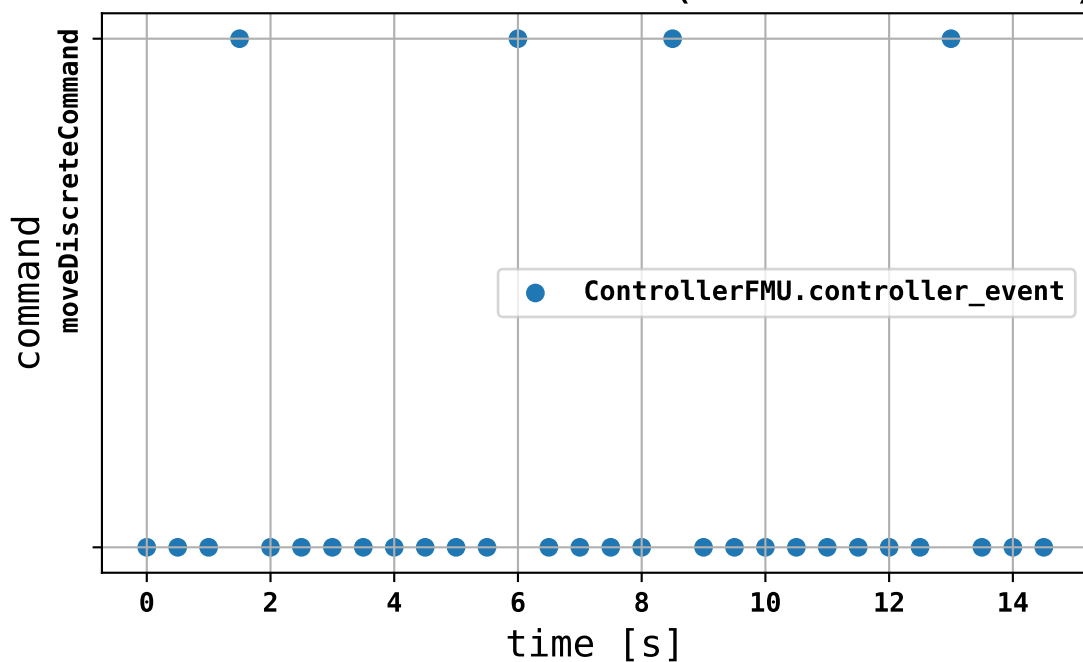
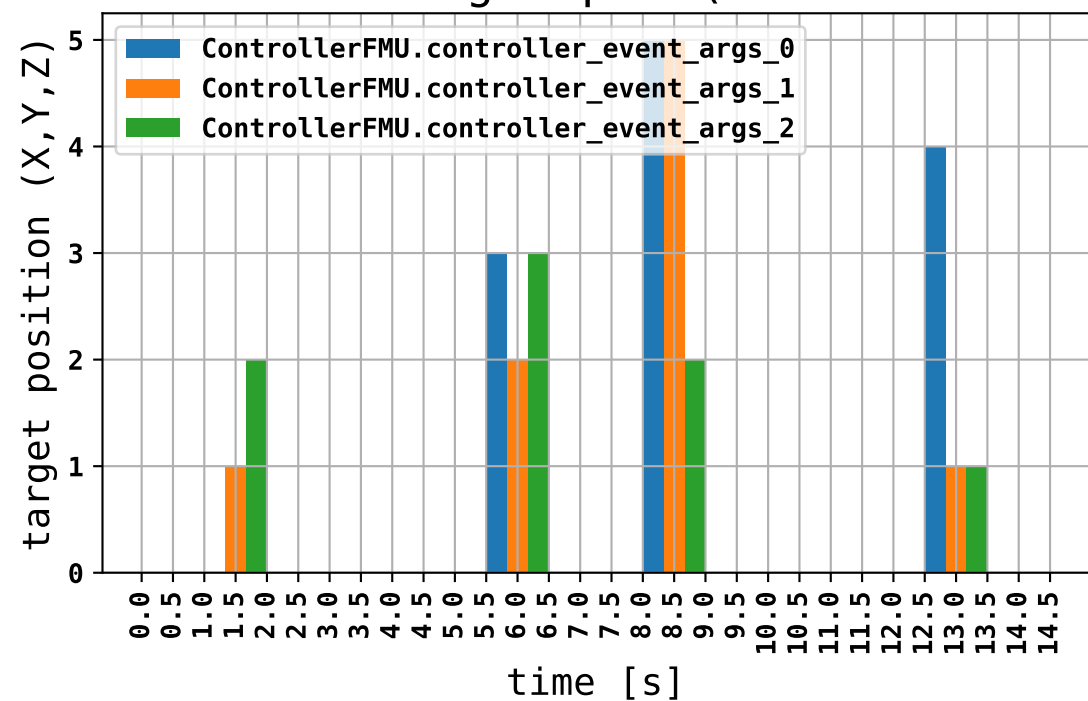


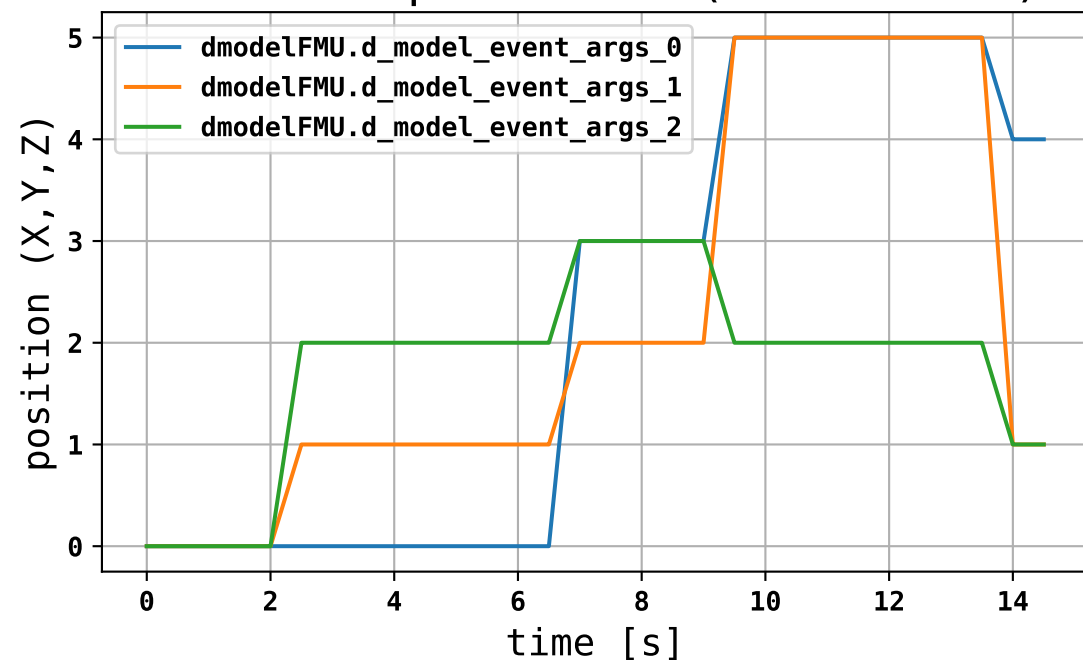
Controller commands (ControllerFMU)



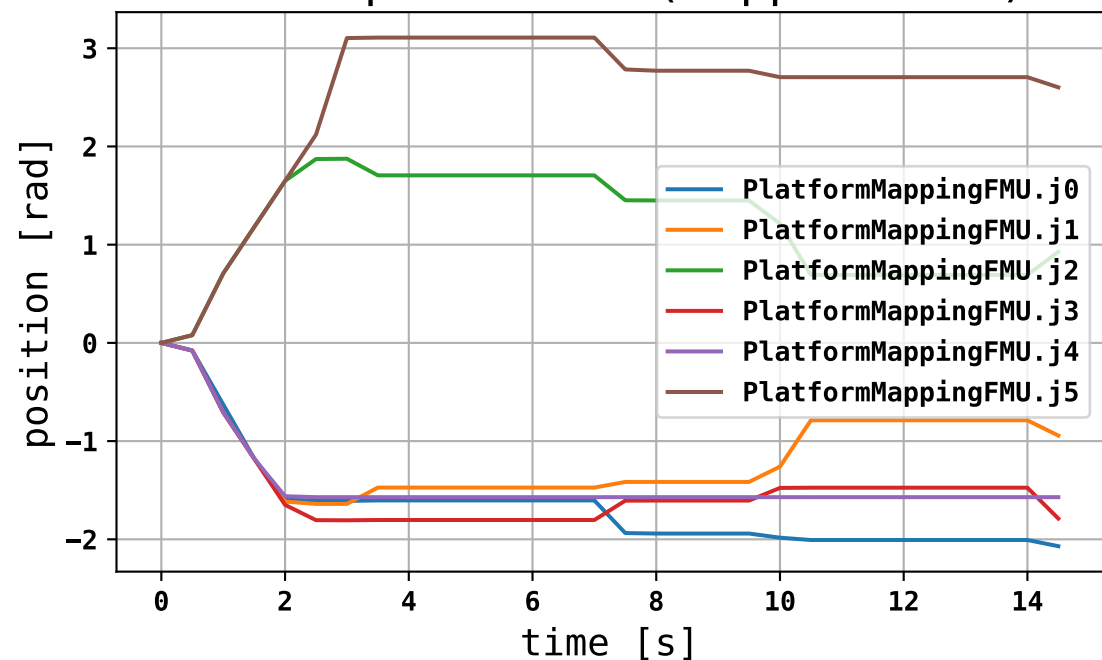
Controller target pos.(ControllerFMU)



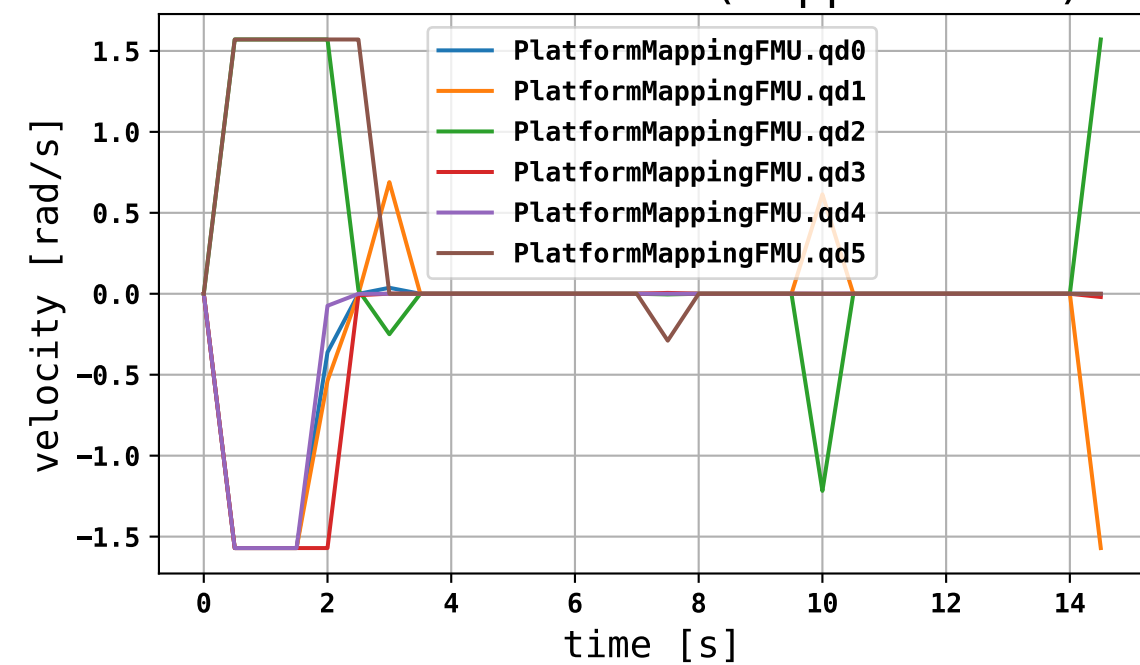
Discrete positions (d-modelFMU)



Joint positions (CoppeliaSim)



Joint velocities (CoppeliaSim)



Joint forces (CoppeliaSim)

