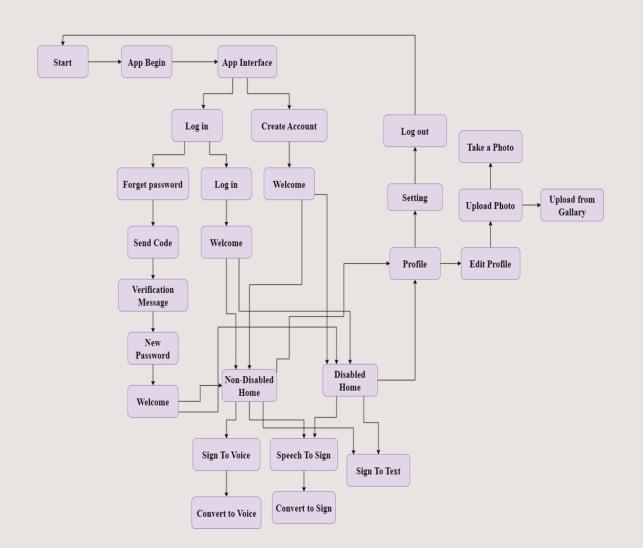


Disab...

sign t...

**Pages** 

#### **UI** Information



# **UI Information**





### Start

10:50



Skip



#### Nice to meet you!

Hi, we develop this app
in order to assist deaf people in
communication and in their daily life .
Voice for a better life.

. . .



Having too much trouble talking with someone who don't know sign language?

Don't worry. we helps to make communication faster and easier.

Next

내 후 🖷

10:50

## Alert system helps you aware of surrounding

Always feel nervous of your surrounding? Our alert system notify you about what's coming your way and also inform your family or friends if the situation get serious.

## App Begin

```
ib > pages > onboarding > 🐚 onboarding_screens.dart > ધ _OnBoardingScreensState > 😭 build
     class OnBoardingScreensState extends State<OnBoardingScreens> {
       Widget build(BuildContext context) {
         return Scaffold(
            backgroundColor: ■Colors.white,
           -appBar: AppBar(
              backgroundColor: ■Colors.white,
             -leading: const SizedBox(),
              actions: [
              --Padding(
                  padding: EdgeInsets.symmetric(horizontal: 16.0.r),
63 > 😯
                └child: TextButton( // TextButton ...
                ), // Padding
            ), // AppBar
           -body: Column(
              children:
                Expanded(
                └child: PageView(
                    controller: pageController,
                    scrollDirection: Axis.horizontal,
                    physics: const BouncingScrollPhysics(),
                    onPageChanged: (index) {
                      currentIndex = index;
                      setState(() {});
                    children: onBoardingItems,
                  ), // PageView
                ), // Expanded
                -Padding(
                  padding: EdgeInsets.symmetric(vertical: 16.0.h),
                 -child: Row(
                    mainAxisAlignment: MainAxisAlignment.center,
                    crossAxisAlignment: CrossAxisAlignment.start,
                    children: List.generate(
                      onBoardingItems.length,
                      (index) => AnimatedContainer(
                        duration: const Duration(milliseconds: 300),
                        margin: EdgeInsets.symmetric(horizontal: 10.w),
```

10:50



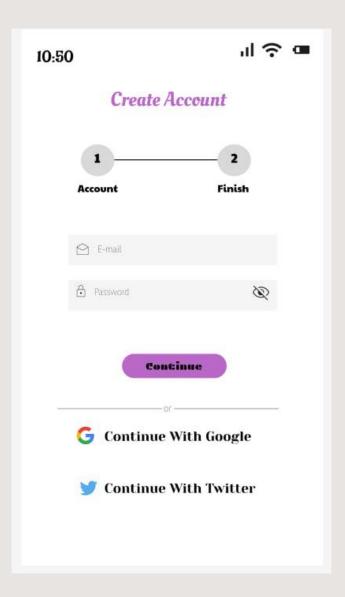


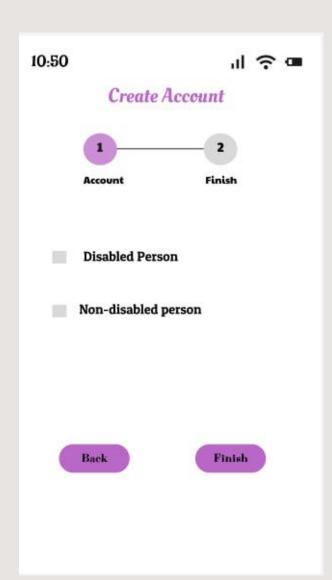
#### Create Account

Do you have an account? Log in

## App Interface

```
class SignUpScreen extends StatelessWidget {
 Widget build(BuildContext context) {
          —Image.asset("assets/images/sign-up_image.png"),
           -SizedBox(height: 16.h),
           -MaterialButton(
             onPressed: () {
               Navigator.pushNamed(context, SignUpStepsScreen.routeName);
             color: ■const Color(0xffBA68C8),
             height: 50.h,
             shape: RoundedRectangleBorder(
               borderRadius: BorderRadius.circular(50.r),
             ), // RoundedRectangleBorder
             padding: EdgeInsets.symmetric(horizontal: 32.w),
            └─child: Text(
               "Create Account",
               style: TextStyle(
                 color: Colors.black,
                 fontSize: 20.sp,
                 fontWeight: FontWeight.w400,
               ), // TextStyle
           ), // MaterialButton
           -SizedBox(height: 16.h),
             mainAxisAlignment: MainAxisAlignment.center,
             children: [
             ---Text(
                  "Do you have an account? ",
                 style: TextStyle(
                   color: □Colors.black54,
                   fontSize: 16.sp,
                   fontWeight: FontWeight.w300,
               -TextButton(
                 onPressed: () {
                   Navigator.pushNamed(context, LoginScreen.routeName);
```

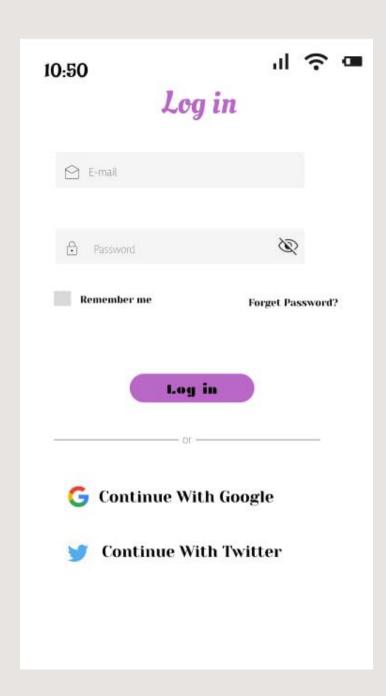




## Create Account

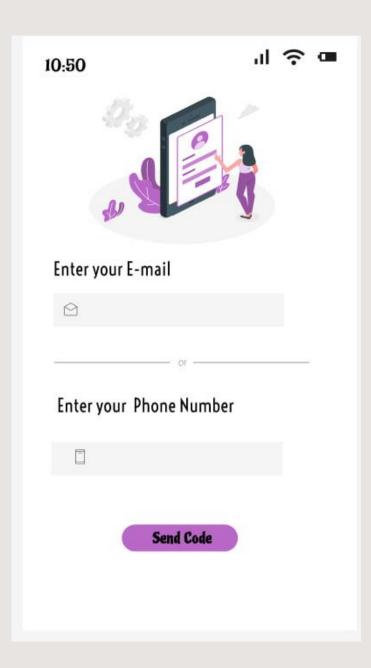
```
> pages > auth > sign_up > 🐚 sign_up_steps_screen.dart >
    class SignUpStepsScreen extends StatelessWidget {
      static const String routeName = '/sign-up-steps';
     SignUpStepsScreen({super.key});
      final List<Widget> stepsWidgets = [
       const AccountWidget(),
       const FinishWidget(),
      @override
      Widget build(BuildContext context) {
       return ChangeNotifierProvider(
          create: (context) => SignUpViewModel(),
        Lchild: Scaffold(
            backgroundColor: ■Colors.white,
          body: Container(
              width: MediaQuery.sizeOf(context).width,
              padding: EdgeInsets.symmetric(horizontal: 40.0.w, vertical: 40.h),
            Child: Consumer<SignUpViewModel>(
               builder: (context, vm, child) {
              return SingleChildScrollView(
                  -child: Column(
                      children: [
                     ---Text(
                          "Create Account",
                          style: TextStyle(
                            color: ■const Color(0xffBA68C8),
                            fontSize: 24.sp,
                            fontWeight: FontWeight.w400,
                          ), // TextStyle
                        ), // Text
                       -SizedBox(height: 32.h),
                       —StepperWidget(vm.currentStep),
                       —SizedBox(height: 48.h),
                       -stepsWidgets[vm.currentStep - 1],
                    ), // Column
```

```
class_FinishWidgetState extends State<FinishWidget> {
  @override
  Widget build(BuildContext context) {
    return Column(
      children:
      —CheckboxListTile(
        Little: const Text('Disasbled Person'),
         value: isDisabled,
         fillColor: MaterialStateProperty.all(
            isDisabled ? ■const Color(0xffBA68C8) : ■const Color(0xffD9D9D9),
         side: BorderSide.none,
         checkColor: ■const Color(0xffD9D9D9),
         onChanged: (newValue) {
           if (!isDisabled) {
             setState(
               () {
                 isDisabled = true;
         controlAffinity: ListTileControlAffinity.leading,
        ), // CheckboxListTile
       -CheckboxListTile(
        Little: const Text('Non-disasbled Person'),
         value: !isDisabled,
         fillColor: MaterialStateProperty.all(
            !isDisabled ? ■const Color(0xffBA68C8) : ■const Color(0xffD9D9D9),
         side: BorderSide.none,
         checkColor: ■const Color(0xffD9D9D9),
         onChanged: (newValue) {
           if (isDisabled) {
              setState(
               () {
                 isDisabled = false:
```

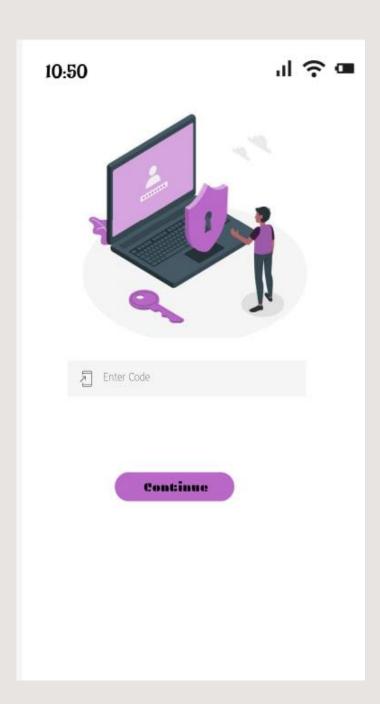


## Log in

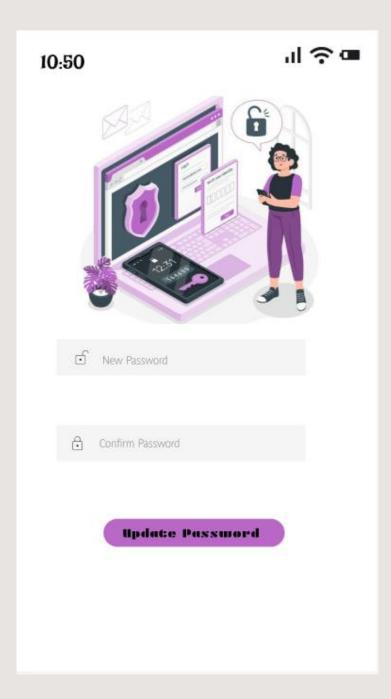
```
> pages > auth > login > 🐧 login_screen.dart > 😭 LoginScreen > 😚 build
   class LoginScreen extends StatelessWidget {
      Widget build(BuildContext context) {
          backgroundColor: □Colors.white,
         body: Container(
            width: MediaQuery.sizeOf(context).width,
            padding: EdgeInsets.symmetric(horizontal: 40.0.w, vertical: 40.h),
           _child: SingleChildScrollView(
            -child: Column(
24
                children: [
               —_Text( // Text ...
                 —SizedBox(height: 32.h),
                —const LoginForm(),
                 —SizedBox(height: 16.h),
                    mainAxisAlignment: MainAxisAlignment.center,
                    children:
                      -Expanded(
                       -child: Divider(
                          color: □Colors.black.withOpacity(0.4),
                          thickness: 2,
                       ), // Expanded
                      -Padding(
                        padding: EdgeInsets.symmetric(horizontal: 4.0.w),
                       -child: Text(
                          "or",
                          style: TextStyle(
                            color: □Colors.black.withOpacity(0.4),
                             fontSize: 16.sp,
                             fontWeight: FontWeight.w400,
                           ), // TextStyle
                         ), // Text
                       ), // Padding
                       Expanded(
                       -child: Divider(
                          color: □Colors.black.withOpacity(0.4),
                          thickness: 2,
```



# Forget password

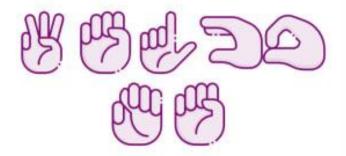


# Verification message



## New password





Welcome

# Welcome page



## Home page for Non-Disabled

```
home screen.dart > d HomeScreenState > initState
class HomeScreenState extends State<HomeScreen> {
 -child: Row(
                   mainAxisAlignment: MainAxisAlignment.spaceBetween,
                   children: [
                    -GestureDetector( // GestureDetector ...
                    -GestureDetector(
                       onTap: () {
                        Navigator.pushNamed(
                            context, SpeechToSignScreen.routeName);
                       },
                      -child: Column(
                         children: [
                         —Image.asset(
                             "assets/icons/speech_to_sign_icon.png",
                            width: 85.w,
                            height: 89.h,
                            fit: BoxFit.contain,
                           ), // Image.asset
                          Text(
                             "Speech to Sign",
                            style: TextStyle(
                              color: □Colors.black,
                              fontSize: 14.sp,
                              fontWeight: FontWeight.bold,
                             ), // TextStyle
                           ), // Text
                       ), // Column
                     ), // GestureDetector
                 ), // Row
               ), // Padding
               -SizedBox(height: isUserDisable ? 0 : 56.h),
               -Visibility(
                 visible: !isUserDisable,
                child: Align(
```



## Home page for Disabled

```
lib > pages > layout > screens > home > 🐧 home_screen.dart > 😭 HomeScreenState > 😚 initState
      class HomeScreenState extends State<HomeScreen> {
        Widget build(BuildContext context) {
                         ), // Row
                      ), // Padding
                      -SizedBox(height: isUserDisable ? 0 : 56.h),
                      -Visibility(
                        visible: !isUserDisable,
                        -child: Align(
                          alignment: Alignment.center,
                         ∟child: GestureDetector(
                             onTap: () {
                               Navigator.pushNamed(
                                   context, SignToVoiceScreen.routeName);
                            -child: Column(
                               children: [
                                -Image.asset(
                                   "assets/icons/sign to voice icon.png",
                                   width: 85.w,
                                   height: 89.h,
                                   fit: BoxFit.contain,
                                 ), // Image.asset
                                 Text(
                                   "Sign to Voice",
                                   style: TextStyle(
                                     color: □Colors.black,
                                     fontSize: 14.sp,
                                     fontWeight: FontWeight.bold,
                                   ), // TextStyle
                             ), // Column
                           ), // GestureDetector
                         ), // Align
                      ), // Visibility
                   ); // Column
```



## Sign to text

```
pages > layout > screens > home > screens > sign_to_text > 🐧 sign_to_text_page.dart > 😭 SignToTextScreenState > 😭 build
   class _SignToTextScreenState extends State<SignToTextScreen> {
     Widget build(BuildContext context) {
            SizeaBox(neight: 8.n),
             —Padding(
                 padding: EdgeInsets.symmetric(horizontal: 16.w),
                └child: SizedBox(
                   height: 350.h,
                   width: 1.sw.
                   child: imagePath == null
                    ----- FutureBuilder<void>(
                            future: initializeControllerFuture,
                            builder: (context, snapshot) {
                              if (snapshot.connectionState ==
                                  ConnectionState.done) {
                                -return CameraPreview(_cameraController);
                              } else {
                                -return const Center(
                                 —child: CircularProgressIndicator()); // Center
                        -: Image.file(File(imagePath!), fit: BoxFit.fill),
                ), // Padding
               -SizedBox(height: 16.h),
               —FloatingActionButton(
                 onPressed: () async {
                   if (imagePath == null) {
                      try {
                        await _initializeControllerFuture;
                        final image = await _cameraController.takePicture();
```

#### 1. Data Collection code

```
main.py X test.py
      import cv2
      from cvzone.HandTrackingModule import HandDetector
      import numpy as np
      import math
      import time
      cap = cv2.VideoCapture(0)
      detector = HandDetector(maxHands=1)
      offset = 20
      imgSize = 300
      folder = "Data/C"
      counter = 0
      while True:
          success, img = cap.read()
          hands, img = detector.findHands(img)
          if hands:
              hand = hands[0]
              x, y, w, h = hand['bbox']
              imgWhite = np.ones( shape (imgSize, imgSize, 3), np.uint8) * 255
              imgCrop = img[y - offset:y + h + offset, x - offset:x + w + offset]
              imgCropShape = imgCrop.shape
              aspectRatio = h / w
              if aspectRatio > 1:
                  k = imgSize / h
                  wCal = math.ceil(k * w)
```

#### Module Code

```
🐔 test.py
 構 main.py
                aspectratio - II / W
                if aspectRatio > 1:
                    k = imgSize / h
                    wCal = math.ceil(k * w)
                    imgResize = cv2.resize(imgCrop, dsize: (wCal, imgSize))
                    imgResizeShape = imgResize.shape
                    wGap = math.ceil((imgSize - wCal) / 2)
                    imgWhite[:, wGap:wCal + wGap] = imgResize
                    k = imgSize / w
                    hCal = math.ceil(k * h)
                    imgResize = cv2.resize(imgCrop, dsize: (imgSize, hCal))
                    imgResizeShape = imgResize.shape
                    hGap = math.ceil((imgSize - hCal) / 2)
                    imgWhite[hGap:hCal + hGap, :] = imgResize
               cv2.imshow( winname: "ImageCrop", imgCrop)
               cv2.imshow( winname: "ImageWhite", imgWhite)
           cv2.imshow( winname: "Image", img)
           key = cv2.waitKey(1)
39
           if key == ord("s"):
               counter += 1
                cv2.imwrite( filename: f'{folder}/Image_{time.time()}.jpg', imgWhite)
               print(counter)
```

#### Module Code

#### 2. Test code

```
🎁 main.py 🗶 🥻 test.py
      from cvzone.HandTrackingModule import HandDetector
       from cvzone.ClassificationModule import Classifier
       import numpy as np
      import math
       cap = cv2.VideoCapture(0)
       detector = HandDetector(maxHands=1)
       classifier = Classifier( modelPath: "Model/keras_model.h5", labelsPath: "Model/labels.txt")
      offset = 20
       folder = "Data/C"
       counter = 0
      labels = ["A", "B", "C","D","E", "F", "G", "H", "I", "J", "K", "L", "M", "N", "O", "P", "Q", "R",
          success, img = cap.read()
          imgOutput = img.copy()
          hands, img = detector.findHands(img)
          if hands:
               hand = hands[0]
              x, y, w, h = hand['bbox']
               imgWhite = np.ones( shape: (imgSize, imgSize, 3), np.uint8) * 255
               imgCrop = img[y - offset:y + h + offset, x - offset:x + w + offset]
               imgCronShape = imgCron_shape
```

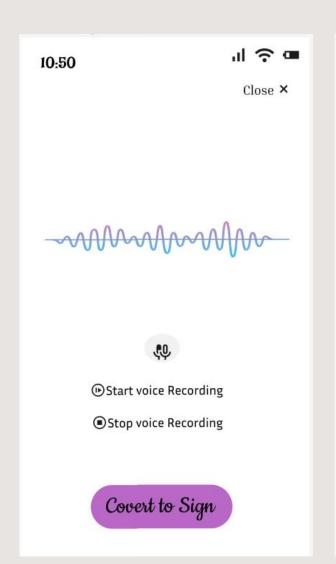


```
test.py
if hands:
    hand = hands[0]
    x, y, w, h = hand['bbox']
    imgWhite = np.ones( shape: (imgSize, imgSize, 3), np.uint8) * 255
    imgCrop = img[y - offset:y + h + offset, x - offset:x + w + offset]
    imgCropShape = imgCrop.shape
    aspectRatio = h / w
    if aspectRatio > 1:
       k = imgSize / h
       wCal = math.ceil(k * w)
        imgResize = cv2.resize(imgCrop, dsize: (wCal, imgSize))
        imgResizeShape = imgResize.shape
        wGap = math.ceil((imgSize - wCal) / 2)
        imgWhite[:, wGap:wCal + wGap] = imgResize
        prediction, index = classifier.getPrediction(imgWhite, draw=False)
        print(prediction, index)
        k = imgSize / w
        hCal = math.ceil(k * h)
        imgResize = cv2.resize(imgCrop, dsize: (imgSize, hCal))
        imgResizeShape = imgResize.shape
        hGap = math.ceil((imgSize - hCal) / 2)
        imgWhite[hGap:hCal + hGap, :] = imgResize
```

#### Module Code

```
imgResizeShape = imgResize.shape
       wGap = math.ceil((imgSize - wCal) / 2)
       imgWhite[:, wGap:wCal + wGap] = imgResize
       prediction, index = classifier.getPrediction(imgWhite, draw=False)
       print(prediction, index)
       k = imgSize / w
       hCal = math.ceil(k * h)
       imgResize = cv2.resize(imgCrop, dsize: (imgSize, hCal))
       imgResizeShape = imgResize.shape
       hGap = math.ceil((imgSize - hCal) / 2)
       imgWhite[hGap:hCal + hGap, :] = imgResize
       prediction, index = classifier.getPrediction(imgWhite, draw=False)
   cv2.rectangle(imgOutput, (x - offset, y - offset-50),
                  (x - offset+90, y - offset-50+50), (255, 0, 255), cv2.FILLED)
   cv2.putText(imgOutput, labels[index], org: (x, y -26), cv2.FONT_HERSHEY_COMPLEX,
                fontScale: 1.7, color: (255, 255, 255), thickness: 2)
   cv2.rectangle(imgOutput, (x-offset, y-offset),
                  (x + w+offset, y + h+offset), (255, 0, 255), 4)
   cv2.imshow( winname: "ImageCrop", imgCrop)
   cv2.imshow( winname: "ImageWhite", imgWhite)
cv2.imshow( winname: "Image", imgOutput)
cv2.waitKey(1)
```

#### Module Code



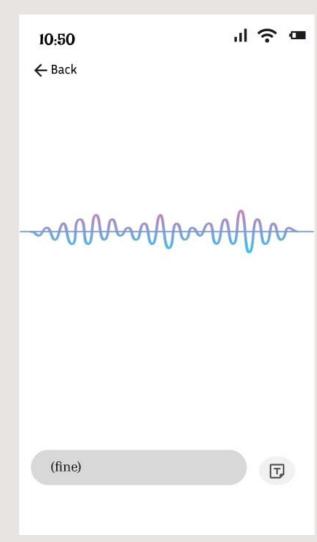


# Speech to sign

```
class _SpeechToSignScreenState extends State<SpeechToSignScreen> {
  Widget build(BuildContext context) {
    body: SingleChildScrollView(
      -child: Column(
         mainAxisAlignment: MainAxisAlignment.start,
         crossAxisAlignment: CrossAxisAlignment.center,
          children: [
          —SizedBox(height: 85.h),
          —Padding(
             padding: EdgeInsets.symmetric(horizontal: 24.w),
            -child: Image.asset(
                "assets/images/speech_to_sign_sound_wave.png",
           ), // Padding
          —SizedBox(height: 25.h),
           -Padding(
             padding: EdgeInsets.symmetric(horizontal: 16.0.w),
            -child: Text(
                lastWords.isEmpty
                    ? "Tap 'Start voice recording' to start"
                    : lastWords,
               style: TextStyle(fontSize: 14.sp, fontWeight: FontWeight.w600),
           -SizedBox(height: 25.h),
           —SizedBox(
             width: 50.w,
             height: 50.h,
            _child: Image.asset(
                "assets/icons/two mics icon.png",
                    speechToText.isNotListening ? ■Colors.grey : ■Colors.green,
            ), // SizedBox
           -SizedBox(height: 20.h),
           —TextButton(
             onPressed: () {
                if ( speechToText isNotListening)
```

```
lib > pages > layout > screens > home > screens > speech_to_sign > 🐧 speech_to_sign_result.dart > ધ _SpeechToSignResultScreenState > 😥 b
      class _SpeechToSignResultScreenState extends State<SpeechToSignResultScreen> {
        Widget build(BuildContext context) {
               ---Padding(
                     padding: EdgeInsets.only(left: 24.w, right: 24.w, top: 25.h),
                     child: signUrl.isNotEmpty
                     ---- SizedBox(
                             height: 450.h,
                            -child: ListView.builder(
                               itemCount: signUrl.length,
                               itemBuilder: (context, index) {
                                -return Column(
                                   children: [
                                    —Image.network(
 85
                                        signUrl[index],
                                       height: 200.h,
                                       width: 0.8.sw,
                                       fit: BoxFit.contain,
                                      ), // Image.network
                                     -SizedBox(height: 16.h),
                                    -Text(
                                        "Letter:\t\t\t ${chars[index]}",
                                       style: TextStyle(
                                          fontSize: 16.sp,
                                          fontWeight: FontWeight.bold,
                                     ), // Text
                                     -Divider(
                                       color: ■Colors.blue,
                                       height: 32.h,
                                        indent: 50.w,
                                       endIndent: 50.w,
                                      ), // Divider
                                     -SizedBox(height: 16.h),
                                 ); // Column
```

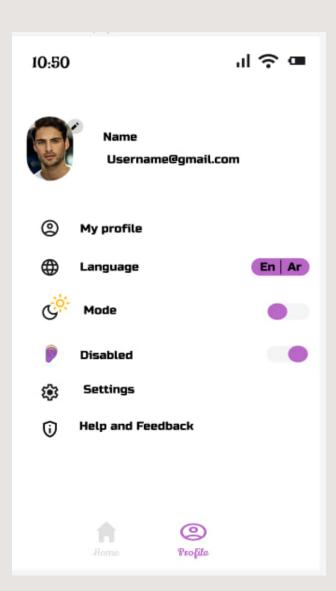


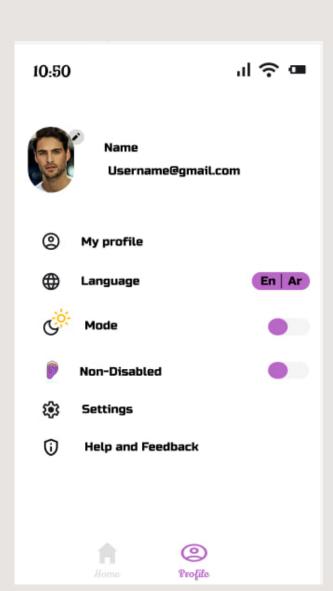


Sign to voice

```
class SignToVoiceScreenState extends State<SignToVoiceScreen> {
 Widget build(BuildContext context) {
                   final image = await _cameraController.takePicture();
                   imagePath = image.path;
                   setState(() {});
                  } catch (e) {
                   debugPrint(e.toString());
               } else {
                 imagePath = null;
                 setState(() {});
            _child: Icon(imagePath == null ? Icons.camera_alt : Icons.close),
           ), // FloatingActionButton
           -SizedBox(height: 16.h),
           -MaterialButton(
             onPressed: () {
               Navigator.pushNamed(context, SignToVoiceResultScreen.routeName,
                   arguments: imagePath);
             padding: EdgeInsets.symmetric(vertical: 8.h, horizontal: 16.w),
             shape: RoundedRectangleBorder(
               borderRadius: BorderRadius.circular(50.r),
             color: ■const Color(0xffBA68C8),
            -child: Text(
               "Convert to voice",
               style: TextStyle(
                 fontSize: 20.sp,
                 fontWeight: FontWeight.w400,
               ), // TextStyle
           ), // MaterialButton
```

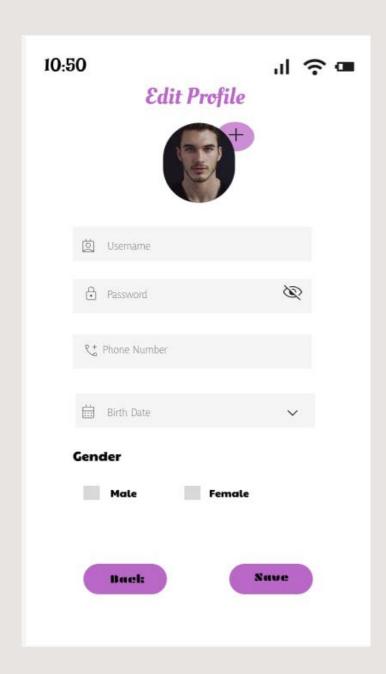
```
lib > pages > layout > screens > home > screens > sign_to_voice > 🗞 sign_to_voice result.dart > 锋 _signToVoiceResultScreenState > 🥸 build
      class _SignToVoiceResultScreenState extends State<SignToVoiceResultScreen> {
        Widget build(BuildContext context) {
                  ), // Padding
                 —SizedBox(height: 250.h),
               Padding(
                    padding: EdgeInsets.symmetric(horizontal: 32.w),
                   -child: Row(
                       children: [
                        -Expanded(
                         └-child: TextField(
                             controller: _controller,
                             style: TextStyle(
                               color: □Colors.white,
                               fontSize: 14.sp,
                               fontWeight: FontWeight.bold,
                             decoration: InputDecoration(
                               border: OutlineInputBorder(
                                   borderRadius: BorderRadius.circular(50.r),
                                   borderSide: BorderSide.none), // OutlineInputBorder
                               contentPadding: EdgeInsets.symmetric(
                                 horizontal: 16.w,
                                 vertical: 16.h,
                               ), // EdgeInsets.symmetric
                               enabled: false,
                               filled: true,
                               fillColor:
                                   ■ const Color(0xffD9D9D9), //const Color(0xFFD8DAD7),
                               hintText: "your sign is ...",
                             ), // InputDecoration
                           ), // TextField
                         ), // Expanded
                         -SizedBox(width: 24.w),
                         SizedBox(
                           width: 50,
                           height: 50,
                           -child: GestureDetector(
                             onTap: () {
```





## User profile

```
> pages > layout > screens > profile > 🕥 profile_screen.dart >
   class ProfileScreenState extends State<ProfileScreen> {
     Widget build(BuildContext context) {
             —SizedBox(height: 20.h),
             -Row(
                children:
                 -GestureDetector(
                    onTap: () {
                      showBottomSheet(context);
                   └─child: Stack(
                      children: [
                     ---CircleAvatar(
                          radius: 35.r,
                          child: imagePath!.isNotEmpty
                            —? Container(
                                  width: 70.r,
                                  height: 70.r,
                                  decoration: BoxDecoration(
                                       shape: BoxShape.circle,
                                       image: DecorationImage(
                                         image: NetworkImage(imagePath!),
                                        fit: BoxFit.cover,
                                      )), // DecorationImage // BoxDecoration
                             -: const Icon(Icons.person),
                        -Positioned(
                          top: 0,
                          right: 0,
                         └child: CircleAvatar(
                            radius: 12.r,
                            backgroundColor: ■Colors.white,
                           └child: const Icon(
                              Icons.add,
                              color: □Colors.black,
                              size: 16,
                            ), // Icon
```



## Edit profile

```
> pages > layout > screens > profile > screens > 🐧 edit_profile_screen.dart >
    class EditProfileScreenState extends State<EditProfileScreen> {
      Widget build(BuildContext context) {
           └child: SingleChildScrollView(
             -child: Column(
                crossAxisAlignment: CrossAxisAlignment.stretch,
                children: [
                 -Align(
                    alignment: Alignment.center,
                   └-child: Text(
                       "Edit Profile",
                       style: TextStyle(
                        color: ■const Color(0xffBA68C8),
                        fontSize: 24.sp,
                         fontWeight: FontWeight.w400,
                       ), // TextStyle
                  -SizedBox(height: 32.h),
                  -Align(
                    alignment: Alignment.center,
                   └-child: GestureDetector(
                       onTap: () async {
                        showBottomSheet(context);
                     └child: CircleAvatar(
                        radius: 35.r,
                         child: imagePath!.isNotEmpty
                         ---? Container(
                                 width: 70.r,
                                 height: 70.r,
                                 decoration: BoxDecoration(
                                     shape: BoxShape.circle,
                                     image: DecorationImage(
                                       image: NetworkImage(imagePath!),
                                       fit: BoxFit.cover,
                                     )), // DecorationImage // BoxDecoration
                               const Icon(Icons.person)
```

## Upload a photo

Upload a photo

Upload from gallery

Take a photo





From gallery, Take photo



#### Setting

- Premium
- ② Contact us
- 1 Privacy policy

Log out

## Setting

```
lib > pages > layout > screens > profile > screens > 🐚 settings_screen.dart > .
      class SettingsScreen extends StatelessWidget {
        Widget build(BuildContext context) {
                nor izoniai: 40.0.w,
              ), // EdgeInsets.symmetric
             └child: Column(
                crossAxisAlignment: CrossAxisAlignment.stretch,
                children: [
                -Align(
                    alignment: Alignment.center,
                   └child: Text(
                      "Settings",
                      style: TextStyle(
                        color: ■const Color(0xffBA68C8),
                        fontSize: 24.sp,
                        fontWeight: FontWeight.w400,
                      ), // TextStyle
                  ), // Align
                  -SizedBox(height: 72.h),
                  -SizedBox(
                    height: 180.h,
                   └child: ListView(
                      children: profileItems,
                    ), // ListView
                  ), // SizedBox
                  -Row(
                    mainAxisAlignment: MainAxisAlignment.center,
                    children: [
                   ProfileItemWidget(
                          title: "Log out",
                          imagePath: "assets/icons/logout icon.svg",
                          onTap: () {
                            context.read<AppProvider>().signOut();
                            Navigator.pushNamedAndRemoveUntil(
                              context,
                              SignUpScreen.routeName,
                               (route) => false,
```