GAN及其变体用于手写数字图像生成

代码来自于 https://github.com/znxlwm/pytorch-generative-model-collections, 缩放像素到[0,1]区间后,原始代码做了三通道归一化而mnist数据集是单通道图像,需改成单通道且均值方差必须为0.5,或者直接不做transforms.Normalize也可以。

一、实验环境配置

环境配置

torch	1.8.1+cu111
torchvision	0.9.1+cu111
numpy	1.17.3
Python	3.6
matplotlib	3.1.1

Dataset

• GANs are notoriously finicky with hyperparameters, and also require many training epochs. In order to make this assignment approachable without a GPU, we will be working on the MNIST dataset, which is 60,000 training and 10,000 test images. Each picture contains a centered image of white digit on black background (0 through 9). This was one of the first datasets used to train convolutional neural networks and it is fairly easy -- a standard CNN model can easily exceed 99% accuracy.

To simplify our code here, we will use the PyTorch MNIST wrapper, which downloads and loads the MNIST dataset. The default parameters will take 5,000 of the training examples and place them into a validation dataset. The data will be saved into a folder called data.

二、理论方法

In 2014, <u>Goodfellow et al.</u> presented a method for training generative models called Generative Adversarial Networks (GANs for short). In a GAN, we build two different neural networks. Our first network is a traditional classification network, called the **discriminator**. We will train the discriminator to take images, and classify them as being real (belonging to the training set) or fake (not present in the training set). Our other network, called the **generator**, will take random noise as input and transform it using a neural network to produce images. The goal of the generator is to fool the discriminator into thinking the images it produced are real.

We can think of this back and forth process of the generator (G) trying to fool the discriminator (D), and the discriminator trying to correctly classify real vs. fake as a minimax game: $\min_{G} \max_{D} \max_{D} \mathbb{E}_{x \sim p_{\text{data}}} \left[\log D(x) \right] + \mathbb{E}_{z \sim p(z)} \left[\log (1 - D(G(z))) \right]$

where $z \sim p(z)$ are the random noise samples, G(z) are the generated images using the neural network generator G, and D is the output of the discriminator, specifying the probability of an input being real. In

<u>Goodfellow et al.</u>, they analyze this minimax game and show how it relates to minimizing the Jensen-Shannon divergence between the training data distribution and the generated samples from G.

To optimize this minimax game, we will attrnate between taking gradient *descent* steps on the objective for G, and gradient *ascent* steps on the objective for D:

- 1. update the **generator** (G) to minimize the probability of the **discriminator making the correct choice**.
- 2. update the **discriminator** (*D*) to maximize the probability of the **discriminator making the correct choice**.

While these updates are useful for analysis, they do not perform well in practice. Instead, we will use a different objective when we update the generator: maximize the probability of the **discriminator making the incorrect choice**. This small change helps to allevaiate problems with the generator gradient vanishing when the discriminator is confident. This is the standard update used in most GAN papers, and was used in the original paper from Goodfellow et al..

In this assignment, we will alternate the following updates:

1. Update the generator (G) to maximize the probability of the discriminator making the incorrect choice on generated data:

$$\mathop{\rm maximize}_{G} \mathbb{E}_{z \sim p(z)} \left[\log D(G(z)) \right]$$

2. Update the discriminator (D), to maximize the probability of the discriminator making the correct choice on real and generated data:

$$\max_{D} \mathbb{E}_{x \sim p_{ ext{data}}} \left[\log D(x)
ight] + \mathbb{E}_{z \sim p(z)} \left[\log (1 - D(G(z)))
ight]$$

Generative Adversarial Networks (GANs)

Discriminator

Our first step is to build a discriminator. Fill in the architecture as part of the nn.Sequential constructor in the function below. All fully connected layers should include bias terms. The architecture is:

- Fully connected layer with input size 784 and output size 256
- LeakyReLU with alpha 0.01
- Fully connected layer with input_size 256 and output size 256
- LeakyReLU with alpha 0.01
- Fully connected layer with input size 256 and output size 1

Recall that the Leaky ReLU nonlinearity computes $f(x) = \max(\alpha x, x)$ for some fixed constant α ; for the LeakyReLU nonlinearities in the architecture above we set $\alpha = 0.01$.

The output of the discriminator should have shape [batch_size, 1], and contain real numbers corresponding to the scores that each of the batch_size inputs is a real image.

Generator

Now to build the generator network:

- Fully connected layer from noise_dim to 1024
- ReLU
- Fully connected layer with size 1024
- ReLU
- Fully connected layer with size 784
- Tanh (to clip the image to be in the range of [-1,1])

GAN Loss

Compute the generator and discriminator loss. The generator loss is:

$$\ell_G = -\mathbb{E}_{z \sim p(z)} \left[\log D(G(z))
ight]$$

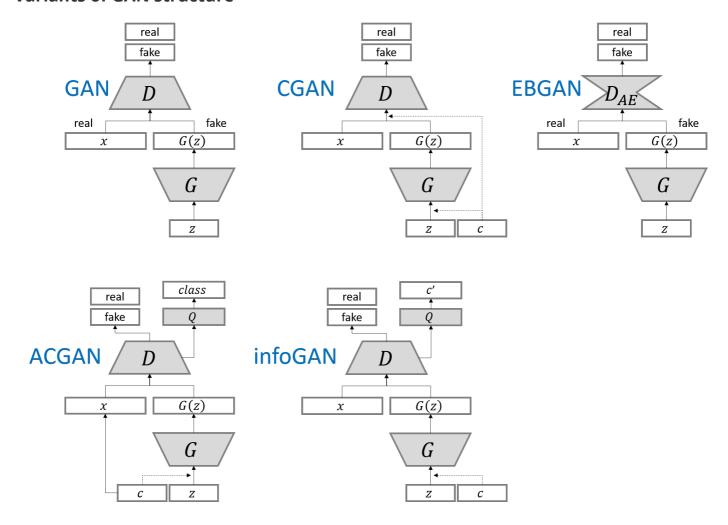
and the discriminator loss is:

$$\ell_D = -\mathbb{E}_{x \sim p_{ ext{data}}} \left[\log D(x)
ight] - \mathbb{E}_{z \sim p(z)} \left[\log (1 - D(G(z)))
ight]$$

Optimizing our loss

Make a function that returns an <code>optim.Adam</code> optimizer for the given model with a 1e-3 learning rate, beta1=0.55, beta2=0.999. You'll use this to construct optimizers for the generators and discriminators for the rest of the notebook.

Variants of GAN structure



LOSS Lists

Name	Paper Link	Value Function
GAN	https://arxiv.org /abs/1406.2661	$L_D^{GAN} = E[\log(D(x))] + E[\log(1 - D(G(z)))]$ $L_G^{GAN} = E[\log(D(G(z)))]$
LSGAN	https://arxiv.org /abs/1611.0407 6	$L_D^{LSGAN} = E[(D(x) - 1)^2] + E[D(G(z))^2]$ $L_G^{LSGAN} = E[(D(G(z)) - 1)^2]$
WGAN	https://arxiv.org /abs/1701.0787 5	$\begin{split} L_D^{WGAN} &= E[D(x)] - E[D(G(z))] \\ L_G^{WGAN} &= E[D(G(z))] \\ W_D &\leftarrow clip_by_value(W_D, -0.01, 0.01) \end{split}$
WGAN_GP	https://arxiv.org /abs/1704.0002 8	$L_D^{WGAN_GP} = L_D^{WGAN} + \lambda E[(\nabla D(\alpha x - (1 - \alpha G(z))) - 1)^2]$ $L_G^{WGAN_GP} = L_G^{WGAN}$
DRAGAN	https://arxiv.org /abs/1705.0721 5	$\begin{split} L_D^{DRAGAN} &= L_D^{GAN} + \lambda E[\left(\nabla D(\alpha x - (1 - \alpha x_p)) - 1\right)^2] \\ L_G^{DRAGAN} &= L_G^{GAN} \end{split}$
CGAN	https://arxiv.org /abs/1411.1784	$L_D^{CGAN} = E[\log(D(x,c))] + E[\log(1 - D(G(z),c))]$ $L_G^{CGAN} = E[\log(D(G(z),c))]$
ACGAN	[https://arxiv.or g/abs/1610.0958 5	$L_{D,Q}^{ACGAN} = L_D^{GAN} + E[P(class = c x)] + E[P(class = c G(z))]$ $L_G^{ACGAN} = L_G^{GAN} + E[P(class = c G(z))]$
EBGAN	https://arxiv.org /abs/1609.0312 6	$L_D^{EBGAN} = D_{AE}(x) + \max(0, m - D_{AE}(G(z)))$ $L_G^{EBGAN} = D_{AE}(G(z)) + \lambda \cdot PT$
BEGAN	https://arxiv.org /abs/1703.1071 7	$L_D^{BEGAN} = D_{AE}(x) - k_t D_{AE}(G(z))$ $L_G^{BEGAN} = D_{AE}(G(z))$ $k_{t+1} = k_t + \lambda(\gamma D_{AE}(x) - D_{AE}(G(z)))$

三、实验结果展示

Results for mnist

The following results can be reproduced with command:

```
python main.py --dataset mnist --gan_type <TYPE> --epoch 50 --batch_size 64
```

random generation

All results are generated from the random noise vector.

Name	Epoch 1	Epoch 15	Epoch 30
GAN	\$ 6 5 6 5 6 5 6 5 6 5 6 5 6 5 6 5 6 5 6	6261196446 8380651013 190613178 1906131538 5136104103 5136104103 733261959 733269798	6201136946 82866318438 4300813738 4300813738 757818443 757810441 757810445 7832647 7832647 783647
LSGAN		6494621728 8273902361 2076351320 0716021640 0716540955 2072098421 5126033074 5309499245 7309499245 7672878916)	0424821908 8273903852 2076851320 0716021650 8716540933 2072088421 5126658074 580749445 1913029101
WGAN	400043450300 4403500300 4404504 440450 450340 450	4509294163 BL438163300 U465079078 U47871148 V0831850 V0831850 V08491850 V084918198 V08318234	45012963 9450990 9450990 1996931 199693 1996 199

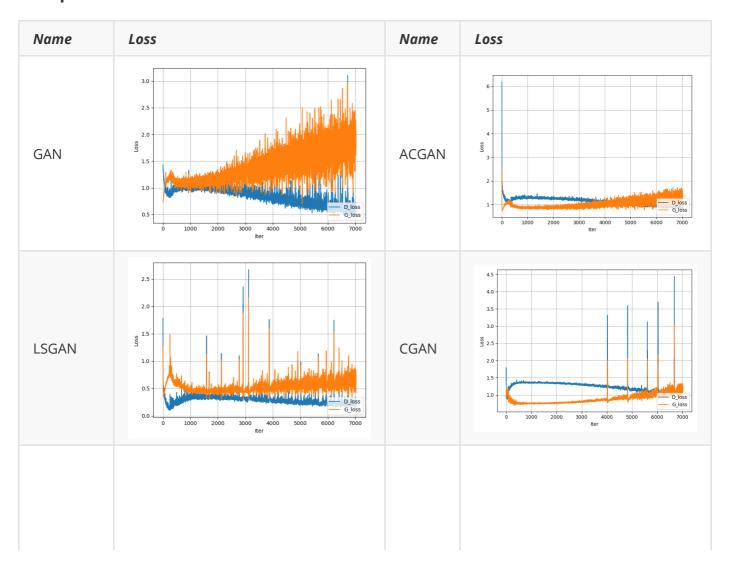
WGAN_GP		在 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	1605433448 160535403784 1675375403784 16753757575 167537575 1675375 1
DRAGAN	五 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4	1004051208 7047037419 41234796192 3683806192 36838061936 38961111 6559621111 6926879941 6926879941	1004051206 7007039917 6123166492 80766492 80766493 80766493 60766493 60766494 607664 607664 607666 60766 607
EBGAN			
BEGAN		767 \ 37 \ 7 \ 7 \ 7 \ 7 \ 7 \ 7 \ 7 \ 7 \	7617377977 0931210517 94241237644 1341237644 1963140744 1963140751 6944993495 6444934412 6444934412

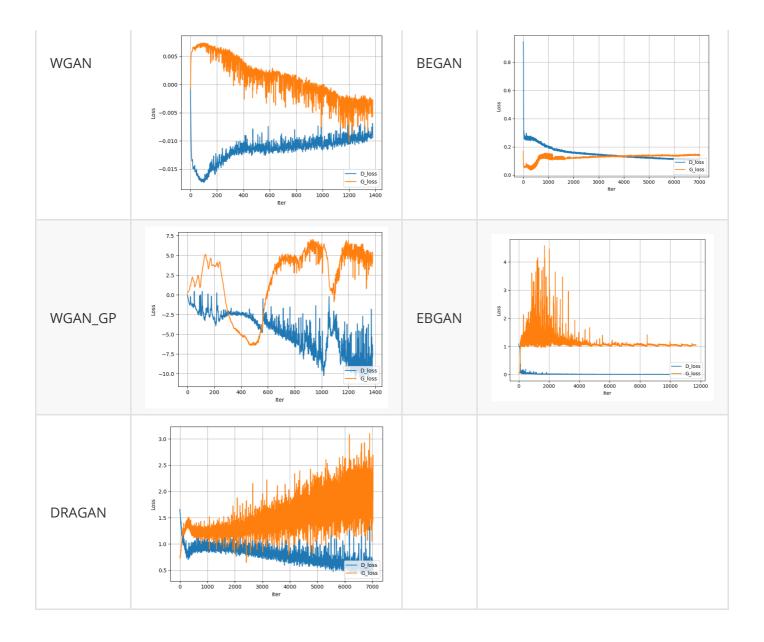
Conditional generation

Each row has the same noise vector and each column has the same label condition.

Name	Epoch 1	Epoch 15	Epoch 30
CGAN	0123456789 0123456789 0123456789 0123456739 0123456739 0123436739 0123436739	0123456789 0123456789 0123456789 0123456789 0123456789 0123456789 0123456789 0123456789	0123456789 0123456789 0123456789 0123456789 0123456789 0123456789 0123456789 0123456789
ACGAN	0123456729 0123456729 0123456729 0123456729 0123456729 0123456729 0123456729 0123456729	0123456789 0123456789 0123456789 0123456789 0123456789 0123456789 0123456789 0123456789	0123456789 0123456789 0123456789 0123456789 0123456789 0123456789 0123456789 0123456789

Loss plot





WGAN_GP和EBGAN没有达到代码demo中的效果,进一步分析原因。

在30个EPOCH内,可以看出只有WGAN_GP和EBGAN的discriminator和generator的loss快速重合后,迅速分开。观察应该是对于mnist数据集这两个的discriminator太强了,以至于让generator学不到什么东西。对学习率调整,扩大十倍后WGAN_GP达到预期效果,EBGAN没训练出来,调整了很多参数还是不行。

Name	Epoch 1	Epoch 15	Epoch 30	loss
WGAN_GP	1150045451355 1140355005300 1140547500 11505475 115055 11505	4509294163 8443876308 4465077070 119871144 704315699 7085144259 99019411651 0149421194 3476310148	4507397363 08455397090 1495397090 1495893/109 2318193035 2056194759 9401731656 0649428476 34703/05/60	-10 -200 edo 600 800 1000 1200 1400
EBGAN				