

Module 2. Lesson 1.

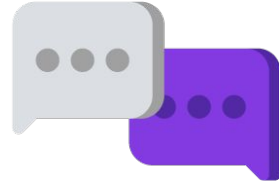
# Conditional statements

Link to the  
methodological  
guidelines



**Discussion:**

# Programming smart recommendations

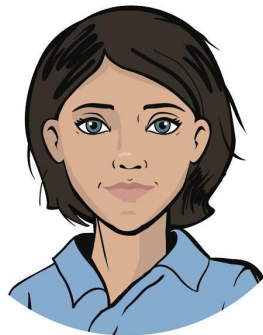


# Smart recommendations

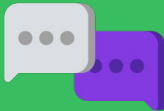
Hello, junior developers!

ProTeam has received an order from the Sweet Stories confectionery shop. Their director wants to set up **smart recommendations** for their products on the website.

*This is a challenging but interesting task. Are you ready to try it?*



Emily,  
Project Manager



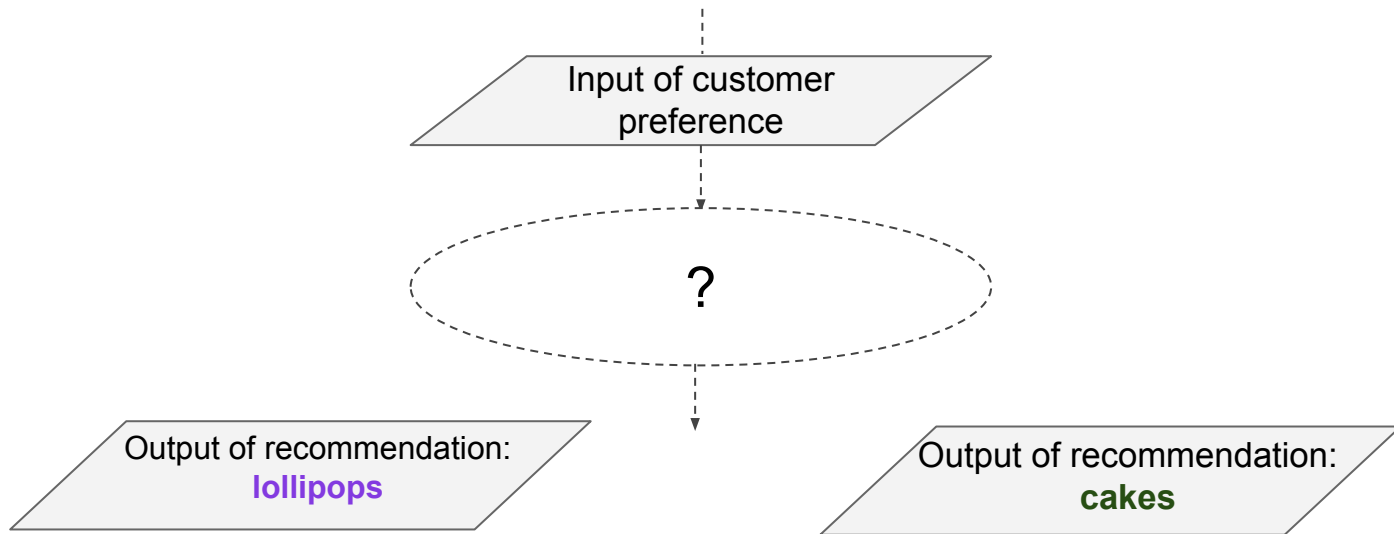
Discussion  
of the tasks



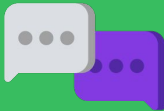
# Smart recommendations

*Simplified task.*

The program knows two recommendations: **lollipops** and **cakes**. The user enters a preference: **candy**. How should we set up smart recommendations?



According to the rule of order, we must have some command here. Which one?



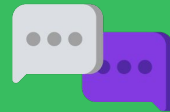
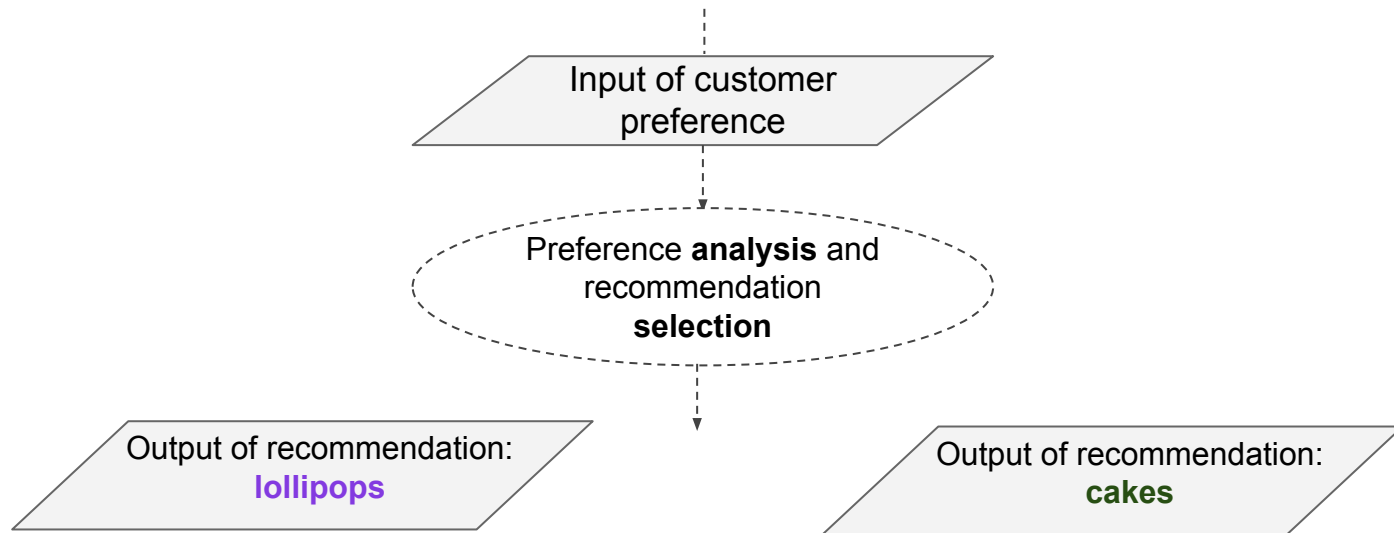
Discussion  
of the tasks



# Smart recommendations

*Simplified task.*

The program knows two recommendations: **lollipops** and **cakes**. The user enters a preference: **candy**. How do we set up smart recommendations?



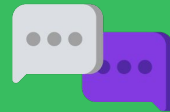
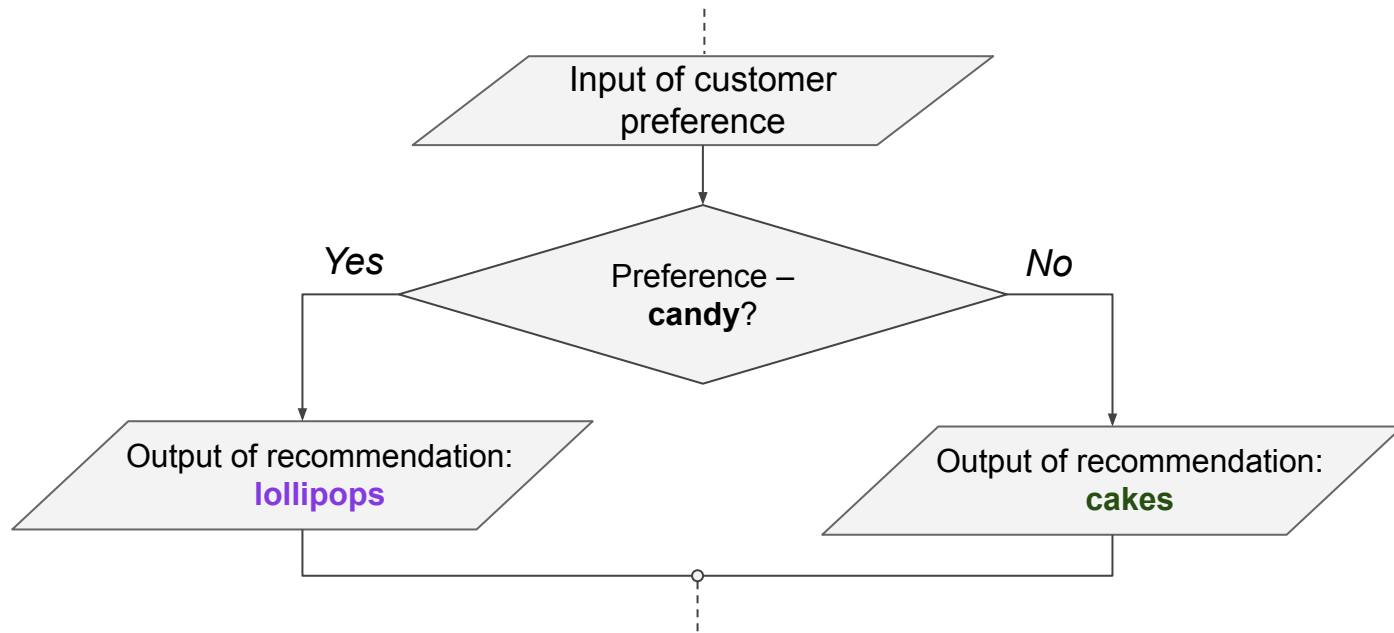
Discussion  
of the tasks



# Smart recommendations

*Simplified task.*

The program knows two recommendations: **lollipops** and **cakes**. The user enters a preference: **candy**. How do we set up smart recommendations?



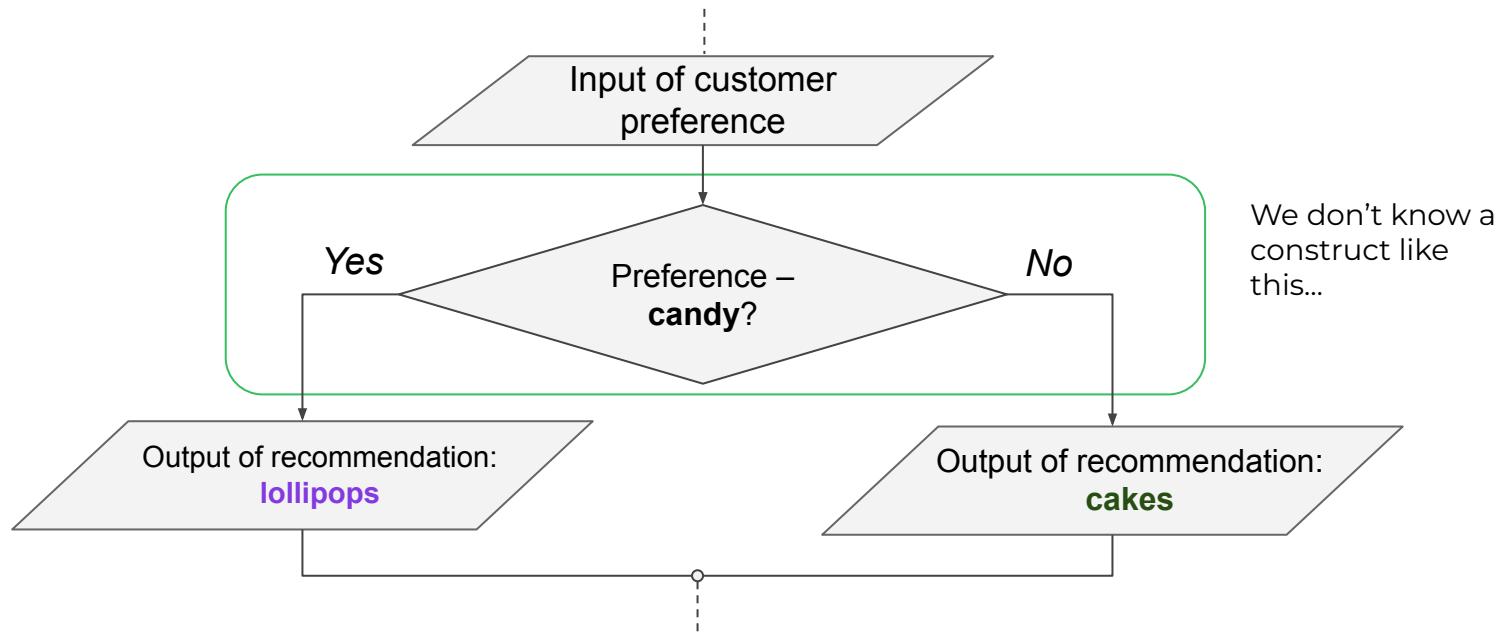
Discussion  
of the tasks



# Smart recommendations

*Simplified task.*

The program knows two recommendations: **lollipops** and **cakes**. The user enters a preference: **candy**. How do we set up smart recommendations?



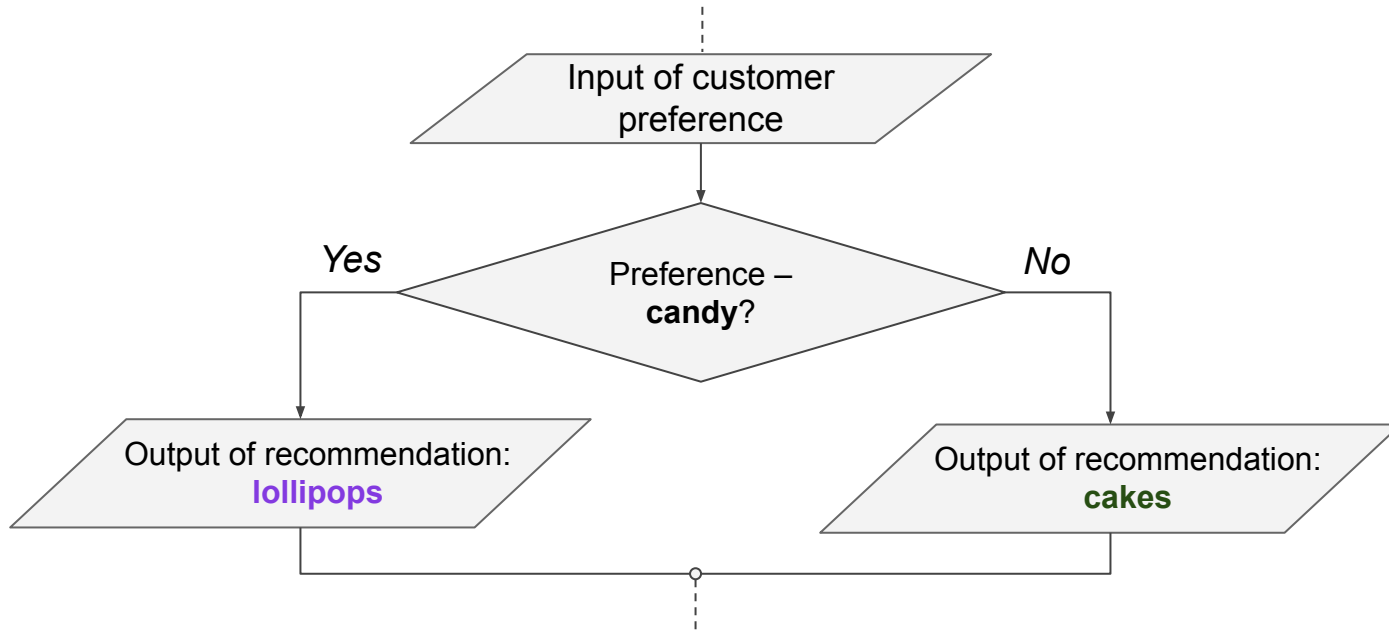
Discussion  
of the tasks



# Smart recommendations

*Simplified task.*

The program knows two recommendations: **lollipops** and **cakes**. The user enters a preference: **candy**. How do we set up smart recommendations?



*What do we need to learn to program such a construct?*



Discussion  
of the tasks

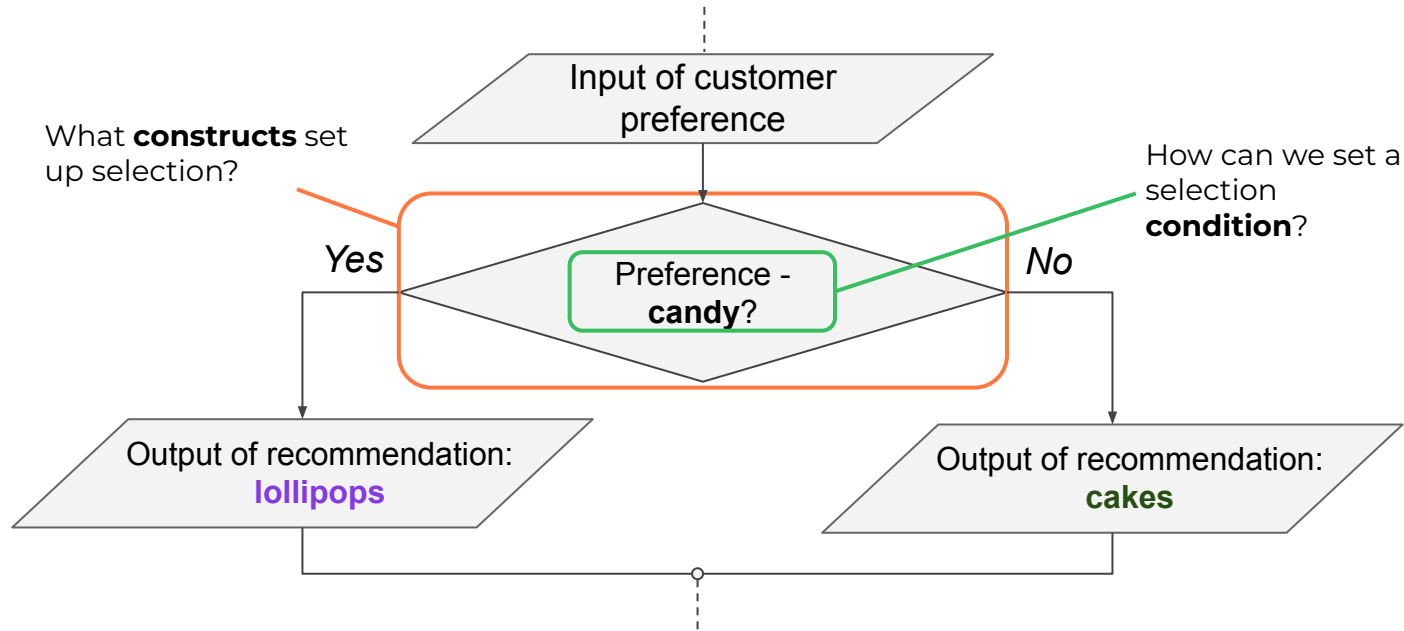




# Smart recommendations

*Simplified task.*

The program knows two recommendations: **lollipops** and **cakes**. The user enters a preference: **candy**. How do we set up smart recommendations?



Discussion  
of the tasks



# The goal of the workday is to

**set up smart recommendations** *for a confectionery shop.*

The customer wants the program to offer buyers products that match their preferences

## Today you will:

- learn that a conditional statement is a construct that analyzes a condition and selects a command to execute;
- learn how to program a condition using a new data type;
- take on your first working project.



Discussion  
of the tasks



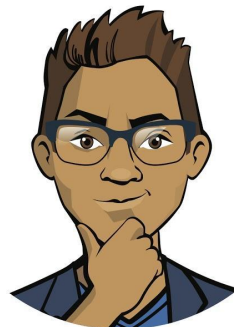
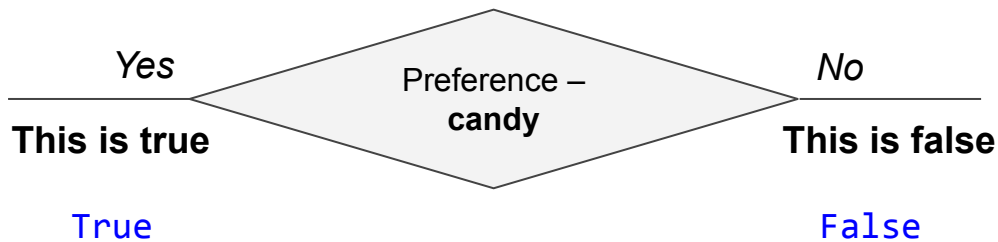
**Brainstorm:**

# Logical data type



# How do we program a condition?

In the previous task, we considered a **condition** as some kind of statement that can be **either true or false**.



Cole,  
Senior Developer



Brainstorm



# Logical data type

Such statements play an important role in programming. A **logical (boolean) data type** was invented for them.

| Data type          | <i>Integer</i>                     | <i>Logical</i>          |
|--------------------|------------------------------------|-------------------------|
| Values             | -100, 5, 512                       | True, False             |
| Variables          | days = 31                          | is_correct = True       |
| Simple expressions | daily_money * days<br>price - sale | 5 > 2<br>name != 'John' |



Brainstorm



# Variables and simple expressions

Variables and expressions can take values

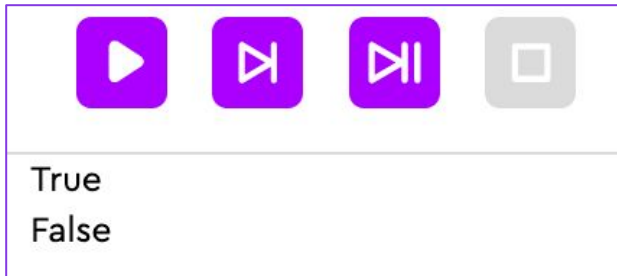
True or False.

```
checked = True
```

```
is_sent = False
```

```
print(checked)
```

```
print(is_sent)
```



Brainstorm



# Variables and simple expressions

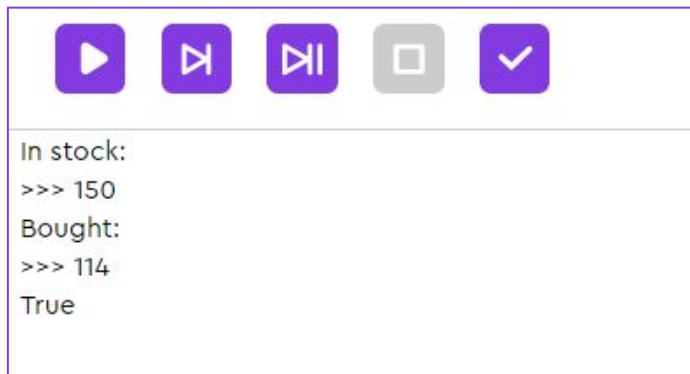
Variables and expressions can take values:

True or False.

```
checked = True
is_sent = False
print(checked)
print(is_sent)
```



```
amount_shop = int(input('In stock:'))
booked = int(input('Bought:'))
ok = amount_shop > booked
print(ok)
```



Brainstorm

# Variables and simple expressions

Variables and expressions can take values:

True or False.

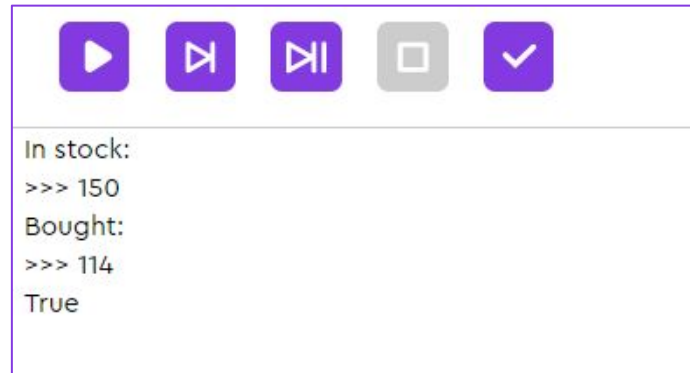
```
checked = True
is_sent = False
print(checked)
print(is_sent)
```



```
amount_shop = int(input('In stock:'))
booked = int(input('Bought:'))
ok = amount_shop > booked
print(ok)
```

**Logical  
operation**

**Logical  
expression**



**Brainstorm**



# Simple logical expression:

## comparison operators

Comparison operators can be used to make logical expressions.

| <i>Integer type</i> |          |           |          |          |             |
|---------------------|----------|-----------|----------|----------|-------------|
| *                   | /        | %         | //       | +        | -           |
| Multiplication      | Division | Remainder | Quotient | Addition | Subtraction |



Brainstorm

# Simple logical expression:

## comparison operators

Comparison operators can be used to make logical expressions.



| <i>Integer type</i> |          |           |          |          |             |
|---------------------|----------|-----------|----------|----------|-------------|
| *                   | /        | %         | //       | +        | -           |
| Multiplication      | Division | Remainder | Quotient | Addition | Subtraction |

| <i>Logical type</i> |           |       |           |                    |                       |
|---------------------|-----------|-------|-----------|--------------------|-----------------------|
| >                   | <         | ==    | !=        | <=                 | >=                    |
| Greater than        | Less than | Equal | Not equal | Less than or equal | Greater than or equal |



Brainstorm

# Simple logical expression:

## comparison operators

**Task.** Write a program that asks for the stock balance of chocolates and determines if the stock needs to be replenished. The minimum amount of sweets in stock is 50 kg.

*You might want to set up the delivery requirement using a logical expression.*



Brainstorm



# Simple logical expression:

## comparison operators

**Task.** Write a program that asks for the stock balance of chocolates and determines if the stock needs to be replenished. The minimum amount of sweets in stock is 50 kg.

```
amount_store = int(input('In stock:'))  
amount_min = 50  
delivery = amount_store < amount_min  
print('Delivery required:', delivery)
```



In stock:  
>>> 50  
Delivery required: False



In stock:  
>>> 49  
Delivery required: True



Brainstorm

# Compound logical expression

A **compound** logical expression can be made up of **simple expressions** by linking them using logical operators:

| Operator | Name        | Used when needed:  |
|----------|-------------|--|
| and      | Logical AND | Require two simple conditions to be met at the same time |
| or       | Logical OR  | Require at least one of two simple conditions to be met  |

order of execution  
↓

*\*Subexpressions connected by logical AND are executed first, then those linked by logical OR.*



Brainstorm



# Compound logical expression

**Task.** Write a program that notifies the user about an error in the stock of chocolates.

A stock error occurs when the storage is almost empty (less than 50 kg) or when it is full (more than 300 kg).

*Try to program a stock error using a compound logical expression.*



Brainstorm

# Compound logical expression

**Task.** Write a program that notifies the user about an error in the stock of chocolates.

A stock error occurs when the storage is almost empty (less than 50 kg) or when it is full (more than 300 kg).

```
amount_store = int(input('In stock:'))  
error = amount_store < 50 or amount_store > 300  
print('Stock error:', error)
```



```
In stock:  
>>> 540  
Stock error: True
```



```
In stock:  
>>> 275  
Stock error: False
```



Brainstorm

# Compound logical expression

**Task.** Write a program that notifies the user about an error in the stock of chocolates.

A stock error occurs when the storage is almost empty (less than 50 kg) or when it is full (more than 300 kg).

```
amount_store = int(input('In stock:'))  
error = amount_store < 50 or amount_store > 300  
print('Stock error:', error)
```

← The values of simple expressions are calculated first. Then, they are followed by the values of compound expressions.



```
In stock:  
>>> 540  
Stock error: True
```



```
In stock:  
>>> 275  
Stock error: False
```

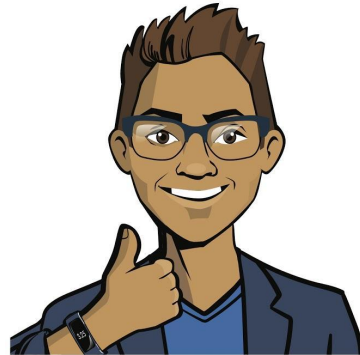


Brainstorm



# Conclusions:

1. A **logical data type** is a data type used to program statements that can be true or false.
2. **Simple logical expressions** can be constructed using comparison operators.
3. **Compound logical expressions** can be constructed from simple logical expressions and logical operators.



Brainstorm

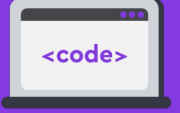
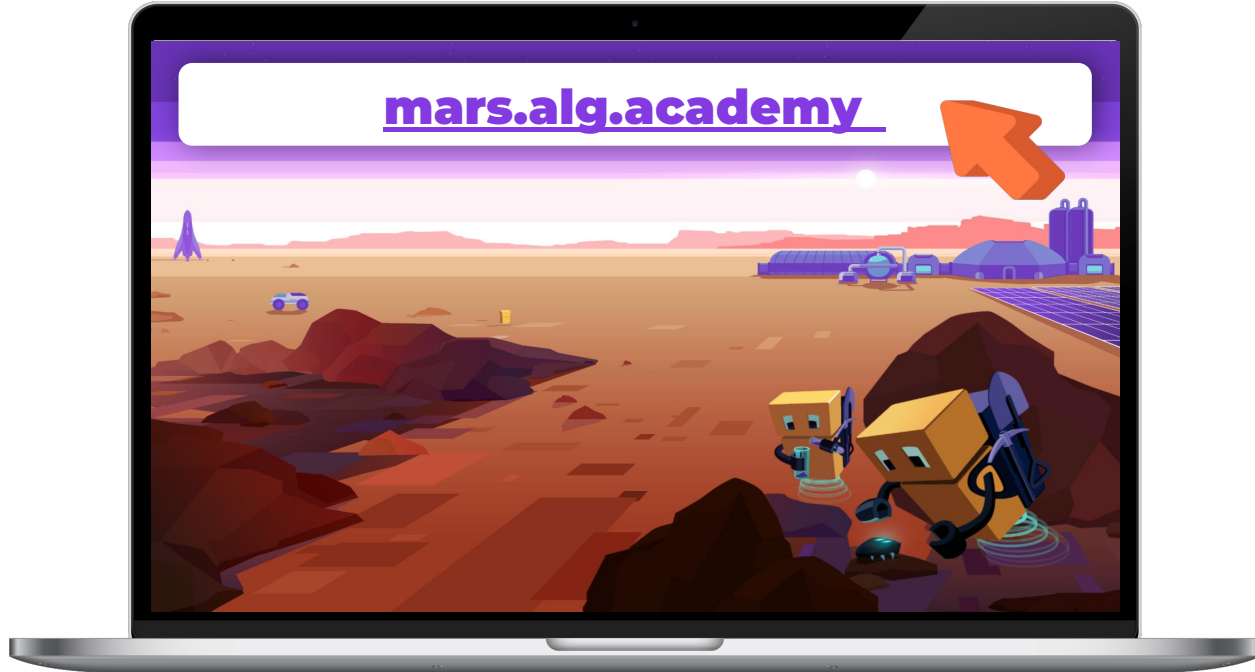


# Bake shop: Conditions



# Do the task on the platform

➡ “Bake shop: conditions”



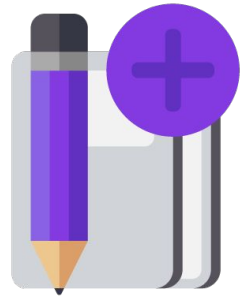
Confectionery store:  
conditions



# Break



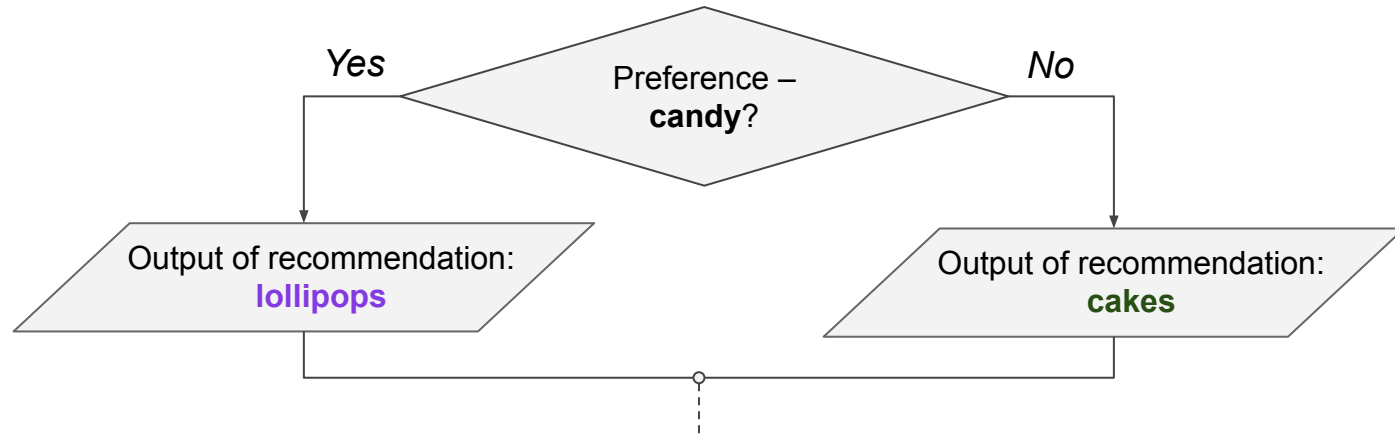
# Conditional statements



# How do we program a selection?

We learned how to program a condition – a statement that can be true or false.

Now, let's become familiar with a construct that selects a command to execute depending on whether the condition is true.

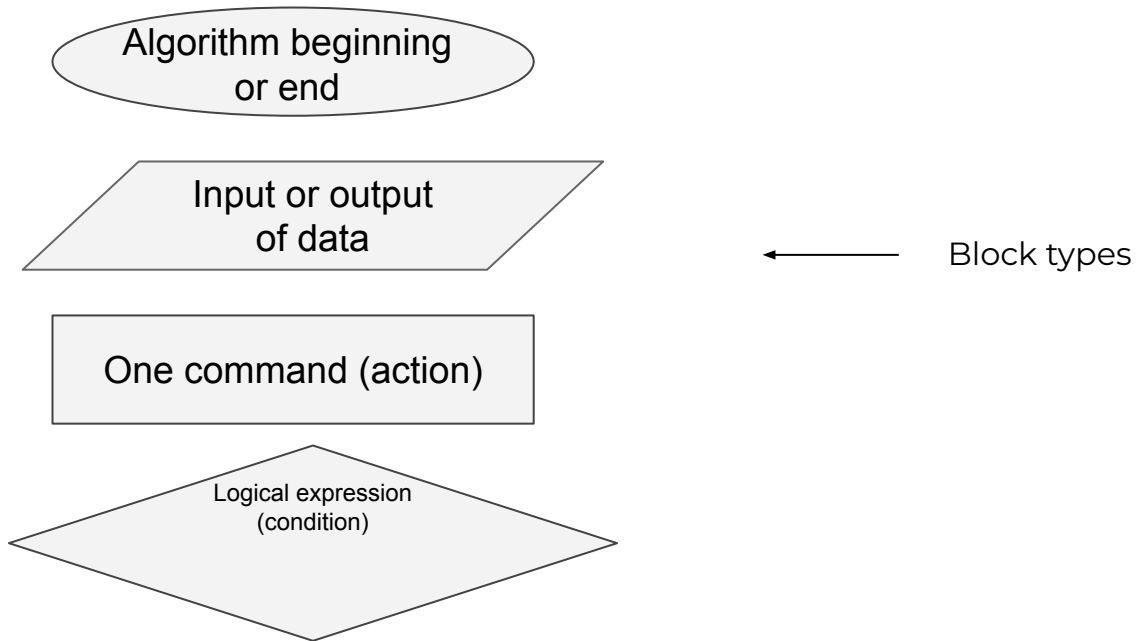


Brainstorm

# Writing an algorithm as a flowchart

From now on, when we analyze algorithmic constructs, we will use flowcharts.

This is a universal method of writing an algorithm that every programmer knows.



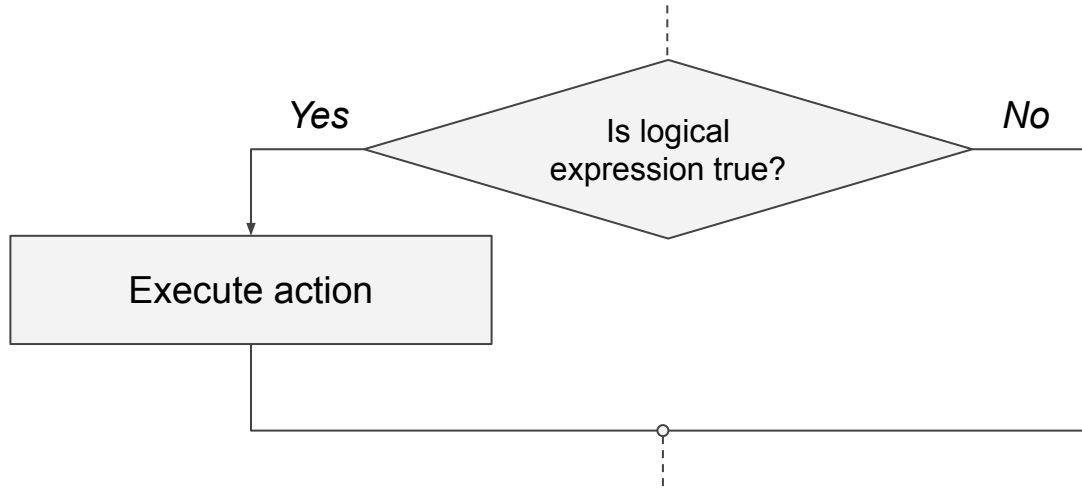
Brainstorm

# A conditional statement

is a command that executes or does not execute an action depending on the value of a logical expression.

## Usage example:

executing some action only if the expression is true.



Brainstorm

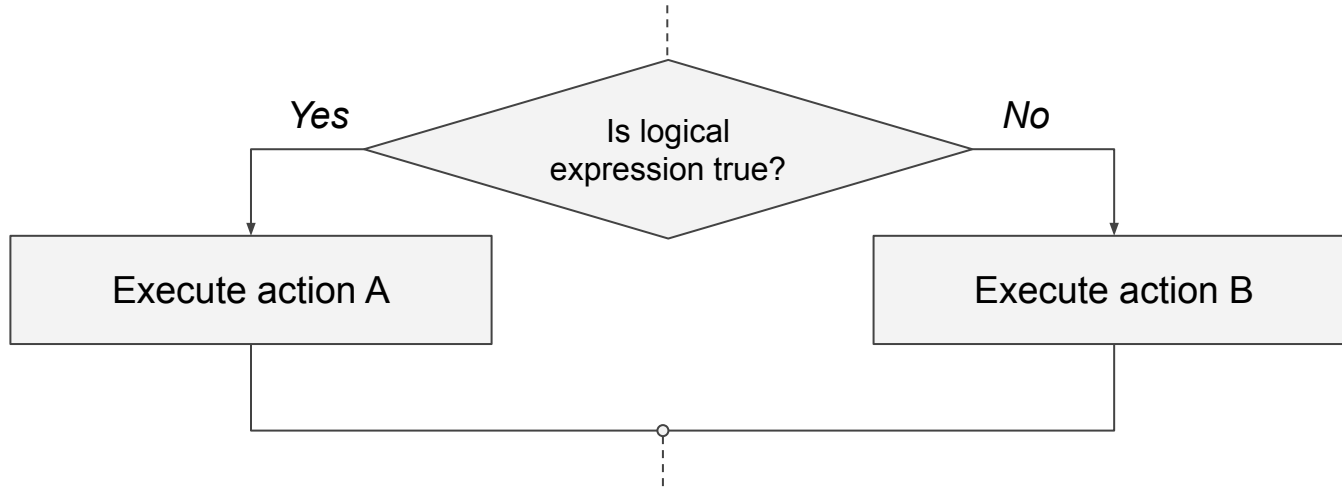


# A conditional statement,

**is a command that executes or does not execute an action depending on the value of a logical expression.**

## Usage example:

executing action A if the expression is true and action B is false.



Brainstorm

# Conditional statement

**Task 1.** Create an algorithm that checks if it is possible to make a purchase with a card.

If the cost of goods is more than the amount of money on the card, output: “Not enough funds”.



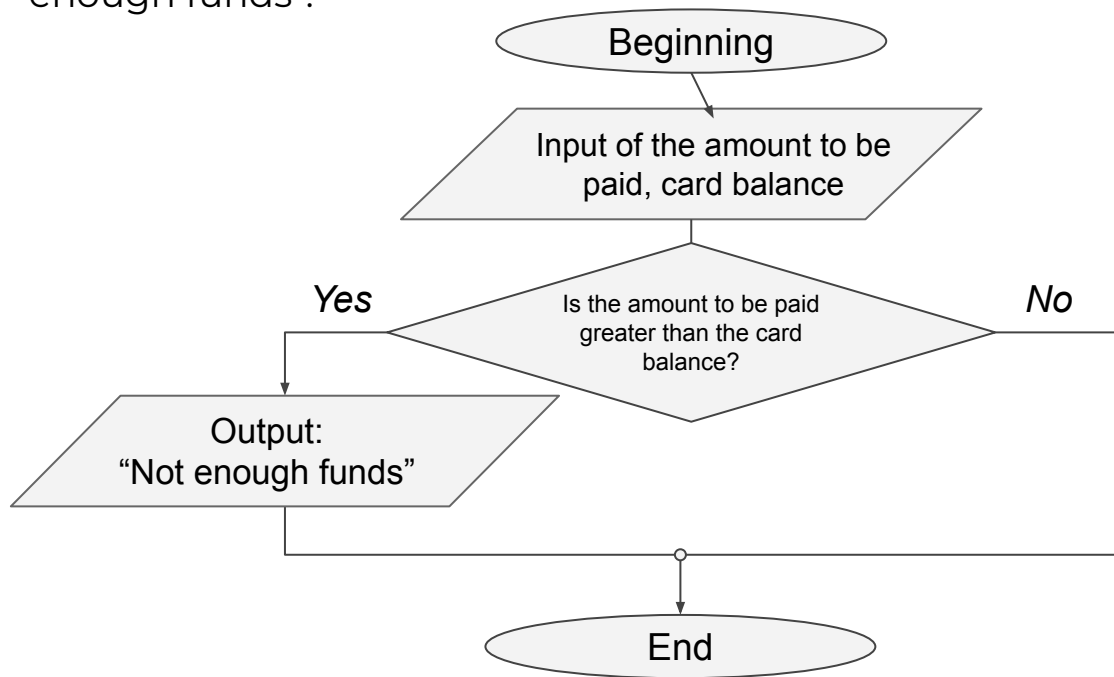
Brainstorm



# Conditional statement

**Task 1.** Create an algorithm that checks if it is possible to make a purchase with a card.

If the cost of goods is more than the amount of money on the card, output: “Not enough funds”.



Brainstorm

# Conditional statement

**Task 2.** Create an algorithm that checks if it is possible to make a purchase with a card.

If the cost of goods is more than the amount of money on the card, output: "Not enough funds". Otherwise, output "Purchase approved"



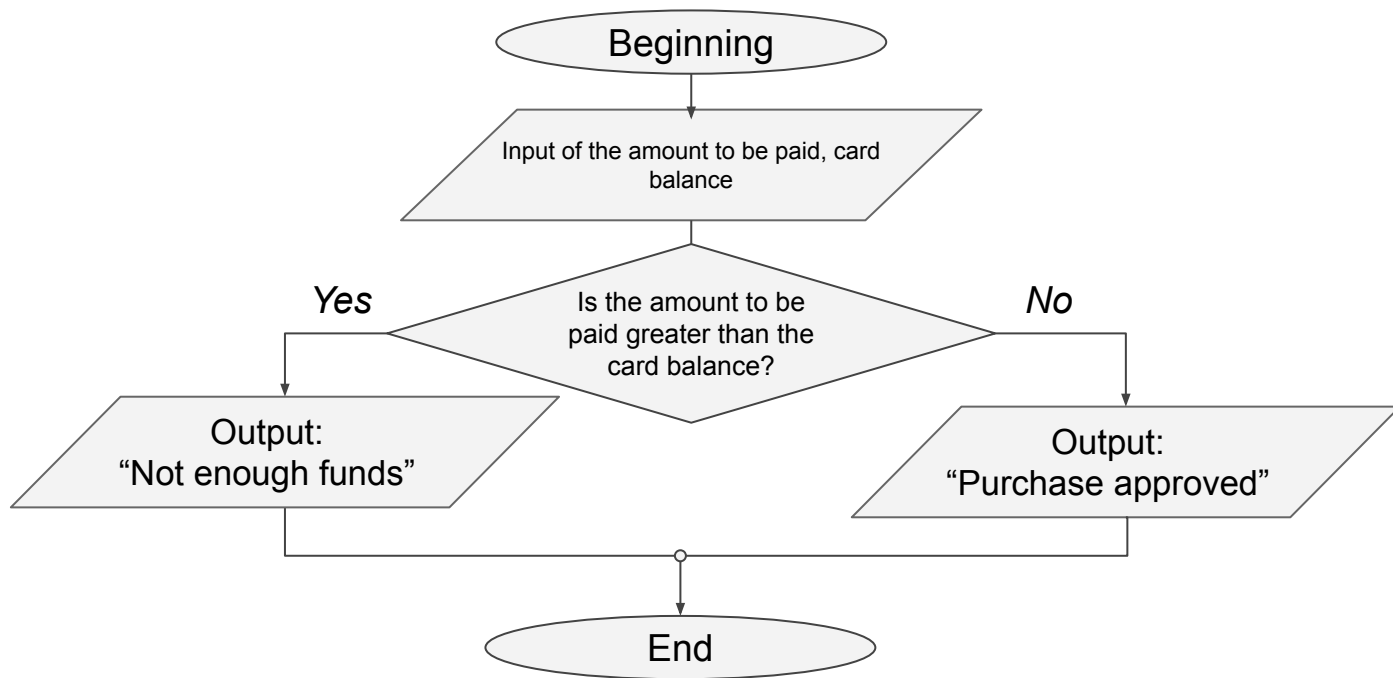
Brainstorm



# Conditional statement

**Task 2.** Create an algorithm that checks if it is possible to make a purchase with a card.

If the cost of goods is more than the amount of money on the card, output: “Not enough funds”. Otherwise, output “Purchase approved”



Brainstorm

# Conditional statement

To program a conditional statement, the following commands are used:

`if`

`else`



Brainstorm



# Conditional statement

To program a conditional statement, the following commands are used:

**if**

**else**

**if** Expression is true :

Execute action 1

Execute action 2

Execute action 3

**if** Expression is true :

Execute action 1

**else** :

Execute action 2



Brainstorm

# Conditional statement

To program a conditional statement, the following commands are used:

`if`

`else`

`if`

Expression is true

:

*An action block  
starts with a  
colon*

Execute action 1

Execute action 2

Execute action 3

*4 spaces*

`if`

Expression is true

:

Execute action 1

`else :`

Execute action 2

*4 spaces*



Brainstorm



# Conditional statement

**Task.** Write a program that offers a product according to taste preferences. The program asks what flavor the user likes. If it's vanilla, recommend cheesecake. Else – walnut cake.

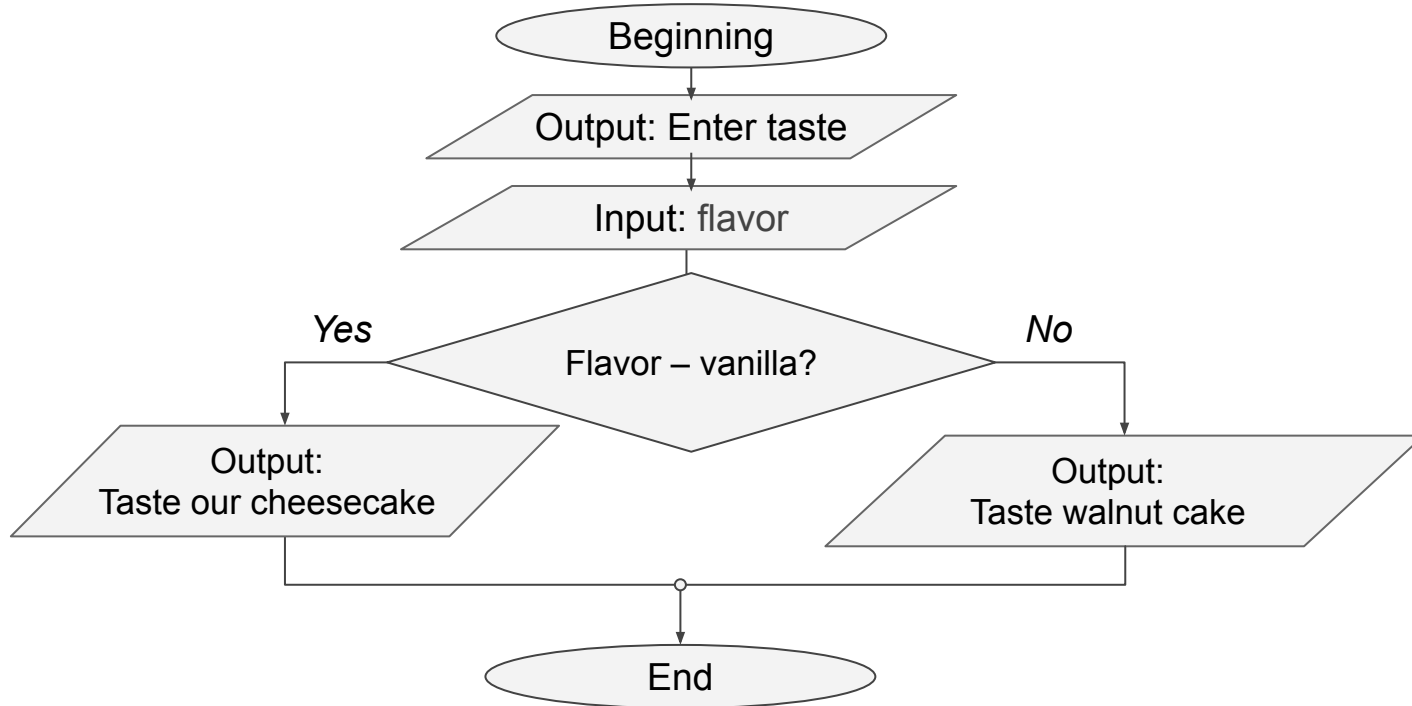


Brainstorm



# Conditional statement

**Task.** Write a program that offers a product according to taste preferences. The program asks what flavor the user likes. If it's vanilla, recommend cheesecake. Else – walnut cake.



Brainstorm

# Conditional statement

**Task.** Write a program that offers a product according to taste preferences. The program asks what flavor the user likes. If it's vanilla, recommend cheesecake. Else – walnut cake.

```
taste = input('Enter your favorite taste:')  
taste = taste.lower()
```

?



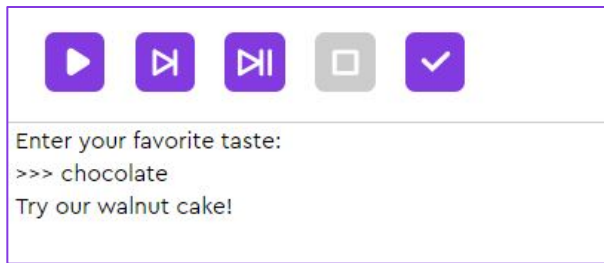
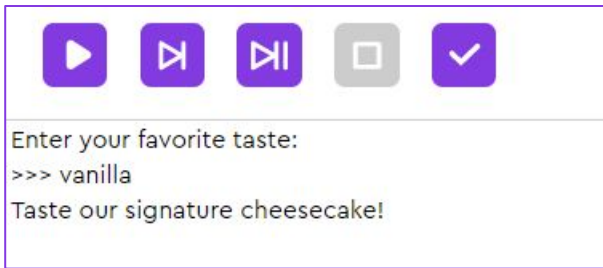
Brainstorm



# Conditional statement

**Task.** Write a program that offers a product according to taste preferences. The program asks what flavor the user likes. If it's vanilla, recommend cheesecake. Else – walnut cake.

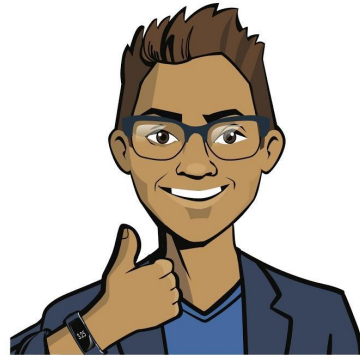
```
taste = input('Enter your favorite taste:')  
taste = taste.lower()  
if taste == 'vanilla':  
    print('Taste our signature cheesecake!')  
else:  
    print('Try our walnut cake!')
```



Brainstorm

# Conclusions:

1. A conditional statement is a command that executes or does not execute an action depending on the value of a logical expression.
2. To program a conditional statement, the `if` and `else` statements are used.
3. Actions within a conditional statement begin with a colon and are indented by 4 spaces.



Brainstorm

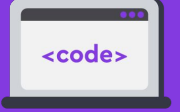
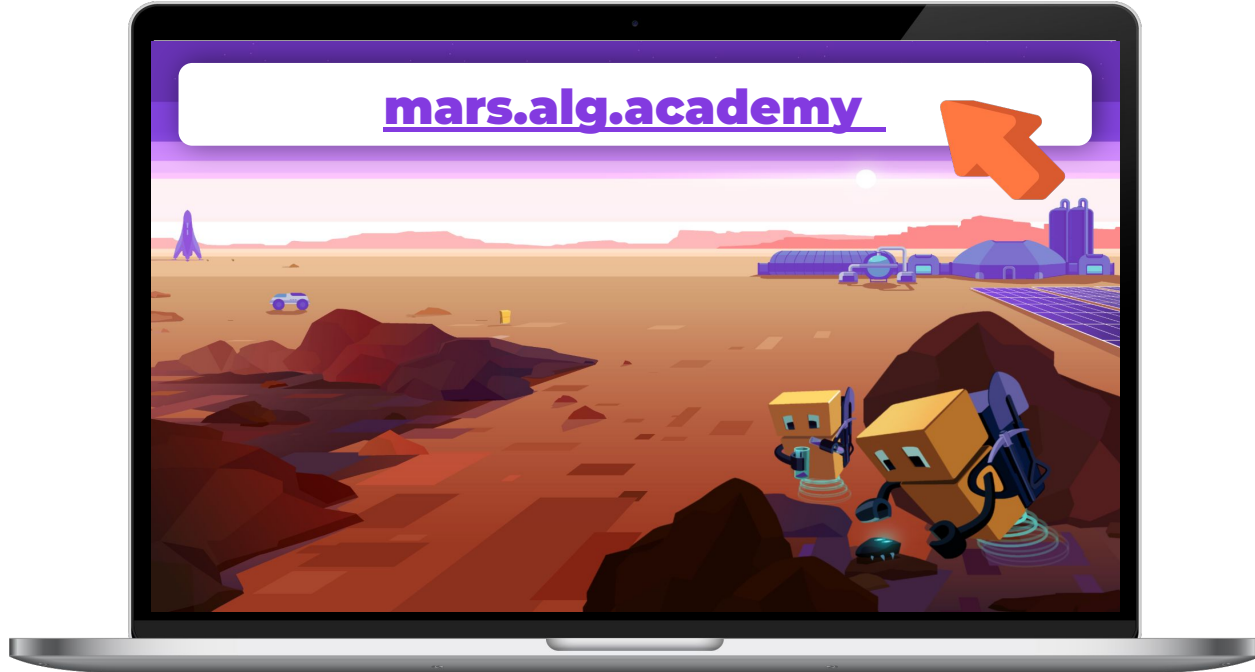


# Bake shop: Recommendations



# Do the task on the platform

➡ “Bake shop: recommendations”



Confectionery shop:  
recommendations



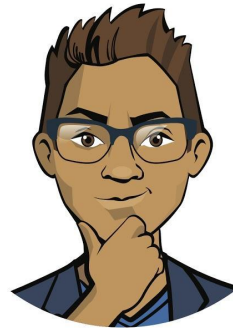
# End of the workday





# To complete the workday, pass a technical interview

1. What is a logical data type? What values can a logical expression take?
2. What is a conditional statement? What operators is it set up by?
3. Where are the logical data type and conditional statement used?



*Cole*  
Senior Developer



*Emily,*  
Project Manager

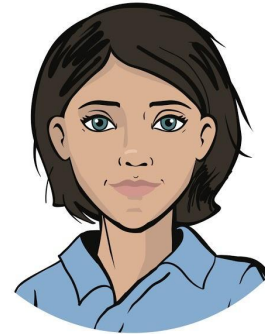


Wrapping up  
the workday

# Congratulations on completing the workday!

Today you have:

1. Learned the data type used to program statements that take the values “true” or “false”.
2. Learned a new algorithmic construct – the conditional statement.
3. Learned to program a choice of executable command depending on whether the condition is true.



Emily,  
Project Manager

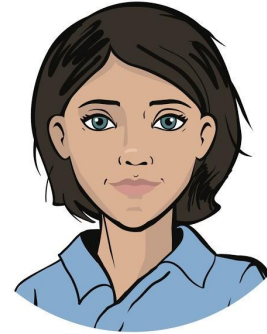


Wrapping up  
the workday

# Performance review

Share with your colleagues:

1. What was the best thing you managed to do?
2. What didn't work out the way you wanted?
3. What should you do next time to ensure success?



Emily,  
Project Manager



Wrapping up  
the workday

# Additional tasks to improve efficiency



Bake shop: conditions



Bake shop: recommendations

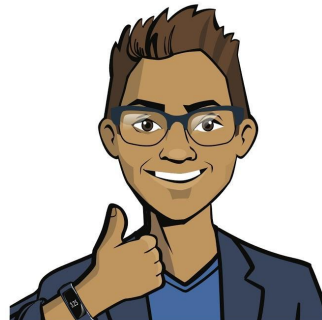


Bake shop: add'l tasks



“Confectionery shop: add'l tasks”

Theory: Boolean expressions and the



Wrapping up  
the workday