Game Design Document

Fill up the Following document

• Write the title of your project.

• Billards game

• What is the goal of the game?

A single player car game in which the player and the computer both win

• Write a brief story of your game?

We always use billiards in our game but I would like to use cars to push the balls

• Which are the playing characters of this game?

• Playing characters are the ones which respond to the user based on the input from the user

• Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

Number

Character Name

What can this character do?

1

2

3

4

5

6

7

8

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• Which are the Non Playing Characters of this game?

• Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.

• Hurdles, stones, bananas, coins, etc are non playing characters in the game.

Number

Character Name

What can this character do?

1

2

3

4

5

6

7

8

Draw your imagination of this game. What does this game look like?

• Draw the game either on your computer or on paper,

• Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?