what is At search algorithm

algorithm which was huristic and cost-so-for as evaluation function

a what are the different methods used to calculate distance approximation heuristically.

Man-hattan distance

* Diagonal distance

& Ruelidean distance

3 what is howinter function which estimates the left of an action.

(4) What are agents

Agents can be any machine that is incorporated with

some vort of intelligence [fuzzy logic]

B How an agent uses sensor function?
Agent cerses the state of environment using the

(6) Why IDS algorithm is better than 0 there

1DS as better as when DFS scarch is too long.

when Depth of solution less than depth of too statespace.

(F) where are IDS & A* IDS are implemented

particularly in games where muttiple paths are
involved.

· To search engines.

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