.
 - Because it is nearly linear around 0 but has a sharp slope toward the ends, it tends to squash outlier values toward 0 or 1.
 - It's differentiable
- If $\sigma(z)$ represents the probability $P(w_1|x)$, then $1-\sigma(z)$ represents the probability $P(w_2|x)$
- For a test instance x, we say w_1 if the probability $\sigma(z)$ is more than 0.5, and no otherwise.
- We call 0.5 the decision boundary



Loss function

We need a loss function that expresses, for an observation x, how close the classifier output ($\hat{y} = \sigma(z)$) is to the correct output (y, which is 0 or 1). We'll call this:

 $L(\hat{y}, y) = \text{How much } \hat{y} \text{ differs from the true } y$



Loss function

- The probability of class w_1 (y=1, the positive class) computed by the model given an observation x is \hat{y}
- Similarly, the probability of class w_2 (y=0, the negative class) computed by the model is $(1 \hat{y})$
- Thus, we can express p(y|x) as

$$p(y|x) = \hat{y}^{y} (1 - \hat{y})^{1-y}$$

$$\log p(y|x) = \log [\hat{y}^{y} (1 - \hat{y})^{1-y}]$$

$$= y \log \hat{y} + (1 - y) \log(1 - \hat{y})$$

- This is the term that we want to maximize.
- By flipping the sign, this is just happened to be the crossentropy loss.



Cross-entropy loss function

The cross-entropy loss is defined to be

$$L_{CE}(\hat{y}, y) = -[y \log \hat{y} + (1 - y) \log(1 - \hat{y})]$$

• By substituting $\hat{y} = \sigma(w \cdot x + b)$

$$L_{CE}(w,b) = -[y\log\sigma(w\cdot x + b) + (1-y)\log(1-\sigma(w\cdot x + b))]$$

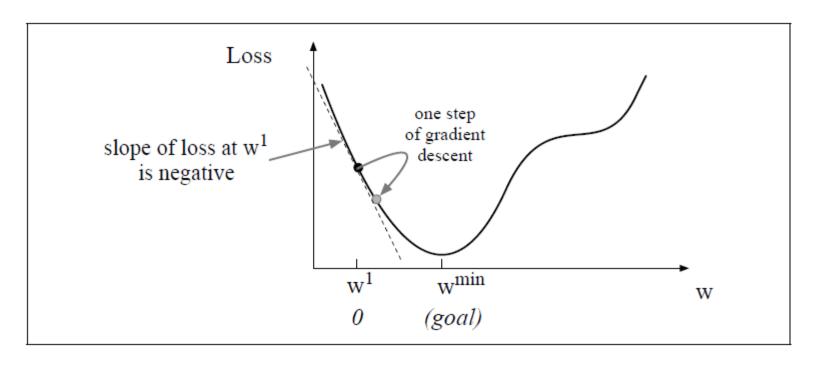
▶ The total loss of the whole training set:

$$\sum_{i=1}^{m} L_{CE}(\hat{y}^{(i)}, y^{(i)})$$



Gradient descent

$$\hat{\theta} = \underset{\theta}{\operatorname{argmin}} \frac{1}{m} \sum_{i=1}^{m} L_{CE}(y^{(i)}, x^{(i)}; \theta)$$

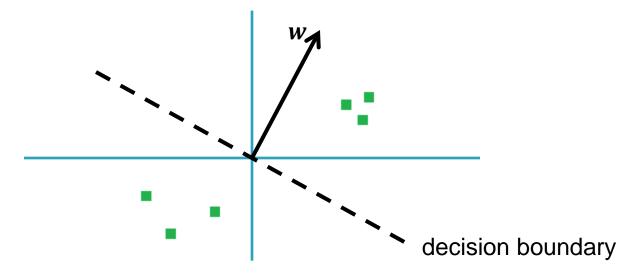


$$\theta_{t+1} = \theta_t - \eta \nabla L(f(x; \theta), y)$$

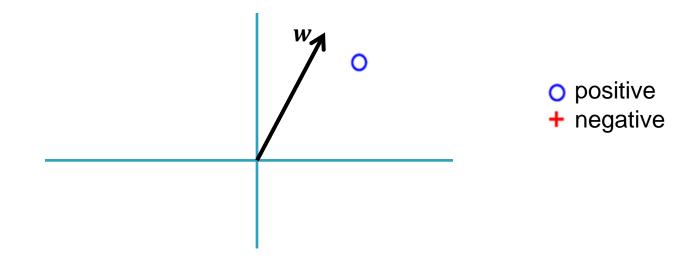


How a sigmoid classifier classifies

- $\mathbf{w} \cdot \mathbf{x} = |\mathbf{w}| |\mathbf{x}| \cos \theta$
- We assume the bias term is 0 in this case, it will shift the decision boundary for non zero values.

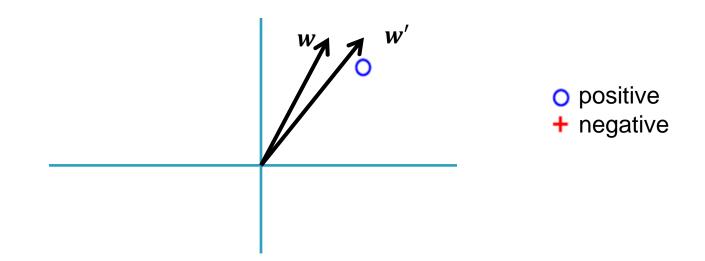




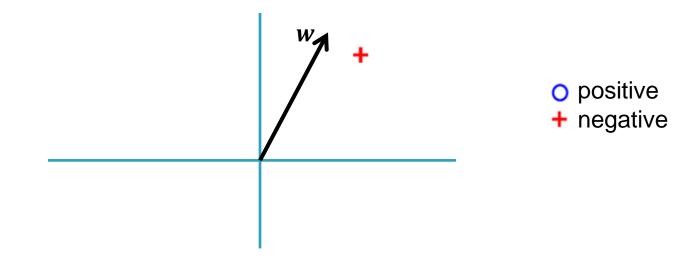




w will draw close to positive samples

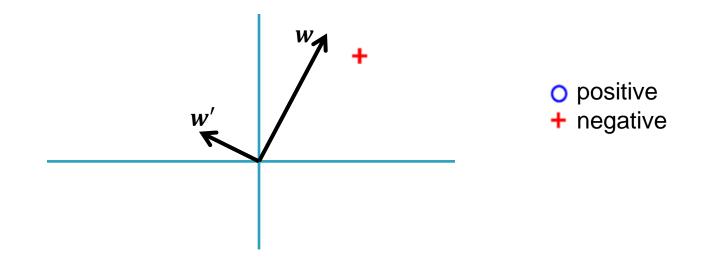








w will draw away from negative samples





Softmax Classifier

- Softmax classifier is a generalization of sigmoid classifier when the number of classes > 2.
- It is also called multinominal logistic regression
- For a vector z of dimensionality k, the softmax is defined as:

$$\operatorname{softmax}(z_i) = \frac{e^{z_i}}{\sum_{j=1}^k e^{z_j}} \quad 1 \le i \le k$$

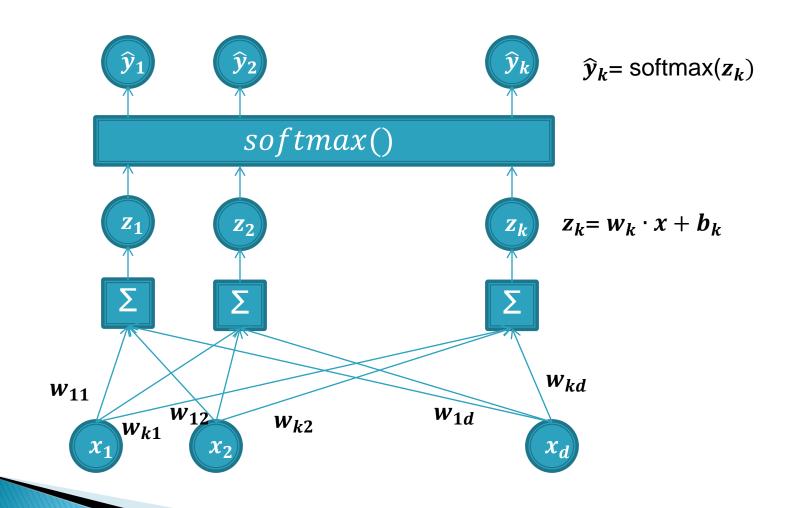
The probability of class c among K classes $P(w_c|x) =$

$$\frac{e^{w_c \cdot x + b_c}}{\sum_{j=1}^k e^{w_j \cdot x + b_j}}$$

The outputs of a softmax sum up to 1



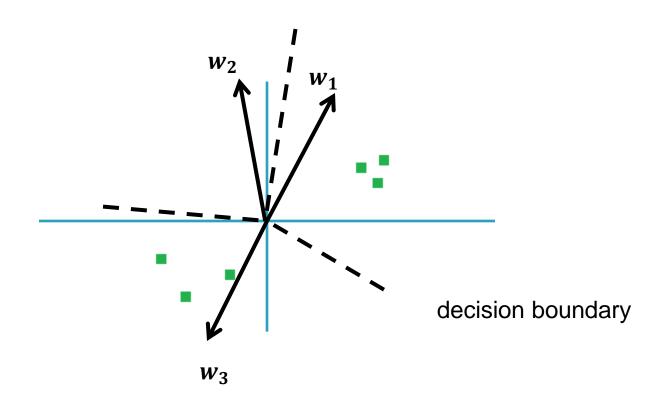
The softmax classifier





How a softmax classifier classifies

 $\mathbf{w} \cdot \mathbf{x} = |\mathbf{w}| |\mathbf{x}| \cos \theta$





Derivative of softmax

$$\frac{\partial \widehat{y}_{k}}{\partial z_{i}} = \frac{\partial \frac{e^{z_{k}}}{\sum e^{z_{j}}}}{\partial z_{i}} = \frac{\sum e^{z_{j}} \frac{\partial e^{z_{k}}}{\partial z_{i}} - e^{z_{k}} \frac{\partial \sum e^{z_{j}}}{\partial z_{i}}}{[\sum e^{z_{j}}]^{2}}$$

ightharpoonup If i == k, the above term becomes

$$\sum \frac{\sum e^{z_j} e^{z_k} - e^{z_k} e^{z_k}}{[\sum e^{z_j}]^2} = \frac{e^{z_k} (\sum e^{z_j} - e^{z_k})}{[\sum e^{z_j}]^2}$$

$$= \frac{e^{z_k}}{\sum e^{z_j}} \frac{\sum e^{z_j} - e^{z_k}}{\sum e^{z_j}} = \frac{e^{z_k}}{\sum e^{z_j}} \left(1 - \frac{e^{z_k}}{\sum e^{z_j}}\right) = \widehat{y}_k \left(1 - \widehat{y}_k\right)$$

▶ If i != k, the term becomes

$$\frac{-e^{z_k}e^{z_i}}{|\sum e^{z_j}|^2} = -\frac{e^{z_k}}{\sum e^{z_j}} \frac{e^{z_i}}{\sum e^{z_j}} = -\widehat{y}_k \, \widehat{y}_i$$



Cross-entropy loss for multi class

The cross-entropy loss is defined to be

where

$$L_{CE}(\hat{y}, y) = -\sum_{k=1}^{K} y_k \log \hat{y}_k$$
$$\hat{y}_k = \frac{e^{w_k \cdot x + b_k}}{\sum_{j=1}^{K} e^{w_j \cdot x + b_j}}$$

Thus,

$$L_{CE}(\hat{y}, y) = -\sum_{k=1}^{K} y_k \log \frac{e^{w_k \cdot x + b_k}}{\sum_{j=1}^{K} e^{w_j \cdot x + b_j}}$$

$$y_k = \begin{cases} 1 & \text{if } x \text{ is sample of class } k \\ 0 & \text{otherwise} \end{cases}$$



Learning in softmax classifier

$$\frac{\partial y_k}{\partial z_i} = \frac{\partial \frac{e^z k}{\sum e^z j}}{\partial z_i} = \frac{\sum e^z j \frac{\partial e^z k}{\partial z_i} - e^z k \frac{\partial \sum e^z j}{\partial z_i}}{[\sum e^z j]^2}$$

lacksquare Consider a class k sample, the CE loss becomes $-log\widehat{y}_k$

$$\frac{\partial L_{CE}}{\partial w_k} = -\frac{\partial log \hat{y}_k}{\partial \hat{y}_k} \frac{\partial \hat{y}_k}{\partial z_k} \frac{\partial z_k}{\partial w_k} = -\frac{1}{\hat{y}_k} \hat{y}_k (1 - \hat{y}_k) x = (\hat{y}_k - 1) x$$

Consider a class i (i !=k) sample, the CE loss becomes $-log\hat{y}_i$

For a set of training data, the gradients for w_k are accumulated



Update the parameters

The parameters will be updated according to

$$w^{t+1} = w^t - \eta \frac{d}{dw} f(x; w)$$

- Where ¶ is the learning rate, we assume it to be 1 for now
- Here w^t is the column vector of class k at training step t
- Consider a class k sample, the change in the parameters will be
- $w^{t+1} = w^t (\widehat{y}_k 1) x = w^t + (1 \widehat{y}_k) x$
- As $(1 \hat{y}_k)$ is always > 0, the update of w^t is like adding a scale of x to it. It is like moving w^t towards x.
- When w^t is already pointing in the similar direction as x, this move will increase the magnitude of w^t . Thus, it is general to observe that, when there are more training samples of class the magnitude of column vector of class k is larger.



Update the parameters

The parameters will be updated according to

$$w^{t+1} = w^t - \eta \frac{d}{dw} f(x; w)$$

- Where ¶ is the learning rate, we assume it to be 1 for now
- ightharpoonup Here w^t is the column vector of class k at training step t
- Consider a class i (i !=k) sample, the change in the parameters will be
- $w^{t+1} = w^t \widehat{y}_k x$
- As \hat{y}_k is always > 0, the update of w^t is like subtracting a scale of x to it. It is like moving w^t away from x.



Update the parameters

The parameters will be updated according to

$$w^{t+1} = w^t - \eta \frac{d}{dw} f(x; w)$$

- Where ¶ is the learning rate, we assume it to be 1 for now
- ightharpoonup Here w^t is the column vector of class k at training step t
- Consider a class i (i !=k) sample, the change in the parameters will be
- $w^{t+1} = w^t \widehat{y}_k x$
- As \hat{y}_k is always > 0, the update of w^t is like subtracting a scale of x to it. It is like moving w^t away from x.

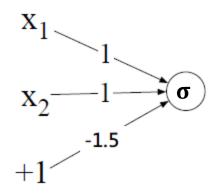


 Consider the very simple task of computing simple logical functions of two inputs,

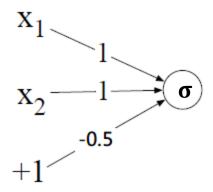
AND			OR			XOR		
x1	x2	у	X	1 x2	у	X	1 x2	y
0	0	0	0	0	0	0	0	0
0	1	0	0	1	1	0	1	1
1	0	0	1	0	1	1	0	1
1	1	1	1	1	1	1	1	0



Can you deduce the values of w and b for the XOR case?



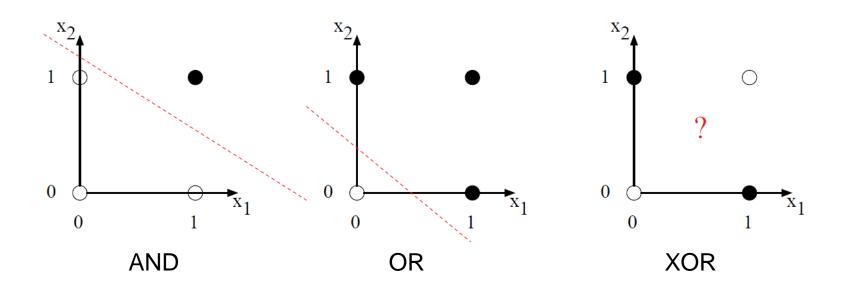
AND function



OR function



 Consider the very simple task of computing simple logical functions of two inputs,



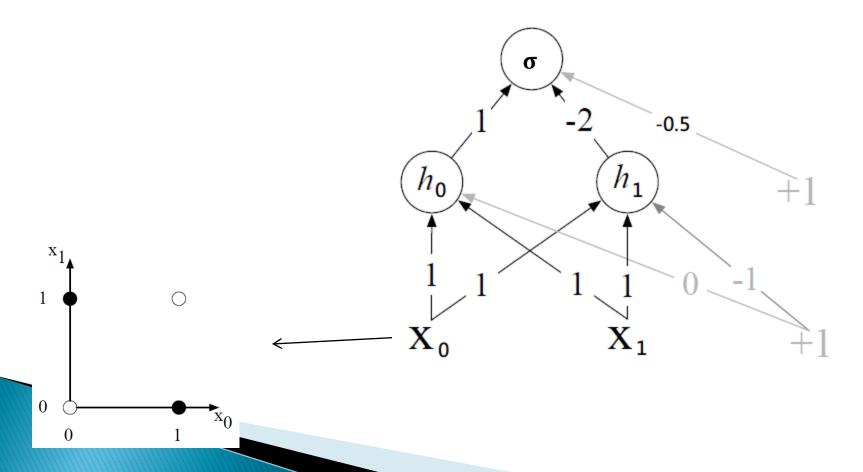


- XOR is not a linearly separable function, it cannot be solved by logistic regression.
- Solution: neural network



Solution for the XOR problem

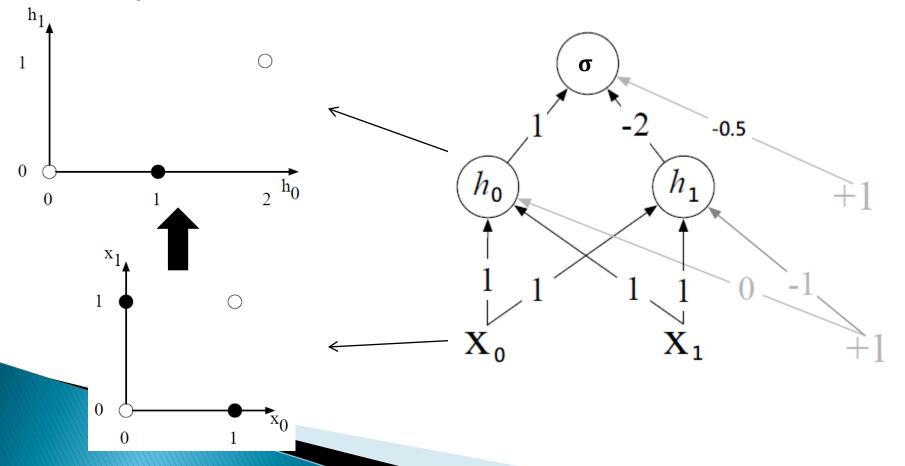
Using a 2-layer neural network with ReLUbased units





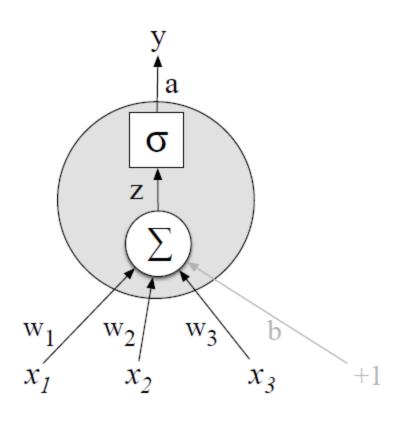
Solution for the XOR problem

The hidden layer will learn to form useful representation





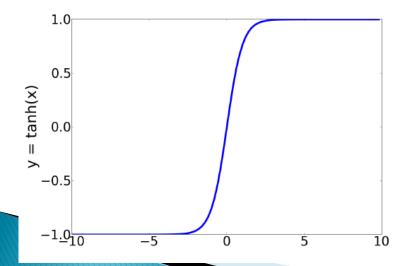
An example of neural unit

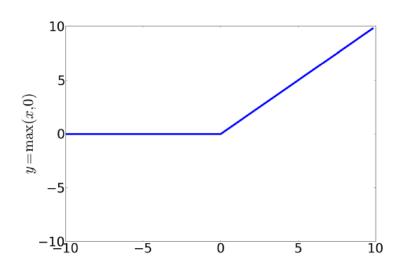




Activation functions

- Nowadays, the sigmoid is not commonly used as an activation function.
- Instead, people use
 - Tanh function
 - Rectified linear unit (ReLU)

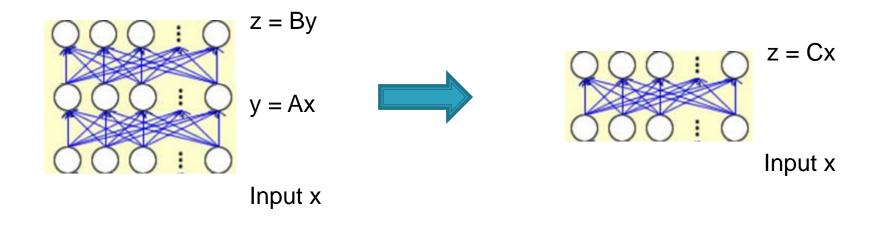






Without the non-linear layer

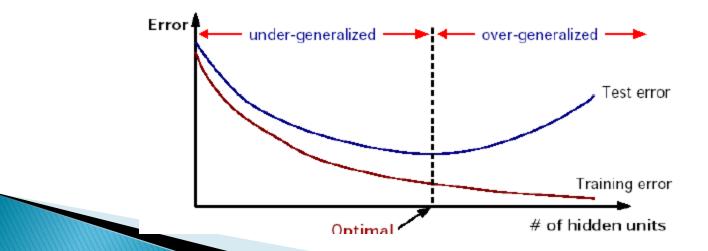
A network formed by many layers of purely linear units can always be reduced to a single layer of linear units with appropriate weights.





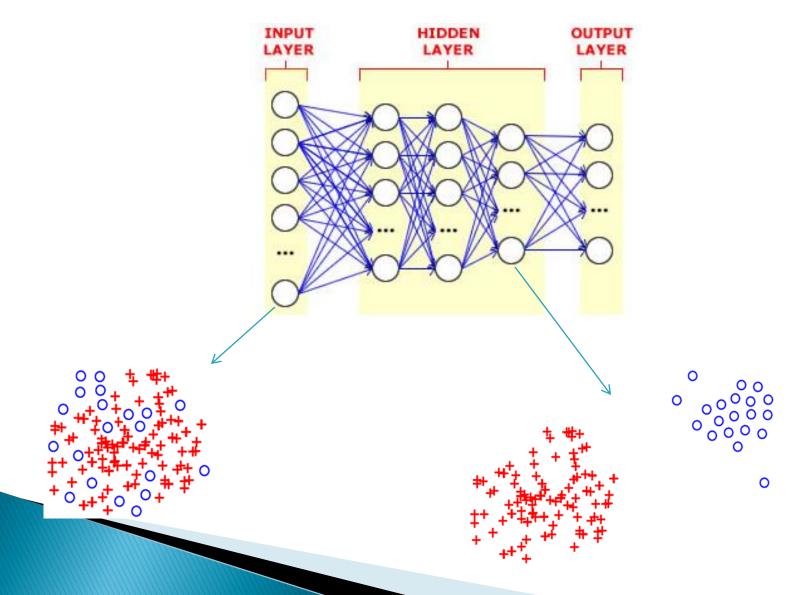
What is a Deep neural network?

- Why need networks with > 2 hidden layers?
 - by using extra layers we might find a network with fewer weights in total while still achieving the same level of accuracy
- How may hidden units?
 - not too many nor too few



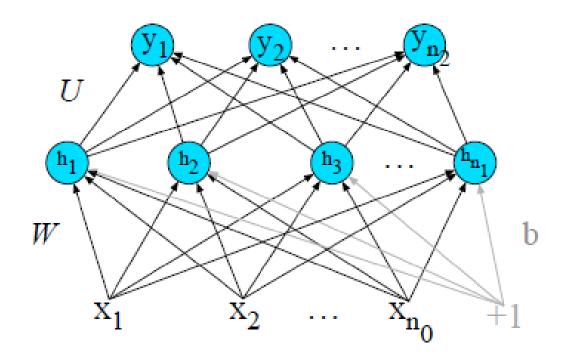


Classification with a neural network





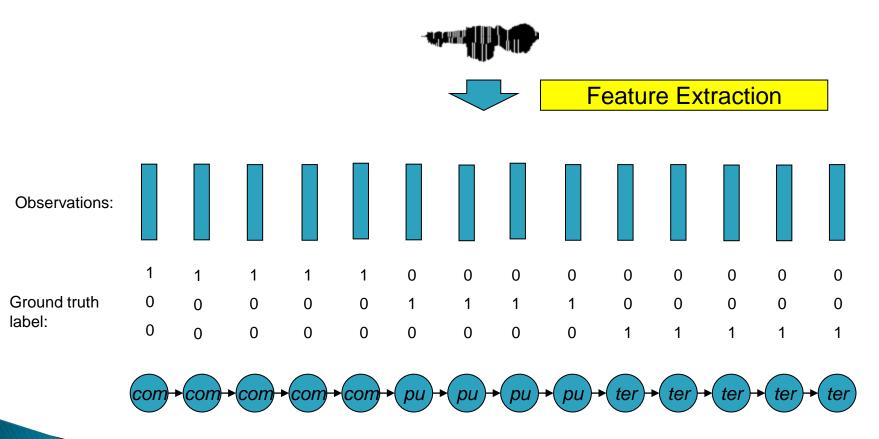
Backpropagation





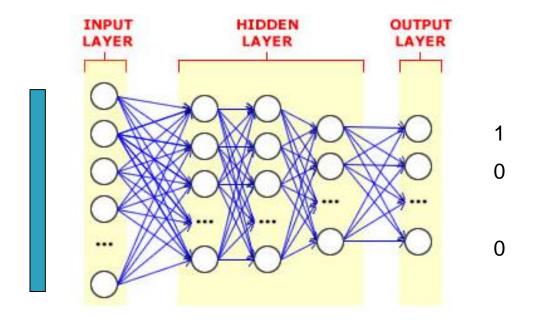
State alignment for training

Given a 1-sec audio, resulting in 100 MFCCs, with a transcription of word "computer"





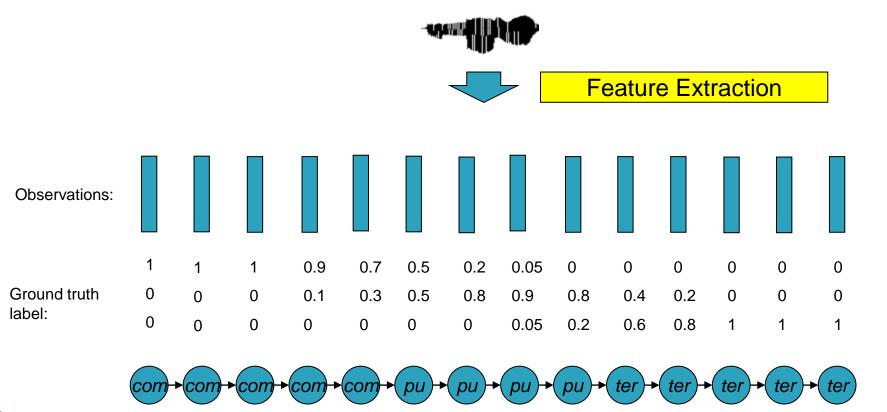
Feed-forward and backprogapate





Soft alignment vs. hard alignment

Given a 1-sec audio, resulting in 100 MFCCs, with a transcription of word "computer"



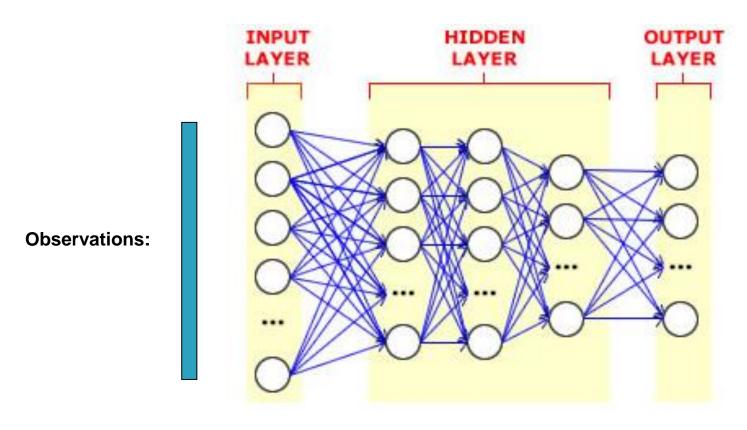


Architectures of neural network

- Fully connected neural network
- Convolutional neural network (CNN)
- Recurrent neural network (RNN)
 - Long short-term memory (LSTM)



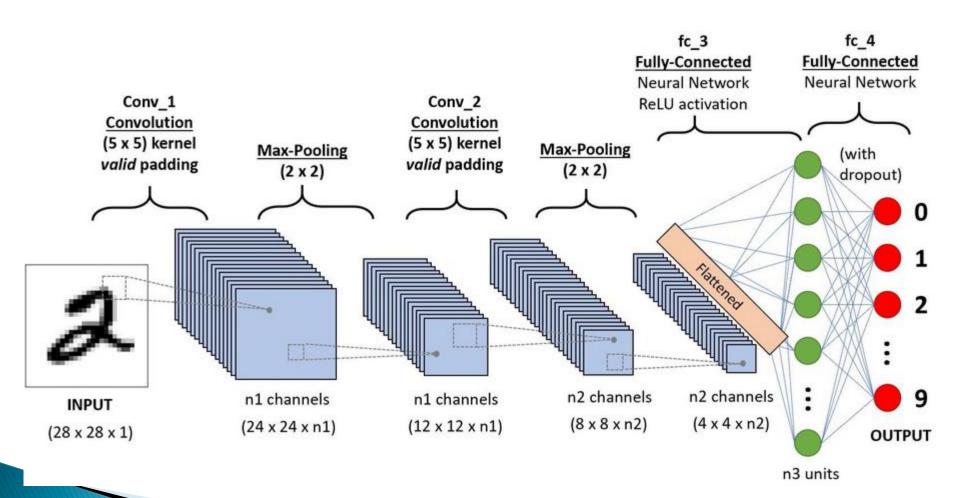
Fully connected neural network



How to handle when the input is 2D (e.g. an image)?

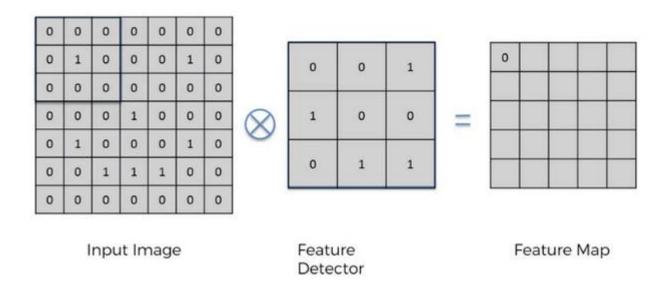


Convolutional neural network (CNN)





Convolutional layer



Figures from https://medium.com/jameslearningnote

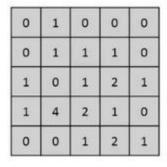


Convolutional layer

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0



0	0	1
1	0	0
0	1	1

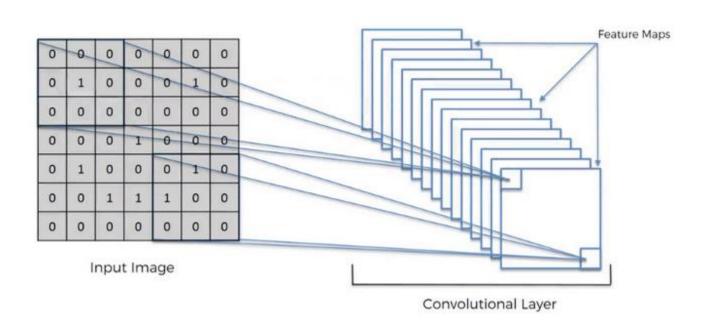


Input Image

Feature Detector Feature Map

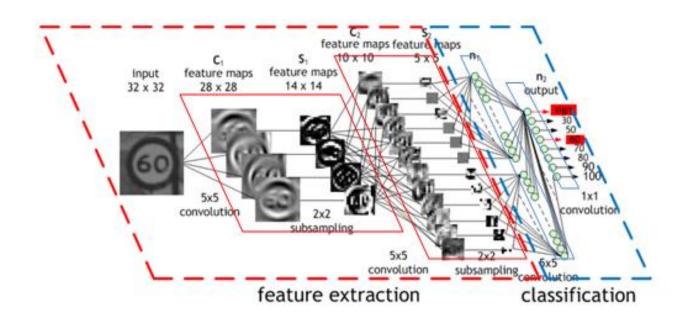


Feature maps



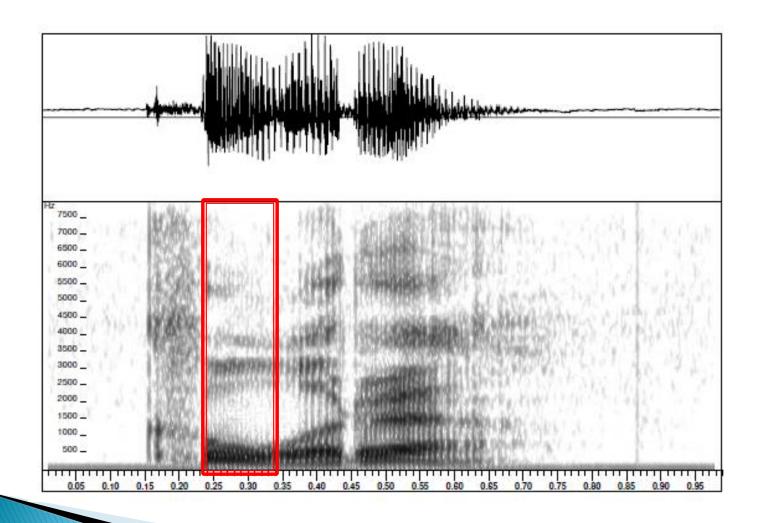


CNN as feature extraction





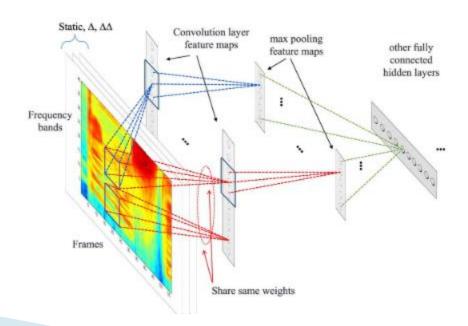
The spectrogram





CNN in speech recognition

- Treat the spectrogram as an image
- Convolving along the time axis and the frequency axis





Reading list

- Speech and Language Processing, version 3
 - Chapter 5 and 7