algorithmics

Module 2. Lesson 3.

Loops

Link to the methodological guidelines



Module 2. Lesson 3. Loops

Discussion:

Programming promo code entry



New task

Longevity's CEO was satisfied with the technical solution we provided. He now needs to expand the site's functionality by adding the <u>ability to read promotional codes</u>.

This task seems to be similar to the previous one. Are you ready to try it?



Emily, Project Manager



Sample task.

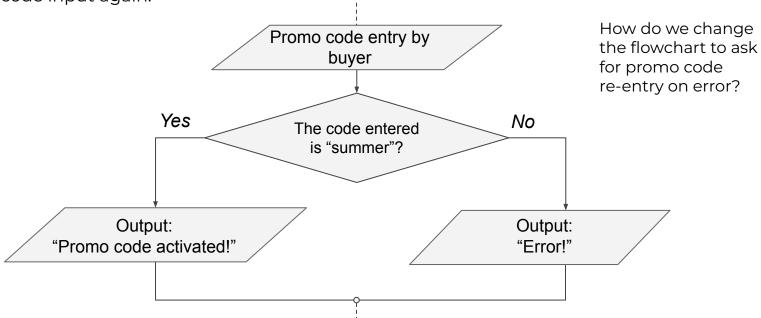
There is a discount available upon entry of the "summer" promo code. The task is to write a program asking users to enter a promo code. If the user enters "summer", then output "Promo code activated!" Otherwise, output "Error!" and ask for promo code input again.

How can we determine if the promo code entered is the correct one? Make a flowchart for this.



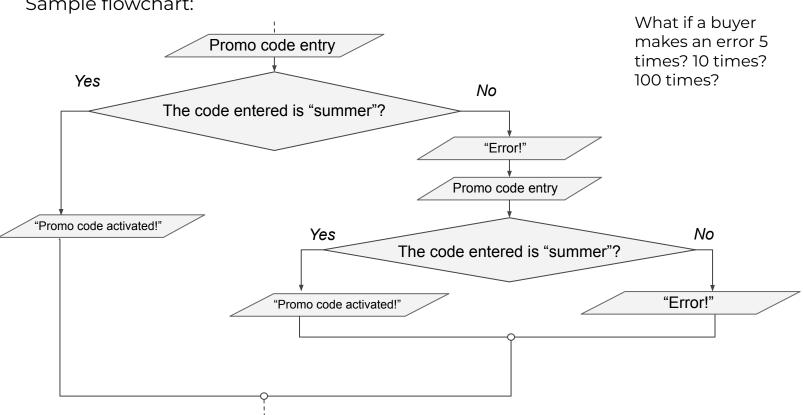
Sample task.

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Sample flowchart:



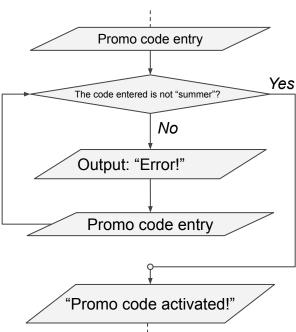


cussion

Sample task.

There is a discount available upon entry of the "summer" promo code. The task is to write a program asking users to enter a promo code. If the user enters "summer", then output "Promo code activated!" Otherwise, output "Error!" and ask for promo code input again.

The algorithm can be optimized:



What is the corresponding code?





Necessary tools

To complete this task, we will need:

Tools	Functions and operators
Data input and output	<pre>print() and input()</pre>
Logical expression	promo != 'summer'
Repetition of actions as long as a certain logical expression is true	?



Cole Senior Developer



Necessary tools

To complete this task, we will need:

Tools	Functions and operators
Data input and output	<pre>print() and input()</pre>
Logical expression	promo != 'summer'
Repetition of actions as long as a certain logical expression is true	?

This as yet unknown but important tool is a loop.



Cole, Senior Developer



The goal of the workday is to

expand the store's functionality with promo-code reading.

Users must be asked to enter their code until it is correct.

Today you will:

- learn that a loop is a tool to program actions that are repeated as long as a certain logical expression remains true;
- learn about and program several loop types;
- implement promo code entry and other discount mechanics within the Longevity Store.



Confirmation of qualifications



What values can it take?



A <u>logical expression</u> accepts only the value True or False.

Simple logical expressions can be constructed using the comparison operators:

Logical type					
>	<	==	!=	<=	>=
Greater than	Less than	Equal	Not equal	Less than or equal	Greater than or equal





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Logical type					
>	<	==	!=	<=	>=
Greater than	Less than	Equal	Not equal	Less than or equal	Greater than or equal

A compound logical expression can be made up from simple ones by linking them using logical operators:

Operator	Name	Used when we need to:
and	Logical AND	require two simple conditions to be met at the same time
or	Logical OR	require at least one of two simple conditions to be met





Name the values of the expressions:

```
10.5 > 2.0 and 5.5 > 6.5
```

$$2 > 3 \text{ or } 6 > 3$$

Name the values of the

expressions:

Fall of the and 3 == 3

False Expression 1 is false

(the first **and** the second must be

true).

10.5 > 2.0 and 5.5 > 6.5

False Expression 2 is false

(the first **and** the second must be

true).

'John' == 'John' or 4 > 10

True Expression 1 is true

(the first **or** the second must be

true).

ans == 'Yes' and 2 == 20

False

Expression 2 is false.

2 > 3 or 6 > 3

True

Expression 2 is true.

ans == 'No' or ans != 'No'

True

One of the expressions must be true.



Confirmation of qualifications

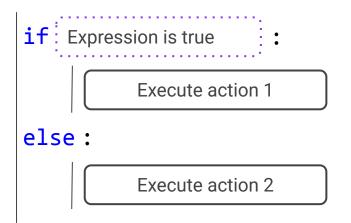


Conditional statement

- a command that executes or does not execute an action depending on the value of the logical expression.

The "classic" conditional statement:









- a command that executes or does not execute an action depending on the value of the logical expression.

0.0

Nested conditional statement

```
if Expression_1 is true

if Expression_2 is true

Execute action 1

else:

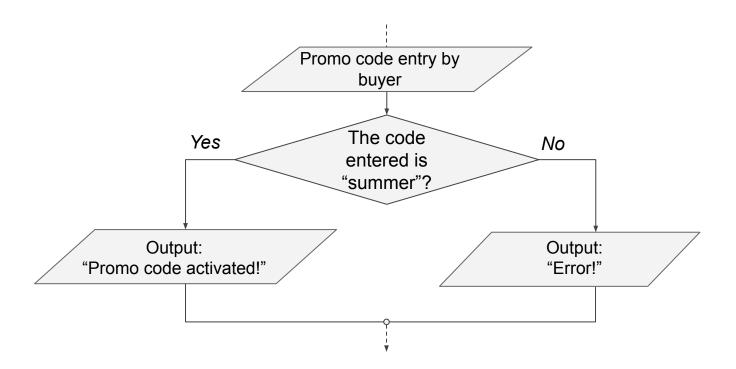
Execute action 2
```

Multiple branch conditional statement:

```
if: Expression_1 is true
             Execute action 1
elif: Expression_2 is true
             Execute action 2
else:
             Execute action 3
```

Confirmation c qualifications

Which one corresponds to the flowchart?

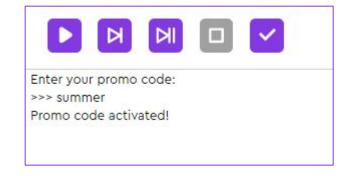




Confirmation of qualifications

```
promo = input('Enter your promo code:')
if promo == 'summer':
    print('Promo code activated!')
else:
    print('Error!')
```

```
Enter your promo code:
>>> holiday
Error!
```







Qualifications confirmed!

Great, you are ready to brainstorm and complete your work task!





Confirmation of qualifications

Module 2. Lesson 3. Loops

Brainstorm:

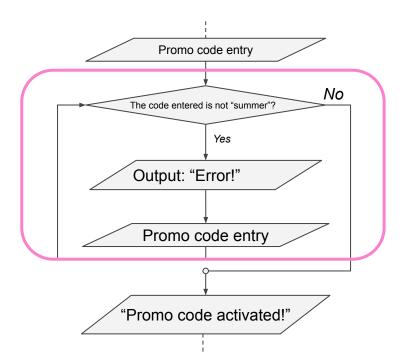
Loops

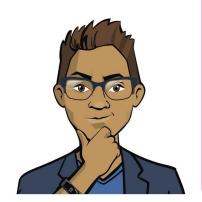


How do we program action repetition?

We know how to program a condition — a statement that can be true or false.

We will now learn about a construct that repeats as long the corresponding condition remains true.







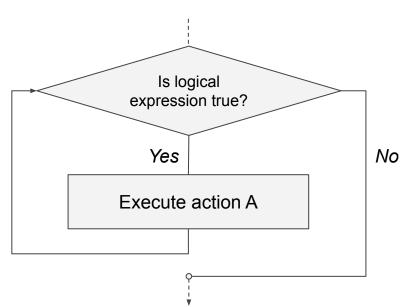


Loop

- a command that executes actions given as long as a certain logical expression (condition) remains true.

Example:

The loop performs action A as long as the logical expression is true.



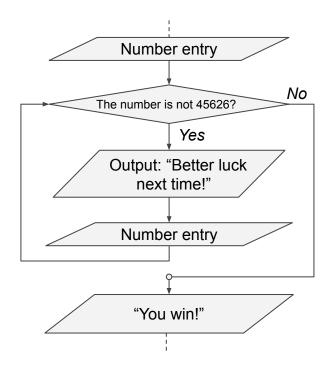


Task 1a. Make up an algorithm to check if a card number entered is the winning number. If the number is 45626, then print "You win!" Otherwise, print "Better luck next time!" and ask for re-entry.





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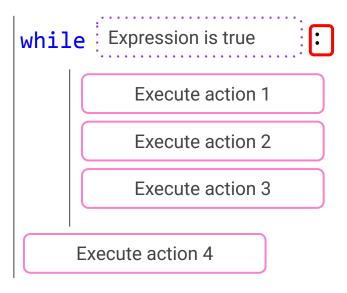




Loop

The loop can be programmed using the while operator:

while (similar to "as long as").

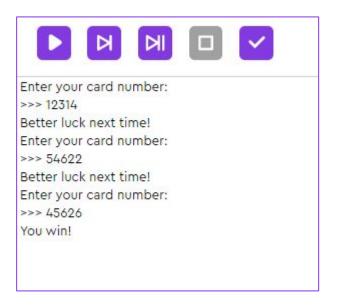


An action block starts with a colon



--

Task 1b. Make up a program to check if a card number entered is the winning number. If the number is 45626, then print "You win!" Otherwise, print "Better luck next time!" and ask for re-entry.

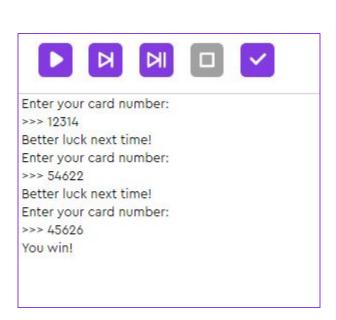






Task 1b. Make up a program to check if a card number entered is the winning number. If the number is 45626, then print "You win!" Otherwise, print "Better luck next time!" and ask for re-entry.

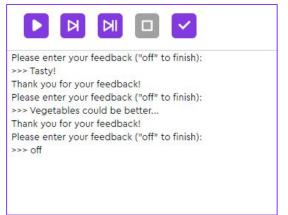
```
card_number = int(input('Enter your card number:'))
while card_number != 45626:
    print('Better luck next time!')
    card_number = int(input('Enter your card
number:'))
print('You win!')
```







Task 2. <u>Make up a program</u> asking customers for feedback. Once run, the program must ask for input until the user enters "off". For every piece of feedback, the program prints out, "Thank you for your feedback!"



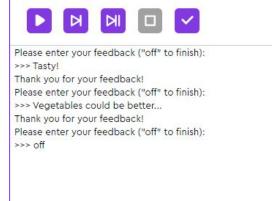






Task 2. Make up a program asking customers for feedback. Once run, the program must ask for input until the user enters "off". For every piece of feedback, the program prints out, "Thank you for your feedback!"

```
feedback = input('Please enter your feedback ("off" to
finish):')
while feedback != 'off':
    print('Thank you for your feedback!')
    feedback = input('Please enter your feedback ("off"
to finish):')
```







Task 2. Make up a program asking customers for feedback. Once run, the program must ask for input until the user enters "off". For every piece of feedback, the program prints out, "Thank you for your feedback!"

```
while input('Please enter your feedback ("off" to
finish):') != 'off':
   print('Thank you for your feedback!')

Asking for and returning
```

feedback













Please enter your feedback ("off" to finish):

>>> Tasty!

Thank you for your feedback!

Please enter your feedback ("off" to finish):

>>> Vegetables could be better...

Thank you for your feedback!

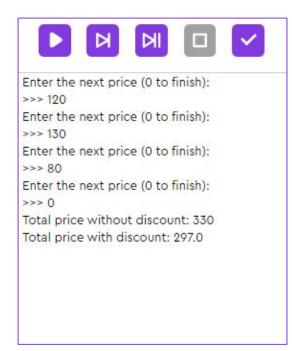
Please enter your feedback ("off" to finish):

>>> off





Task 3. Make up a program to output the total price of all the purchases with a 10% discount. The program asks the user to enter purchases until the user enters "0". After that, it outputs the total price of all the purchases with a 10% discount.

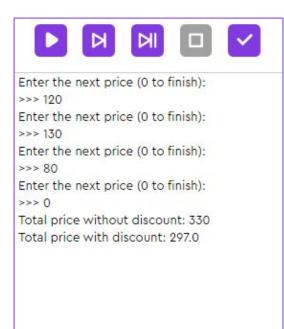






Task 3. Make up a program to output the total price of all the purchases with a 10% discount. The program asks the user to enter purchases until the user enters "0". After that, it outputs the total price of all the purchases with a 10% discount.

```
price = int(input('Enter the next price (0 to
finish):'))
total price = 0
while price != 0:
   total_price += price
   price = int(input('Enter the next price (0 to
finish):'))
print('Total price without discount:', total price)
total price = total price * 0.9
print('Total price with discount:', total price)
```





Brainstorm

Before we continue:

- 1. What will the program print if we enter 0 right away?
- 2. What price, without the discount, will the program print if we input, successively, "100", "120", "215", and "0"?
- 3. What price, with the discount, will the program print if we input, successively, "50", "100", "50", and "0"?
- 4. What will happen if the user types "250"?





Platform: "Longevity"



Do the task on the platform

"Longevity: ordering"







Break



"Brainstorm":

Loop with counter



The customer's wish

Longevity's CEO has asked us to program a counter for entry attempts. The site will ignore abnormal numbers of entries.

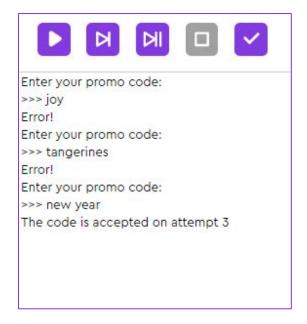
Otherwise, fraudsters will be able to hack the promo-code base!







Task 1. Make up a program that asks for a promo code and counts the number of entry attempts. Upon entry of the correct code, "new year", the program outputs: "The code is accepted on attempt ..." and finishes execution.



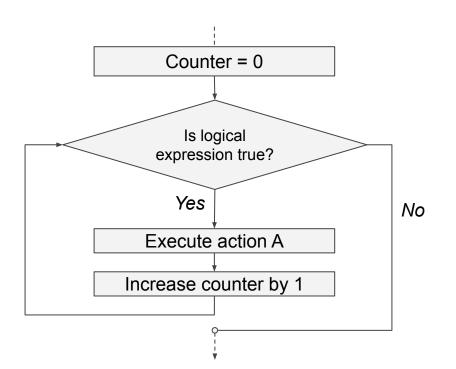




Counter

- a variable storing the number of steps of a certain loop.

Example 1:
Counter storing all the loop steps





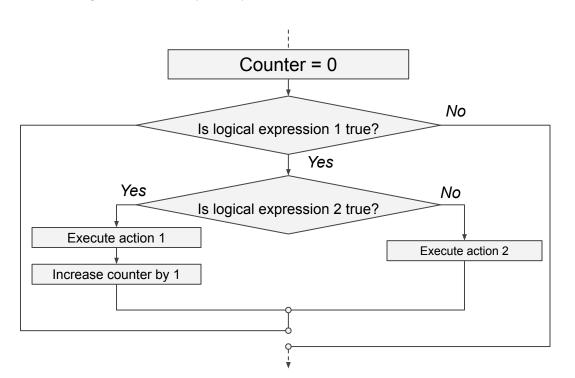


Counter

- a variable storing the number of steps of a certain loop.

Example 2:

Counter storing all the loop steps where the condition was true



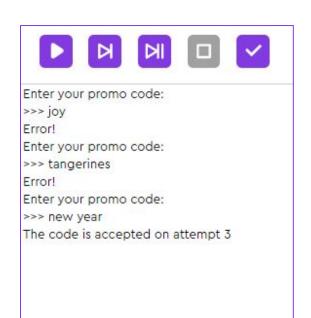




Task 1. Make up a program that asks for a promo code and counts the number of entry attempts. Upon entry of the correct code, "new year", the program outputs: "The code is accepted on attempt ..." and finishes execution.

Let's use the first type of a counter:

```
promo = input('Enter your promo code:')
attempts = 1
while promo != 'new year':
   attempts += 1
   print('Error!')
   promo = input('Enter your promo code:')
print('The code is accepted on attempt', attempts)
```



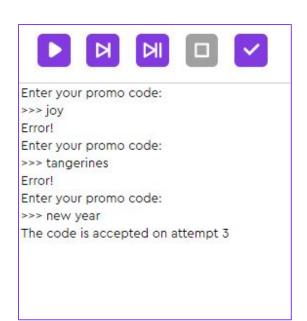


Task 1. Make up a program that asks for a promo code and counts the number of entry attempts. Upon entry of the correct code, "new year", the program outputs: "The code is accepted on attempt ..." and finishes execution.

Let's use the first type of a counter:

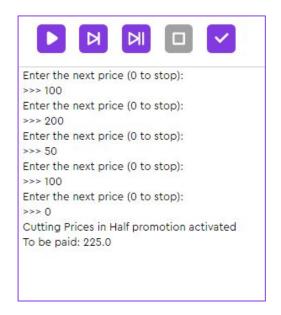
```
promo = input('Enter your promo code:')
attempts = 1
while promo != 'new year':
   attempts += 1
   print('Error!')
   promo = input('Enter your promo code:')
print('The code is accepted on attempt', attempts)
```

Loop with counter





Task 2. Make up a program that asks for prices of goods until the user enters "0" and then calculates the total sum of the purchases. If the number of goods is even, then the "Cutting Prices in Half" promotion is enabled, and the total sum is divided by two. In the end, the program outputs the total to be paid.

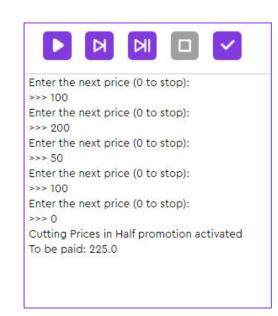






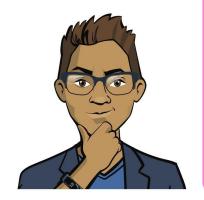
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```
price = int(input('Enter the next price (0 to stop):'))
amount = 0
total price = 0
while price != 0:
   total price += price
   amount += 1
   price = int(input('Enter the next price (0 to
stop):'))
if amount % 2 == 0:
   print('Cutting Prices in Half promotion activated')
   total price = total price/2
print('To be paid:', total price)
```





- 1. What will the previous program print if we input, successively, "50", "120", "80", "0"?
- 2. How many times will the loop work if the user inputs, successively, "35", "20", "0"?
- 3. Can we create a loop that works infinitely? If so, give an example of such a loop.





Platform: "Longevity"



Do the task on the platform

"Longevity: counting actions"





End of the workday



To complete the workday, pass a technical interview

- 1. What is a loop? How do we set a loop condition? What reserved word do we use to create a loop?
- 2. What is a counter? In a loop, what can a counter be used for?



Cole, Senior Developer



Emily, Project Manager



A

ne workday

Congratulations on completing the workday!

Today you:

- Learned that a loop is a tool to program actions that are repeated as long as a certain logical expression remains true.
- 2. Programmed while loops with and without counters.
- Implemented promo code entry and other discount mechanics within the Longevity Store.





Wrapping up the workday

Performance review

Answer the questions together with your colleagues:

- 1. What was the best thing you managed to do?
- 2. What didn't work out the way you wanted?
- 3. What should you do next time to ensure success?





the workday

Additional tasks to improve efficiency









Wrapping up the workday