

```
#include<Stepper.h>

int motorSpeed =19;

Stepper myStepper(2048, 8,9, 10, 11);
```

```
void setup() {
  myStepper.setSpeed(motorSpeed);
  myStepper.step(-1024);
}
```

```
void loop() {
  myStepper.step(2048);
  delay(1000);
  myStepper.step(-2048);
  delay(1000);}
```