

# Max-Cut Heuristics Evaluation Report

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## Overview

This report presents a comparison of the five heuristic algorithms for solving the Max-Cut problem on a set of graphs. The implemented algorithms are:

- Randomized
- Greedy
- Semi-Greedy
- Local Search
- **GRASP** (Greedy Randomized Adaptive Search Procedure)

## Algorithm Descriptions

**Randomized Algorithm:** Each vertex is randomly assigned to one of the two partitions with equal probability. This process is repeated multiple times and the average or best cut value is reported.

**Greedy Algorithm:** Starts with the heaviest edge and places its endpoints into opposite partitions. Remaining vertices are assigned to the partition where they contribute more to the current cut weight.

**Semi-Greedy Algorithm:** Like greedy, but instead of always picking the best option, it selects from a restricted candidate list (RCL) based on a tunable parameter  $\alpha$ . This introduces randomness to the solution.

**Local Search:** Starting from a solution (e.g., from Semi-Greedy), iteratively moves vertices between partitions to locally improve the cut weight. Stops when no single move improves the solution.

**GRASP:** Combines semi-greedy construction with local search. Repeats the entire process multiple times and returns the best solution found across iterations.

## Performance Comparison

The following figure shows the Max-Cut values obtained by each algorithm across Graphs G1 to G5.

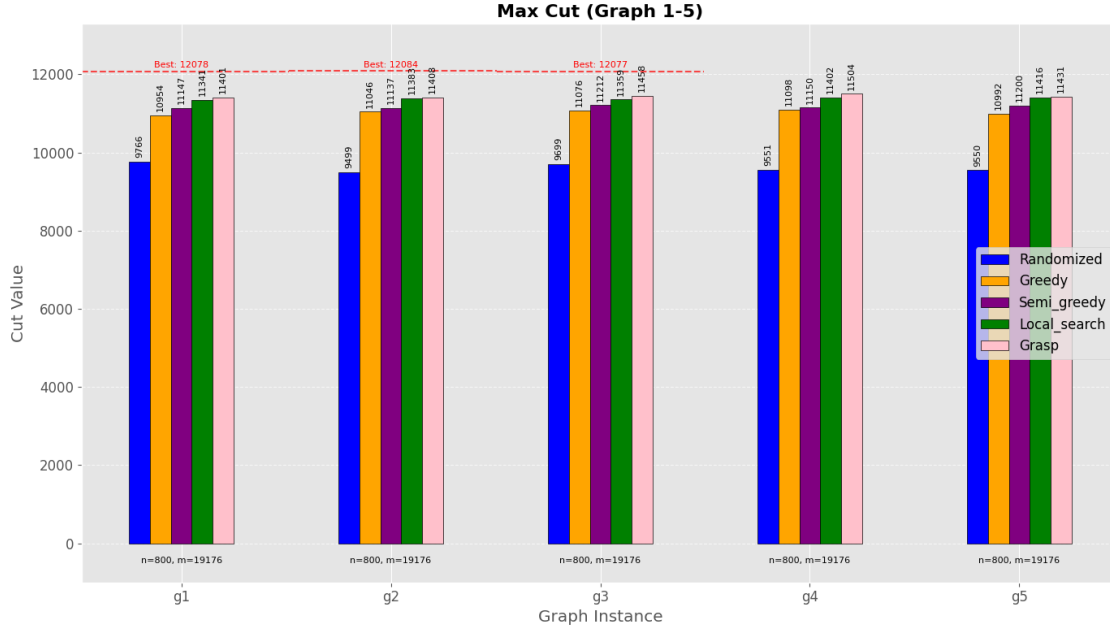


Figure 1: Comparison of Max-Cut values for different algorithms on G1–G5

### Observations:

- GRASP consistently performs the best among all methods across all graphs.
- Local Search significantly improves solutions obtained from initial greedy or semi-greedy constructions.
- The greedy approach performs better than the randomized one but is often outperformed by semi-greedy.
- Randomized solutions are the least consistent and have the highest variance.

## Conclusion

**GRASP** emerges as the most effective heuristic among those implemented, achieving the highest cut values across the graphs. While greedy methods provide a good baseline, combining them with local search improves results to a great extent.