

Campaign		
pk	campaignID	varchar(30)
fk	DM	int
	Party Size	int

Users			
pk	userID	int	
	username	varchar(30)	
	password	varchar(256)	
	Number of Campaigns	int	

CharacterAbilities		
fk	characterID	int
fk	abilitiesID	int

Abilities		
pk	abilitiesID	int
	Description	varchar(500)
	Attack Bonus	int
	Duration	varchar(10)
	Range	varchar(10)
	AOE	bool

CharacterItems			
fk	characterID	int	
fk	itemID	int	
	quantity	int	

Items		
pk	description	varchar(100)
	weight	int
	age	int
	uses remaining	int
	worth	varchar(10)
	Ability/HP Enhance	bool

Character		
pk	characterID	int
fk	campaignID	varchar(30)
fk	racelD	int
fk	classID	int
fk	userID	int
	Name	varchar(50)
	Personality	varchar(500)
	Ideals	varchar(500)
	Bonds	varchar(500)
	Flaws	varchar(500)
	Languages	varchar(500)
	Passive Wisdom	int
	Other Proficiencies and Languages	varchar(500)
	Features and Traits	varchar(500)
	Gold	int
	Silver	int
	Copper	int
	Rations	int
	Background	varchar(500)
	Level	int
	Experience Points	int
	Armor Class	int
	Max. HP	int
	HP Since Last Long Rest	int
	Inspiration	int
	Alignment	varchar(15)
	Strength	int
	Dexterity	int
	Intelligence	int
	Wisdom	int
	Constitution	int
	Charisma	int
	age	int
	size	varchar(10)

Classes		
pk	classID	int
	Hit Die	Int
	Str SV Proficiency	bool
	Dex SV Proficiency	bool
	Con SV Proficiency	bool
	Int SV Proficiency	bool
	Wis SV Proficiency	bool
	Char SV Proficiency	bool
	Heavy Armor Proficiency	bool
	Medium Armor Proficiency	bool
	Light Armor Proficiency	bool
	Spell Casting Ability Modifier	int
	Martial Ranged Proficiency	bool
	Martial Melee Proficiency	bool
	Simple Ranged Proficiency	bool
	Simple Melee Proficiency	bool
	Acrobatics Proficiency	bool
	Animal Handling Proficiency	bool
	Arcana Proficiency	bool
	Athletics Proficiency	bool
	Deception Proficiency	bool
	History Proficiency	bool
	Insight Proficiency	bool
	Intimidation Proficiency	bool
	Investigation Proficiency	bool
	Medicine Proficiency	bool
	Nature Proficiency	bool
	Perception Proficiency	bool
	Performance Proficiency	bool
	Persuasion Proficiency	bool
	Religion Proficiency	bool
	Sleight of Hand Proficiency	bool
	Stealth Proficiency	bool
	Survival Proficiency	bool

Races		
pk	racelD	int
	Dex +	int
	Str +	int
	Con +	int
	Int +	int
	Wis +	int
	Char +	int
	Speed	Bool
	Heavy Armor Proficiency	Bool
	Medium Armor Proficiency	bool
	Light armor Proficiency	bool
	Other Proficiencies	varchar(500)