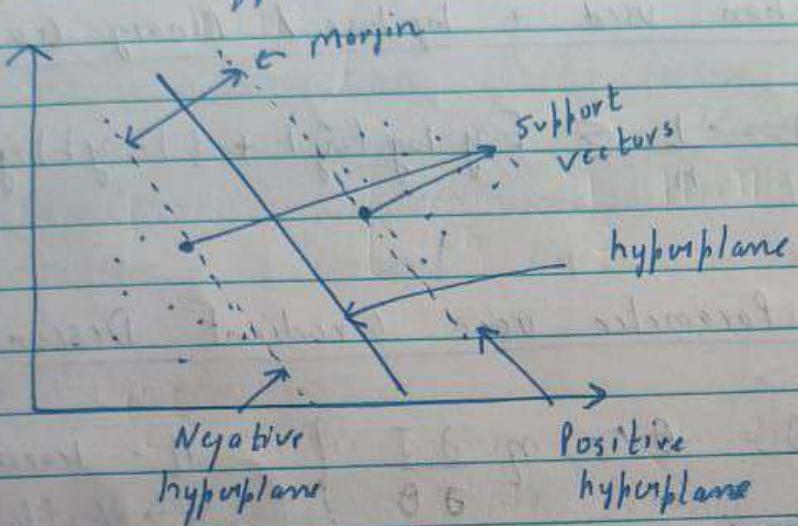


SVM (Support Vector Machine)

It is a supervised ML algo. used for both classification & regression tasks.

It tries to find best boundary known as hyperplane that separate different classes in data.



Support vectors → These are the closest data points to hyperplane that define class boundary

Hyperplane → It is a plane that separates different classes.

Main Objective →

Goal is to maximize the margin b/w two classes. The larger margin better model performance.

Kernel → A function that maps data to a higher dimensional space enabling SVM to handle non-linearly separable data.

Kernel → Linear, Polynomial, RBF,

Standard Distance, plane $ax + by + cz + d = 0$

point (x_0, y_0, z_0) .

$$d = \frac{|ax_0 + by_0 + cz_0 + d|}{\sqrt{a^2 + b^2 + c^2}}$$

Our SVM Plane,

$$w_n + b = 0$$

$$w_1 n_1 + w_2 n_2 + \dots + w_n n_n + b = 0$$

$$\text{SVM, Distance formula} = \left\{ \frac{|w \cdot x_0 + b|}{\|w\|} \right\}$$

$$\text{SVM, planes } (+v, -v) \rightarrow w_n + b = +1$$

$$w_n + b = -1$$

$$\text{SVM, Plane} \rightarrow w_n + b = 0$$

$$\text{in 2D} \rightarrow w_1 n + w_2 y + b = 0$$

$$\text{Support vector} \rightarrow w_1 n + w_2 y + b = 1 \quad (+v, \text{one})$$

any point

$$(x_0, y_0) \text{ on line} \rightarrow w_1 n_0 + w_2 y_0 + b = 1$$

Finding Distance b/w Point & Plane (SVM) \Rightarrow margin of

$$d = \frac{|w_1 n_0 + w_2 y_0 + b|}{\sqrt{w_1^2 + w_2^2}}$$

$$\left\{ d = \frac{1}{\|w\|} \right\}$$

As $\sqrt{w_1^2 + w_2^2} = \|w\|$ vector form

Same distance from negative Plane side.

$$\text{Total margin} = \frac{2}{\|w\|}$$

\rightarrow we have to maximize this.

Showing how $\max \frac{2}{\|w\|}$ is same as $\min \frac{1}{2} \|w\|^2$

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$$\begin{array}{ll} \text{Remove} & \text{Reciprocal} \\ \max \frac{2}{\|w\|} & = \max \frac{1}{\|w\|} = \min \frac{1}{\|w\|} \end{array}$$

$\min \|w\|$ squaring not change min point.

$$\Downarrow \min \|w\|^2 \quad \text{Now, adding } \frac{1}{2} \text{ constant for math convenience}$$

$$\left\{ \min \frac{1}{2} \|w\|^2 \right\}$$

★ Objective function, $\left[\min_{w,b} \frac{1}{2} \|w\|^2 \right] \{$

- Soft Margin SVM

↳ Allow some misclassification by introducing slack variable, soft margin SVM used when data is not perfectly separable.

Observe in this we introduce hinge loss.

$$\left[\min_{w,b} \frac{1}{2} \|w\|^2 + C \sum_{i=1}^n \max(1 - y_i(w \cdot u_i + b), 0) \right]$$

- hard Margin SVM

↳ It is used when data is perfectly linearly separable.

$$\left[\min_{w,b} \frac{1}{2} \|w\|^2 \right]$$

As we are going to find best hyperplane $w^T x + b = 0$
 learnable parameters are w & b (best values find task).

In this for optimization we use Lagrange eqn
 instead of gradient descent as GD is not
 suitable for strictly constrained optimization.

Lagrangian = Objective - $\sum \text{multiplier} \times \text{constraint}$.

$$\left\{ \frac{1}{2} \|w\|^2 - \sum \alpha_i [y_i (w \cdot x_i + b) - 1] \right\}$$

Key Points

- Use sum when data is linear / kernel separable
- Margin maximization is important
- Only few support vector decides boundary
- Not use when model needs direct probability output
- Dataset has heavy overlap \rightarrow too many support vector
- Very large Dataset.