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#include <WiFi.h>

#include <HTTPClient.h>

#include "DHT.h"


// WiFi credentials
const char* ssid = "Bap";
const char* password = "1234512345";


// ThingSpeak settings
String apiKey = "H3IBVA550YTRFEI3"; // Your ThingSpeak API key
const char* server = "http://api.thingspeak.com/update";


// DHT11 sensor settings
#define DHTPIN 4      // GPIO pin connected to the DHT11 sensor
#define DHTTYPE DHT11 // DHT11 sensor
DHT dht(DHTPIN, DHTTYPE);


void setup() {
    // Start serial communication
    Serial.begin(115200);


    // Initialize DHT sensor
    dht.begin();


    // Connect to WiFi
    WiFi.begin(ssid, password);
    Serial.print("Connecting to WiFi");
    while (WiFi.status() != WL_CONNECTED) {
        delay(500);
```

```
    Serial.print(".");
}

Serial.println("\nWiFi connected");

Serial.print("IP Address: ");
Serial.println(WiFi.localIP());
}

void loop() {

    // Read temperature and humidity from the DHT11 sensor
    float temperature = dht.readTemperature();
    float humidity = dht.readHumidity();

    // Check if any reading failed
    if (isnan(temperature) || isnan(humidity)) {
        Serial.println("Failed to read from DHT sensor!");
        return;
    }

    // Print the sensor data to the serial monitor
    Serial.print("Temperature: ");
    Serial.print(temperature);
    Serial.print(" °C ");
    Serial.print("Humidity: ");
    Serial.print(humidity);
    Serial.println(" %");

    // Send data to ThingSpeak
    if (WiFi.status() == WL_CONNECTED) {
        HTTPClient http;
```

```
String url = String(server) + "?api_key=" + apiKey + "&field1=" + String(temperature) + "&field2=" + String(humidity);
```

```
http.begin(url);
```

```
int httpCode = http.GET(); // Send the request
```

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if (httpCode > 0) {
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```
    String payload = http.getString(); // Get response
```

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    Serial.println("ThingSpeak Response: " + payload);
```

```
} else {
```

```
    Serial.println("Error in sending request");
```

```
}
```

```
http.end(); // Close connection
```

```
}
```

```
// Wait before sending the next data
```

```
delay(1000); // 20 seconds (minimum allowed by ThingSpeak)
```

```
}
```