

Download Flex from - https://sourceforge.net/projects/gnuwin32/files/flex/2.5.4a-1/flex-2.5.4a-1.exe/download?use_mirror=cyfuture&download=

Download Bison From –

https://sourceforge.net/projects/gnuwin32/files/bison/2.4.1/bison-2.4.1-setup.exe/download?use_mirror=cyfuture

Download Mingw C compiler by Following the tutorial :

<https://www.youtube.com/watch?v=JsO58opI3SQ>

Step – 1 These Both will be downloaded at default storage in common folder at :

C:\Program Files (x86)\GnuWin32

Step 2: Move the GnuWin32 folder from Program Files (x86) to C drive folder Now the path must be : C:\GnuWin32

Step 3 : Open Environment Variable and add a path “C:\GnuWin32\bin”

Step 4 : Restart the computer

Step 5 : Check following three commands in command prompt one by one to check successful installation

Flex --version

Bison --version

Gcc --version

Step 6: Now Create a new folder in you desired path and open that in vs code

Step 7 : Create a new file in that folder named calc.l and add the following code

```
%{  
#include "calc.tab.h" // Include Bison header file  
%}  
  
%%  
[0-9]+(\.[0-9]+)? {  
    yylval.num = atof(yytext); // Convert matched text to a double  
    return NUMBER;  
}  
  
[ \t] ; // Ignore whitespace  
\n    return '\n'; // Newline character  
.    return yytext[0]; // Return any other character  
%%  
  
int yywrap(void) {  
    return 1;  
}
```

Step 8: Create a file named calc.y and paste the following code

```
%{  
  
#include <stdio.h>  
  
#include <stdlib.h>  
  
#include <math.h>  
  
  
// Function prototype for error handling  
void yyerror(const char *s);  
int yylex(void);  
%}  
  
  
%union {  
    double num; // For numerical values  
}  
  
  
// Declare tokens and their associated types  
%token <num> NUMBER  
  
  
// Associate non-terminal symbols with a data type  
%type <num> expr  
  
%left '+' '-'  
  
%left '*' '/'  
  
%%  
  
  
// Grammar rules and actions  
input:  
    /* empty */  
    | input line
```

```
;
```

line:

```
    expr '\n' { printf("Result: %lf\n", $1); }
```

```
;
```

expr:

```
    expr '+' expr { $$ = $1 + $3; }
```

```
    | expr '-' expr { $$ = $1 - $3; }
```

```
    | expr '*' expr { $$ = $1 * $3; }
```

```
    | expr '/' expr {
```

```
        if ($3 == 0) {
```

```
            yyerror("Division by zero");
```

```
            $$ = 0;
```

```
        } else {
```

```
            $$ = $1 / $3;
```

```
        }
```

```
    }
```

```
    | '(' expr ')' { $$ = $2; }
```

```
    | NUMBER { $$ = $1; }
```

```
;
```

%%

```
void yyerror(const char *s) {
```

```
    fprintf(stderr, "Error: %s\n", s);
```

```
}
```

```
int main() {
```

```
    printf("Enter an expression (e.g., 3 + 4 * 2):\n");
```

```
    return yyparse();
```

```
}
```

Step 9 : Go to terminal of VS Code and Ensure the path is referring your Folder

Step 10 : Run the following command in proper order one by one

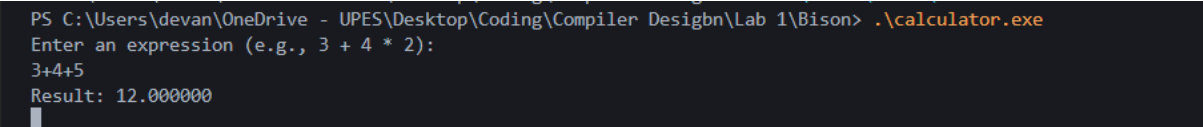
```
bison -d calc.y
```

```
flex calc.l
```

```
gcc calc.tab.c lex.yy.c -o calculator
```

```
.\calculator.exe
```

Output must be like this



```
PS C:\Users\devan\OneDrive - UPES\Desktop\Coding\Compiler Design\Lab 1\Bison> .\calculator.exe
Enter an expression (e.g., 3 + 4 * 2):
3+4+5
Result: 12.000000
```