# Outlier Detection: Partitioning Methods

Mining Massive Datasets

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Topic 21



#### Sources

Liu, F. T., Ting, K. M., & Zhou, Z. H. Isolation forest. ICDM 2008.

- (1) Eryk Lewinson: Outlier detection with isolation forest (2018)
- (2) Tobias Sterbak: Detecting network attacks with isolation forests (2018)

## Partitioning-based method: isolation forest

#### Isolation forest method

- tree\_build(X)
  - Pick a random dimension r of dataset X
  - Pick a random point p in  $[min_r(X), max_r(X)]$
  - Divide the data into two pieces:  $x_r < p$  and  $x_r \ge p$
  - Recursively process each piece

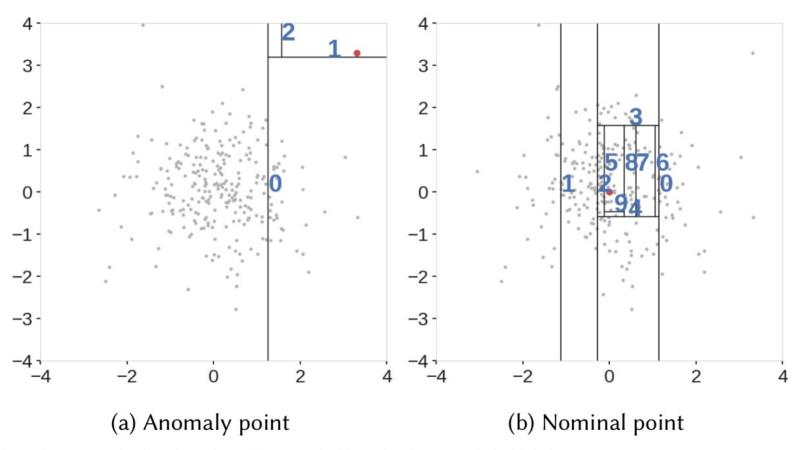
#### Stopping criteria for recursion

Stop when a maximum depth has been reached

**-0**[-

Stop when each point is alone in one partition

## Key: outliers lie at small depths



#### Outlier score

 Let c(n) be the average path length of an unsuccessful search in a binary tree of n items

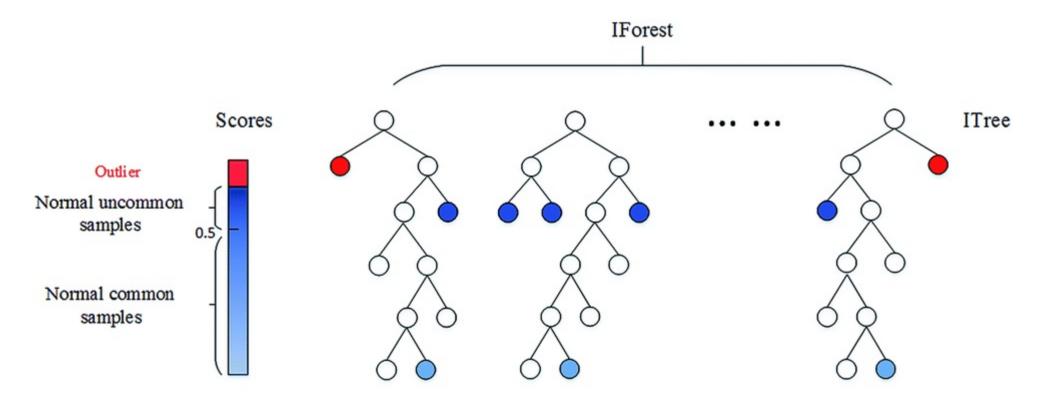
$$c(n) = 2H(n-1) - (2(n-1)/n)$$
 $H(n) = \sum_{k=1}^{n} \frac{1}{k}$ 

- h(x) is the depth at which x is found in tree
- Score:

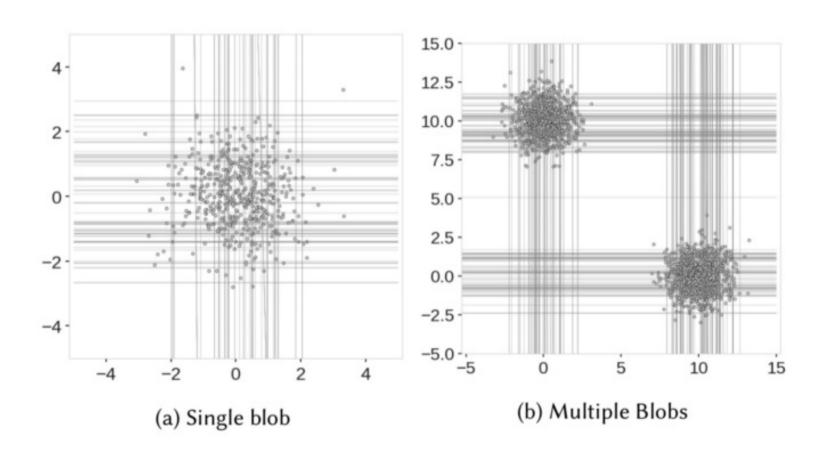
$$outlier(x, n) = 2^{-\frac{E(h(x))}{c(n)}}$$

#### Outlier scores in isolation forests

(each tree is built from a sub-sample of original data)

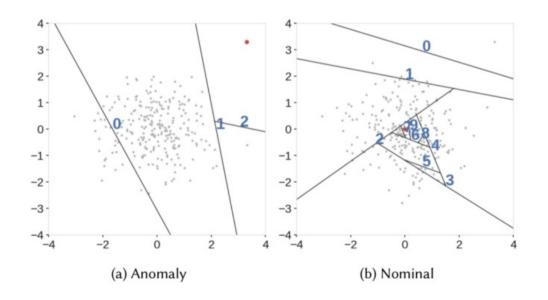


## Example



#### Extended Isolation Forest

 More freedom to partitioning by choosing a random slope and a random intercept



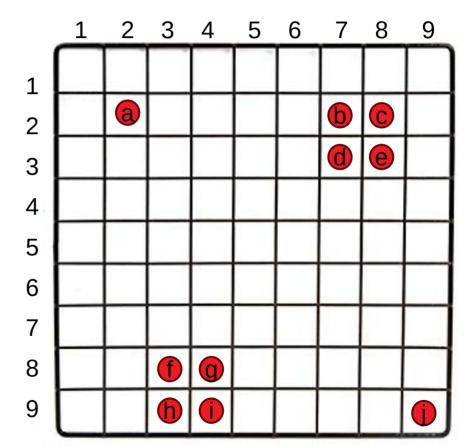
#### Exercise

Answer in **Nearpod Draw-it** 

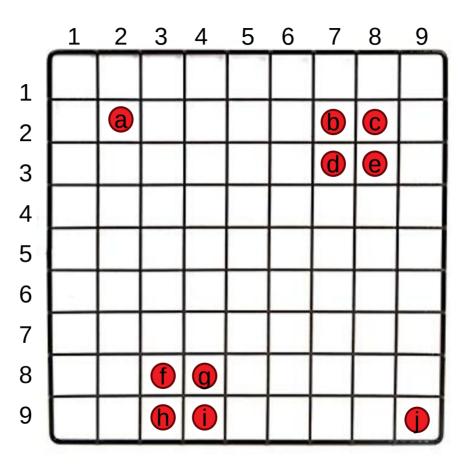
- Create one tree of the isolation forest by repeating 4 times:
  - Picking a sector containing >1 element
  - Picking a random dimension
  - Picking a random cut-off between min and max value along that dimension
- Draw the lines of your cuts
- Label each point with its depth h(x)

This is normally repeated several times, in the end:

outlier
$$(x,n) = 2^{-\frac{E(h(x))}{c(n)}}$$



In this case  $c(10) = 2xH(9) - (2x9/10) \approx 3.857 \approx 4$ 

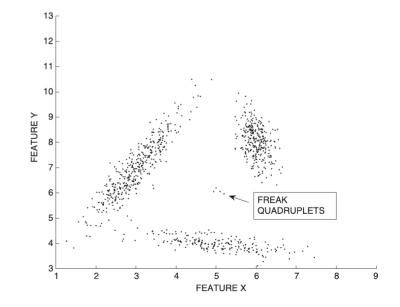


#### Additional materials

#### Distance-based methods

## Instance-specific definition

- The distance-based outlier score of an object x is its distance to its k<sup>th</sup> nearest neighbor
- In this example of a small group of 4 outliers, we can set k > 3

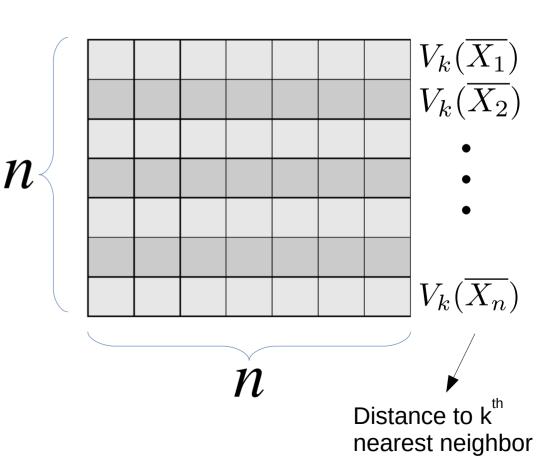


## Problem: computational cost

- The distance-based outlier score of an object x is its distance to its  $k^{\text{th}}$  nearest neighbor
- In principle this requires O(n²) computations!
  - Index structure: useful only for cases of low data dimensionality
  - Pruning tricks:
     useful when only top-r outliers are needed

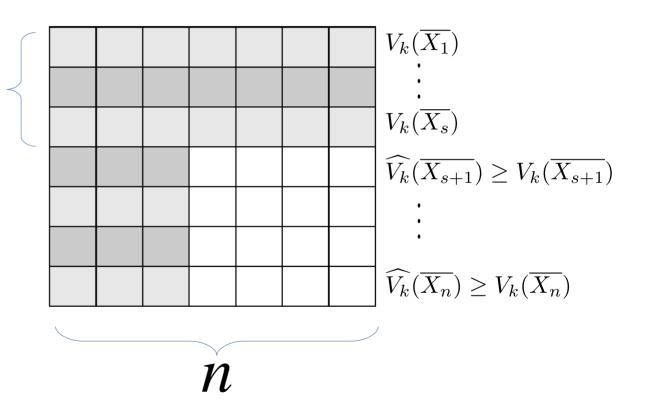
## Problem: computational cost

- The distance-based outlier score of an item x is its distance to its k<sup>th</sup> nearest neighbor
- In principle this requires:
  - O(n²) computations for evaluating the n x n distance matrix
  - O(n²) computations for finding the r smallest values on each row



#### Pruning method: sampling

- Evaluate s x n distances
- For points 1...s we are OK
- For points
   (s+1)...n we
   know only upper bounds

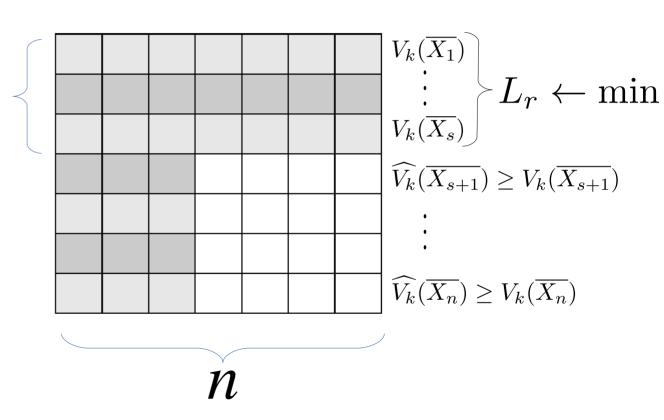


## Pruning method: sampling (cont.)

From points 1...s we already know the r "winners"

( $r \le s$  nodes with the larger distance to their  $k^{th}$  nearest neighbor)

Any point having  $V_k < L_s$  cannot be among the top routliers

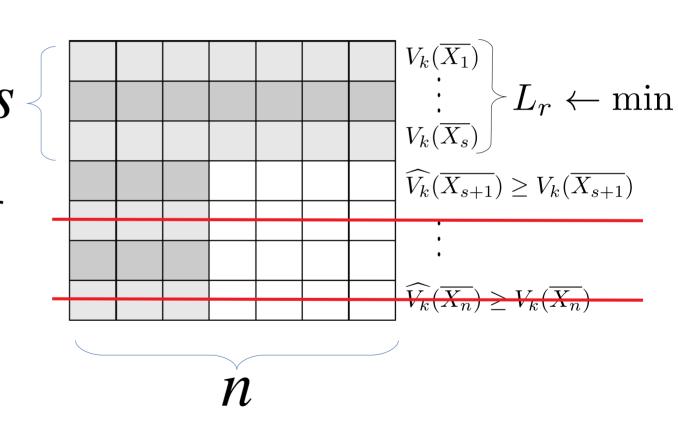


## Pruning method: sampling (cont.)

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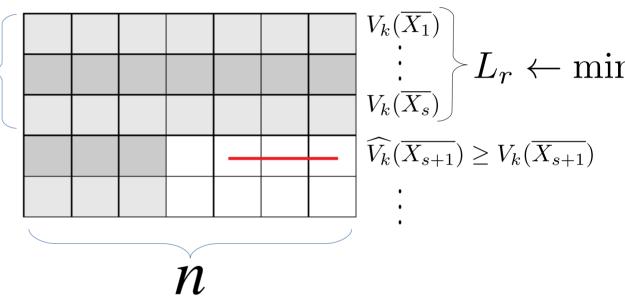


## Pruning method: sampling (cont.)

#### Remove points

having  $\widehat{V_k} \leq L_r$ 

Update L<sub>r</sub> keeping r largest values, and stop computing for a row if one already finds k nearest neighbors in that row that are all below distance L<sub>r</sub>



#### Local outlier factor

## Local Outlier Factor (LOF)

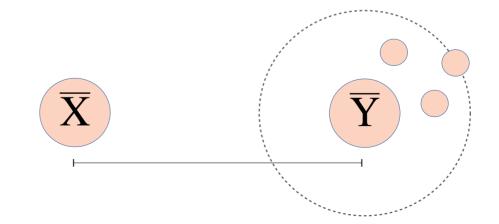
- Let  $V_k(\overline{X})$  be the distance of X to its k-nearest neighbor
- Reachability distance

$$R_k(\overline{X}, \overline{Y}) = \max\{\text{Dist}(\overline{X}, \overline{Y}), V_k(\overline{Y})\}$$

- $V_k(\overline{X})$ : distance of  $\overline{X}$  to its k-nearest neighbor
- Reachability distance

$$R_k(\overline{X}, \overline{Y}) = \max\{\text{Dist}(\overline{X}, \overline{Y}), V_k(\overline{Y})\}$$

- Not symmetric
- Equal to simple distance for long distances
- Smoothed by  $V_k(\overline{X})$  for short distances



Reachability distance

$$R_k(\overline{X}, \overline{Y}) = \max\{\text{Dist}(\overline{X}, \overline{Y}), V_k(\overline{Y})\}$$

Average reachability distance

$$AR_k(\overline{X}) = \underset{\overline{Y} \in L_k(\overline{X})}{E} \left[ R_k(\overline{X}, \overline{Y}) \right]$$

 $L_k(\overline{X})$  is the set of points within distance  $V_k(\overline{X})$  of  $\overline{X}$  (might be more than k due to ties)

$$R_k(\overline{X}, \overline{Y}) = \max\{\text{Dist}(\overline{X}, \overline{Y}), V_k(\overline{Y})\}$$
$$AR_k(\overline{X}) = \mathop{E}_{\overline{Y} \in L_k(\overline{X})} \left[ R_k(\overline{X}, \overline{Y}) \right]$$

Local outlier factor

$$LOF_k(\overline{X}) = \mathop{E}_{\overline{Y} \in L_k(\overline{X})} \frac{AR_k(\overline{X})}{AR_k(\overline{Y})}$$

Outlier score

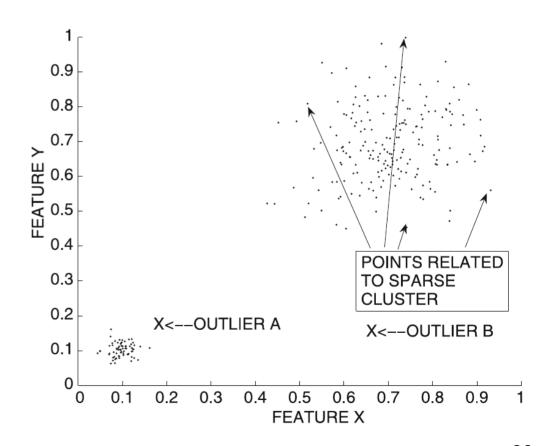
$$\max_k \mathrm{LOF}_k(\overline{X})$$

Large for outliers, close to 1 for others

Local outlier factor

$$LOF_k(\overline{X}) = \mathop{E}_{\overline{Y} \in L_k(\overline{X})} \frac{AR_k(\overline{X})}{AR_k(\overline{Y})}$$

- LOF values for points inside a cluster are close to one if cluster is homogeneous
- LOF values much higher for outliers: they are computed in terms of average distances of near-by clusters



#### Try it!

compare outlier score LOF(u), LOF(v)

0 1 2 3 4 5

- Let k=2
- LOF<sub>2</sub>(u) = E[ {AR<sub>2</sub>(u) /AR<sub>2</sub>(a), AR<sub>2</sub>(u)/AR<sub>2</sub>(b)}] = \_\_\_\_\_
- LOF<sub>2</sub>(v) = E[ {AR<sub>2</sub>(v) /AR<sub>2</sub>(b), AR<sub>2</sub>(v)/AR<sub>2</sub>(u)}] = \_\_\_\_\_
- $AR_2(u) = E[\{R_k(u,a), R_k(u,b)\}] = \underline{\hspace{1cm}}$
- $AR_2(v) = E[\{R_k(v,b), R_k(v,u)\}] = \underline{\hspace{1cm}}$
- $AR_2(a) = E[\{R_k(a,u), R_k(a,b)\}] =$ \_\_\_\_\_
- $AR_2(b) = E[\{R_k(b,u), R_k(b,a)\}] =$
- $R_k(a,u) = \underline{\hspace{1cm}}; R_k(a,b) = \underline{\hspace{1cm}}; R_k(b,u) = \underline{\hspace{1cm}}; R_k(b,a) = \underline{\hspace{1cm}}$
- $R_k(u,a) = \underline{\hspace{1cm}}; R_k(v,b) = \underline{\hspace{1cm}}; R_k(v,b) = \underline{\hspace{1cm}}; R_k(v,u) = \underline{\hspace{1cm}}$
- $V_2$  = distance to  $2^{nd}$  nearest neighbor:  $V_2(u) = ____; V_2(v) = ____; V_2(a) = ____; V_2(b) = ____$

$$AR_k(\overline{X}) = \underset{\overline{Y} \in L_k(\overline{X})}{E} \left[ R_k(\overline{X}, \overline{Y}) \right]$$

## Summary

## Things to remember

- Isolation forest
- Clustering-based methods
- Distance-based methods

#### Exercises for TT19-TT21

- Data Mining, The Textbook (2015) by Charu Aggarwal
  - Exercises 8.11 → all except 10, 15, 16, 17