



## PROFILE SUMMARY

I'm a passionate and aspiring software engineer with a strong desire to create innovative solutions and push the boundaries of technology. With a deep love for coding and problem-solving, I am constantly seeking opportunities to learn and grow in this ever-evolving field

## EDUCATION

### KPR Institute of Engineering & Tech

Bachelor's Degree in ECE || CGPA - 7.39  
2018 - 2022

### Kathiravan Matric High Sec School

HSC - 86%  
2017 - 2018  
SSLC - 94.5%  
2015 - 2016

## SKILLS

- C++, C#, Java, VBA macro, HTML, CSS, JavaScript
- Concepts: OOP, Data Structures, Multithreading
- Tools: Visual Studio code, Git, GitHub, Oracle SQL Developer
- Soft skills: Problem Solving, Debugging, Technical Support,

## PROFESSIONAL

### Software Engineer

**Tech Mahindra** | 2023 Feb - Present

- Used Oracle SQL Developer to query system logs, diagnose software issues, and generate customized reports for warehouse management system.
- Developed and maintained VBA macros to automate repetitive Excel tasks for UPS clients, reducing manual effort by 60%.
- Diagnosed and resolved software issues through systematic debugging, reducing client downtime.

#### Technologies :

- Oracle SQL Developer, Softeon solution.

#### Language :

- SQL
- VBA Macro

## TECHNICAL PROFILES

- [Leetcode](#)
- [GeeksforGeeks](#)
- [Github](#)

## PROJECTS

**Portfolio:** [Deployed](#)

**Technologies:** HTML, CSS, JavaScript

#### Description:

Created a personal portfolio website using HTML, CSS, and JavaScript to introduce myself, share my projects. The site features a responsive layout, clean UI, and organized sections.

Github link:

[Portfolio](#)

### Air Traffic Control System

**Technologies:** C++, Multithreading, OOP, STL, Git, GitHub

#### Description:

Developed a console-based air traffic control system using C++, simulating runway allocation for takeoff and landing operations. Integrated multithreading to manage runway availability in real-time. Designed an object-oriented structure with classes for Flight, Runway, Thread Manager, and a central system controller to handle logic. Utilized STL containers like map and unordered\_map for efficient data handling.

#### Key Features:

Real-time simulation using std::thread and sleep\_for for runway processing.

Dynamically allocates runways based on flight weight and duration.

Modular design with reusable components and clean separation of concerns.

Includes a console UI for managing operations like takeoff, landing, emergency requests, and system status.

Github link:

[Air traffic control system](#)

## **Employee Management System**

**Technologies:** Object-Oriented Programming (OOP), File Handling, STL (map, vector), Recursion, Input/Output Formatting

### **Description:**

Designed and implemented a modular C++ application that simulates an query engine which handles employee records, generates hierarchical reports, and allows flexible query-based data filtering based on multiple conditions.

### **Key Features:**

- Uses `std::setw` for tabular alignment.

Provides quick organizational snapshot.

Github link:

[Employee management system](#)