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Pretest :

1. Buatlah argoritma menghitung jarak antara 2 titik $A(x_1, Y_1)$ dan $B(x_2, Y_2)$. Perhatikan standar penyusunan argoritma yang telah dijelaskan.

Jawab:

$A(x_1, Y_1)$

$B(x_2, Y_2)$ — } Rumus

$AB = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$

Contoh soal argoritma menghitung antara 2 titik :

$A(2, 6)$ dan $B(3, 5)$

Jwb : $x_1 = 2$ \qquad $x_2 = 3$

$y_1 = 6$ \qquad $y_2 = 5$

$AB = \sqrt{(3-2)^2 + (5-6)^2}$

$= \sqrt{(1)^2 + (-1)^2}$

$= \sqrt{1 + 1}$

$= \sqrt{2}$

* Versi codingan :

```cpp
#include <cstdlib>
#include <iostream>
#include <math.h>

using namespace std;

int main (int argc, char *argv [])
{
    float x1, y1, x2, y2, A, B, jarak;
    jarak = 0;
    cout << "Menghitung jarak 2 Titik " << endl;
    cout << ================================<< endl << endl;
    cout << "Masukkan titik A (x1) = "; cin >> x1;
    cout << "Masukkan titik A (y1) = "; cin >> y1;
    cout << "Masukkan titik B (x2)="; cin >> x2;
    cout << "Masukkan titik B (y2)="; cin >> y2;
    A = (x2-x1) * (x2-x1);
    B = (y2-y1) * (y2-y1);
    jarak = sqrt (A+B);
    cout << endl;
    cout << "jarak titik A ke titik B = " << jarak << endl;
    cout << endl;
    system ("PAUSE");
    return EXIT_SUCCESS;
```