COMPILER DESIGN HOMEWORK-1

1.Difference between compiler and interpreter.

Ans.

BASIS OF	COMPILER	INTERPRETER	
COMPARISON			
Function	level language program	Interpreter converts source code into the intermediate form and then converts that intermediate code into machine language.	
Scanning	Compiler scans the entire program first before translating into machine code.	Interpreter scans and	
Working	Compiler takes entire program as input.	Interpreter takes single instruction as input.	
Code Generation	Intermediate object code is generated in case of compiler.	-	
Execution Time	Compiler takes less execution time when compared to interpreter.	Interpreter takes more execution time when compared to compiler.	
Memory Requirement	Compiler requires more memory than interpreter.	Interpreter needs less memory when compared to compiler.	
Modification	If you happen to make any modification in program you have to recompile entire program i.e. scan the whole program every time after modification.	If you make any modification and if that line has not been scanned then no need to recompile entire program.	
Speed	Faster as compared to interpreter.	Slower when compared to compiler.	



At Execution	1 ·	Every time program is scanned and translated at execution time.	
Error Detection	Compiler gives you the list of all error after compilation of whole program.	translation at the error	
Debugging	Compiler is slow for debugging because errors are displayed after entire program has been checked.	Interpreter is good for fast debugging.	
Machine Code	Compiler converts the entire program to machine code when all errors are removed execution takes place.	, ·	
Example	C, COBOL, C#, C++,etc.	Python, Perl, VB, etc.	

2. Comparison between compiler, interpreter and assembler.

Ans.

BASIS OF	COMPILER	INTERPRETER	ASSEMBLER
COMPARISON			
Definition	Software that	Software that	Software that
	converts program	translates a high	converts
	written in a high	level language	programs written
	level language into	program into	in assembly
	machine level	machine	language into
	language.	language.	machine language.
Functionality	Compiler converts	Interpreter	In contrast,
	the whole high	converts high	assembler converts
	level language	level language	assembly language
	program to	program to	program to
			machine language.



0 0	-	
at a time.	line by line.	
Written for	Written for	Written for
particular	particular	particular
language.	-	hardware.
One instruction	One instruction	One instruction
translates to many	translates to many	translates to one
instructions(one to	instructions(one	instruction(one to
many).	to many).	one).
Translates entire	Translates	Translates entire
program before	program	program before
running.	instructions by	running
	instruction until	-
	an either	
	completed or error	
	detected.	
Language such as	Languages such	Assembly
C, C++ use	as Ruby, Perl,	languages uses an
compilers.	I =	assembler.
•	interpreter.	
Compiler makes	Interpreter makes	Assembler makes
works in six	works in four	works in two
phases over source	phases over	phases over the
code.	source code.	input.
Debugging is easy.	Debugging is	Debugging is
	easy.	difficult.
	particular language. One instruction translates to many instructions(one to many). Translates entire program before running. Language such as C, C++ use compilers. Compiler makes works in six phases over source code.	At a time. Written for particular language. One instruction translates to many instructions(one to many). Translates entire program before running. Language such as C, C++ use compilers. Compiler makes works in six works in six works in six particular language. One instruction One instruction translates to many instructions(one to many). Translates entire program running. Instruction until an either completed or error detected. Language such as Languages such as Ruby, Perl, compilers. Python uses interpreter. Compiler makes works in six works in four phases over source code. Debugging is easy. Debugging is easy.

