ASSIGNMENT-11

1. Write a code to implement In-Order, Pre-Order and Post-Order Traversal in a Binary Search Tree

SOLUTION:

```
#include <stdio.h>
#include <stdlib.h>
struct Node {
  int data;
  struct Node* left;
  struct Node* right;
};
struct Node* createNode(int value) {
  struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
  newNode->data = value;
  newNode->left = newNode->right = NULL;
  return newNode;
}
struct Node* insert(struct Node* root, int value) {
  if (root == NULL) {
     return createNode(value);
  if (value < root->data) {
     root->left = insert(root->left, value);
  }
  else if (value > root->data) {
     root->right = insert(root->right, value);
  return root;
}
void inOrderTraversal(struct Node* root) {
  if (root != NULL) {
     inOrderTraversal(root->left);
     printf("%d ", root->data);
     inOrderTraversal(root->right);
  }
}
void preOrderTraversal(struct Node* root) {
  if (root != NULL) {
```

```
printf("%d ", root->data);
     preOrderTraversal(root->left);
     preOrderTraversal(root->right);
  }
}
void postOrderTraversal(struct Node* root) {
  if (root != NULL) {
     postOrderTraversal(root->left);
     postOrderTraversal(root->right);
     printf("%d ", root->data);
  }
}
void freeTree(struct Node* root) {
  if (root != NULL) {
     freeTree(root->left);
     freeTree(root->right);
     free(root);
  }
}
int main() {
  struct Node* root = NULL;
  int n, value;
  printf("Enter the number of elements in the BST: ");
  scanf("%d", &n);
  printf("Enter the elements separated by space: ");
  for (int i = 0; i < n; i++) {
     scanf("%d", &value);
     root = insert(root, value);
  }
  printf("\nIn-order traversal: ");
  inOrderTraversal(root);
  printf("\nPre-order traversal: ");
  preOrderTraversal(root);
  printf("\nPost-order traversal: ");
  postOrderTraversal(root);
  freeTree(root);
  return 0;
}
```

OUTPUT:

Enter the number of elements in the BST: 8

Enter the elements separated by space: 5 9 8 3 6 11 15 10

In-order traversal: 3 5 6 8 9 10 11 15 Pre-order traversal: 5 3 9 8 6 11 10 15 Post-order traversal: 3 6 8 10 15 11 9 5