Matgeo Presentation

Arjun Pavanje, EE24BTECH11005, IIT Hyderabad.

November 6, 2024

Table of Contents

Problem

Solution

General Equation of Conic

Matrix Equation

Points of Intersection

Area

Codes

Problem

Problem Statement

Find the area of the region bounded by the curves,

$$y^2 = 4ax$$
 (2.1)
$$x^2 = 4ay$$
 (2.2)

$$c^2 = 4ay \tag{2.2}$$

Solution

General Equation of Conic

General equation of conic with directrix $\mathbf{n}^{\top}\mathbf{x} = c$ is,

$$g(\mathbf{x}) = \mathbf{x}^{\mathsf{T}} \mathbf{V} \mathbf{x} + 2 \mathbf{u}^{\mathsf{T}} \mathbf{x} + f = 0 \tag{3.1}$$

$$\mathbf{V} = \|\mathbf{n}\|^2 \mathbf{I} - e^2 \mathbf{n} \mathbf{n}^{\top} \tag{3.2}$$

$$\mathbf{u} = c\mathbf{e}^2 \mathbf{n} - \|\mathbf{n}\|^2 \mathbf{F} \tag{3.3}$$

$$f = \|\mathbf{n}\|^2 \|\mathbf{F}\|^2 - c^2 e^2 \tag{3.4}$$

Where,

V = A symmteric matrix obtained by eigen value decomposition

 $\mathbf{F} = \text{Focus of conic}$

 $\mathbf{e} = \mathsf{eccentricity}$ of conic

 $\mathbf{n} = \text{normal vector of directrix}$

Equation of given conics in Matrix form

 $y^2 = 4ax$ can be represented in Matrix form as,

$$\begin{pmatrix} x & y \end{pmatrix} \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} + 2 \begin{pmatrix} -2a & 0 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} + 0 = 0$$
 (3.5)

On comparing it with the general equation of a conic given in the previous slide we get,

$$\mathbf{V_1} = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}, \mathbf{u_1} = \begin{pmatrix} -2a \\ 0 \end{pmatrix}, f_1 = 0; \tag{3.6}$$

 $x^2 = 4ay$ can be represented in Matrix form as,

$$\begin{pmatrix} x & y \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} + 2 \begin{pmatrix} 0 & -2a \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} + 0 = 0$$
 (3.7)

Equation of given conics in Matrix form

On comparing it with the general equation of a conic given in the previous slide we get,

$$\mathbf{V_2} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}, \mathbf{u_2} = \begin{pmatrix} 0 \\ -2a \end{pmatrix}, f_2 = 0; \tag{3.8}$$

Points of Intersection

The intersection of two conics with parameters V_i , u_i , f_i , i = 1, 2 is defined as,

$$\mathbf{x}^{\top} (\mathbf{V}_1 - \mathbf{V}_2) \mathbf{x} + 2 (\mathbf{u}_1 - \mathbf{u}_2)^{\top} \mathbf{x} + (f_1 - f_2) = 0$$
 (3.9)

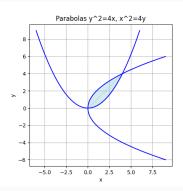
On solving we get the points of intersection to be $\begin{pmatrix} 0 \\ 0 \end{pmatrix}$, $\begin{pmatrix} 4 \\ 4 \end{pmatrix}$

Area Required

Area between the 2 parabolas is,

$$\int_0^4 2\sqrt{x} dx - \int_0^4 \frac{x^2}{4} dx = \frac{16}{3}$$
 (3.10)

The area between the curves $y^2 = 4x, x^2 = 4y$ is, $\frac{16}{3}$ units



Codes

C Code:

```
void parabola_gen(FILE *fptr, double a, double num_points, double **vertex, char
     type){
    if(type=='v'){
        for(int i=num_points; i>=0; i--){
            double t = 3*i/num\_points;
            double **output=createMat(2,1);
            output[1][0]=vertex[0][0]+a*t*t;
            output[0][0]=vertex[1][0]+2*a*t;
            fprintf(fptr," %|f,%|f\n".output[0][0].output[1][0]);
            freeMat(output,2);
        for(int i=0; i <= num\_points; i++){
            double t = -3*i/num\_points;
            double **output=createMat(2,1);
            output[1][0]=a*t*t;
            output[0][0]=2*a*t;
            fprintf(fptr," %|f,%|f\n",output[0][0],output[1][0]);
            freeMat(output,2);
```

```
if(type=='x'){
    for(int i=num_points; i>=0; i--){
        double t = 3*i/num\_points;
        double **output=createMat(2,1);
        output[0][0]=vertex[0][0]+a*t*t;
        output[1][0]=vertex[1][0]+2*a*t;
        fprintf(fptr," %|f,%|f\n",output[0][0],output[1][0]);
        freeMat(output,2);
    for(int i=0;i<=num_points;i++){</pre>
        double t = -3*i/num\_points;
        double **output=createMat(2,1);
        output[0][0]=a*t*t;
        output[1][0]=2*a*t;
        fprintf(fptr," %|f,%|f\n",output[0][0],output[1][0]);
        freeMat(output,2);
```

```
int main() {
        double x1, y1;
        x1 = 0; y1 = 0;
        int m = 2. n = 1:
        double **vertex = createMat(m, n);
        vertex[0][0] = x1;
        vertex[1][0] = y1;
        double radius = 4;
        FILE *fptr;
        fptr = fopen("line_points.txt", "w");
        if (fptr == NULL) {
                 printf("Error-opening-file!\n");
                 return 1;
        double a = 1:
        yparabola_gen(fptr, a, 1000,vertex,'y');
        xparabola_gen(fptr, a, 1000,vertex,'x');
        fclose(fptr);
        return 0;
```

Codes

Python Code:

```
import numpy as np
import matplotlib.pyplot as plt
points = np.loadtxt("line_points.txt", delimiter=',', max_rows=len(list(open("./
     line_points.txt"))))
centre=np.array([points[0][0],points[0][1]])
x1 = points[:2002, 0]
v1 = points[:2002, 1]
x2 = points[-2002:,0]
y2 = points[-2002:,1]
plt.figure()
plt.plot(x1, y1, label='y^2=4x', color='blue')
plt.plot(x2, y2, label='x^2=4y', color='blue')
plt.fill_between(x2, y1, y2, where=(y2 \ge y1), color='lightblue', alpha=0.5)
plt.fill_between(\times 1, y1, y2, where=(y2 >= y1), color='lightblue', alpha=0.5)
plt.gca().set_aspect('equal', adjustable='box')
plt.xlabel("x")
plt.ylabel("y")
plt.grid(True)
plt.show()
```