

Aristotle Henderson

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Education

University of California, Los Angeles (UCLA)

Expected Jun 2023

- Bachelor of Science, Computer Science
- 4.0 GPA – Dean's Honor List, member of Upsilon Pi Epsilon and Tau Beta Pi
- Coursework: Data Structures, Algorithms, Architecture, Calculus, Discrete Math, Linear Algebra, Physics, Operating Systems

Technical Skills

- Proficient using Python, C, C++, JavaScript, Bash; experience with C#, Java, Swift, R, HTML, CSS, x86 assembly
- Experience using AWS, Firebase, Node.js; proficient with Xcode, Android Studio, React Native, Git, Adobe CC, databases
- Expertise in research, technical writing; skilled with distributed systems, object-oriented design, full-stack software development

Work Experience

Stealth Startup – Software Engineer

Oct 2021 to present – Los Angeles, CA

- Developing frontend web interface and backend infrastructure for an innovative early-stage startup beyond the MVP stage
- Designing a second version of the full stack application; planning for long-term growth and scalability using modern frameworks

Marvell Technology – Software Engineer Intern

Jun 2021 to Sep 2021 – Burlington, VT

- Designed software that optimizes and analyzes critical components for ASIC AI accelerators and 5G networking products
- Engineered foundational improvements in chip power, performance, and yield by using Python, Pandas, Jupyter Notebook, and R Shiny to transform tens of thousands of semiconductor data collections and automate pivotal silicon design decisions
- Expanded sophisticated memory selection software with novel statistics-based features and optimizations using C#, .NET
- Created presentations, documentation, and diagrams for internal engineering use and demonstration to executive directors

Naval Postgraduate School – Research Intern

Jun 2018 to Jul 2018 – Monterey, CA

- Guided team's Android app creation, enabling interaction among defense experts; mentored by Dr. Edward B. Rockower
- Employed Firebase Authentication/Database/Storage, Android Studio, Java libraries to host Global ECCO's strategy games and other media; allows gameplay between multiple devices with the use of many Android activities and fragments
- Spearheaded the development of an iOS application in Swift with a matching feature set and backend integration
- Authored technical reports detailing the project's achievements; my progress included in our sponsor's Report to U.S. Congress

Project Experience

Upsilon Pi Epsilon at UCLA – Induction Chair

Jun 2021 to present – Los Angeles, CA

- Manage events and communications for the next generation of UPE scholars in service of the UCLA CS community
- Oversee collaborations with other committee chairs to introduce new networking programs for active members

UCLA DevX – Software Engineer

Oct 2020 to present – Los Angeles, CA

- Develop backend software for the foundation of BruinBot, an agile robotic delivery project designed to help UCLA
- Architect database models and server routing for location and path orchestration by utilizing Node.js, Express, MongoDB, AWS
- Build a Python bot simulator for deployment with Kubernetes, Docker; designed for use with production hardware
- Implement innovative delivery mapping and bot GPS features for user-facing mobile app using React Native, TypeScript

UCLA Scalable Analytics Institute – Undergraduate Researcher

Jan 2020 to present – Los Angeles, CA

- Pioneer work on a research project that automates and improves text identification with natural language processing (NLP)
- Utilize technologies like Python, PyTorch, and Docker to build novel tag generation machine learning (ML) algorithms
- Study NLP academic papers and test existing supervised language models against large datasets to build upon existing neural network development; construct ML data processing for ingestion of millions of textual data points with data mining

Bruin Racing Baja – Project Engineer

Sep 2019 to present – Los Angeles, CA

- Create data acquisition and navigation electronics for an advanced all-terrain vehicle with low-level control of subsystems
- Lead development of advanced data acquisition electronics for a custom dynamometer to improve vehicle performance
- Construct a Raspberry Pi-based live data collection system that enables further analysis of vehicle behavior

Vibecheck: A Sentiment Analysis Search Engine

Apr 2020 to Jun 2020 – Los Angeles, CA

- Collaborated with a group of student developers on a full stack web application with React, JavaScript, and Python that presents sentiment information from social media; contributed to sentiment algorithm's design and social media API integration
- Developed backend MySQL search trend database, all frontend React webpages, and search result data visualizations