

Similarity: Numerical Data

Mining Massive Datasets

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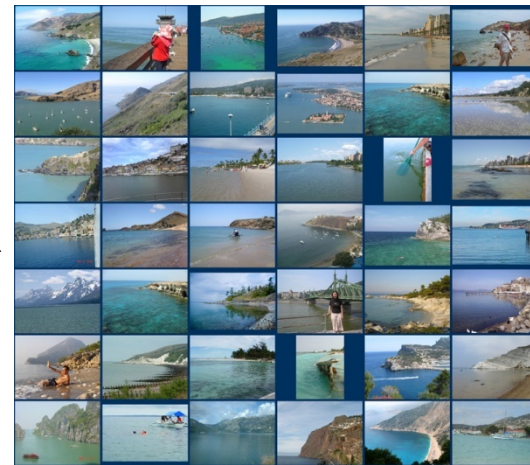
Topic 06

Main Sources

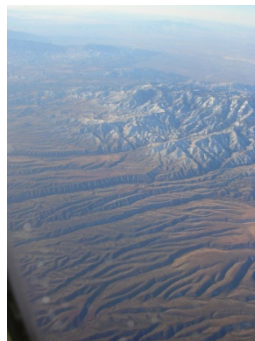
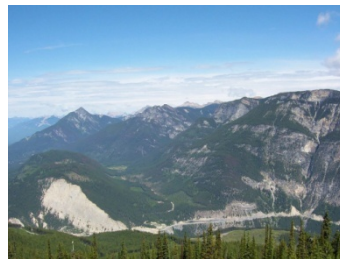
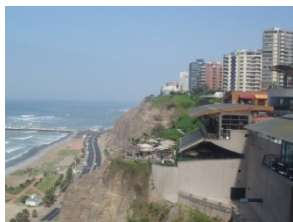
- Data Mining, The Textbook (2015) by Charu Aggarwal (Chapter 3) + [slides by Lijun Zhang](#)
- Data Mining Concepts and Techniques, 3rd edition (2011) by Han et al. (Section 2.4)
- Introduction to Data Mining 2nd edition (2019) by Tan et al. (Chapter 2)
- Mining of Massive Datasets 2nd edition (2014) by Leskovec et al. (Chapter 3)

Example: scene completion

Scene completion problem



10 closest items in a collection of 20K images



10 closest items in a collection of 2M images



Computing similarity

Computing similarity is important

- Many problems can be expressed as finding “similar” sets:
 - Find near-neighbors in high-dimensional space
- Examples:
 - Pages with similar words
 - For duplicate detection or for classification by topic
 - Customers who purchased similar products
 - Products with similar customer sets
 - Images with similar features
 - Users who visited similar websites

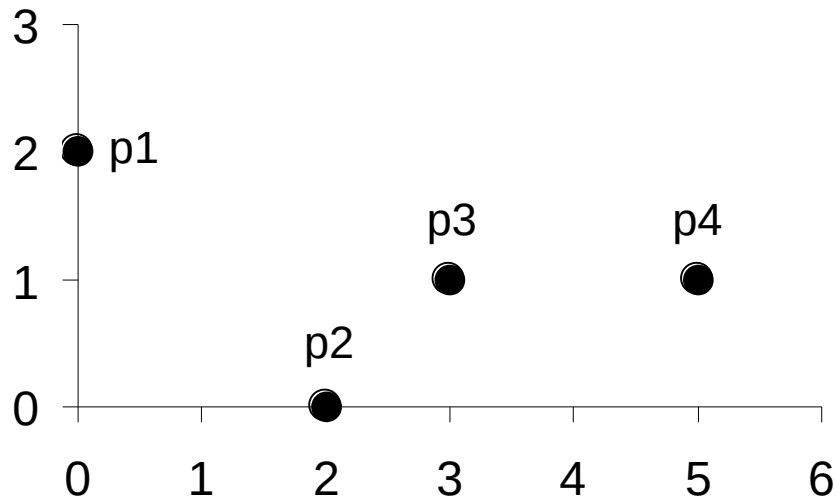
Similarity computation task

- Given two objects u and v , determine the value of:
 $\text{similarity}(u,v)$ and $\text{distance}(u,v)$
 (Often one is defined in terms of the other)
- **Similar** objects should have
 large similarity and small distance
- **Dissimilar** objects should have
 small similarity and large distance
- Closed-form functions (e.g., euclidean distance) or algorithm

Simple single-attribute similarity

Attribute Type	Dissimilarity	Similarity
Nominal	$d = \begin{cases} 0 & \text{if } x = y \\ 1 & \text{if } x \neq y \end{cases}$	$s = \begin{cases} 1 & \text{if } x = y \\ 0 & \text{if } x \neq y \end{cases}$
Ordinal	$d = x - y / (n - 1)$ (values mapped to integers 0 to $n-1$, where n is the number of values)	$s = 1 - d$
Interval or Ratio	$d = x - y $	$s = -d, s = \frac{1}{1+d}, s = e^{-d},$ $s = 1 - \frac{d - \min_d}{\max_d - \min_d}$

Euclidean distance: L_2 norm



point	x	y
p1	0	2
p2	2	0
p3	3	1
p4	5	1

	p1	p2	p3	p4
p1	0	2.828	3.162	5.099
p2	2.828	0	1.414	3.162
p3	3.162	1.414	0	2
p4	5.099	3.162	2	0

THE CURSE OF DIMENSIONALITY

L_p norm, $p \geq 1$

- $p=1$: Manhattan norm
 - Sum of absolute values
- $p=2$: Euclidean norm
 - Square root of sum of squares
 - Rotation-invariant
- $p=\infty$: Infinity norm
 - Largest absolute value

$$\text{dist}(x, y) = \left(\sum_{i=1}^d |x_i - y_i|^p \right)^{\frac{1}{p}}$$

Exercise: compute L_p distance

- Given vectors

$$u = (22, 1, 42, 10)$$

$$v = (20, 0, 36, 8)$$

- Compute:

L_1 distance

L_2 distance

L_∞ distance

Answer in
Nearpod Collaborate
Code to be given in class

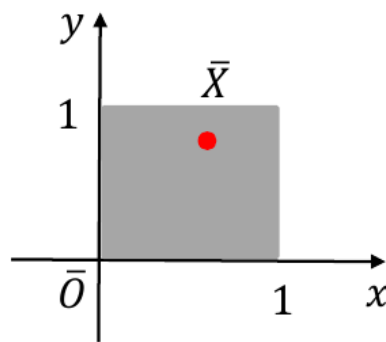
Generalized L_p norm, $p \geq 1$

- Useful **when some features are more important** than others
- E.g., in credit scoring, salary is more important than gender
- a_i are domain-specific non-negative coefficients

$$\text{dist}(x, y) = \left(\sum_{i=1}^d a_i |x_i - y_i|^p \right)^{\frac{1}{p}}$$

THE CURSE OF DIMENSIONALITY

- When the dimensionality is high, all points are at similar L_p distances from each other
- Example: A unit cube of dimensionality d in the nonnegative quadrant
 \bar{X} is a random point in the cube
Manhattan distance between \bar{O} and \bar{X}



THE CURSE OF DIMENSIONALITY

- Example (cont.):

Manhattan distance between \bar{O} and \bar{X}

$$Dist(\bar{O}, \bar{X}) = \sum_{i=1}^d (Y_i - 0).$$

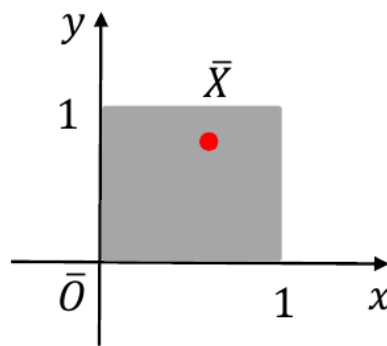
where $\bar{X} = [Y_1, \dots, Y_d]$

$Dist(\bar{O}, \bar{X})$ is a random variable

- ✓ Since \bar{X} is a random variable

- ✓ Mean is $\mu = d/2$

- ✓ Standard deviation $\sigma = \sqrt{d/12}$



THE CURSE OF DIMENSIONALITY

Applying Chebyshev's inequality:

$$Pr(|X - \mu| \geq k\sigma) \leq \frac{1}{k^2}$$

$$Pr(|\text{Dist}(\overline{O}, \overline{X}) - \mu| \geq 3\sigma) \leq \frac{1}{3^2}$$

$$Pr(\text{Dist}(\overline{O}, \overline{X}) \in [\mu - 3\sigma, \mu + 3\sigma]) > 8/9$$

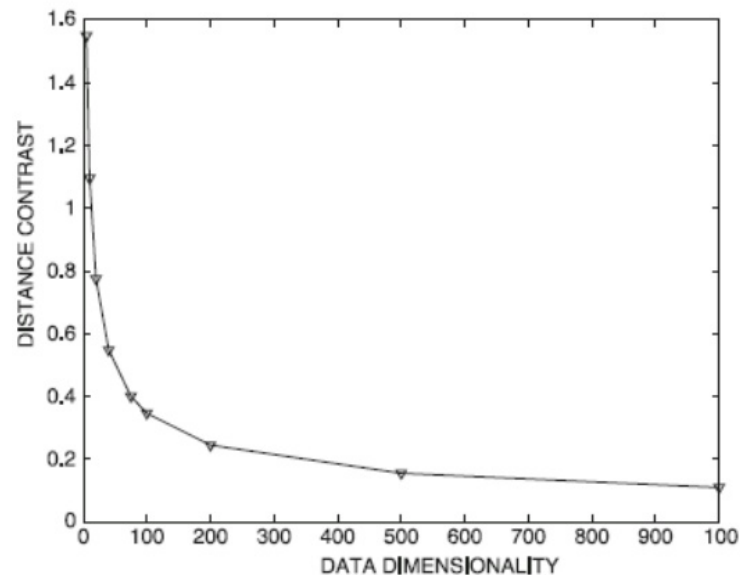
THE CURSE OF DIMENSIONALITY

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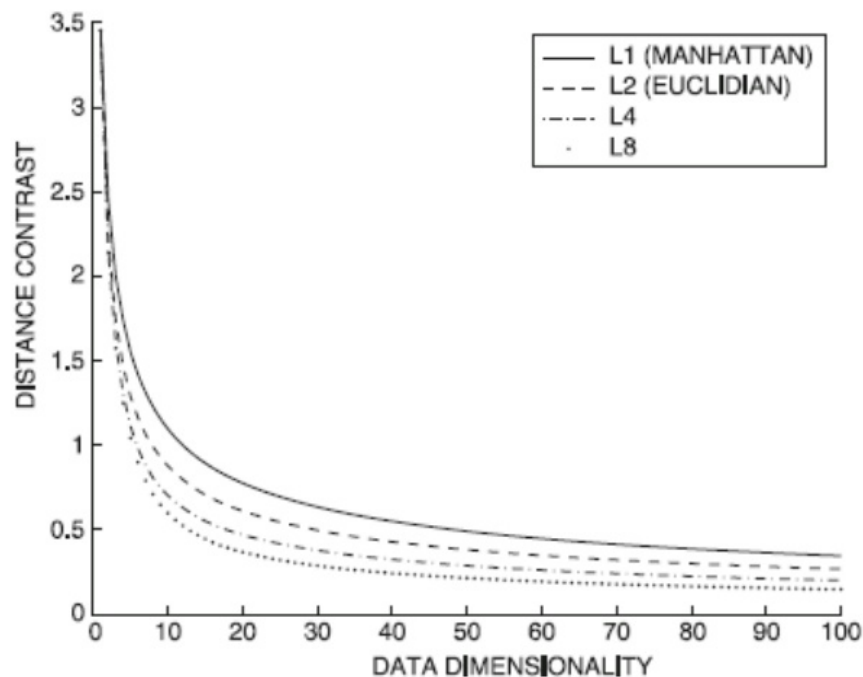
$$Pr(\text{Dist}(\bar{O}, \bar{X}) \in [\mu - 3\sigma, \mu + 3\sigma]) > 8/9$$



$$\text{Contrast}(d) = \frac{D_{\max} - D_{\min}}{\mu} = \sqrt{12/d}$$

Irrelevant features

- Many features are probably irrelevant for your purposes, specially in high-dimensional data
- L_p norm suffers from irrelevant features
- Contrast worsens for large p



Match-based similarity

Idea: to compute $\text{similarity}(u,v)$ ignore dimensions in which they are “too far apart”

- 1) Discretize each dimension into k_d equi-depth buckets
- 2) For two objects u, v , determine the dimensions in which they map to the same bucket
- 3) Compute L_p norm on those dimensions only

Match-based similarity (cont.)

$$PSelect(\overline{X}, \overline{Y}, k_d) = \left[\sum_{i \in S(\overline{X}, \overline{Y}, k_d)} \left(1 - \frac{|x_i - y_i|}{m_i - n_i} \right)^p \right]^{1/p}$$

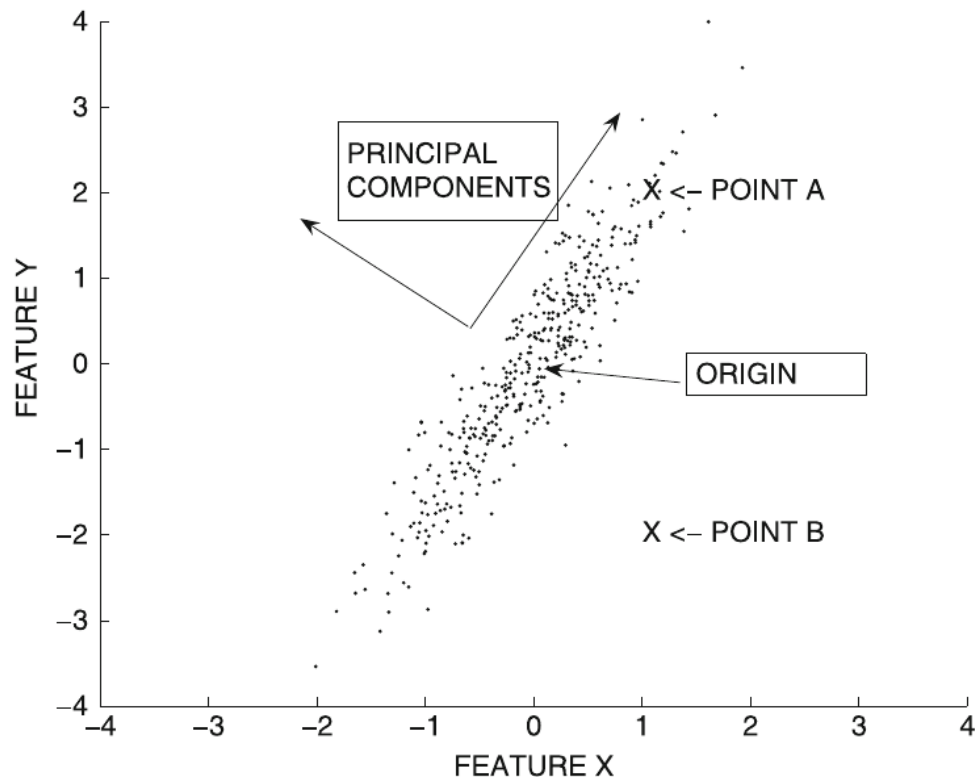
- $S(\overline{X}, \overline{Y}, k_d)$ is the set of features for which \overline{X} and \overline{Y} map to the same bucket
- m_i, n_i are the max and min value of that bucket
- $k_d \propto d$ achieves a constant level of contrast in high dimensions for certain data distributions

Distances and orientation

Useful distances, in general, depend on data distributions

Points A and B are
equidistant from the origin

However, **point A should
be considered closer to
the origin than point B**
(think of a perfectly
circular cloud of points)

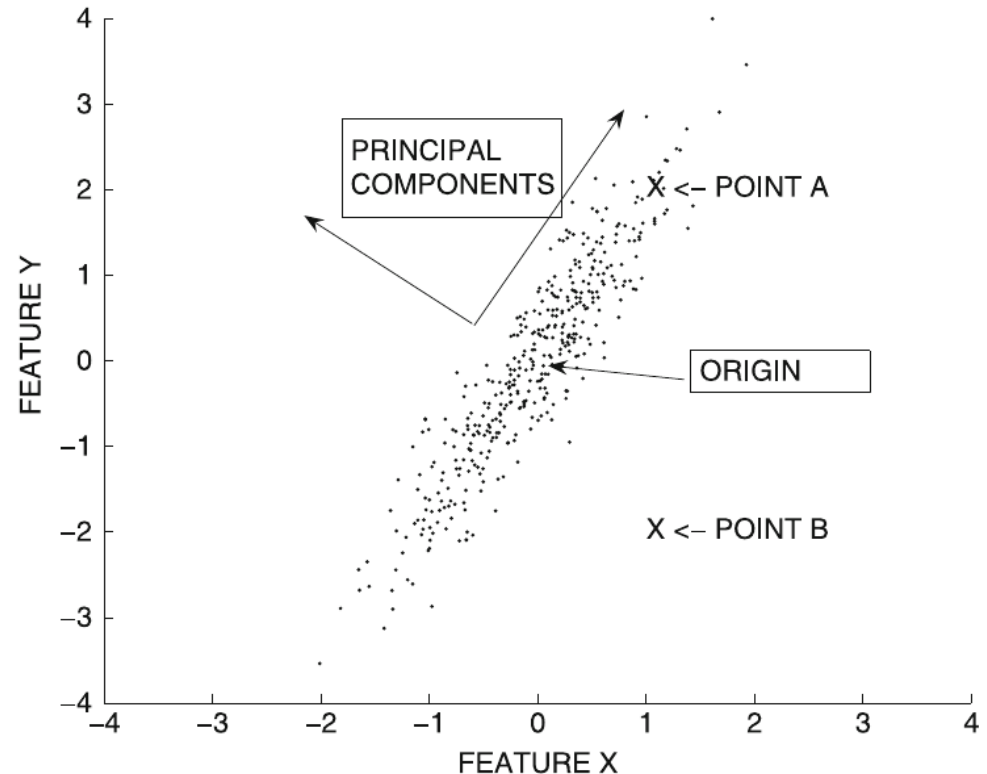


Useful distances, in general, depend on data distributions (cont.)

The Mahalanobis distance, with Σ covariance matrix

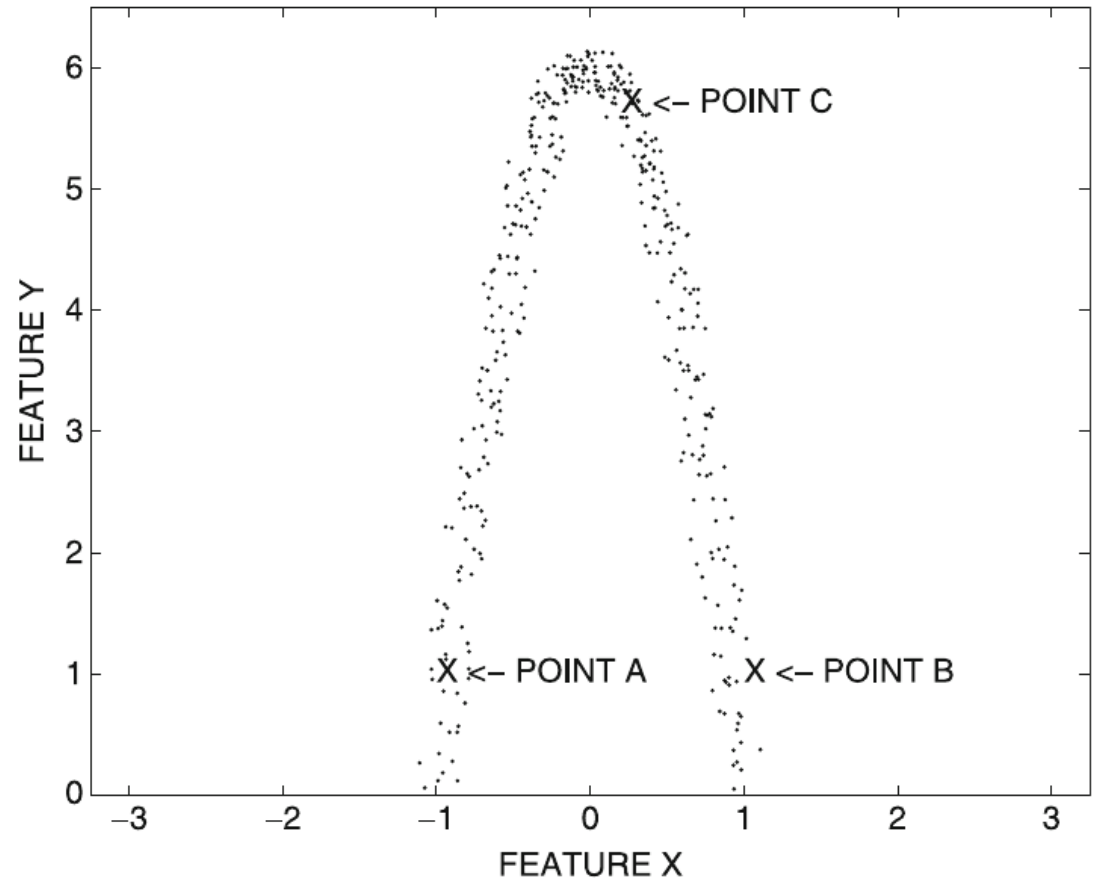
$$Maha(\bar{X}, \bar{Y}) = \sqrt{(\bar{X} - \bar{Y})\Sigma^{-1}(\bar{X} - \bar{Y})^T}.$$

is equivalent to applying PCA, dividing each coordinate by the standard deviation of that feature, and computing Euclidean distance



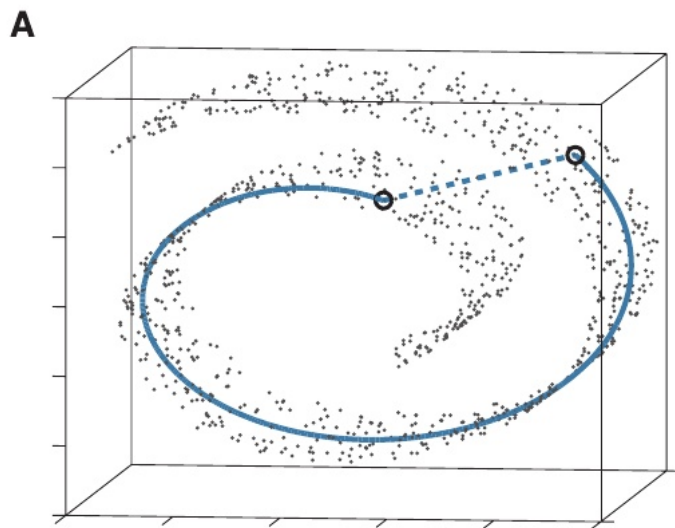
Non-linear distributions

Which point
would you
consider as
closer to A?

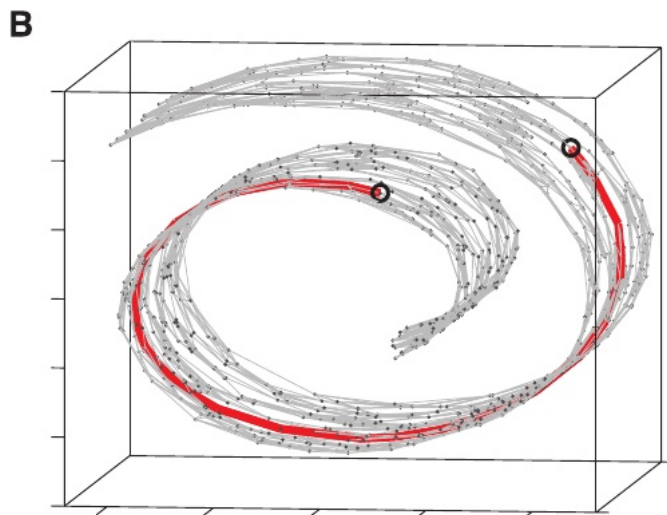


(Blackboard collaborate poll)

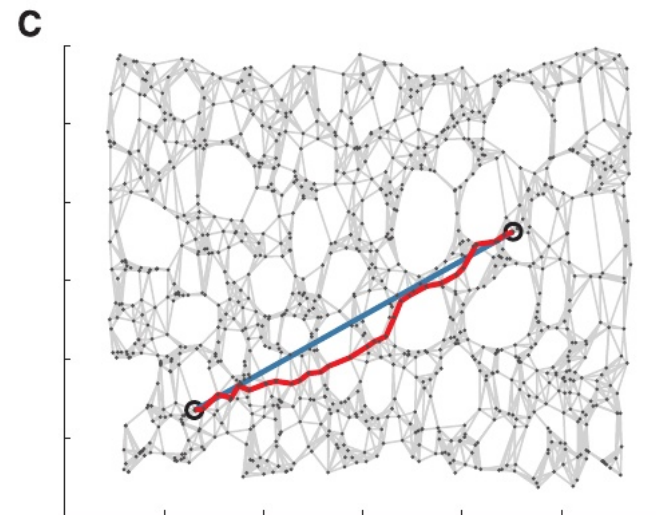
ISOMAP (general idea)



Original data

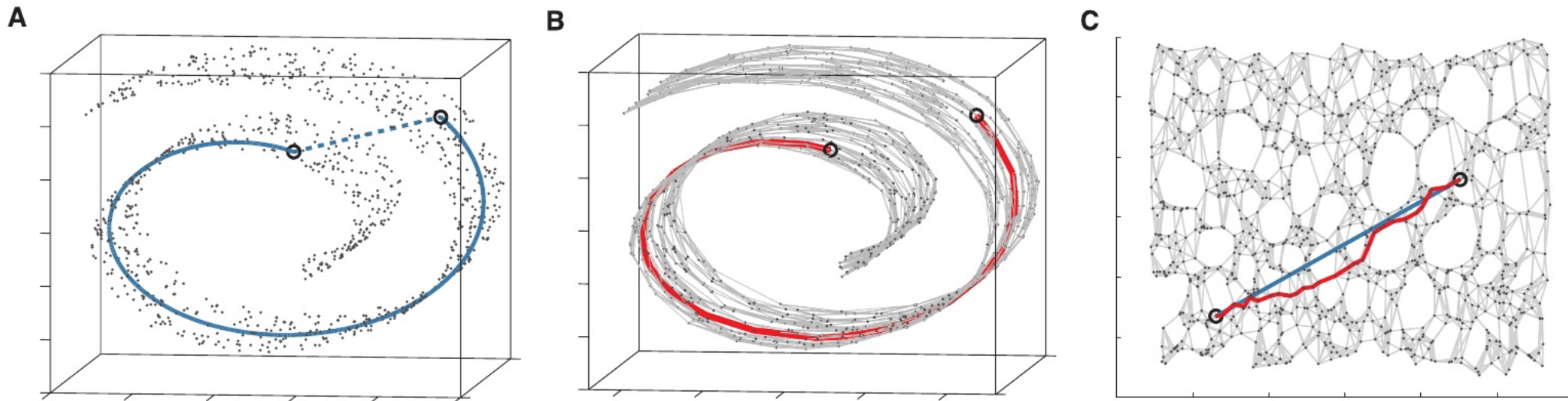


Nearest neighbors graph



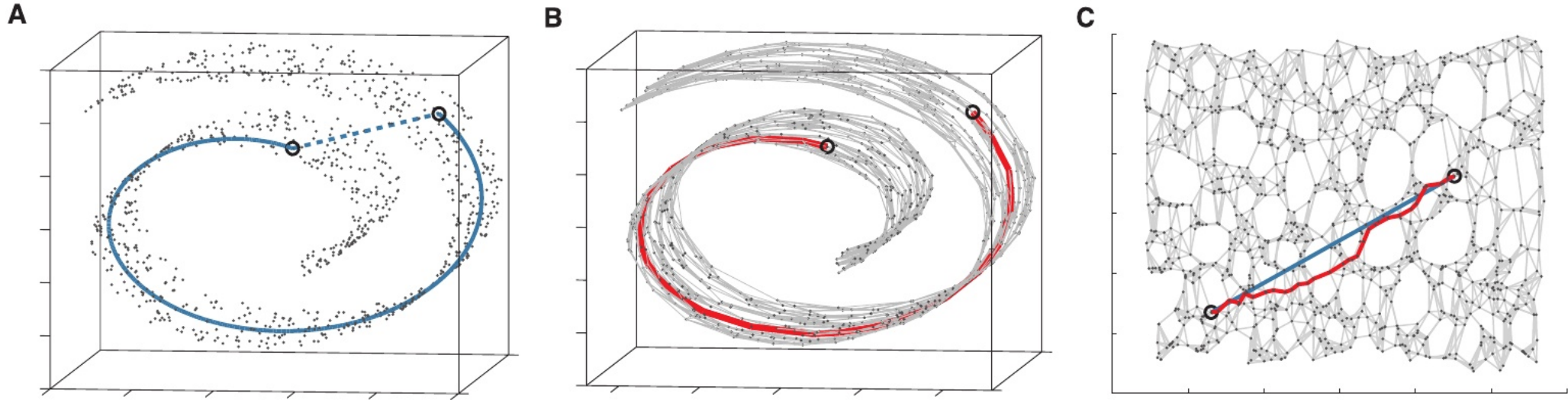
Graph projection

ISOMAP (1/3)



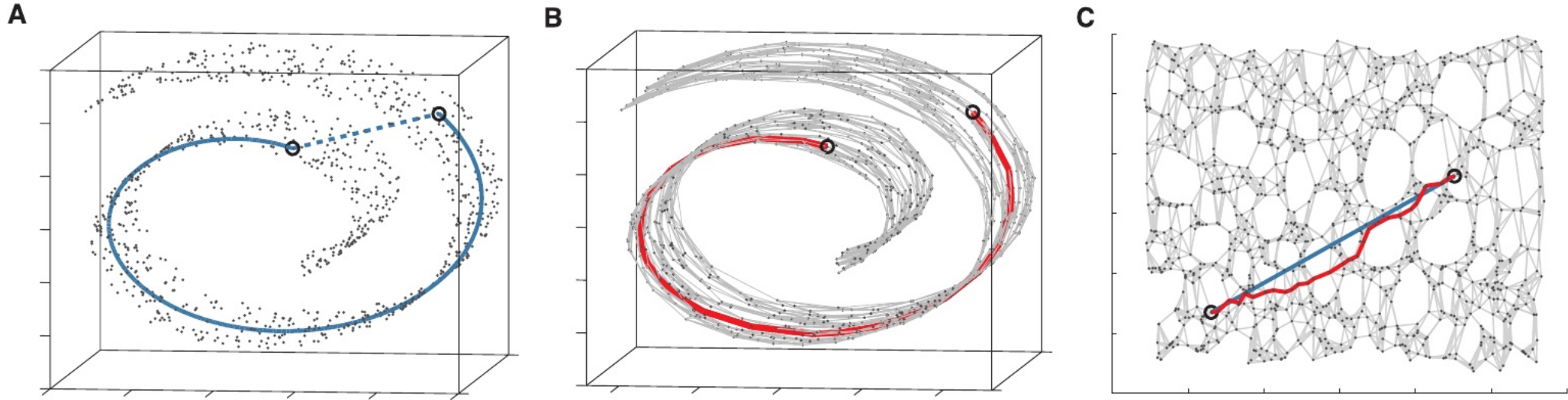
The first step is to connect each point to its k nearest neighbors (here $k=7$)

ISOMAP (2/3)



Now, shortest path or *geodesic* distances
can be computed on the graph
(red color)

ISOMAP (3/3)

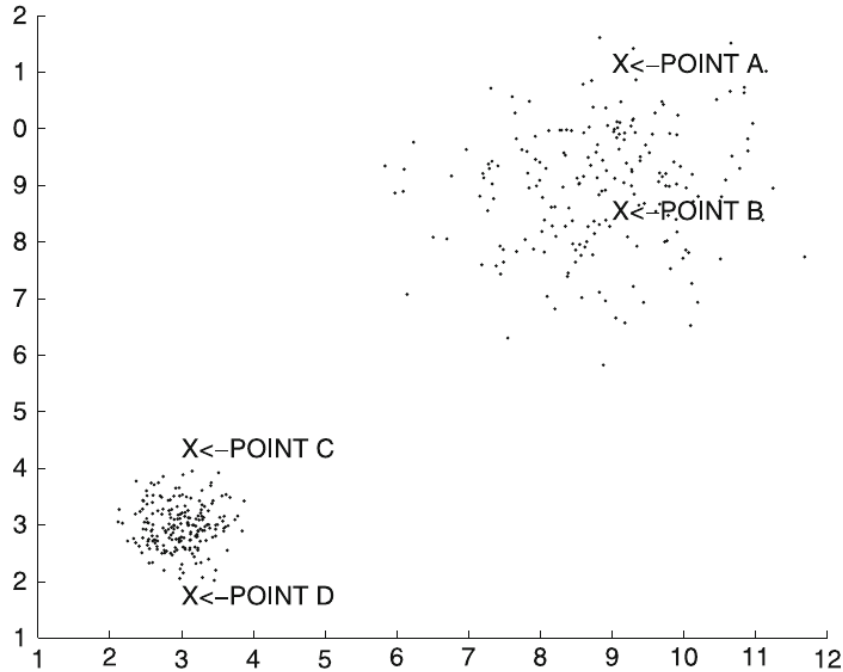


It is, however, more effective to project the graph and compute Euclidean distances in the projected graph (blue color)

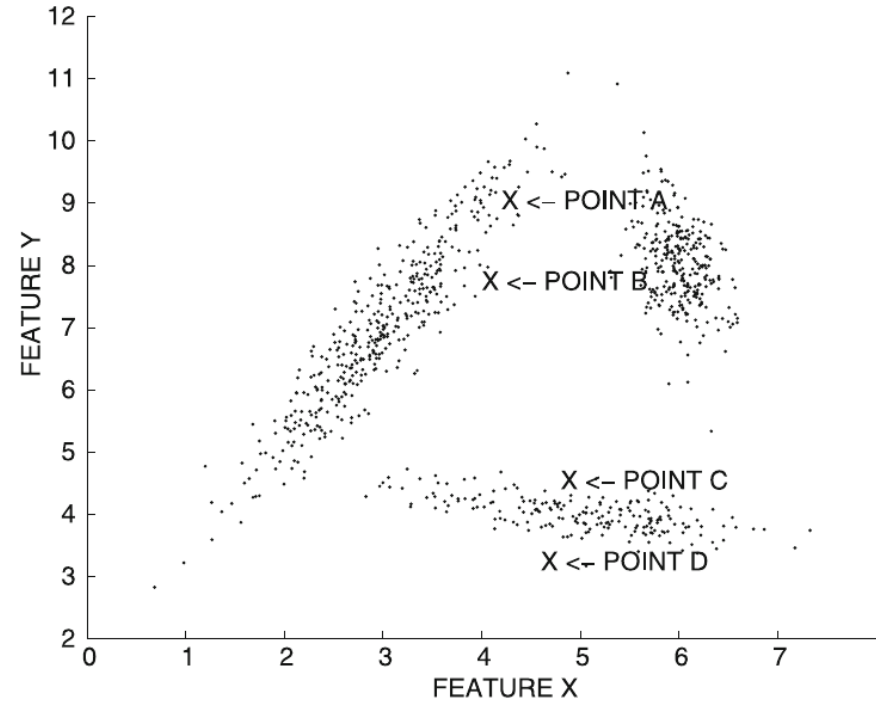
Local variations

Which distance should be larger? A-B or C-D?

Which distance should be larger? A-B or C-D?



(a) local density variation



(b) local orientation variation

Solution for local variations

- Partition the data into a set of local regions
 - (Nontrivial, which distance to use?)
- For any pair of objects, determine the most relevant region for the pair
- If they belong to the same region
 - Compute the pairwise distances using the local statistics of that region
 - E.g., local Mahalanobis distance
- If they belong to different regions
 - Global statistics or averaged statistics

Summary

Things to remember

- Distance/similarity is a key component of many data mining algorithms
- Sensitive to dimensionality, global/local nature of data distribution

Exercises for TT06-TT07

- **Data Mining, The Textbook (2015) by Charu Aggarwal**
 - **Exercises 3.9 on similarity measures**
- Introduction to Data Mining 2nd edition (2019) by Tan et al.
 - Exercises 2.6 → 14-28
- Mining of Massive Datasets 2nd edition (2014) by Leskovec et al.
 - Exercises 3.5.7 on distance measures
- Data Mining Concepts and Techniques, 3rd ed. (2011) by Han et al.
 - Exercises 2.6 → 2.5-2.8