

Java - Custom Exception

Java Custom Exception

The custom exception refers to the creation of your own exception to customize an **exception** according to the needs. The custom exceptions are derived from the **Exception** class.

Need of Java Custom Exceptions

- To categorize the exceptions based on the different types of errors in your project.
- To allow application-level exception handling.

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Create a Custom Exception in Java

To create a custom exception, you need to create a **class** that must be inherited from the **Exception** class.

Syntax

Here is the syntax to create a custom class in Java -

```
class MyException extends Exception {  
}
```

You just need to extend the predefined **Exception** class to create your own Exception. These are considered to be checked exceptions.

Rules to Create Custom Exception

Keep the following points in mind when writing your own exception classes –

- All exceptions must be a child of **Throwable**.
- If you want to write a checked exception that is automatically enforced by the Handle or Declare Rule, you need to extend the **Exception** class.

- If you want to write a runtime exception, you need to extend the `RuntimeException` class.

Java Custom Exception Example

The following **InsufficientFundsException** class is a user-defined exception that extends the `Exception` class, making it a checked exception. An exception class is like any other class, containing useful fields and methods.

```
class InsufficientFundsException extends Exception {  
    private double amount;  
  
    public InsufficientFundsException(double amount) {  
        this.amount = amount;  
    }  
  
    public double getAmount() {  
        return amount;  
    }  
}
```

To demonstrate using our user-defined exception, the following `CheckingAccount` class contains a `withdraw()` method that throws an `InsufficientFundsException`.

```
class CheckingAccount {  
    private double balance;  
    private int number;  
  
    public CheckingAccount(int number) {  
        this.number = number;  
    }  
  
    public void deposit(double amount) {  
        balance += amount;  
    }  
  
    public void withdraw(double amount) throws InsufficientFundsException {  
        if(amount <= balance) {  
            balance -= amount;  
        }else {  
            double needs = amount - balance;  
        }  
    }  
}
```

```
        throw new InsufficientFundsException(needs);
    }
}

public double getBalance() {
    return balance;
}

public int getNumber() {
    return number;
}
}
```

The following BankDemo program demonstrates invoking the deposit() and withdraw() methods of CheckingAccount.

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```
package com.tutorialspoint;

public class BankDemo {

    public static void main(String [] args) {
        CheckingAccount c = new CheckingAccount(101);
        System.out.println("Depositing $500...");
        c.deposit(500.00);

        try {
            System.out.println("\nWithdrawing $100...");
            c.withdraw(100.00);
            System.out.println("\nWithdrawing $600...");
            c.withdraw(600.00);
        } catch (InsufficientFundsException e) {
            System.out.println("Sorry, but you are short $" + e.getAmount());
            e.printStackTrace();
        }
    }

    class CheckingAccount {
        private double balance;
```

```
private int number;

public CheckingAccount(int number) {
    this.number = number;
}

public void deposit(double amount) {
    balance += amount;
}

public void withdraw(double amount) throws InsufficientFundsException {
    if(amount <= balance) {
        balance -= amount;
    }else {
        double needs = amount - balance;
        throw new InsufficientFundsException(needs);
    }
}

public double getBalance() {
    return balance;
}

public int getNumber() {
    return number;
}

class InsufficientFundsException extends Exception {
    private double amount;

    public InsufficientFundsException(double amount) {
        this.amount = amount;
    }

    public double getAmount() {
        return amount;
    }
}
```

Output

Compile all the above three files and run BankDemo. This will produce the following result –

```
Depositing $500...
Withdrawal $100...
Withdrawal $600...
Sorry, but you are short $200.0
com.tutorialspoint.InsufficientFundsException
    at com.tutorialspoint.CheckingAccount.withdraw(BankDemo.java:39)
    at com.tutorialspoint.BankDemo.main(BankDemo.java:14)
```

In next example, we're declaring our custom exception as **RuntimeException** to make it as unchecked exception class as below –

```
class MyException extends RuntimeException {
}
```

Example to Create Custom Class by Extending Runtime Exception

We are extending the predefined **RuntimeException** class to create your own Exception as an unchecked exception. The following **InsufficientFundsException** class is a user-defined exception that extends the **RuntimeException** class, making it a unchecked exception. An **RuntimeException** class is like any other class, containing useful fields and methods.

```
class InsufficientFundsException extends RuntimeException {
    private double amount;

    public InsufficientFundsException(double amount) {
        this.amount = amount;
    }

    public double getAmount() {
        return amount;
    }
}
```

The following BankDemo program demonstrates invoking the deposit() and withdraw() methods of CheckingAccount using unchecked exception.

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```
package com.tutorialspoint;

public class BankDemo {

    public static void main(String [] args) {
        CheckingAccount c = new CheckingAccount(101);
        System.out.println("Depositing $500...");
        c.deposit(500.00);

        System.out.println("\nWithdrawing $100...");
        c.withdraw(100.00);
        System.out.println("\nWithdrawing $600...");
        c.withdraw(600.00);

    }
}

class CheckingAccount {
    private double balance;
    private int number;

    public CheckingAccount(int number) {
        this.number = number;
    }

    public void deposit(double amount) {
        balance += amount;
    }

    public void withdraw(double amount) {
        if(amount <= balance) {
            balance -= amount;
        }else {
            double needs = amount - balance;
            throw new InsufficientFundsException(needs);
        }
    }

    public double getBalance() {
```

```
        return balance;
    }

    public int getNumber() {
        return number;
    }
}

class InsufficientFundsException extends RuntimeException {
    private double amount;

    public InsufficientFundsException(double amount) {
        this.amount = amount;
    }

    public double getAmount() {
        return amount;
    }
}
```

Output

Compile and run BankDemo. This will produce the following result –

```
Depositing $500...
```

```
Withdrawing $100...
```

```
Withdrawing $600...
```

```
Exception in thread "main"
```

```
com.tutorialspoint.InsufficientFundsException
```

```
    at com.tutorialspoint.CheckingAccount.withdraw(BankDemo.java:35)
    at com.tutorialspoint.BankDemo.main(BankDemo.java:13)
```