

practice coding questions based on Object-Oriented Programming (OOP) principles in Python:

### Question 1: Class Inheritance

Define a base class called Animal with a method speak().

Create two subclasses, Dog and Cat, that inherit from Animal.

Override the speak() method in each subclass to print a different sound.

```
class Animal:
    def speak(self):
        print("Generic animal sound")

class Dog(Animal):
    def speak(self):
        print("Woof!")

class Cat(Animal):
    def speak(self):
        print("Meow!")

# Test the classes

dog = Dog()

cat = Cat()

dog.speak() # Output should be "Woof!"

cat.speak() # Output should be "Meow!"
```

## Question 2: Encapsulation and Getter/Setter

Create a class called Circle with a private attribute radius.

Implement getter and setter methods to access and modify the radius.

Include a method calculate\_area() that returns the area of the circle.

```
import math

class Circle:

    def __init__(self, radius):

        self.__radius = radius # Private attribute

    def get_radius(self):

        return self.__radius

    def set_radius(self, radius):

        if radius > 0:

            self.__radius = radius

    def calculate_area(self):

        return math.pi * self.__radius**2


# Test the class

circle = Circle(5)

print("Radius:", circle.get_radius())

print("Area:", circle.calculate_area())
```

### Question 3: Polymorphism

Create a base class called Shape with an abstract method area().

Create two subclasses, Circle and Square, that inherit from Shape.

Implement the area() method in each subclass.

```
from abc import ABC, abstractmethod

class Shape(ABC):

    @abstractmethod

    def area(self):

        pass

class Circle(Shape):

    def __init__(self, radius):

        self.radius = radius

    def area(self):

        return math.pi * self.radius**2

class Square(Shape):

    def __init__(self, side_length):

        self.side_length = side_length

    def area(self):

        return self.side_length**2

# Test the classes

circle = Circle(5)

square = Square(4)

print("Circle Area:", circle.area())

print("Square Area:", square.area())
```

These questions cover aspects of class inheritance, encapsulation, and polymorphism in Python. Feel free to use them for practice and modify them as needed!