

ARIVUSELVAN D

Phone:[6374095255] Email:[arivu8455@gmail.com]

SUMMARY

B.E. Computer Science & Engineering graduate .Strong foundation in Python, problem-solving, and beginner game development using Godot. Passionate about learning, building projects, and contributing to real-world software solutions.

EDUCATION

B.E. – Computer Science & Engineering

[Meenakshi Ramaswamy Engineering college], [City-Ariyalur] — [Year of Graduation-2025] CGPA/Percentage: [7.78/70.3%]

SKILLS

- **Programming:** Python
 - **Game Development:** Godot Engine (2D, GDScript)
 - **Tools:** GitHub, VS Code
 - **Concepts:** Data Structures, OOP, Problem-Solving
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PROJECTS

2D Platformer Fighting Game (Godot)

- Developed a basic 2D game using GD Script in Godot Engine.
 - Implemented player movement, melee combats , ranged combats , collectibles, Health bar, AI Enemy, animations, state machines.
 - Published playable demo on GitHub/itch.io.
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ADDITIONAL INFORMATION

Office Productivity: MS Excel, MS word, Google Docs

Languages: English, Tamil

Certifications: Oracle Certified Foundation Associate, Microsoft Office 365 Productivity Suite Offerings, Oracle - Cloud Computing

Computer Literacy: File management, troubleshooting, Windows maintenance