

DSA

▼ QUEUE

- ☒ ~~Priority Queue~~
- ☐ Applications of Queue
- ☒ ~~Types of Queue~~
- ☐ Circular Queue Implementation
- ☐ Applications of Circular Queue
- ☒ ~~Applications of Priority Queue~~
- ☒ ~~Double-Ended Queue (Deque)~~
- ☒ ~~Applications of Double-Ended Queue~~
- ☐ Bounded Queues
- ☒ ~~Queue Implementation~~
- ☒ ~~Implement Queue Using Stack~~
- ☒ ~~Convert Stack into Queue~~
- ☐ Reverse a Queue
- ☐ Circular Queue Using Linked List
- ☒ ~~Implement Double-Ended Queue Using Linked List~~
- ☐ Circular Buffers
- ☐ Monotonic Queue

▼ STACK

- ☒ ~~Purpose of Stack Pointer~~
- ☐ Reverse a Stack Using Recursion
- ☐ Sort a Stack
- ☐ Stack That Rejects Duplicate Values

- ☐ Delete Specific Node from Stack
- ☐ Complexity of Push Element into Stack
- ☒ ~~Monotonic Stack~~
- ☒ ~~Min Stack~~
- ☐ Implement a Stack with Methods to Push, Pop, and Get Current Highest Number in $O(1)$ Complexity
- ☐ Palindrome Using Stack
- ☒ ~~Call Stack~~
- ☐ Applications of Stack
- ☐ Stack Implementation
- ☐ Stack Using Linked List
- ☐ Stack Overflow vs Underflow
- ☐ Reverse a String Using Stack
- ☐ Parenthesis Checking Using Stack
- ☐ How Stack is Used in Undo-Redo Operations
- ☐ Implement Stack Using Queue

▼ SORTING

- ☒ ~~Time Complexity of Sorting Algorithms~~
- ☒ ~~Space Complexity of Quick Sort and Merge Sort~~
- ☒ ~~Worst Case Complexity of Quick Sort~~
- ☒ ~~Average Case Complexity of Quick Sort~~
- ☒ ~~Space Complexity of Merge Sort~~
- ☐ Check if Array is Sorted with Linear Time Complexity
- ☒ ~~Why Complexity of Merge Sort is $O(n \log n)$~~
- ☒ ~~Disadvantages of Merge Sort~~
- ☒ ~~Use of Different Types of Sorting Algorithms~~

- ☒ ~~Divide and Conquer~~
- ☐ Why Bubble Sort is a Stable Sorting Algorithm
- ☒ ~~Why Merge Sort is Preferred for Linked Lists~~
- ☐ Stable Sorting
- ☐ In-Place Sorting
- ☐ Disadvantages of Quick Sort Over Merge Sort
- ☐ Advantages of Merge Sort Over Quick Sort
- ☐ Merge Sort vs Quick Sort
- ☐ Pivot Selection in Quick Sort
- ☐ Importance of Pivot Value in Quick Sort
- ☐ Does Pivot Affect Performance?
- ☐ Choosing Appropriate Sorting Algorithm
- ☐ Omega and Theta Notation for Sorting Complexities
- ☐ Best Sorting Algorithm for Partially Sorted Small Arrays
- ☒ ~~Merge Two Sorted Arrays into a Single Sorted Array in $O(n)$ Time~~
- ☐ Sort Array of Students Based on Age
- ☒ ~~Sort an Array of Objects Based on a Property (e.g., .amount)~~
- ☐ Perform Merge Sort on Array of Strings
- ☐ Sort a String Using Merge Sort
- ☐ Merge Sort Implementation
- ☐ Quick Sort Implementation
- ☐ Insertion Sort
- ☐ Selection Sort
- ☐ Bubble Sort
- ☐ Heap Sort

▼ HASH TABLE

- ☒ Applications of Hash Table
- ☒ Types of Hash Functions
- ☒ Hashing vs Encryption
- ☐ Rehashing
- ☐ Hash Table vs Hash Set
- ☐ How to Handle Collisions in a Linked List
- ☐ Methods to Resolve Hash Collisions
- ☒ Why Hash Table is Used in Database Indexing
- ☒ Hash Table Time Complexity
- ☐ Collision Handling in Hash Table
- ☐ Open Addressing
- ☐ Linear Probing vs Quadratic Probing
- ☐ Double Hashing
- ☐ Load Factor
- ☐ Separate Chaining
- ☐ Quadratic Probing Practical
- ☐ Hash Table to Check if String Contains Duplicates
- ☐ Hash Table to Find Two Numbers in an Array That Add Up to a Target Sum
- ☐ Find the First Non-Repeating Character Using Hash Table
- ☐ Find the Occurrence of Each Character in a String Using Hash Table
- ☐ Remove Duplicates from an Array Using Hash Table in $O(n)$
- ☐ Find the Least Occurred Number Using Hash Table
- ☐ Find Uncommon Elements from Two Different Arrays Using Hash Table
- ☐ Implement a Hash Table to Count Frequency of Characters in a String

☐ Valid Anagram Using Hash Map

☐ Chaining with Linked List

▼ TREE

Practical Questions

☒ ~~Implement Binary Tree (not BST)~~

☒ ~~Level Order Traversal~~

☒ ~~Postorder Traversal~~

☒ ~~Preorder Traversal~~

☒ ~~Printing All Leaf Nodes in a Tree~~

☒ ~~Checking Subtree~~

☒ ~~DFS and BFS in Tree~~

☒ ~~Write a function that counts all the nodes in a binary tree.~~

☒ ~~Write a function that counts only the leaf nodes (nodes with no children).~~

☒ ~~Sum of All Nodes in a Binary Tree~~

☒ ~~Mirror a Binary Tree, Recursively swap left and right children for each node~~

☒ ~~Find Maximum Value in a Binary Tree~~

☒ ~~Write a function that returns the minimum depth from root to the nearest leaf~~

☒ ~~Check if a Tree is Balanced~~

☐ Find Lowest Common Ancestor (LCA)

☐ Check if Two Trees are Identical

☒ ~~Bonus: Trace the recursive calls for a 3-level tree like:~~

☒ ~~Write a function to count total number of nodes in a binary tree~~


➤ Use recursion: $\text{total} = 1 + \text{count}(\text{left}) + \text{count}(\text{right})$

☒ ~~Extend the function to count only leaf nodes~~

➤ Leaf node = node with no left and right children

- ☐ Write a function to check if a binary tree is a valid BST
 - Rule: $\text{left} < \text{root} < \text{right}$ for every subtree
 - Use a helper function with min and max range for validation
- ☐ Provide a violating example:

```
    10
   /  \
  5    15
  /
 6 ← violates BST (6 < 10 but on right side)
```

- ☐ Write a function to search for a value in a binary search tree
 - Use recursion or iteration
- ☐ Trace the search for 60 in the tree from Question 1
 - Start at 50 → go right to 70 → go left to 60 → found 

Theory Questions

- ☐ Complete Binary Tree
- ☐ Perfect Binary Tree
- ☐ Full Binary Tree
- ☐ Degenerate Tree
- ☐ Balanced vs Unbalanced Tree
- ☐ Height of Tree
- ☐ Depth of a Node
- ☐ Internal Nodes
- ☐ Siblings

- ☐ Degree of Node
- ☐ Degree of Tree
- ☐ Tree vs Graph
- ☐ Binary Tree
- ☐ Terminologies in Tree
- ☐ Applications of Tree
- ☐ Time Complexity of Search in Binary Tree

▼ **BST**

Theory Topics (BST)

- ☐ BST vs Binary Tree
- ☐ Applications of BST
- ☐ Complexity of BST Insertion
- ☐ Complexity of Removing Second Largest Element in BST
- ☐ BST Time Complexity for Search, Insert, and Other Operations
- ☐ Allow Duplicate Elements in BST

Practical Topics (BST)

- ☒ Implement BST
- ☒ Deletion in BST
- ☒ Level Order Traversal in BST
- ☒ Find Height of BST
- ☒ Count Single Child Nodes in BST
- ☒ Find Min in BST using Recursion
- ☐ Validate BST
- ☐ Find Kth Smallest Element in BST

- ☐ Find Second Largest in BST
- ☐ Find Third Largest in BST
- ☐ Find Element Closest to Target in BST
- ☐ Check if BST is Balanced

▼ HEAP

- ☐ Heap Concept
- ☐ Min Heap
- ☐ Max Heap
- ☐ Heapify (Up and Down)
- ☐ Applications of Heap
- ☐ Priority Queue and Heap
- ☐ Heapify Complexity
- ☐ Complexity of Heap Sort
- ☐ Limitation of Heap
- ☐ Conversion of Min Heap to Max Heap
- ☐ Find Right Child of a Heap

Practical Questions (Implementations & Problem Solving):

- ☒ Implement Heap
- ☒ Heap Sort
- ☒ Delete Node from Heap
- ☐ Find Kth Largest in Array using Heap
- ☐ Top K Frequent Elements using Heap

▼ TRIE

Theory Topics

- ☐ Trie Concept
- ☐ Suffix Trie vs Prefix Trie
- ☐ Advantages of Trie
- ☐ Applications of Trie
- ☐ Types of Trie
- ☐ Trie Serialization and Deserialization

Practical Topics

- ☒ Implement Trie
- ☒ Insert New Word to Trie
- ☒ Search Word in Trie
- ☒ Prefix Search in Trie
- ☒ Auto Completion using Trie / Word Suggestion using Trie
- ☒ Longest Prefix in a Trie
- ☐ Compressed Trie
- ☐ Suffix Trie
- ☐ Count Words with Given Prefix
- ☒ Longest Common Prefix (LeetCode #14)
- ☐ Prefix and Suffix Search (LeetCode #745)

▼ GRAPH

- ☒ Adjacency Matrix and List
- ☒ Find Shortest Distance Between Two Vertices
- ☒ Depth-First Search (DFS)

- ☒ Graph Traversal Methods
- ☐ Represent a Graph in Memory
- ☐ Prims Algorithm
- ☐ Kruskal Algorithm
- ☐ Clone Graph
- ☐ Bipartite Graph
- ☐ Shortest Path in Weighted Graph (Dijkstra's Algorithm)
- ☐ Check Cycles in a Graph
- ☐ How to Count Cycles in a Graph

- ☐ Graph Concept
- ☒ Directed Graph vs Undirected Graph
- ☒ Weighted Graph vs Unweighted Graph
- ☒ Connected Graph
- ☒ Disconnected Graph
- ☐ Complete Graph
- ☒ Adjacency
- ☒ Degree of Vertex
- ☒ Cycle in Graph
- ☒ Loop in Graph
- ☐ Spanning Tree
- ☐ Minimum Spanning Tree
- ☒ Shortest Path in Graph
- ☒ Shortest Path in Unweighted Graph
- ☒ Applications of Graph
- ☐ Applications of Weighted Graph

- ☐ Graph Indexing
- ☒ ~~Classification of Graph~~
- ☐ Complexity of BFS
- ☐ Complexity of DFS
- ☐ Backtracking in DFS
- ☐ Graph in Social Media (Mutual Friends)