
End-to-End EDM Framework

Technical Report
Lab 6 Submission

1. High-Level System Architecture

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The EDM Framework is a layered execution system designed to manage the full lifecycle of a user program. It consists of four tightly coupled components:

- **Shell (Orchestrator)**

Acts as the entry point, managing the Process Control Block (PCB) for each program. Handles command dispatching and state transitions:
SUBMITTED → READY → RUNNING / PAUSED → TERMINATED.

- **Compiler (Parser & IR Gen)**

Converts source code into an AST using Flex/Bison, then lowers it into a linear IR. Attaches debug metadata (source line numbers) to every IR instruction.

- **Virtual Machine (Execution Engine)**

A stack-based VM that executes IR instructions. Supports a "Debug Mode" hook for single-stepping and breakpoint triggering before every instruction execution.

● Memory Manager (GC)

A Mark-and-Sweep Garbage Collector integrated into the VM.
Tracks all heap allocations; triggered manually via the shell
or automatically during execution.

2. Component Interfaces and Data Flow

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● Shell → Compiler

The shell invokes compile_program(PID), which populates the Program struct with an IR object.

● Compiler → VM

The Compiler resolves symbolic labels (Jumps) into concrete instruction indices via a Linker pass (ir_resolve_labels)
before the VM receives the bytecode.

● Parser → Debugger

Line numbers captured during parsing (node_with_line) are embedded in IRInstr structs. The Debugger maps user commands (e.g. break 3) to specific IR indices via this metadata.

3. Key Design Decisions & Trade-offs

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● Persistent VM State

Instead of creating a new VM for every run command, the Program struct maintains a persistent VM* pointer. This allows post-execution inspection (memstat) and state preservation for debug.

● Global Root Tracking

The GC initially only scanned the stack. Extended to strictly track the Global Variable Table (vars[]) as part of the root set, ensuring globals persist across GC cycles while temporaries are reclaimed.

● Label Resolution

To decouple IR generation from VM execution a late-binding resolution step was implemented. The IR generator emits Label IDs; a linear pass converts these to Program Counter (PC) targets.

4. Limitations and Known Issues

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● Scope

The current implementation supports global variables only.
Function calls and local scoping are not fully implemented in the VM.

● Types

The system is dynamically typed but primarily supports Integers.
Type safety is enforced at runtime during operations.