

Arjun Murmu

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CAREER OBJECTIVE

To work with a progressive organization where I can contribute my skills and experience to enhance both personal and organizational growth, while maintaining a strong focus on time management, quality and discipline.

Education

Veer Surendra Sai University of Technology, B.Tech in Computer Science and Engineering 2022-2026

- **Coursework:** Database Management System, Computer Networking, Computer Organization and Architecture, Operating System, Compiler Design, Theory of Computation, Data Structure and Algorithm, Computer Graphic, Engineering mathematics Computational Theory

Ravenshaw Higher Secondary School, Science Stream 2019-2021

- **Coursework:** Physics, Chemistry, Information Technology, mathematics.

U N High School, Matriculation 2016-2019

Experience

Teaching, Sikhya O Sanskar Kendra, Burla October 2023 – May 2025

- I have completed one year of experience teaching Class 9 Mathematics, with a focus on Geometry. I also served as the Class 9 Coordinator last year.

Customer Service Associate, CSC Center/CFC Shop Sep 2021 - Aug 2022

- Provided technical support and customer service for one year at a CSC (Common Service Center)/CFC (Customer Facilitation Center) shop.
- Assisted customers with various government and digital services, ensuring a smooth and efficient process.
- Gained hands-on experience in managing client interactions, resolving issues, and maintaining service quality.
- Developed strong communication and problem-solving skills while handling a diverse range of customer queries and concerns.

Projects

Portfolio Website github.com/Arjun-murmu

- Designed and built a personal online portfolio using **HTML, CSS, and JavaScript**, showcasing my bio, skills, projects, and downloadable CV.
- Deployed and maintained the site using **GitHub Pages**, enabling seamless updates and public visibility.
- Completed during my self-learning journey to enhance web development and version control proficiency.
- Tools Used: HTML, CSS, JavaScript

SQL – Pizza Sales Analysis github.com/arjunmumu/

- Designed and queried a relational database to analyze pizza sales data.
- Applied **JOINS, aggregations, and subqueries** to calculate revenue, top-selling pizzas, and category-wise performance.
- Tools Used: SQL

Snack Game (Python) github.com/Arjun-murmu

- Developed a classic **Snake-style game** using **Python** (likely with Turtle or Pygame) featuring smooth controls, growing snake mechanics, collision detection, and real-time **score tracking**.

- Strengthened skills in **game loop logic**, **event-driven programming**, and **user interaction handling**.
- Tools Used: Python

Python – Turtle Crossing Game

github.com/Arjun-murmu

- Developed an engaging **Turtle Crossing game** using Python's turtle module, featuring player-controlled movement, dynamic obstacles (e.g., moving cars), and level progression.
- Reinforced skills in **event-driven programming**, **collision detection**, and game loop logic.
- Tools Used: Python

Technical Skills

Programming Languages: Python, HTML, CSS, C++ , SQL, JavaScript

Productivity Tools: Microsoft Word, Microsoft Excel

Licenses and Certificate

- Get Started with Presentation Applications
- Introduction to Python
- Crash Course on Python
- Introduction to Front-End Development
- HTML and CSS: Building a Single-Page Website
- Get Started with Spreadsheet Applications: Excel