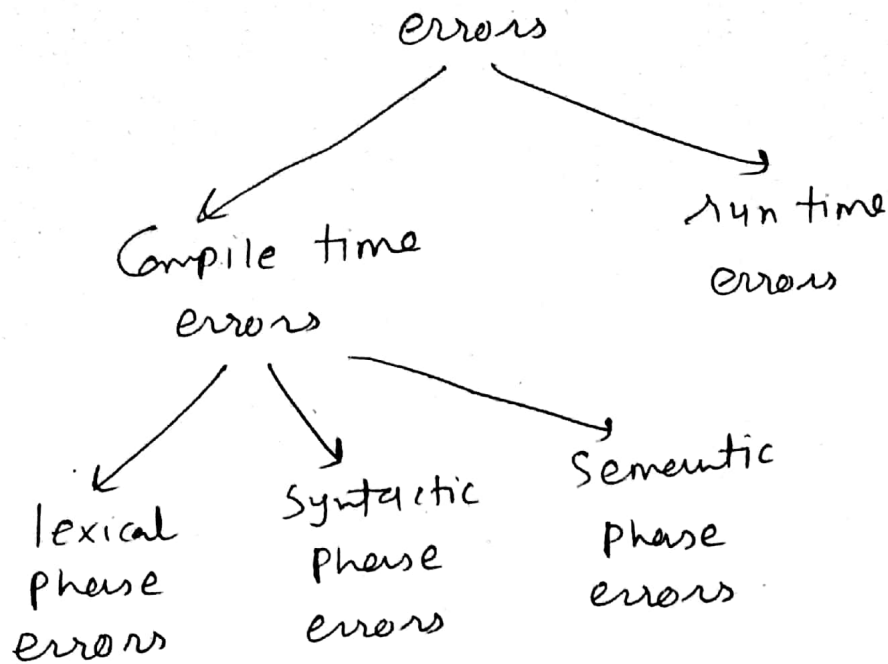


Ch-4 Error recovery :

Types of errors :



1) lexical phase errors :

1) Spelling errors : get incorrect tokens.

2) Exceeding length of identifier or numeric constant

3) Appearance of illegal characters.

→ ex: printf(" "); \$

→ ex: switch(choice)

{

}

2) Syntactic phase errors :

1) Errors in structure

2) Missing operators

3) Unbalanced parenthesis.

3) Semantic Phase errors:

- 1) Incompatible types of operands
- 2) Undeclared variables
- 3) Not matching of actual arguments with formal arguments.

ex: `int a[10], b;`

`.....`
`.....`
`a = b;`

`{ int a;`
`a = b;`

Error recovery strategies in Compiler:

1) panic mode:

- This strategy is used by most parsing methods.
- Simple to implement.
- on discovering error, the parser discards input symbol one at a time. This process is continued until one of designated set of synchronizing tokens is found. Synchronizing tokens are delimiters such as semicolon or end. it indicates end of input statement.
- guarantees not to go in infinite loop.
- If There are less number of errors in the same statement then this strategy is best choice.

c) Phrase level recovery:

- on discovering error parser perform local correction on remaining input.
- replace a prefix of remaining input by some strings. This helps the parser to continue its job.

- The local Correction: Replacing Comma by Semicolon, deletion of extra Semicolons or inserting missing Semicolon. The type of local correction is decided by compiler designer.
- drawback: it finds difficult to handle the situations where the actual error has occurred before the point of detection.
- It should taken the care for not going in Infinite loop.
- 3) Error production:
If we have a knowledge of common errors that can be encountered then we can incorporate these errors by augmenting the grammar of the corresponding language with error production that generate the erroneous constructs.
- If error production is used, we can generate appropriate error message and parsing can be continued.
- extremely difficult to maintain.

4) Global Production :

- We often want such a compiler that makes very few changes in processing an incorrect input string.
- we expect less number of insertions, deletions and changes of tokens to recover from erroneous input.
- increase time and space requirements at parsing time.
- Theoretical Concept.

Prepared by kinjal patel

How can panic mode and phrase level recovery be implemented in LR parsers.

1 2 3 4
 $E \rightarrow E + E \mid E * E \mid (E) \mid id$. prepare SLR
 parsing table with error detection and recovery
 Augmented grammar: routines

$E' \rightarrow E$ $E : \{ +, *,), id \}$

$E \rightarrow E + E$

$E \rightarrow E * E$

$E \rightarrow (E)$

$E \rightarrow id$

$I_0: E' \rightarrow \cdot E$

$E \rightarrow \cdot E + E$

$E \rightarrow \cdot E * E$

$E \rightarrow \cdot (E)$

$E \rightarrow \cdot id$

$I_3: goto (I_0, id)$

$E \rightarrow id \cdot //$

$I_4: goto (I_0, +)$

$E \rightarrow E + \cdot E$

$E \rightarrow \cdot E + E$

$E \rightarrow \cdot E * E$

$E \rightarrow \cdot (E)$

$E \rightarrow \cdot id$

$I_1: goto (I_0, E)$

$E' \rightarrow E \cdot //$

$E \rightarrow E + E$

$E \rightarrow E \cdot * E$

$I_5: goto (I_0, *)$

$E \rightarrow E * \cdot E$

$E \rightarrow \cdot E + E$

$E \rightarrow \cdot E * E$

$I_2: goto (I_0, ($

$E \rightarrow (\cdot E)$

$E \rightarrow \cdot E + E$

$I_6: \text{goto}(I_2, E)$

$E \rightarrow (E)$

$E \rightarrow E + E$

$E \rightarrow E * E$

~~$E \rightarrow E$~~

$I_7: \text{goto}(I_2, ($

$E \rightarrow (E)$

$E \rightarrow E + E$

$E \rightarrow E * E$

$E \rightarrow (E)$

$E \rightarrow id$

$I_2: \text{goto}(I_4, C)$

$I_3: \text{goto}(I_4, id)$

$I_8: \text{goto}(I_5, E)$

$E \rightarrow E * E //$

$E \rightarrow E + E$

$E \rightarrow E * E$

$I_2: \text{goto}(I_5, C)$

$I_3: \text{goto}(I_5, id)$

$I_2: \text{goto}(I_2, id)$

$E \rightarrow id //$

$I_9: \text{goto}(I_6,)$

$E \rightarrow (E) //$

$I_7: \text{goto}(I_4, E)$

$E \rightarrow E + E //$

$E \rightarrow E + E$

$E \rightarrow E * E$

$I_4: \text{goto}(I_6, +)$

$I_5: \text{goto}(I_6, *)$

$I_4: \text{goto}(I_7, +)$

$I_5: \text{goto}(I_7, *)$

$I_4: \text{goto}(I_6, +)$

$I_5: \text{goto}(I_6, *)$

$I_4: \text{goto}(I_7, +)$

$I_5: \text{goto}(I_7, *)$

$I_4: \text{goto}(I_7, +)$

$I_5: \text{goto}(I_7, *)$

$I_4: \text{goto}(I_7, +)$

$I_5: \text{goto}(I_7, *)$

$I_4: \text{goto}(I_7, +)$

$I_5: \text{goto}(I_7, *)$

$I_4: \text{goto}(I_7, +)$

$I_5: \text{goto}(I_7, *)$

	$+$	$*$	$($	$)$	id	$\$$	E
0	e_1	e_1	s_2	e_2	s_3	e_1	1
1	s_4	s_5	e_3	e_2	e_3	$acc.$	
2	e_1	e_1	s_2	e_2	s_3	e_1	6
3	λ_4	λ_4	λ_4	λ_4	λ_4	λ_4	
4	e_1	e_1	s_2	e_2	s_3	e_1	7
5	e_1	e_1	s_2	e_2	s_3	e_1	8
6	s_4	s_5	e_3	s_4	e_3	e_4	
7	s_4/λ_1	s_5/λ_1	λ_1	λ_1	λ_1	λ_1	
8	s_4/λ_2	s_5/λ_2	λ_2	λ_2	λ_2	λ_2	
9	λ_3	λ_3	λ_3	λ_3	λ_3	λ_3	

id + *

Stack	Input string	Action
\$0	id + * \$	S ₃
\$0 id 3	+ * \$	R ₄
\$0 E 1	+ * \$	S ₄
\$0 E 1 + 4	* \$	e ₁

id id

Stack	Input string	Action
\$0	id id \$	S ₃
\$0 id 3	id \$	R ₄
\$0 E 1	id \$	e ₃

id (

Stack	Input string	Action
\$0	id (\$	S ₃
\$0 id 3	(\$	R ₄
\$0 E 1	(\$	e ₃
for \$		

2)

(\$

Stack	Input string	Action
\$0	(\$	S ₂
\$0 (2	\$	e ₁

6) C id \$

Stack	Input string	Action
\$0	C id \$	S ₂
\$0 (2	id \$	S ₃
\$0 (2 id 3	\$	R ₄

\$ 0 (2 E 6

\$

e_4

0) \$ \rightarrow missing operand : e_1

4) + \$ \rightarrow missing operand : e_1

5) * \$ \rightarrow missing operand : e_1

e_1 : Missing operand

e_2 : unbalanced right parenthesis

e_3 : Missing operator

e_4 : Missing right parenthesis.

prepared by kinjal patel

ex-2

$S \rightarrow (L) | a$

$L \rightarrow L, S | S$

prepare SLR parsing table with error detection and recovery routines.

Augmented grammar:

$S' \rightarrow S$

$S \rightarrow (L)$

$S \rightarrow a$

$L \rightarrow L, S$

$L \rightarrow S$

$I_0: S' \rightarrow \cdot S$

$S \rightarrow \cdot (L)$

$S \rightarrow \cdot a$

$I_4: \text{goto}(I_2, L)$

$S \rightarrow (L \cdot)$

$S \rightarrow L \cdot, S$

$I_1: \text{goto}(I_0, S)$

$S' \rightarrow S \cdot //$

$I_5: \text{goto}(I_2, S)$

$L \rightarrow S \cdot //$

$I_2: \text{goto}(I_0, ($

$S \rightarrow (\cdot L)$

$L \rightarrow \cdot L, S$

$L \rightarrow \cdot S$

$S \rightarrow \cdot (L)$

$S \rightarrow \cdot a$

$(I_2): \text{goto}(I_2, ($

$(I_3): \text{goto}(I_2, a)$

$I_6: \text{goto}(I_4,)$

$S \rightarrow (L) \cdot //$

$I_3: \text{goto}(I_0, a)$

$S \rightarrow a \cdot$

$S \rightarrow L, \cdot S$

$I_8: \text{goto}(I_1, S)$

$S \rightarrow L, S \cdot$

SLR Parsing table:

	I	C)	q	g	S	L
0	e ₁	s ₂	e ₁	s ₃	e ₁	1	
1	e ₁	e ₃	e ₂	e ₃	Acc.		
2	e ₁	s ₂	e ₂	s ₃	e ₁	5	4
3	r ₂	r ₂	r ₂	r ₂	r ₂		
4	s ₇	e ₃	s ₆	e ₃	e ₄		
5	r ₄	r ₄	r ₄	r ₄	r ₄		
6	r ₁	r ₁	r ₁	r ₁	r ₁		
7	e ₁	s ₂	e ₂	s ₃	e ₁	8	
8	r ₃	r ₃	r ₃	r ₃	r ₃		

for \$

- 0) \$ → missing operand → e₁
- 2) (\$ → missing operand → e₁
- 4) (id \$ → missing right parenthesis → e₄
- 7) , \$ → missing operand → e₁.