

Machine Learning

Ariful Islam

Batch No:

01

Power by

Black Origin

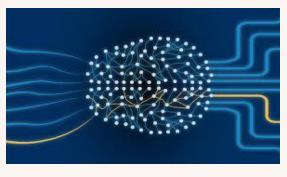
AI vs ML vs DL



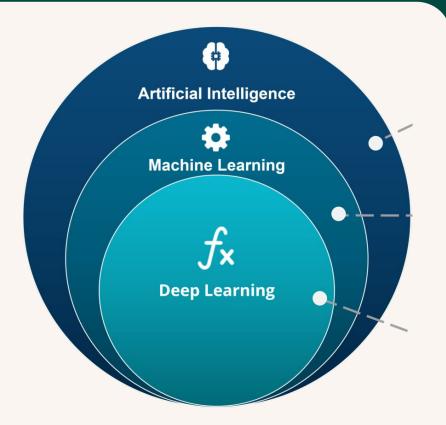
Artificial Intelligence



Machine Learning



Deep Learning



Artificial Intelligence

A Technique which enables machines to mimic human behaviour

Machine Learning

Subset of AI technique which use statistical methods to enable machines to improve with experience

Deep Learning

Subset of ML which make the computation of multi-layer neural network feasible

Artificial Intelligence

Artificial Intelligence is a branch of Computer Science that is concerned with building **Smart & Intelligent** machines

Non-Intelligent Machine



Intelligent Machine



Machine Learning

Machine learning is a technique to implement AI that can Learn from the data by themselves without being explicitly programmed

Iron man

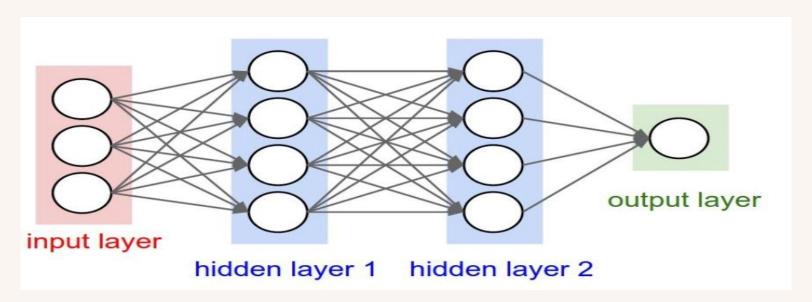


Captain America



Deep Learning

Deep learning is a subfield of Machine Learning that uses **Artificial Neural Networks** to learn from the data.



Machine Learning

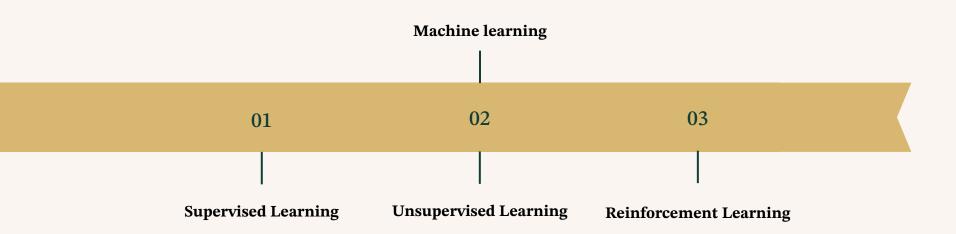
Machine learning is a technique to implement AI that can Learn from the data by themselves without being explicitly programmed

Dog



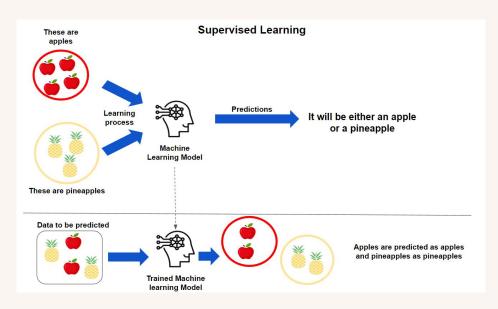


Types of Machine Learning

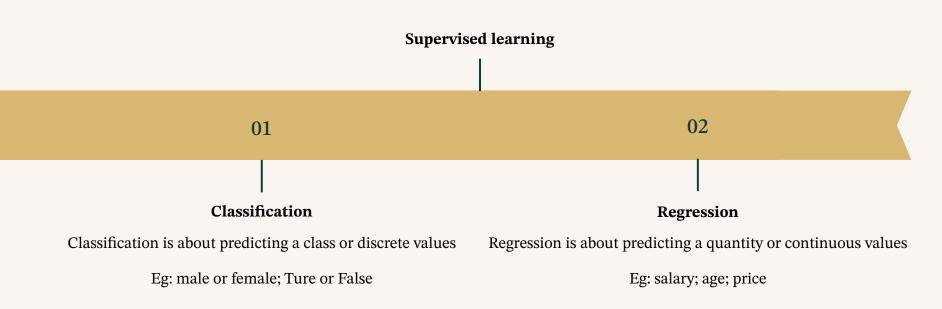


Supervised Learning

In **Supervised learning**, the Machine Learning algorithm learns form **Labelled Data**



Types of Supervised Learning



Supervised Learning Algorithms

Classification:

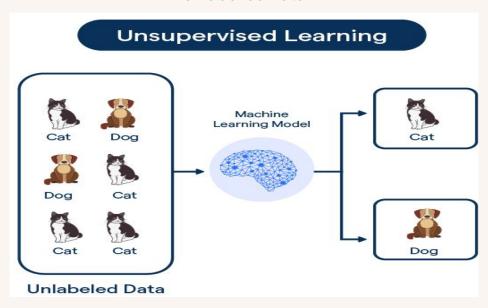
- 1. Decision Tree Classification
- 2. Random Forest Classification
- 3. K-nearest Neighbor

Regression:

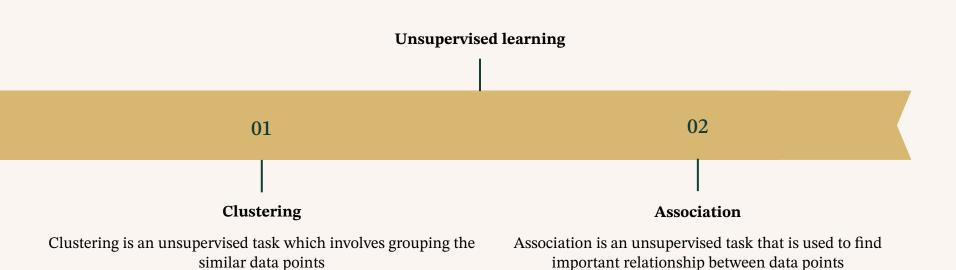
- 1. Logistic Regression
- 2. Polynomial Regression
- 3. Support Vector Machines

Unsupervised Learning

In **Unsupervised learning**, the Machine Learning algorithm learns form **Unlabelled Data**



Types of Unsupervised Learning



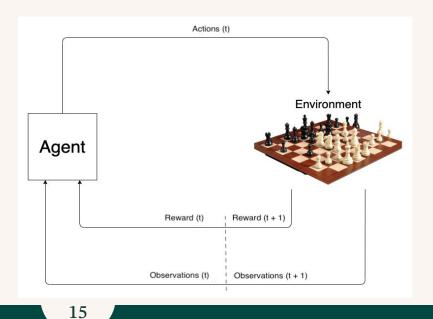
Unsupervised Learning Algorithms

- 1. K-Means Clustering
- 2. Hierarchical Clustering
- 3. Principal Component Analysis (PCA)
- 4. Apriori
- 5. Eclat

Reinforcement Learning

Reinforcement learning is an area of Machine Learning concerned with low intelligent agents take actions in an environment to maximize its rewards

- 1. Environment
- 2. Agent
- 3. Action
- 4. Reward



NumPy, Pandas, Matplotlib, Seaborn