

**Σχολή Ηλεκτρολόγων Μηχανικών και Μηχανικών Ηλεκτρονικών Υπολογιστών**  
**Εργαστήριο Μικροϋπολογιστών**

Έκθεση 8ης Εργαστηριακής Άσκησης

Στοιχεία:

Ομάδα: **39**

Μέλη: **Ευάγγελος Μυργιώτης, Αριστοτέλης Γρίβας**

Ζητήματα 8.1,2,3 :

Η λειτουργία του κώδικα βασίζεται στις παρακάτω συναρτήσεις :

-`uart_transmit_command(const char a[],int b)`: Η συνάρτηση αυτή καλεί την `uart_transmit()` (που στέλνει ένα byte στη `uart`) επαναλαμβανόμενα, στέλνοντας όλους τους χαρακτήρες του πίνακα `a[]`. Το όρισμα `b` αποτελεί τον αριθμό των χαρακτήρων που έχει κάθε φορά ο πίνακας `a` και συνεπώς τον αριθμό των επαναλήψεων της `uart_transmit()`. Αφού έχει στείλει όλα τα bytes, στο τέλος στέλνει και το χαρακτήρα `'\n'`.

-`lcd_received()`: Λειτουργεί όπως η συνάρτηση που μόλις περιγράψαμε, αλλά αυτή τη φορά λαμβάνει ένα-ένα τα bytes που βρίσκονται στη `uart` (μέχρι να βρει το χαρακτήρα `'\n'`) μέσω της `uart_receive`, τα αποθηκεύει σε έναν πίνακα (global πίνακας `rec[]`), και στη συνέχεια τα τυπώνει στην οθόνη `lcd`.

-`uart_flash()`: η συνάρτηση αυτή "καθαρίζει" τον buffer των 2 bytes του ESP, ώστε στη νέα επανάληψη της `lcd_received` να τυπωθεί σωστά το νέο μήνυμα που λαμβάνεται από τη `uart`.

-`buffer_clear()`: η συνάρτηση αυτή καλεί τη `uart_flash()` ώστε να καθαρίσει τον buffer του ESP και στη συνέχεια καθαρίζει και την global μεταβλητή `rec[]` όπου αποθηκεύουμε τα δεδομένα που λαμβάνονται.

-`uart_transmit_word(const char a[],int b)`: έχει ακριβώς την ίδια λειτουργία με την `uart_transmit_command()`, αλλά στέλνει μόνο τη συμβολοσειρά, χωρίς να στέλνει το χαρακτήρα `'\n'` στο τέλος.

-`uart_transmit_payload(const char status[],int k)`: η συνάρτηση αυτή στέλνει στη `uart` το απαιτούμενο payload. Χρησιμοποιεί τη συνάρτηση `uart_transmit_word()` για την επαναλαμβανόμενη αποστολή των διάφορων μηνυμάτων του payload. Επίσης, κάνει χρήση των μεταβλητών `temp[]`, `pres[]`, `status[]` όπου έχουμε αποθηκευμένα τα μεταβλητά σημεία του payload (θερμοκρασία, πίεση, status).

Τέλος όσον αφορά στον υπόλοιπο κώδικα, το διάβασμα του πληκτρολογίου και ο υπολογισμός της πίεσης και τις θερμοκρασίας, γίνονται με τον ίδιο τρόπο που περιγράψαμε στις προηγούμενες εργασίες. Η μόνη εξαίρεση είναι ότι η πίεση πολλαπλασιάζεται με το 4 (ώστε να έχουμε κλίμακα 0-20 αντί για 0-5 που υπολογίζει το ποτενσιόμετρο) και η θερμοκρασία αθροίζεται με το 15 (ώστε να προσομοιώνεται η υποθετική θερμοκρασία δωματίου ίση με 36 βαθμούς κελσίου).

Ο κώδικας αρχικά καλεί την `usart_init(103)` για να αρχικοποιήσει την `usart` στα `BAUD = 9600` που θέλουμε, και στη συνέχεια αρχίζουμε να στέλνουμε και να λαμβάνουμε τα μηνύματά μας με την σειρά που αναφέρεται στην εκφώνηση μέσω των εντολών `usart_transmit_command()` και `lcd_received()`. Μετά από κάθε `lcd_received()` καλούμε τη συνάρτηση `clear_buffer()` για να καθαρίσουμε τους πίνακές μας.

#### Κώδικας :

```
.#define F_CPU 16000000UL
#include<avr/io.h>
#include<avr/interrupt.h>
#include<util/delay.h>
// #include<string.h>
#define PCA9555_0_ADDRESS 0x40 //A0=A1=A2=0 by hardware
#define TWI_READ 1 // reading from twi device
#define TWI_WRITE 0 // writing to twi device
#define SCL_CLOCK 100000L // twi clock in Hz
//F scl=Fcpu/(16+2*TWBR0_VALUE*PRESCALER_VALUE)
#define TWBR0_VALUE ((F_CPU/SCL_CLOCK)-16)/2
// PCA9555 REGISTERS
//F scl=Fcpu/(16+2*TWBR0_VALUE*PRESCALER_VALUE)
// #define temp r24

typedef enum {
    REG_INPUT_0 = 0,
    REG_INPUT_1 = 1,
    REG_OUTPUT_0 = 2,
    REG_OUTPUT_1 = 3,
    REG_POLARITY_INV_0 = 4,
    REG_POLARITY_INV_1 = 5,
    REG_CONFIGURATION_0 = 6,
    REG_CONFIGURATION_1 = 7,
} PCA9555_REGISTERS;
//----- Master Transmitter/Receiver -----
#define TW_START 0x08
#define TW_REP_START 0x10
//----- Master Transmitter -----
#define TW_MT_SLA_ACK 0x18
```

```

#define TW_MT_SLA_NACK 0x20
#define TW_MT_DATA_ACK 0x28
//----- Master Receiver -----
#define TW_MR_SLA_ACK 0x40
#define TW_MR_SLA_NACK 0x48
#define TW_MR_DATA_NACK 0x58

#define TW_STATUS_MASK 0b11111000
#define TW_STATUS (TWSR0 & TW_STATUS_MASK)
//initialize TWI clock

//unsigned char A,B,C,D,F1,F0;
unsigned char t1,t2;
//unsigned char x1,x2;
uint16_t x1,x2;
uint8_t z,y;
unsigned char a0 = 0;
unsigned char a1 = 0;
unsigned char a2 = 0;
unsigned char a3 = 0;
unsigned char a4 = 0;
int v;

uint8_t p;

int s;
uint8_t con[] = "ESP:connect";
uint8_t rec[50];
uint8_t pres[2];
uint8_t temp[2];
int te1,te2,te3,p0,p1,p2,p3;
uint8_t status1[] = "NURSECALL";
uint8_t status2[] = "CHECKTEMP";
uint8_t status3[] = "CHECKPRESSURE";
uint8_t status4[] = "OK";

//uint8_t status[];

void twi_init(void)
{
    TWSR0 = 0; // PRESCALER_VALUE=1

```

```

TWBR0 = TWBR0_VALUE; // SCL_CLOCK 100KHz
}
// Read one byte from the twi device ( request more data from device)
unsigned char twi_readAck(void)
{
    TWCR0 = (1<<TWINT) | (1<<TWEN) | (1<<TWEA);
    while(!(TWCR0 & (1<<TWINT)));
    return TWDR0;
}

unsigned char twi_readNak(void)
{
    TWCR0 = (1<<TWINT) | (1<<TWEN);
    while(!(TWCR0 & (1<<TWINT)));

    return TWDR0;
}

// Issues a start condition and sends address and transfer direction.
// return 0 = device accessible, 1= failed to access device
unsigned char twi_start(unsigned char address)
{
    uint8_t twi_status;
    // send START condition
    TWCR0 = (1<<TWINT) | (1<<TWSTA) | (1<<TWEN);
    // wait until transmission completed
    while(!(TWCR0 & (1<<TWINT)));
    // check value of TWI Status Register.
    twi_status = TW_STATUS & 0xF8;
    if ( (twi_status != TW_START) && (twi_status != TW_REP_START)) return 1;
    // send device address
    TWDR0 = address;
    TWCR0 = (1<<TWINT) | (1<<TWEN);
    // wait until transmission completed and ACK/NACK has been received
    while(!(TWCR0 & (1<<TWINT)));
    // check value of TWI Status Register.
    twi_status = TW_STATUS & 0xF8;
    if ( (twi_status != TW_MT_SLA_ACK) && (twi_status != TW_MR_SLA_ACK) )
    {
        return 1;
    }
    return 0;
}

// Send start condition, address, transfer direction.
// Use ack polling to wait until device is ready
void twi_start_wait(unsigned char address)
{
    uint8_t twi_status;
    while ( 1 )
    {
        // send START condition
        TWCR0 = (1<<TWINT) | (1<<TWSTA) | (1<<TWEN);

```

```

// wait until transmission completed
while(!(TWCR0 & (1<<TWINT)));

// check value of TWI Status Register.
twi_status = TW_STATUS & 0xF8;
if ( (twi_status != TW_START) && (twi_status != TW_REP_START)) continue;

// send device address
TWDR0 = address;
TWCR0 = (1<<TWINT) | (1<<TWEN);

// wait until transmission completed
while(!(TWCR0 & (1<<TWINT)));

// check value of TWI Status Register.
twi_status = TW_STATUS & 0xF8;
if ( (twi_status == TW_MT_SLA_NACK )||(twi_status ==TW_MR_DATA_NACK) )
{
/* device busy, send stop condition to terminate write operation */
TWCR0 = (1<<TWINT) | (1<<TWEN) | (1<<TWSTO);

// wait until stop condition is executed and bus released
while(TWCR0 & (1<<TWSTO));

continue;
}
break;
}
}
// Send one byte to twi device, Return 0 if write successful or 1 if write failed
unsigned char twi_write( unsigned char data )
{
// send data to the previously addressed device
TWDR0 = data;
TWCR0 = (1<<TWINT) | (1<<TWEN);
// wait until transmission completed

while(!(TWCR0 & (1<<TWINT)));
if( (TW_STATUS & 0xF8) != TW_MT_DATA_ACK) return 1;
return 0;
}
// Send repeated start condition, address, transfer direction
//Return: 0 device accessible
// 1 failed to access device
unsigned char twi_rep_start(unsigned char address)
{
return twi_start( address );
}
// Terminates the data transfer and releases the twi bus
void twi_stop(void)
{
// send stop condition
TWCR0 = (1<<TWINT) | (1<<TWEN) | (1<<TWSTO);
// wait until stop condition is executed and bus released

```

```

while(TWCR0 & (1<<TWSTO));
}
void PCA9555_0_write(PCA9555_REGISTERS reg, uint8_t value)
{
    twi_start_wait(PCA9555_0_ADDRESS + TWI_WRITE);
    twi_write(reg);
    twi_write(value);
    twi_stop();
}
uint8_t PCA9555_0_read(PCA9555_REGISTERS reg)
{
    uint8_t ret_val;

    twi_start_wait(PCA9555_0_ADDRESS + TWI_WRITE);
    twi_write(reg);
    twi_rep_start(PCA9555_0_ADDRESS + TWI_READ);
    ret_val = twi_readNak();
    twi_stop();

    return ret_val;
}
void write_2_nibbles(unsigned char q){
    int temp = q; // r24 = temp = q
    int e = PIND; //in r25, PIND
    e = e & 0x0f; // andi r25, 0x0f
    temp = temp & 0xf0; // andi r24, 0xf0
    temp = temp + e; // add r24, r25
    PORTD= temp; //out PORTD ,r24
    PORTD |= 0x08; //sbi PORTD ,3
    _delay_ms(1);
    PORTD &= 0b11110111; //cbi PORTD ,3
    _delay_ms(1);

    temp = q; //pop r24
    temp = temp<<4; //swap r24
    temp = temp & 0xf0; //andi r24, 0xf0
    temp = temp + e; //add r24,r25
    PORTD= temp; //portd, r24
    PORTD |= 0x08;
    _delay_ms(1);
    PORTD &= 0b11110111;
    _delay_ms(2);

    return;
}

void lcd_data(unsigned char p){
    PORTD |= 0x04;
    write_2_nibbles(p);
    _delay_ms(10);
    return;
}

```

```

void lcd_command(unsigned char z){
    PORTD &= 0b11111011;
    write_2_nibbles(z);
    _delay_ms(10);
    return;
}

```

```

void lcd_init(){

    _delay_ms(40); //wait_msec

    PORTD = 0x30;    //PORTD = r24 = 0x30
    PORTD |= 0x08;    // sbi PORTD, 3
    _delay_ms(1);
    PORTD &= 0b11110111; //cbi PORTD, 3
    _delay_ms(2);

    PORTD = 0x30;    //PORTD = r24 = 0x30
    PORTD |= 0x08;    // sbi PORTD, 3
    _delay_ms(1);
    PORTD &= 0b11110111; //cbi PORTD, 3
    _delay_ms(2);

    PORTD = 0x30;    //PORTD = r24 = 0x30
    PORTD |= 0x08;
    _delay_ms(1);
    PORTD &= 0b11110111;
    _delay_ms(2);

    PORTD = 0x20;
    PORTD |= 0x08;
    _delay_ms(1);
    PORTD &= 0b11110111;
    _delay_ms(2);
    lcd_command(0x28);
    lcd_command(0x0c);
    lcd_command(0x01);

    _delay_ms(10);

    lcd_command(0x06);

    _delay_ms(10);

    return;
}

```

```

unsigned char one_wire_reset(){

    unsigned char temp;
    DDRD |= 0b00010000;
    PORTD &= 0b11101111;

```

```

    _delay_us(480);
    DDRD &= 0b11101111;
    PORTD &= 0b11101111;
    _delay_us(100);
    temp = PIND;          //temp = r24 = PORTD
    _delay_us(380);
    if(temp & 0b00010000) {          //if PD4 = 0 return 1 in temp = r24
        temp = 0;
        return temp;
    }
    else{                    //else return 0 in temp = r24
        temp = 1;
        return temp;
    }
}

```

```

unsigned char one_wire_receive_bit(){

    unsigned char temp;
    DDRD |= 0b00010000;
    PORTD &= 0b11101111;
    _delay_us(2);
    DDRD &= 0b11101111;
    PORTD &= 0b11101111;
    _delay_us(10);

    if(PIND & 0b00010000) {          //if PD4 = 1 return 0 in temp = r24 and delay(49)
        temp = 1;
    }
    else{                    //else return 0 in temp = r24 and delay(49)
        temp = 0;
    }
}

```

```

    _delay_us(49);
    return temp;
}

```

```

void one_wire_transmit_bit(unsigned char x){

    unsigned char e;
    e = x;          // x will be r24 when the function is called
    DDRD |= 0b00010000;
    PORTD &= 0b11101111;
    _delay_us(2);

    if(e & 0x01){
        PORTD |= 0b00010000;
    }
}

```



```

    }
    else{
        PORTD &= 0b11101111;
    }
    _delay_us(58);
    DDRD &= 0b11101111;
    PORTD &= 0b11101111;
    _delay_us(1);
}

```

```

unsigned char one_wire_receive_byte(){

    unsigned char temp;
    unsigned char temp2 = 0;    //temp2 = r26
    for(int i = 0; i < 8; i++){
        temp = one_wire_receive_bit();
        temp2 = temp2 >> 1;
        if(temp & 1) temp = 0x80;    //if r24 == 1, r24 = 0x80
        temp2 = temp2 | temp;        //r26 or r24
    }
    temp = temp2;
    return temp;
}

```

```

void one_wire_transmit_byte(unsigned char x){

    unsigned char temp;
    unsigned char temp2 = x;    //r26 = x = r24
    for(int i = 0; i < 8; i++){
        temp = 0;
        if(temp2 & 0x01) temp = 0x01;
        one_wire_transmit_bit(temp);
        temp2 = temp2 >> 1;
    }
}

```

```

void usart_init(unsigned int ubrr){
    UCSR0A=0;
    UCSR0B=(1<<RXEN0)|(1<<TXEN0);
    UBRR0H=(unsigned char)(ubrr>>8);
    UBRR0L=(unsigned char)ubrr;
    UCSR0C=(3 << UCSZ00);
    return;
}

```

```

void usart_transmit(uint8_t data){

    while(!(UCSR0A&(1<<UDRE0)));
}

```

```

UDR0=data;
//_delay_ms(1);
}

void usart_transmit_command(const uint8_t a[], int k){

    for(int i = 0; i< k; i++){
        // _delay_ms(50);
        usart_transmit(a[i]);
        // _delay_us(10);
    }
    usart_transmit("\n");
}

void usart_transmit_word(const uint8_t a[], int k){

    for(int i = 0; i < k; i++){
        // _delay_ms(50);
        usart_transmit(a[i]);
    }
}

void usart_transmit_payload(const uint8_t status[],int k){

    usart_transmit_word("ESP:payload:",12);

    /* for(int i=0; i < sizeof(payload); i++){
        usart_transmit(payload[i]);
    } */

    usart_transmit('[');
    usart_transmit('{');
    usart_transmit("");
    usart_transmit_word("name", 4);
    usart_transmit("");

    usart_transmit(':');

    usart_transmit("");
    usart_transmit_word("temperature",11);
    usart_transmit("");

    usart_transmit(',');

    usart_transmit("");
    usart_transmit_word("value",5);
    usart_transmit("");

    usart_transmit(':');

```

```
    uart_transmit("");
    for(int j=0; j < 2; j++){
        uart_transmit(temp[j]);
    }
    uart_transmit("");
uart_transmit('}');
```

```
uart_transmit(',');
```

```
uart_transmit('{');
```

```
    uart_transmit("");
        uart_transmit_word("name",4);
    uart_transmit("");
```

```
uart_transmit(':');
```

```
    uart_transmit("");
        uart_transmit_word("pressure",8);
    uart_transmit("");
```

```
uart_transmit(',');
```

```
    uart_transmit("");
        uart_transmit_word("value",5);
    uart_transmit("");
```

```
uart_transmit(':');
```

```
    uart_transmit("");
    for(int j=0; j < 2; j++){
        uart_transmit(pres[j]);
    }
    uart_transmit("");
```

```
uart_transmit('}');
```

```
uart_transmit(',');
```

```
uart_transmit('{');
```

```
    uart_transmit("");
        uart_transmit_word("name",4);
    uart_transmit("");
```

```
uart_transmit(':');
```

```
    uart_transmit("");
        uart_transmit_word("team",4);
    uart_transmit("");
```

```
    uart_transmit(';');
```

```
    uart_transmit("");
    uart_transmit_word("value",5);
    uart_transmit("");
```

```
    uart_transmit(':');
```

```
    uart_transmit("");
    uart_transmit_word("39",2);
    uart_transmit("");
```

```
uart_transmit('}');
```

```
uart_transmit(',');
```

```
uart_transmit('{');
```

```
    uart_transmit("");
    uart_transmit_word("name",4);
    uart_transmit("");
```

```
    uart_transmit(':');
```

```
    uart_transmit("");
    uart_transmit_word("status",6);
    uart_transmit("");
```

```
    uart_transmit(',');
```

```
    uart_transmit("");
    uart_transmit_word("value",5);
    uart_transmit("");
```

```
    uart_transmit(':');
```

```
    uart_transmit("");
    for(int j=0; j < k; j++){
        uart_transmit(status[j]);
    }
    uart_transmit("");
    uart_transmit('}');
```

```
uart_transmit(']');
```

```
    uart_transmit("\n");
}
```

```
uint8_t uart_receive(){
    while(!(UCSR0A&(1<<RXC0)));
    return UDR0;
```

```
// _delay_ms(1);  
}
```

```
void metatroph(){  
    z = ADCL;  
    y = ADCH;  
    z = z & 0b11000000;  
    a1 = a2 = a3 = 0;
```

```
    while(1){  
        if(y >= 51){  
            a1 += 1;  
            y -= 51;  
        }  
        else break;  
    }
```

```
    z = z >> 6;  
    y = y << 2;  
    y = y | z;
```

```
    while(1){  
        if(y >= 204){  
            a1 += 1;  
            y -= 204;  
        }  
        else break;  
    }
```

```
    while(1){  
        if(y >= 20){  
            a2 += 1;  
            y -= 20;  
        }  
        else break;  
    }
```

```
    while(1){  
        if(y >= 2){  
            a3 += 1;  
            y -= 2;  
        }  
        else break;  
    }
```

```
    a3 = a3*4;
```

```

a2 = a2*4;
a1 = a1*4;
a2 = a2 + (a3 / 10);
a1 = a1 + (a2 / 10);
a0 = a1/10;
a3 = a3 - ((a3 /10)*10);
a2 = a2 - ((a2 /10)*10);
a1 = a1 - ((a1 /10)*10);

p0 = a0;
p1 = a1;
p2 = a2;
p3 = a3;

a0 = a0 | 0b00110000;
a1 = a1 | 0b00110000;
a2 = a2 | 0b00110000;
a3 = a3 | 0b00110000;

pres[0] = a0;
pres[1] = a1;

return;
}

void get_temperature(){
    unsigned char x;
    x = one_wire_reset();
    if(x == 0) {
        t1 = 0x00;
        t2 = 0x80;
        return;
    }
    one_wire_transmit_byte(0xCC);
    one_wire_transmit_byte(0x44);
    while(!(one_wire_receive_bit())) {
    }
    x = one_wire_reset();
    one_wire_transmit_byte(0xCC);
    one_wire_transmit_byte(0xBE);
    t1 = one_wire_receive_byte();
    t2 = one_wire_receive_byte();
    // t1 = 0xFF;
    // t2 = 0xFF;

}

```

```

void lcd_word(uint8_t word[],int k){
    for(int i=0; i < k; i++){
        lcd_data(word[i]);
    }
}

void lcd_received(){
    int z = 0;

    for(int k = 0; k<50; k++){        //Arxikopoihsh/ClearBuffer
        rec[k] = '\0';
    }

    for(int k = 0; k<50; k++){        //Receive
        rec[z] = usart_receive();
        if(rec[z] == '\n') break;
        z++;
    }
    z=0;

    for(int k = 0; k < 50; k++){ //Display
        if(rec[z] == '\n') break;
        lcd_data(rec[z]);
        z++;
    }
}

void usart_flash(void){
    unsigned char dump;
    int n = 0;
    while((UCSR0A&(1<<RXC0))&&(n<10)){
        dump=UDR0;
        n++;
    }
}

void buffer_clear(){
    usart_flash();

    for(int k = 0; k<50; k++){        //Arxikopoihsh/ClearBuffer
        rec[k] = '\0';
    }

}

/*
void usart_flash(){
    unsigned char dump;

```

```

while (!(UCSR0A & (1 << TXC0))) {
    dump = UDR0;
}

} */

int main() {

    int flag = 0;
    uint8_t c;
    twi_init();
    PCA9555_0_write(REG_CONFIGURATION_0, 0x00);
    PCA9555_0_write(REG_CONFIGURATION_1, 0xF0);
    DDRC = 0;
    ADMUX = 0b01100000;
    ADCSRA = 0b10000111;
    usart_init(103);
    while(1) {

        DDRD |= 0xFF;

        usart_transmit_command("ESP:restart", 11);
        //buffer_clear();
        lcd_init();
        //lcd_received();
        buffer_clear();

        _delay_ms(500);

        usart_transmit_command("ESP:connect", 11);

        lcd_init();

        lcd_data('1');
        lcd_data('.');

        lcd_received();

        buffer_clear();
        _delay_ms(1000);

        usart_transmit_command("ESP:url:\\http://192.168.1.2:5050/data\\", 38);

        lcd_init();
        lcd_data('2');

```



```
lcd_data('.');  
_delay_ms(1);  
lcd_received();
```

```
buffer_clear();
```

```
_delay_ms(1000);
```

```
get_temperature();
```

```
a4 = 0;  
x1 = (uint16_t)t1;  
x2 = (uint16_t)t2;  
x2 = x2 << 8;  
x1 = x1 + x2;
```

```
x1 = x1 >> 4;  
x1 = x1 & 0x00FF;
```

```
a1 = 0;  
a2 = 0;  
a3 = 0;  
while(x1 >= 100){  
    x1 = x1 - 100;  
    a1 += 1;  
}  
while(x1 >= 10){  
    x1 = x1 - 10;  
    a2 += 1;  
}  
while(x1 >= 1){  
    x1 = x1 - 1;  
    a3 += 1;  
}  
a3 = a3 + 5;  
a2 = a2 + 1 + (a3 / 10);  
a3 = a3 - ((a3 / 10)*10);
```

```
te1= a1;  
te2 = a2;  
te3 = a3;
```

```
a1 |= 0b00110000;  
a2 |= 0b00110000;  
a3 |= 0b00110000;
```

```
temp[0] = a2;  
temp[1] = a3;
```

```
DDRD |= 0b11111111;  
DDRB |= 0b11111111;
```

```
DDRC |= 0b00000000;
```

```
_delay_ms(2);
```

```
ADCSRA |= (1 << ADSC);
```

```
while(ADCSRA & 0b01000000){
```

```
}
```

```
metatroph();
```

```
PCA9555_0_write(REG_CONFIGURATION_0, 0x00); //Set EXT_PORT0 as output
```

```
PCA9555_0_write(REG_CONFIGURATION_1, 0xF0); //Set EXT_PORT0 as output
```

```
PCA9555_0_write(REG_OUTPUT_1, 0xFD);
```

```
//PCA9555_0_write(REG_CONFIGURATION_1, 0xF0); //Set EXT_PORT0 as output
```

```
//s=4;
```

```
for(int i = 0; i < 100; i++)
```

```
{
```

```
_delay_ms(10);
```

```
y = ~PCA9555_0_read(REG_INPUT_1);
```

```
if(y & 0x40){
```

```
    flag = 1;
```

```
    s = 1;    break;    //NURSE CALL = 1
```

```
}
```

```
}
```

```
s=4;
```

```
PCA9555_0_write(REG_OUTPUT_1, 0xFE);
```

```
for(int i = 0; i < 100; i++)
```

```
{
```

```
_delay_ms(10);
```

```
y = ~PCA9555_0_read(REG_INPUT_1);
```

```
if(y & 0x40){
```

```
    flag = 0;
```

```
    s = 4;    break;    //OK = 4
```

```
}
```

```
}
```

```
te3 = te3 - 1;
```

```
if((te2 == 3 && te3 > 7) || (te2 < 3) || (te2 == 3 && te3 < 4) || (te2 > 3) ){
```

```
    s = 2; //CHECK TEMP
```

```
}
```

```

else if((p0 > 0 && p1 > 2) || (p0 == 0 && p1 < 4) ){
    s = 3; //CHECK PRESSURE
}

lcd_init();
lcd_data(temp[0]);
lcd_data(temp[1]);
lcd_data(' ');
lcd_data(pres[0]);
lcd_data(pres[1]);
lcd_command(0b11000000);

if(flag == 1){                //NURSE CALL = 1

    lcd_word(status1,9);
    _delay_ms(1000);
    usart_transmit_payload(status1,9);

}
else if(s == 2 && flag == 0){    //CHECK TEMP
    lcd_word(status2,9);
    _delay_ms(1000);
    usart_transmit_payload(status2,9);

}
else if(s == 3 && flag == 0){    //CHECK PRESSURE
    lcd_word(status3,13);
    _delay_ms(1000);
    usart_transmit_payload(status3,13);

}
else if(s == 4 && flag == 0){
    lcd_word(status4,2);        //OK = 4
    _delay_ms(1000);
    usart_transmit_payload(status4,2);

}

lcd_init();
lcd_data('3');
lcd_data('.');
lcd_received();
buffer_clear();

_delay_ms(1000);

usart_transmit_command("ESP:transmit",12);

lcd_init();
lcd_data('4');
lcd_data('.');
lcd_received();
    buffer_clear();

```

```
_delay_ms(1000);
```

```
}
```

```
}
```