

## **CSE 201 ADVANCED PROGRAMMING**

*MidSem Examination [2021-22] [Total 20 marks, Duration: 1hr]*

### **[Section A]**

Answer any SEVEN of the following. Don't spend more than 3 minutes on any of these questions. **[7x1=7 marks]**

- Q1) Why and where do we need @Override annotation?
- Q2) In what all ways can we overload a function?
- Q3) Name the four types of access modifiers. Discuss how they modify accessibility.
- Q4) What is the difference between composition and association class relationships?
- Q5) What is the difference between dependency and association class relationships?
- Q6) How does a setter function help in Encapsulation?
- Q7) Differentiate between static and instance variables in a class.
- Q8) Differentiate between static and non-static methods in a class.
- Q9) In what all ways can we initialize instance variables of a class?
- Q10) What do you mean by reference and object types of a variable? [NOTE: They are also known as declared and actual types, respectively]

### **[Section B]**

Answer any TWO of the following. Don't spend more than 6 minutes on any of these questions. **[2x3=6 marks]**

- Q1) When does a compiler link a function to a function call? When it doesn't, what links them and how?
- Q2) Write a program to illustrate the importance of super keyword in avoiding null pointer exception.
- Q3) In what all ways can we make a class immutable? Give an example of an immutable class.

### **[Section C]**

Answer any ONE of the following. **[1x7=7 marks]**

- Q1) Write a program that illustrates all three kinds of class relationships.
- Q2) Identify errors in the following code and rectify them:

```

interface Animal{
    public void eat(Animal A);
    public void move(Animal A);
}

abstract class Bird implements Animal{
    abstract public void eat(Animal A);
    abstract public void move(Animal A);
}

class Parrot extends Bird{
    protected String name;
    Parrot(String name){
        name=name;
    }
    @Override
    public void eat(Bird A){
        System.out.println(this.name+ " eats with " + ((Parrot)A).name);
    }
    @Override
    static void move(Animal A) {
        System.out.println(this.name+ " flies with " + ((Parrot)A).name);
    }
}

class Crow extends Parrot{
    Crow(String name){
        super();
    }
    @Override
    public void eat(Animal A) {
        System.out.println(super.name+ " eats with " + ((Parrot)A).name);
    }
    @Override
    public void move(Animal A) {
        System.out.println(super.name+ " flies with " + ((Parrot)A).name);
    }
}

class Main2 {
    public static void main2(String[] args) {
        Animal Ap1=new Animal("parrot1");
        Bird Ac1 = new Crow("crow1");
        Parrot Ap2 = new Parrot("parrot2");
        Crow Ac2 = new Crow("crow2");
        Bird [] birds = {Ap1,Ac1,Ap2,Ac2};
        birds[0].eat(birds[1]);
        birds[0].move(birds[2]);
        birds[2].eat(birds[3]);
        birds[3].move(birds[1]);
    }
}

```

**Expected Output:**

parrot1 eats with crow1

parrot1 flies with parrot2

parrot2 eats with crow2

crow2 flies with crow1