

# Backend

## Updated `get_queryset` in `views.py`:-

```
def get_queryset(self):
    """
    Override to return only events belonging to the current user.
    """
    queryset = Event.objects.filter(user=self.request.user)
    start_time = self.request.query_params.get('start_time')
    end_time = self.request.query_params.get('end_time')

    if start_time and end_time:
        # Include only events that overlap the given range
        queryset = queryset.filter(
            start_time__lt=end_time, # Event starts before the end_time
            end_time__gt=start_time # Event ends after the start_time
        )
    elif start_time:
        # Include events that end after the start_time
        queryset = queryset.filter(end_time__gt=start_time)
    elif end_time:
        # Include events that start before the end_time
        queryset = queryset.filter(start_time__lt=end_time)

    return queryset
```

### Key changes:-

#### 1. Time Range Filters:

- **Added Parameters:**

- `start_time` and `end_time` are extracted from the request's query parameters.
- These parameters allow filtering the events that occur within a specific time range.

- **Conditional Logic:**

- If both `start_time` and `end_time` are provided, the queryset filters events that overlap this period.
- If only one of the parameters is provided, the function adjusts the queryset accordingly to include:

- Events that end after `start_time`.
- Events that start before `end_time`.

## 2. Filtering Events by Time:

- The new logic ensures that only events occurring within the provided time window are included in the response.
- This change enables users to request events within a specific time range, improving usability, especially for large datasets.

# Frontend

## Updated `getEvents()` in `Api.js`:-

```
export const getEvents = async (startTime, endTime) => {
  console.log('Sending request to fetch events...');
  try {
    const params = {};
    if (startTime) params.start_time = startTime; // Add start_time to
params
    if (endTime) params.end_time = endTime; // Add end_time to params
    const response = await api.get('/api/events/', { params });
    console.log('Events response received:', response.data);
    return response.data; // Return the event data
  } catch (error) {
    console.error('Error fetching events:', error);
    throw error; // Rethrow the error for further handling
  }
};
```

**\*\*Key changes:-**

1. Passing parameters of `startTime` and `endTime` for proper filtering of events

## Updated in `fetchEvents()` in `App.js`:-

```
const fetchEvents = async () => {
  try {
    const response = await getEvents(); // Ensure this function is called
with necessary parameters if needed
    console.log('API Response:', response); // Log the entire response for
debugging
    // Check if response is an array
```

```

    if (Array.isArray(response)) {
      // Format the events, converting date strings to Date objects
      const formattedEvents = response.map(event => ({
        ...event,
        start: new Date(event.start_time),
        end: new Date(event.end_time),
      }));
      setEvents(formattedEvents);
      scheduleReminders(formattedEvents);
    } else {
      console.error('Unexpected response structure:', response);
    }
  } catch (error) {
    console.error('Failed to fetch events:', error);
  }
};

```

**\*\*key changes :-**

### 1. Response Structure Validation:

- **Conditional Check for Array:**

- The original code directly accessed `response.data`, assuming the response structure is consistent.
- The updated code checks if the `response` is an array using `Array.isArray(response)`. This is crucial because the response format might change, and this validation prevents potential errors when trying to map over a non-array structure.

## Updated `fetchEvents` in `EventList` component:-

```

const fetchEvents = async () => {
  try {
    const response = await getEvents(startTime, endTime); // Fetch with date filters
    setEvents(response || []); // Ensure empty array if response is undefined
  } catch (error) {
    console.error('Failed to fetch events:', error);
    setEvents([]); // Show no events on error
  }
};

```

## Key Changes:

- **Fetching and Filtering:** Added ability to filter events based on a date range. The `startTime` and `endTime` states capture user input and pass it to the `fetchEvents` function.
- **Handling Empty State:** Displays "No events found" if no events match the filters.

**Updated the jsx in EventList.js and added textfields to pass starttime and endtime as query:-**

```
{/* Date filters */}
<div>
  <TextField
    label="Start Time"
    type="datetime-local"
    onChange={(e) => setStartTime(e.target.value)}
  />
  <TextField
    label="End Time"
    type="datetime-local"
    onChange={(e) => setEndTime(e.target.value)}
  />
  <Button variant="contained" onClick={fetchEvents}>Filter</Button>
</div>
```