

Newton Backward Interpolation – Documentation

This program performs Newton Backward Interpolation to estimate the value of a function at a given point using backward differences of tabulated data.

OBJECTIVE

To calculate the interpolated value $f(X)$ for a given value X from a set of discrete data points (x_i, y_i) using Newton Backward Interpolation formula.

THEORY

For n data points x_0, x_1, \dots, x_{n-1} with corresponding function values y_0, y_1, \dots, y_{n-1} , the backward interpolation formula is:

$$f(X) = y_n + v \Delta y_n + \left(\frac{v(v+1)}{2!}\right) \Delta^2 y_n + \left(\frac{v(v+1)(v+2)}{3!}\right) \Delta^3 y_n + \dots$$

Where:

- $y_n = y_{n-1}$
- $v = \frac{(X - x_n)}{h}$
- $h = x_i - x_{i-1}$
- $\Delta^k y_n = k\text{-th backward difference at last point}$

INPUT FORMAT (input.txt)

T
n
x1 x2 ... xn
y1 y2 ... yn
X
(repeat for T test cases)

EXAMPLE INPUT

4
5
1 2 3 4 5

2 4 8 16 32
3

4
10 20 30 40
5 7 10 15
35

3
0 1 2
1 3 7
1

5
2 4 6 8 10
4 8 18 32 50
7

OUTPUT (Console + output.txt)

For each test case, the program prints:

1. Test Case Number
2. Number of data points (n)
3. x[] and y[] values
4. Interpolation point X
5. Full backward difference table (n×n including zeros)
6. Interpolated value at X

EXAMPLE OUTPUT

TestCase#1
n: 5
x: 1 2 3 4 5
y: 2 4 8 16 32
X: 3

Backward Difference Table:
2 0 0 0 0
4 2 0 0 0
8 4 2 0 0
16 8 4 2 0

32 16 8 4 2

Interpolated Value: 8

ALGORITHM

1. Read number of test cases T
 - For each test case:
 - a. Read n, x[], y[], X
 - b. Initialize $n \times n$ difference table with zeros
 - c. Fill first column with y[] values
 - d. Compute backward differences column by column
 - e. Apply Newton Backward Formula to compute interpolated value
 - f. Print inputs, difference table, and interpolated value to console and output file

FEATURES

- Handles multiple test cases
- Works with uniformly spaced data points
- Prints full backward difference table including zeros
- Displays all input and output for clarity
- Outputs results to both console and output.txt