

# ARIVUSELVAN D

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Portfolio:[<https://arivuselvan775.github.io/Arivuselvan.github.io/>]

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## SUMMARY

B.E. Computer Science & Engineering graduate .Strong foundation in Python, problem-solving, and beginner game development using Godot. Passionate about learning, building projects, and contributing to real-world software solutions.

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## EDUCATION

### B.E. – Computer Science & Engineering

[Meenakshi Ramaswamy Engineering college], [City-Ariyalur] — [Year of Graduation-2025] CGPA/Percentage: [7.78/70.3%]

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## SKILLS

- **Programming:** Python
  - **Game Development:** Godot Engine (2D, GDScript)
  - **Tools:** GitHub, VS Code
  - **Concepts:** Data Structures, OOP, Problem-Solving
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## PROJECTS

### 2D Platformer Fighting Game (Godot)

- Developed a basic 2D game using GD Script in Godot Engine.
  - Implemented player movement, melee combats , ranged combats, sounds, collectibles, health bar, AI Enemy, animations, state machines and main menu
  - Published playable demo on GitHub/itch.io.
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## ADDITIONAL INFORMATION

**Office Productivity:** MS Excel, MS word, Google Docs

**Languages:** English, Tamil

**Certifications:** Oracle Certified Foundation Associate, Microsoft Office 365 Productivity Suite Offerings, Oracle - Cloud Computing

**Computer Literacy:** File management, troubleshooting, Windows maintenance