

Introduction to Algorithms

Module 11.5: Practice Day 02

(Leetcode and Coding Ninjas Links)

Topics:

- 1. Dijkstra Algorithm
- 2. 2D Grid Graph Traversal

Leetcode and Coding Ninjas links:

- 1. Number of Islands LeetCode
- 2. Flood Fill LeetCode
- 3. Max Area of Island LeetCode
- 4. As Far from Land as Possible LeetCode
- 5. Count Sub Islands LeetCode
- 6. Dijkstra's shortest path Coding Ninjas
- 7. Check If Path Exists Coding Ninjas