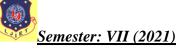


**Subject Name: Mobile Application Development** 

Subject Code: 3170726

Faculties: Mr. Jenis Shah, Mr. Krunal Panchal

| LJI           | UNIT - 1 : Pre-Requirements (Basic Knowledge of OOPS concept and Core java)  | JIE      |
|---------------|--|----------|
| ~             |  |          |
| Sr. No        | SHORT QUESTIONS (1 Mark) / MCQ / True-False/Fill in the blanks   | Marks    |
| 1.            | Which method of the Class.class is used to determine the name of a class represented by the class object as a String? [LJIET] getClass() | 01       |
|               | getName()  |          |
|               | getString()  |          |
|               | toString()   |          |
|               | intent()   |          |
|               | none of given  |          |
| 2.            | In object-oriented programming, composition relates to[LJIET]  | 01       |
| $\mathcal{L}$ | The use of consistent coding conventions   |          |
| ď.            | The organization of components interacting to achieve a coherent, common   |          |
| ~             | behavior   |          |
| 1             | The use of inheritance to achieve polymorphic behavior   |          |
|               | The organization of components interacting not to achieve a coherent common behavior   |          |
|               | The use of data hiding to achieve polymorphic behavior.  |          |
|               | The use of abstraction to not to achieve a coherent common behavior  |          |
| Sr. No        | DESCRIPTIVE QUESTIONS  | Marks    |
| 1.            | What are the different OOPS concepts of Java used in android? [LJIET]  | 04       |
| 2.            | What are the different methods to create thread? Explain in brief. [LJIET]   | 07       |
|               |  | 03       |
|               | <b>UNIT - 2 :</b>  |          |
|               | Fundamentals   |          |
|               |  |          |
| 7011          | Topic: Software Engineering with SDLC, Flow chart, DFD,  |          |
|               | SQL database   |          |
| Sr. No        | SHORT QUESTIONS (1 Mark) / MCQ / True-False/Fill in the blanks   | Marks    |
| ASD           | SHOWL COESTIONS (LIMALK) / NICQ / LIMC-Laise/Lim in the blanks   | 14141 V2 |
| 1.            | A description of each function presented in the DFD is contained in a _ [LJIET]  | 01       |



|        | Data flow   |       |
|--------|---|-------|
|        | Process Specification   |       |
| LJI    | Control specification  Data store   | JIET  |
| _      |   |       |
| 2.     | What does a data model contain?[LJIET]  | 01    |
|        | Data chicat   | 9     |
|        | Data object   |       |
|        | Attributes  | -     |
|        | Relationships   |       |
|        | Properties  |       |
|        | All of Given  | 35    |
| -      | None of Given   |       |
| 3.     | Generally, a Spiral model is a combination of model and linear sequential           | 01    |
|        | development model. [LJIET]  | ^     |
| 28     | Iterative model   |       |
| Y      | V shaped model  | Y .   |
| 1      | Agile model   |       |
| 1      | Prototype Model   |       |
|        |   |       |
|        | None of Given   |       |
| Sr. No | All of Given  DESCRIPTIVE QUESTIONS   | Marks |
| 1.     | What is SDLC? How SDLC is important for every application?[LJIET]                   | 04    |
| 2.     | Write symbols of Flowchart. [LJIET]   | 03    |
| 3.     | Draw a flowchart of online shopping login and registration activity of app. [LJIET] | 04    |
| 4.     | Draw DFD for paytm type online payment application. [LJIET]                         | 07    |
| 5.     | What are the major components of DDBMS? [LJIET]                                     | 04    |
| LJII   | ET LJIET UNIT - 3: LJIET L. Android OS  | HET   |
|        | Topic 1:  |       |
|        | Introduction to Android, Android System with  |       |
|        |   |       |
|        | Architecture, Android Architecture, Development with                                |       |

|              | Android - Platforms, Tools, Versions, Setup Android   |             |
|--------------|---|-------------|
|              | Environment, Say Hello to Android Application, Building   |             |
|              | Blocks of Android Application,  |             |
| Sr. No<br>1. | SHORT QUESTIONS (1 Mark) / MCQ / True-False/Fill in the blanks  Android operating system is a stack of software components which is roughly | Marks<br>01 |
| LJI          | divided into how many layers? [LJIET]   | JIET        |
|              | 3   |             |
|              | 4   | 60          |
|              | 5   |             |
|              | 6   |             |
| 2.           | Which of the following libraries has Java interface to the OpenGL ES 3D graphics rendering API? [LJIET] android.os                          | 01          |
|              | android.opengl3D  |             |
|              | android.database  |             |
|              | android.opengl  | ^           |
|              | android.opengles3D  |             |
|              | android.opengles  | 0.1         |
| 3.           | Which of the following is not a layer in Android Architecture? [LJIET]  Android Runtime   | 01          |
|              | Libraries   |             |
|              | Linux kernel  |             |
|              | Application Framework   |             |
|              | None of given   |             |
| 4.           | All of given  While developing Android applications, developers can test their apps on  | 01          |
| 4.           | . [LJIET]   |             |
| LJII         | Emulator included in Android SDK  Physical Android phone  | JIE         |
|              | Third-party Emulators   |             |
|              | Default Emulator  |             |

|    | All of given  |     |   |
|----|---|-----|---|
|    | None of Given   |     |   |
|    |   |     |   |
|    | Status data will be exposed to the rest of the Android system via   | JIE |   |
|    | Intents   |     | Т |
|    | A content provider  | 10. |   |
|    | Network receivers   |     |   |
|    | Altering permissions  |     | T |
|    | Services  |     | I |
|    | Adapters  |     | Ľ |
| 6. | What is contained within the Layout xml file?[LJIET]  | 01  | T |
|    | Orientations and layouts that specify what the display looks like   |     | Т |
|    | The permissions required by the app   |     |   |
| /  | The strings used in the app   |     | J |
|    | The code which is compiled to run the app   |     | T |
| 7  | The colors used in app  | r   | - |
|    | None of given   |     |   |
| 7. | Android tries tolow-level components, such as the software stack, with interfaces so that vendorspecific code can be managed easily.[LJIET] | 01  | I |
|    | Cofound   |     | I |
|    | Abstract  |     |   |
|    | Modularize  |     | U |
|    | Compound  |     |   |
|    | All of given  |     | I |
|    | None of given   | 01/ | 7 |
| 8. | What is the name of the folder that contains the R.java file?[LJIET]  | -01 |   |
|    | src   |     |   |
|    | res   |     |   |

|     | bin   |      |
|-----|---|------|
|     | gen   |      |
|     | build   |      |
| 9.  | gradle What is correct statement about xml layout file? [LJIET]                                       | 01+  |
|     | Consists A layout PNG file  |      |
|     | This file use to draw content of an activity  |      |
|     | A file that contains all application permission information   |      |
|     | A file that contains a single activity widgets  |      |
|     | A file that contains only layout components   |      |
|     |   |      |
| 10. | OHA Stands for ? [LJIET]  | 01   |
|     | Open Hybrid Association   |      |
|     | Opera Handset Association   |      |
|     | Open Handset Alliance   |      |
|     | Opera Handset Alliance  |      |
|     | Open Human Association  |      |
|     | None of given   |      |
| 11. | Which one is a client server tool in android? [LJIET]   | 01   |
|     | Android Emulator  |      |
|     | Android SDK   |      |
|     | Android Virtual Device  |      |
|     | Android Debug Bridge  |      |
|     | Android Debug Manager   |      |
| 12. | Android Server Manager  Which of the important device characteristics that you should consider as you | 01   |
| 12. | design and develop your application? [LJIET]  | OI N |
| -   | Screen size and density   |      |
|     | Input Configuration   |      |
|     | Device Features   |      |
|     |   |      |

|     | System configuration   |
|-----|--|
|     | None of Given  |
|     | All of Given   |
| 13. | What is the full form of DDMS [LJIET] 01   |
| LJI | Dalvik Debug Management System   |
|     | Dalvik Development Monitoring System   |
|     | Dalvik Debug Monitoring Services   |
|     | Dalvik Development Monitoring Services   |
|     | Dalvik Debug Management Services   |
| /   | None of given  |
| 14. | Which is a compiled form of .java file that Android uses to produce an executable .apk file. [LJIET] |
| 1   | Activity file  |
|     | .java file   |
|     | .class file  |
|     | .dex file  |
|     | .xml file  |
|     | Service files  |
|     |  |
| 15. | What is the use of Activity manager? [LJIET] 01  |
|     | Controls all aspects of the application lifecycle and activity stack.                                |
|     | Allows applications to publish and share data with other applications.                               |

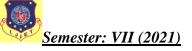
|     | Provides access to non-code embedded resources such as strings, color settings and user interface layouts.   |          |
|-----|--|----------|
|     | Allows applications to display alerts and notifications to the user.   |          |
|     | Pass message between one view to another view.   |          |
| LJI | To transfer data from one application to another.  | JIE      |
| 16. | android.webkit libraries is? [LJIET]   | 01       |
|     | Used to render and manipulate text on a device display.  | 3 – 1,5; |
|     |  |          |
|     | The fundamental building blocks of application user interfaces.  |          |
|     | 6A set of classes intended to allow web-browsing capabilities to be built into applications.   |          |
|     | A Java interface to the OpenGL ES 3D graphics rendering API.   |          |
|     | Provides fundamental libraries for native development of application.  |          |
|     | Provides fundamental noraries for native development of application.   |          |
|     |  |          |
|     |  |          |
| 17. | What is the use of content provider in android? [LJIET]  | 01       |
| 17. | What is the use of content provider in android? [LJIET]  To share the fragments between activities.  | 01       |
| 17. |  | 01       |
| 17. | To share the fragments between activities.  Use to run the background services in application.   | 01       |
| 17. | To share the fragments between activities.  Use to run the background services in application.  Only to store the data in application  | 01       |
| 17. | To share the fragments between activities.  Use to run the background services in application.  Only to store the data in application  Used to share data across packages  | 01       |
| 17. | To share the fragments between activities.  Use to run the background services in application.  Only to store the data in application  Used to share data across packages  None of given   | 01       |
| 17. | To share the fragments between activities.  Use to run the background services in application.  Only to store the data in application  Used to share data across packages  | 01       |
| 1   | To share the fragments between activities.  Use to run the background services in application.  Only to store the data in application  Used to share data across packages  None of given  All of given   |          |
| 17. | To share the fragments between activities.  Use to run the background services in application.  Only to store the data in application  Used to share data across packages  None of given   | 01       |
| 1   | To share the fragments between activities.  Use to run the background services in application.  Only to store the data in application  Used to share data across packages  None of given  All of given  Which of the following action will display the phone dialer with the given number  | 01       |
| 1   | To share the fragments between activities.  Use to run the background services in application.  Only to store the data in application  Used to share data across packages  None of given  All of given  Which of the following action will display the phone dialer with the given number filled in?[LJIET]  ACTION_VIEW tel:123 | 01       |

|      | ACTION_DIAL call:123   |               |    |
|------|--|---------------|----|
|      |  |               |    |
|      | ACTION_DIAL_NUM tel:123  |               |    |
| 19.  | To query a content provider, you specify the query string in the form of a URI. The format of the query URI is as follows: | 01            |    |
| LJI  | <standard_prefix>://<authority>/<data_path>/<id></id></data_path></authority></standard_prefix>                            | JIE           |    |
|      | What you will write in place of <standard_prefix>? [LJIET]</standard_prefix>   |               | T. |
|      |  | 0.            |    |
|      | Content  |               |    |
|      | object   |               | I  |
|      | ContentProvider  |               | F  |
|      | None of the above.   |               |    |
|      | Activity   |               | I  |
|      | Serviceprovider  |               | L  |
| 20.  | What is the use of TODO tag in android studio [LJIET]  | 01            | _  |
|      | Storage  |               | 0  |
|      | Declaration  | $\mathcal{O}$ | I  |
|      | Comments   |               | R  |
| 1    | Function   |               |    |
|      | Classes  |               |    |
|      | None of given  |               | T  |
|      |  |               | Т  |
| 21.  | Which file specifies the minimum required Android SDK [LJIET]  | 01            | 0  |
|      | main.xml   |               |    |
|      | R.java   |               | F  |
| LJII | strings.xml  AndroidManifest.xml   | HEI           | I  |
|      | Manifest.xml   |               |    |
|      | build.gradle.properties  |               |    |
| L    |  |               |    |

| 22. | Which of these files contains text values that you can use in your application?  [LJIET]   | 01   |     |
|-----|--|------|-----|
|     | AndroidManifest.xml  |      |     |
|     | res/Text.xml   |      |     |
| JI  | res/layout/Main.xml  | JIE  | 200 |
|     | res/values/strings.xml   |      |     |
|     | res/layout/strings.xml   | 10.5 |     |
|     | res/values/texts.xml   |      | 0/  |
| 23. | Which of the following information is not included in manifest file? [LJIET]   | 01   |     |
|     | Activities contained in the application.   |      | 1   |
|     | The permission required by the application   |      |     |
|     | The content placement in application like (R TO L)   |      | ř   |
|     | Handset model compatible to your application   |      |     |
|     | Application minimum version required   |      |     |
|     | None of given  |      |     |
| 24. | What can we use to give the orientation as landscape [LJIET]   | 01   |     |
|     | Screenorientation:landscape  |      | X   |
|     | screenOrientation:landscape  | /    | 3.  |
|     | android: screenOrientation:landscape   |      |     |
|     | ScreenOrientation:landscape  |      |     |
|     | android: ScreenOrientation:landscape   |      |     |
|     | android: screenOrientationLandscape  |      |     |
| 25. | What is flase for broadcast receiver?[LJIET]   | 01   |     |
|     | broadcast receiver is implemented as a subclass of ContentProvider class   |      |     |
|     | and the state of t |      |     |
| JI  | A broadcast receiver is implemented as a subclass of Activity class  | JIEI | -   |
|     |  |      |     |
|     | A broadcast receiver is implemented as a subclass of BroadcastReceiver class   |      |     |

|     | A broadcast receiver is implemented as a subclass of Service class |     |            |
|-----|--|-----|------------|
| 26. | Gradle is written using which API? [LJIET]                         | 01  |            |
| 20. |  | U1  |            |
| LJI | Fragment API Transaction API                                       | JIE |            |
|     | Groovy API   |     | L          |
|     | Kotlin API   | 0)  | _          |
|     | Webkit API   |     |            |
|     | Build API  |     | I          |
| 27. | Who converts java bytecode into Dalvik bytecode ? [LJIET]          | 01  | F          |
|     | JVM  |     |            |
|     | Dalvik Vulnerable Machine  |     | 1          |
|     | Dex Compiler Dex Compiler  | 5   | T          |
| 1   | Dalvik Converter   |     | T          |
|     | Java Converter   |     | 0          |
|     | None of Given  |     | I          |
| 28. | How do we produce log messages by using? [LJIET]                   | 01  |            |
| 20. |  | VI  | , <u>L</u> |
|     | Log.D()  |     | 1          |
|     | Log.show()   |     | _          |
|     | Log.Display()  |     |            |
|     | Log.d()  |     |            |
|     | Log.Show()   |     |            |
|     | log.d()  |     |            |
| 29. | In which tag we declare Main Activity in manifest.xml [LJIET]      | 01  | -          |
| LJI | <intent>                                      </intent>            |     | 1          |
|     | <intent-manifest></intent-manifest>                                |     |            |
|     | <intent-filter></intent-filter>                                    |     |            |
|     | <intent-extra></intent-extra>                                      |     |            |
|     |  |     |            |

|     | <intent-activity></intent-activity>  |     |
|-----|--|-----|
|     | <intent-layout></intent-layout>  |     |
| 30. | The bottom layer in android architecture is known as ? [LJIET]   |     |
| LJI | Kernal Linux   |     |
|     | Libraries  | I   |
|     | ART  |     |
|     | Linux Kernal   | 0   |
|     | Linux OS   |     |
| 31. | Which of the following libraries provide the access to the application model and is the cornerstone of all android applications? [LJIET] |     |
|     | android.webkit   | D)  |
|     | android. <mark>da</mark> tabase  | 85. |
| - 1 | android.widget   |     |
|     | android.app  | 9   |
|     | all of given   | 2.0 |
|     | none of given  | 25  |
| ١.  |  | 3.5 |
| 32. | What do we mean by NDK?[LJIET] 01  | 3   |
|     | Native Development Kit   | 3   |
|     | Native Design Kit  |     |
|     | New Design Kit   | 1   |
|     | New Development Kit  | 1   |
|     | None of given  | 8   |
|     | All of Given   |     |
| 33. | Which of the following is not defined as process state? [LJIET] 01   | -   |
|     | Non visible  |     |
|     | Non-visible Non-visible  |     |



|        | Foreground  |       |
|--------|---|-------|
|        | Background  |       |
|        | Non of given  |       |
| LJI    | All of given LJIET LJIET LJIET L  | JIE   |
| 34.    | Which is not included in the Android application framework [LJIET]            | 01    |
|        | WindowManager   | 10.1  |
|        | NotificationManager   |       |
|        | Dialer Manager  |       |
|        | PackageManager  |       |
|        | All of given  |       |
|        | None of given   |       |
| Sr. No | DESCRIPTIVE QUESTIONS   | Marks |
| 1.     | What is Android? Explain android architecture with diagram. [LJIET]           | 07    |
| 2.     | What is the JVM and DVM? Explain important role of DVM [LJIET]                | 07    |
| 3.     | Explain Android Manifest File and String.xml file with example [LJIET]        | 07    |
| 4.     | What is the significance of Android Manifest file [LJIET]                     | 03    |
| 5.     | What are the differences between JVM and DVM?[LJIET]                          | 04    |
| 6.     | Explain Content Providers in brief [LJIET]                                    | 03    |
| 7.     | What are the advantages & Disadvantages of Android ? [LJIET]                  | 04    |
| 8.     | What are the core components of android explain in brief [LJIET]              | 07    |
|        | Topic 2:  |       |
|        |   |       |
|        | Work with Activity, Activity Lifecycle, Intents Fragments, Fragment Lifecycle |       |
| Sr. No | SHORT QUESTIONS (1 Mark) / MCQ / True-False/Fill in the blanks                | Marks |
| 1      | Which of the following is/are appropriate for saving the state of an Android  | 01    |
|        | application? [LJIET]  |       |
|        | Activity.onFreeze()   |       |
|        | Activity.onPause()  |       |
|        | Activity.onStop()   |       |
| LJI    | Activity.onDestroy()  |       |
|        | Activity onResume()   |       |
|        | Activity onSave()   |       |
| 2      | What is true about Intents component? [LJIET]                                 | 01    |
|        |   |       |

|     | External elements, such as strings, constants and drawable pictures.  UI elements that are drawn on-screen including buttons, lists forms etc. |     |
|-----|--|-----|
|     | III elements that are drawn on-screen including buttons, lists forms etc.  | i . |
|     | of clements that are drawn on sereon merading battons, lists forms etc.  |     |
|     | View hierarchies that control screen format and appearance of the views  |     |
| LJI | Messages wiring components together.  Service components and its descriptions  | JIE |
|     | None of given  | 6)  |
| 3   | What is true about the fragment component? [LJIET]   | 01  |
|     | Represents a portion of the user interface in an activity  |     |
|     | UI elements that are drawn on-screen including buttons, lists, forms etc   |     |
|     | View hierarchy that control screen format and appearance of the views  |     |
|     | Message writing components together  |     |
| 4   | Which method is called when called to do a final clean up of fragments state but not guaranteed to be called by android platform? [LJIET]      | 01  |
|     | onStop()   |     |
|     | onFinal()  |     |
|     | onFinally()  |     |
| 7   | onDestroy()  |     |
| 1   | onDestroyView()  |     |
|     | onPause()  |     |
| 5   | Action bar can be associated to[LJIET]   | 01  |
|     | Intent   |     |
|     | Fragment   |     |
|     | Only Fragment  |     |
|     | Only Activity  |     |
| JII | Fragment & Activity both  None of given  |     |
| 6   | What does an intent do? [LJIET]  | 01  |
|     | Pass messages that are sent among major building block   |     |

|          | Establish communication between  |   |
|----------|--|---|
|          | activities   |   |
|          |  |   |
| LJI      | Trigger activities, services and broadcast                               | Γ |
|          | They are synchronous   | L |
|          | All of given   | T |
|          |  | J |
|          | None of given  |   |
| 7        | What is the correct method to add fragments into back stack ? [LJIET] 01 | E |
|          | addBackStack()   | T |
|          | addFragmentToBackStack()   | Ť |
| 1        | addToBackStack()   |   |
|          | this.addBackStack()  | J |
|          | fragment.addBackStack()  | T |
| 7        | none of given  | T |
| 8        | How to send data to one activity to another? [LJIET] 01                  | L |
|          | All given code is followed by the following line.                        | I |
|          | startActivity(intent);   | T |
|          | Intent intent = Intent.getNewIntent(this, secondAtivity.java)            | T |
|          | intent.giveData("Key","Value");  | J |
|          |  |   |
|          | Intent intent = Intent.getNewIntent(this, secondAtivity.java)            | E |
| LJII     | intent.sendData("Key","Value");  | T |
|          |  |   |
|          |  |   |
| <u> </u> |  |   |

|    | Intent intent = Intent.getNewIntent(this, secondAtivity.java)                          |     |    |
|----|--|-----|----|
|    | Intent.putExtras("Key","Value");   |     |    |
| JI | Intent intent = new Intent (this, secondAtivity.java) intent.putExtras("Key","Value"); | JIE |    |
|    | Intent intent = new Intent (this, secondAtivity.class) intent.putExtra("Key","Value"); | 40) |    |
|    | Intent intent = new Intent (this, secondAtivity.java) intent.putExtra("Key","Value");  |     |    |
| 9  | How does the activity respond when the user rotates the screen? [LJIET] onStart()      | 01  |    |
|    | onPause()  | 5   | 83 |
|    | onRotate()   |     | 3  |
|    | onRestart()  |     | 33 |
|    | onDetach()   | 7   | E  |
|    | onRotates()  |     | Ξ. |
| 10 |  | 01  |    |
| 10 | Which is correct code to start transaction in Fragment ? [LJIET]                       | 01  |    |
|    | FragmentManager fragmentManager = getSupportFragmentManager();                         |     |    |
|    | fragmentManager.startTrasaction();   |     |    |
|    | Tragment vitaliager. start Trasaction(),   |     |    |
|    | FragmentManager fragmentManager = getSupportFragmentmanager();                         |     |    |
| JI | fragmentManager.BeginTrasaction();   | HEI | 7  |
|    | FragmentManager fragmentManager = getSupportFragmentManager();                         |     |    |
|    | fragmentManager.begintrasaction();   |     |    |

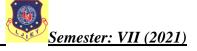
|          | FragmentManager fragmentManager = getSupportFragmentManager();                         |     |   |
|----------|--|-----|---|
|          | fragmentManager.beginTrasaction();   |     |   |
| LJI      | FragmentManager fragmentManager = getSupportFragmentmanager();                         | IE  | Г |
|          | fragmentManager.startTrasaction();   |     | L |
|          |  | (0) | T |
|          | FragmentManager fragmentManager = getFragmentManager();                                |     | T |
|          | fragmentManager.startTrasaction();   |     | I |
| 11       | When the onRestoreInstanceState() is called [LJIET]                                    | 01  | E |
|          |  |     | T |
|          | After onStart() is invoked.  |     | 1 |
|          | After onPause() is invoked   |     |   |
|          | Before onStart() is invoked  |     | J |
|          | Before onCreate() is invoked   | \   | T |
| ×        | After onStop is invoked  |     |   |
|          | After onDestroy is invoked   |     |   |
| 12       | IN the given below code how can we kill a running activity from another activity       | 01  |   |
|          | programmatically on Button click ?   |     |   |
|          | <pre>public class FirstActivity extends AppCompatActivity { public</pre>               |     |   |
|          | static FirstActivity firstActivity; @Override protected void                           |     |   |
|          | <pre>onCreate(Bundle savedInstanceState) {   super.onCreate(savedInstanceState);</pre> |     | T |
|          | <pre>setContentView(R.layout.activity_main); firstActivity=this; } }</pre>             |     |   |
|          | [LJIET]  |     | ŀ |
| LJII     | FirstActivity.final()  | BI  | 1 |
|          | FirstActivity.finish()   |     |   |
|          | FirstActivity.firstActivity.finish()   |     |   |
| <u> </u> |  | ]   |   |

|     | FirstActivity.firstActivity.final()  |
|-----|--|
|     | FirstActivity.firstActivity.stop()   |
|     | FirstActivity.firstActivity.destroy()  |
| 13  | Resource Manager is used for? [LJIET] 01   |
|     | Controls all aspects of the application lifecycle and activity stack.                                      |
|     | Allows applications to publish and share data with other applications.                                     |
|     | Provides access to non-code embedded resources such as strings, color settings and user interface layouts. |
|     | aser interface rayouts.  |
|     | Allows applications to display alerts and notifications to the user.                                       |
| 4   | Provides interface for the resources that we want to bind in application                                   |
| 14  | The activity is not in focus but it is still visible to user. The state is ? [LJIET] 01                    |
| i i | Stopped state  |
|     | Resumed State  |
|     | Paused State   |
|     | Destroyed State  |
|     | Running State  |
|     | Start State  |
| 15  | How can we kill an activity in android? [LJIET] 01   |
|     | 1. By calling Stop() 2. Using Finish() 3. Using FinishActivity(int request code) 4. By Calling Destroy()   |

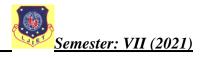
|      | Only 1 is correct   |    |
|------|---|----|
|      | Only 2 is correct   |    |
| LJI  | 1 and 2 is correct Only 4 is correct  | T  |
|      | 1 and 3 is correct  | L  |
|      | 2 and 3 is correct  | T  |
| 16   | Suppose that there are two activities in an application named FirstActivity and SecondActivity. You want to send website name from ActivityOne to ActivityTwo. What code you will write? Suppose that website name is "ljku.edu.in" [LJIET] | I  |
|      | Intent intent=new Intent (this, SecondActivity.class);  | E  |
|      | intent.putExtra("name", "ljku.edu.in");   |    |
|      | startActivity(intent);  | 1  |
|      |   |    |
| _ A  | Intent intent=new Intent (this, SecondActivity.class);  | J  |
|      | intent.putExtra( "ljku.edu.in");  | T  |
| ×    | startActivity(intent);  | 1  |
| 1    |   | E  |
|      | Intent intent=new Intent ();  | T  |
|      | intent.putExtra("name", "ljku.edu.in");   |    |
|      | startActivity(intent);  |    |
|      |   | J  |
|      | None of the given   | T  |
|      |   | T. |
|      | Intent intent=new Intent ();  |    |
| LULI | intent.putExtras("name", "ljku.edu.in");  | II |
|      | startActivity(intent);  |    |
|      | Intent intent=new Intent (this, SecondActivity.class);  |    |

|    | intent.putExtras( "ljku.edu.in");   |      |
|----|---|------|
|    | startActivity(intent);  |      |
|    |   |      |
| ТТ | ET THET THET THET THE   | 1/17 |
| 17 | If activity is not existing in memory that means it is in which state? [LJIET] 01   |      |
|    | Paused state  | L    |
|    | Loading State   | T    |
|    | Starting State  | J    |
|    | Inexistent State  | I    |
|    | Running State   | F    |
|    | Stopped State   |      |
| 18 | In which version of android fragment is launched? [LJIET] 01  | 1    |
|    | Éclair  | I    |
| 1  | HoneyComb   |      |
|    | Kitkat  | U    |
| 4  | Lollipop  | 2    |
|    | Marshmallow   | F    |
| 19 | Which of following is incorrect about the Toast class? [LJIET] 01   |      |
|    | You cannot set a custom layout for a Toast  |      |
|    | A Toast can only create by an Activity clas   |      |
|    | There is no need to close or hide a Toast, since it closes automatically.   |      |
|    | A Toast is displayed for only one of the following periods:   | 1    |
|    | Toast.LENGHT_SHORT or Toast.LENGTH_LON  All of given  |      |
|    | None of Given   |      |
| 20 | Which of the following is true about method startActivity? [LJIET] 01  It starts a new activity and destroys the previous one |      |
|    | It starts a new activity and sends the previous one to the background.  |      |
|    | It starts a new activity and pauses the previous one.   |      |
|    |   |      |

|              |  | <del> </del> |
|--------------|--|--------------|
|              | It starts a new activity in a paused mode.   |              |
|              | All of Given   |              |
|              | None of Given  |              |
| 21           | What activity method you use to retrieve a reference to an android view by using   | 01           |
| LJI          | the id attribute of resource XML [LJIET] findViewByReference(int id);  | JIE          |
|              | findViewByid(int id);  |              |
|              | findViewById(int id);  | (5)          |
|              | retriveResourseById(int id)  |              |
|              | none of given  |              |
|              | all of given   |              |
| 22.          | Which method is use to close an activity [LJIET]  Destroy()  |              |
|              |  |              |
|              | Finish()   |              |
|              | Stop()   |              |
| 1            | Close()  |              |
|              | Activity.stop()  |              |
|              | Activity.close()   |              |
| 23.          | In android is the abstract description of an operation to be performed. It   | 01           |
| <b>1</b>     | can be used with startActivity to launch an activity? [LJIET]  | į.           |
| 1            | Filter   |              |
|              | Intent   |              |
|              | Service  |              |
|              | Broad cast receiver  |              |
|              |  |              |
|              | None of given  |              |
|              | All of given   |              |
| G            |  |              |
| Sr. No<br>1. | Descriptive Questions What is Intent? Explain Explicit vs. Implicit intents [LJIET]  | Marks<br>07  |
| 2.           | What is Activity lifecycle? What is the significant role of each state. OR Explain   | 07           |
| 2            | Activity Life Cycle [LJIET]  Write a Program mayo and page to another page using Intent. OP. Write and to  | 07           |
| 3.           | Write a Program move one page to another page using Intent. OR Write code to send data from one activity to other activity using Explicit Intent [LJIET] | 0/           |
| 4.           | List out methods (states) of Android activity life cycle [LJIET]   | 03           |

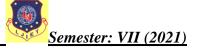


| 5.                  | Write a code to send data from one activity to another activity using implicit intent [LJIET] | 07    |
|---------------------|---|-------|
| 6.                  | Write a code to send e-mail from Android App using the concept of explicit intent.  [LJIET]   | 07    |
| 7.                  | What you mean by fragment in Android? Explain fragment with an example  [LJIET]               | 07    |
| 8.                  | Explain Fragments with appropriate example. [LJIET]   | 07    |
| 9.                  | Write code to open browser with entered URL by the user. [LJIET]                              | 07    |
| 10.                 | What is the use of <intent-filter> tag in android? [LJIET]</intent-filter>                    | 03    |
|                     |   |       |
|                     | UNIT - 4 :  | 6     |
|                     | Android UI & Component Using Fragments  |       |
|                     | Topic 1:  |       |
|                     | Create Android UI, Working with Layout, Create Custom   |       |
|                     |   |       |
| G N                 | Layouts, Work with UI Components and Events   | 36.1  |
| <u>Sr. No</u><br>1. | SHORT QUESTIONS (1 Mark) / MCQ / True-False/Fill in the blanks                                | Marks |
| 1.                  | The UI design hierarchy and individual design elements can be seen using ? [LJIET]            | 01    |
|                     | Properties  |       |
|                     | Component tree  | Α.    |
|                     | Layout  |       |
|                     | Terminal  | 7     |
|                     | Logcat  |       |
|                     | Adapter   |       |
|                     | What is the parent group of all activity widgets ? [LJIET]  View                              | 01    |
|                     | View Group  |       |
|                     | Layout  |       |
|                     | Widget  |       |
|                     | Activity Compacts   |       |
|                     | None of given   |       |
| JI                  | Which code part is correct for the onclick event on Button? [LJIET]                           |       |
|                     | button.setOnClickListener(new View.OnClickListener() {  |       |
|                     | @Override   |       |
|                     | <pre>public void onClick(View view) {</pre>   |       |



```
});
button.setClickListener(new View.ClickListener() {
  @Override
  public void onClick(View view) {
});
button.setOnClickListener(new View.ClickListener() {
  @Override
  public void onClick(View view) {
});
button.setClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
  }
});
button.setClickListener(new Layout.OnClickListener() {
  @Override
  public void onClick(Layout view) {
```

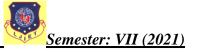
| Г | 1   |  |    |
|---|-----|--|----|
|   |     |  |    |
|   |     | }  |    |
|   |     | <pre>});</pre>   |    |
|   | LJI | button.setClickListener(new Layout.OnClickListener() {   |    |
|   |     | @Override  | Τ, |
|   |     | public void onClick(View view) {   | T  |
|   |     |  |    |
|   |     |  | I  |
|   |     | <pre>});</pre>   |    |
|   | 4   | is a pre defined subclass of textview that includes rich editing capabilities.  [LJIET]  01  |    |
|   |     | EditButton   |    |
|   |     | Edit Text Programme Control of the C |    |
|   | 1   | TextView   |    |
|   |     | Button   |    |
|   |     | None of Given  | 1  |
|   | ×   | All of Given   |    |
| ŀ | 5   | The parent class for All Layout class is ?[LJIET]  01  |    |
|   |     | android.widget   |    |
|   |     | android.view.View  |    |
|   |     | android.view.ViewGroup   |    |
|   |     | android.view.Layout  | J  |
|   |     | None of Above  | 1  |
|   |     | All of Abobe   |    |
|   | 6   | What is correct statement about xml layout file? [LJIET] 01  | R  |
|   | JII | Consists A layout PNG file   |    |
|   |     | This file use to draw content of an activity   |    |
|   |     | A file that contains all application permission information  |    |
|   |     | A file that contains a single activity   |    |



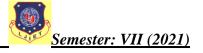
|        | widgets   |       |
|--------|---|-------|
|        | A file that contains only layout components   |       |
| 7      | android:gravity is a setting used by And android:layout_gravity is used by [LJIET]              | 01    |
| LJI    | Layout & activity   | JIET  |
|        | Activity & view   |       |
|        | View and Services   |       |
|        | ViewGroup & View  | 0     |
|        | View & ViewGroup  |       |
|        | View & Activity   |       |
| 8      | View always start with? [LJIET]   | 01    |
|        |   | r     |
|        |   |       |
|        |   |       |
| A      |   |       |
|        |   |       |
| $\vee$ |   | W.    |
| 9      | Layout A – arranges the children in form of rows and columns                                    | 01    |
|        | Layout B – tack up child views above each other with the last view added on the                 | 1     |
|        | top.  | 3     |
| ļ      | What is B & A ? [LJIET]   | =     |
|        | Table Layout, Linear layout   |       |
|        | Linear layout, Relative Layout  |       |
|        | Relative Layout, Frame Layout   |       |
|        | Frame Layout, Table Layout  | 1     |
|        | Table Layout, Frame Layout  |       |
|        | Absolute Layout, Table Layout   |       |
| Sr. No | DESCRIPTIVE QUESTIONS  List of Verious Layout in android Write invaled for display Table Layout | Marks |
| 1.     | List of Various Layout in android. Write java code for display Table Layout [LJIET]             | 07    |
| 2.     | Explain the use of RadioButton and RadioGroup with an example [LJIET]                           | 03    |
| 3.     | How to use spinner in Android App? Explain with an example [LJIET]                              | 04    |

| 4.     | Write a Program for select any three subjects out of five using check box or radio button. [LJIET]   | 07          |
|--------|--|-------------|
| 5.     | Elaborate the input Controls in details. [LJIET]   | 07          |
| 6.     | What are widgets available in Android? Explain any two widgets with Example [LJIET]  | 07          |
| 7.     | List out various layouts available in Android. Explain anyone in detail [LJIET]  | 04          |
| 8.     | What is ScrollView and ListView? Explain anyone with suitable example [LJIET]  | 07          |
| 9.     | Demonstrate the use of CheckBox in Android App [LJIET]   | 03          |
| 10.    | Write a code to use ToggleButton in Android App. [LJIET]   | 04          |
| 11.    | Explain LinearLayout [LJIET]   | 04          |
| 12.    | Write code to display Toast Message on click of Button [LJIET]   | 04          |
| 13.    | Write a code for Web View [LJIET]  | 07          |
| 14.    | Explain Grid View and Grid layout difference [LJIET]   | 03          |
| 15.    | Explain difference between View & View Group [LJIET]   | 04          |
| 16.    | Write a code that shows the grid view example [LJIET]  | 07          |
| 17.    | What is guidelines in constraint layout? [LJIET]   | 03          |
|        | The second secon |             |
|        | Topic 2:   |             |
|        | Material Design Toolbar, Tab Layout, Recycler View and   |             |
|        |  |             |
| G N    | Card View, Android Menus   | 24.1        |
| Sr. No | SHORT QUESTIONS (1 Mark) / MCQ / True-False/Fill in the blanks   | Marks<br>01 |
| 1      | What is the correct syntax to hide action bar in android? [LJIET]  | V1          |
|        | <style name="AppTheme" parent="Theme.AppCompat.Light.NoActionBar"></td><td></td></tr><tr><th></th><th>Style name - App Theme - parent - Theme. App Compat. Digit. Not retrombat ></th><th></th></tr><tr><td></td><td></td><td></td></tr><tr><td></td><td></td><td></td></tr><tr><td></td><td><pre><style name="AppTheme" parent="Theme.AppCompat.Light.HideActionBar"></pre></td><td>Age .</td></tr><tr><td></td><td></td><td>1</td></tr><tr><td></td><td></td><td>F.</td></tr><tr><td></td><td><style name="AppTheme" parent="AppCompat.Light.HideActionBar"></td><td></td></tr><tr><td></td><td>Style name – Apprineme parent – Appeompat.Eight.Thuc/retionbar ></td><td></td></tr><tr><td></td><td></td><td></td></tr><tr><td></td><td></td><td></td></tr><tr><td></td><td><style name="AppTheme" parent="Theme.Action.Light.NoActionBar"></td><td></td></tr><tr><td></td><td></td><td></td></tr><tr><td></td><td><pre><style name="AppTheme" parent="Theme.Action.Light.HideActionBar"></pre></td><td></td></tr><tr><td></td><td></td><td></td></tr><tr><td></td><td></td><td></td></tr><tr><td></td><td><style name="AppTheme" parent="AppCompat.Light.NoActionBar"></td><td></td></tr><tr><td>2</td><td>What do we mean by android:layout_below in relative layout ? [LJIET]</td><td>01</td></tr><tr><td></td><td></td><td></td></tr><tr><td></td><td>If true then makes the top edge of this view match the top edge of the parent</td><td></td></tr><tr><td>19</td><td></td><td>H.</td></tr><tr><td>-</td><td></td><td></td></tr><tr><td></td><td>ET LOILI LOILI LOILI L</td><td></td></tr><tr><td></td><td></td><td></td></tr><tr><td></td><td>If true then centers the child vertically within its parent</td><td></td></tr><tr><td></td><td>If true then centers the child vertically within its parent</td><td></td></tr><tr><td></td><td>If true then centers the child vertically within its parent</td><td></td></tr></tbody></table></style>   |             |

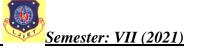
| If true then makes the new view component on below of the parent component                     |              |
|--|--------------|
|  |              |
|  |              |
| If true then makes the child below of the parent component                                     |              |
|  |              |
| If true then makes the top edge of this view below the view specified with a                   |              |
| resource ID  |              |
|  |              |
|  | 68           |
| If true then makes the right edge of this view below the view specified with a                 |              |
| resource ID  |              |
| Tesource 15  |              |
| Sr. No DESCRIPTIVE QUESTIONS   | Marks        |
| 1. What is Scroll View, List View & Recycler View? Explain any one with suitable               | 07           |
| Program. [LJIET]   |              |
| 2. How to manage the different screen sizes and orientations [LJIET]                           | 07           |
| 3. What is material design in Android? [LJIET]   | 03           |
| 4. How to use Navigation drawer in Android App [LJIET]   | 03           |
| 5. Explain different types of menus in android with example. [LJIET]                           | 07           |
| 6. List out different Menus in android. Explain Context Menu in detail by giving a             | 07           |
| suitable example. [LJIET]  |              |
| 7. Difference between Options Menu v/s Context Menu [LJIET]                                    | 03           |
| 8. How to create custom tool bar write a code for that [LJIET]                                 | 07           |
| 9. Write a code to for tab layout. [LJIET]   | 07           |
| 10. What files are need to create recycler view and how can you implement it. [LJIE]           | [] <b>07</b> |
| 11. How to implement Card View in Grid Layout. Explain with example [LJIET]                    | 07           |
|  | ii.          |
| <b>UNIT - 5:</b>   |              |
| Database Connectivity  |              |
|  |              |
| Topic 1:   |              |
| Storage in Android, Shared Preferences, Shared   |              |
| Preferences Layout, Android Requesting Permission at run                                       | n            |
| time (Android 6.0)   | _            |
| time (rinaroid 0.0)  |              |
|  |              |
| Sr. No DESCRIPTIVE QUESTIONS   | Marks        |
| 1. What are the different storage options are there in android [LJIET]                         | 03           |
| 2. Explain Permission in android [LJIET]   | 03           |
| 3. List permissions required for the following tasks:  | 07           |
| 1. To access phone state information 2. Write files to SD card 3. Send SMS 4. To               | JIE          |
| 1. To access phone state information 2. Write files to SD card 3. Selid SIVIS 4. To            |              |
|  |              |
| access phone's location using NETWORK_PROVIDER. 5. To access camera and                        |              |
| access phone's location using NETWORK_PROVIDER. 5. To access camera and take pictures. [LJIET] | 03           |
| access phone's location using NETWORK_PROVIDER. 5. To access camera and                        | 03           |



|        | Work with SD Card and Files, Database in Android,   |                 |
|--------|---|-----------------|
|        | Realm-No SQL Database   |                 |
| Sr. No | DESCRIPTIVE QUESTIONS   | Marks           |
| 1.     | List down the Advantage and Disadvantage of SQLite Database. [LJIET]  | 07              |
| 2.     | Write a Program for establish connection with database[LJIET]   | 07              |
| 3.     | Write a Program store the input information in SQLite Database [LJIET]  | 07              |
| 4.     | Write the significance of onCreate() and onUpgrade() methods of SQLiteOpenHelper class [LJIET]  | 07              |
| 5.     | Write the significance and syntax of update() and delete() of SQLiteDatabase class.  [LJIET]  | 07              |
| 6.     | Write a code to insert studentDetails (sID, SName, sEnrollmentNo) in SQLite database using Android App. [LJIET]                               | 07              |
| 7.     | What is SQLite database? Explain methods for creating, updating, deleting and querying database records by giving a suitable example. [LJIET] | 07              |
| 8.     | Give brief idea about Internal versus external storage. [LJIET]   | 07              |
| 9.     | Write all necessary code to print all the files stored in DCIM folder of SD card [LJIET]  | 07              |
| 10.    | Explain Internal vs External Storage. [LJIET]   | 04              |
| 11.    | Write Code to insert Customer Details (cID, cName, cOrderID) in SQLite Database in Android. [LJIET]   | 04              |
| 12.    | Give brief idea about Internal versus external storage. [LJIET]   | 07              |
| 13.    | Write all necessary code to print all the files stored in DCIM folder of SD card [LJIET]  | 07              |
| 14.    | Explain Internal vs External Storage. [LJIET]   | 04              |
| 15.    | Write Code to insert Customer Details (cID, cName, cOrderID) in SQLite Database in Android. [LJIET]   | 04              |
| 16.    | What is RealmNo SQL Database How can we implement in Android [LJIET]  | 07              |
|        | UNIT - 6 :  | 1               |
|        |   | <i>B</i>        |
|        | Applicability to Industrial Projects  |                 |
|        | Topic 1:  |                 |
|        | Web services and Parsing, JSON Parsing, Access web data with JSON   |                 |
|        |   |                 |
|        |   |                 |
| Sr. No | DESCRIPTIVE QUESTIONS   | Marks           |
| 1.     | What is parsing? Discuss how you can perform parsing using JSON in Android application [LJIET]  | 07              |
| 2.     | [LJIET]   | 07              |
| 3.     | List down the different methods of JSON Object Parsing & JSON Array Parsing & explain any Seven [LJIET]                                       | 07              |
| 4.     | Write Structure of JSON [LJIET]   | 03              |
| 5.     | Write a code to fetch data from Mysql using JSON (Web data) [LJIET]   | 07              |
|        | Topic 2:  | P. Marie Street |
|        | Connect to Web Services, Using Async Task & Third Party Library: Retrofit   |                 |
|        | Library . Retrofft  |                 |
| Sr. No | DESCRIPTIVE QUESTIONS   | Marks           |



|                              |  | 0.4                                 |
|------------------------------|--|-------------------------------------|
| 1.                           | Explain the concept of AsyncTask with an example. [LJIET]  | 04                                  |
| 2.                           | Explain Retrofit library funcitons [LJIET]   | 07                                  |
| 3.                           | What is web services and how can we implement in android [LJIET]   | 07                                  |
| T TT                         | UNIT - 7 : Advanced Android Development  |                                     |
| LO                           | LI LJILI Topic 1: LJILI L  | JE                                  |
|                              | Google Map, Location Service and GPS, Creating Google  |                                     |
|                              | Map, Work with Location, Location service with Location  |                                     |
|                              | Manager, Find Current Location, Geo coding   | (5)                                 |
| Sr. No                       | DESCRIPTIVE QUESTIONS  | Marks                               |
| 1.                           | Explain the use of Location Based Services in android by giving a suitable example.  [LJIET]   | 07                                  |
| 2.                           | How to get current location in android [LJIET]   | 03                                  |
| 3.                           | What is geo coding and explain the code for that [LJIET]   | 04                                  |
| 4.                           | Write a code to implmet google map in android [LJIET]  | 03                                  |
| 5.                           | Calculate the distance between your current location and entered location. [LJIET]   | 07                                  |
| 6.                           | Make an application that search nearby salon, furniture shops and restaurant [LJIET]   | 07                                  |
| 7.                           | How can we implement geocoding and reverse geocoding in android [LJIET]  | 07                                  |
| 1                            | Topic 2:   |                                     |
| 4                            | Graphics and Animation, Work with 2D Graphics, Bitmap,<br>Animation, Frame Animation, Tween Animation, View<br>Animation, Multimedia in Android, Play Audio Files, Play  | >                                   |
| 4                            | Graphics and Animation, Work with 2D Graphics, Bitmap,<br>Animation, Frame Animation, Tween Animation, View<br>Animation, Multimedia in Android, Play Audio Files, Play<br>Video Files   | Marks                               |
| Sr. No                       | Graphics and Animation, Work with 2D Graphics, Bitmap, Animation, Frame Animation, Tween Animation, View Animation, Multimedia in Android, Play Audio Files, Play Video Files  DESCRIPTIVE QUESTIONS  What is Animation? List out different Animations in android. Explain Tween   | Marks<br>07                         |
| Sr. No<br>1.                 | Graphics and Animation, Work with 2D Graphics, Bitmap, Animation, Frame Animation, Tween Animation, View Animation, Multimedia in Android, Play Audio Files, Play Video Files  DESCRIPTIVE QUESTIONS  What is Animation? List out different Animations in android. Explain Tween animation in brief. [LJIET]   |                                     |
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| Sr. No<br>1.<br>2.           | Graphics and Animation, Work with 2D Graphics, Bitmap, Animation, Frame Animation, Tween Animation, View Animation, Multimedia in Android, Play Audio Files, Play Video Files  DESCRIPTIVE QUESTIONS  What is Animation? List out different Animations in android. Explain Tween animation in brief. [LJIET]   | 07                                  |
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| Sr. No 1. 2. 3. 4.           | Graphics and Animation, Work with 2D Graphics, Bitmap, Animation, Frame Animation, Tween Animation, View Animation, Multimedia in Android, Play Audio Files, Play Video Files  DESCRIPTIVE QUESTIONS  What is Animation? List out different Animations in android. Explain Tween animation in brief. [LJIET]  Explain frame animation. [LJIET]  Explain code for audio files and video files in android. [LJIET]  Make an application which plays multiple videos links taken from the server.  [LJIET]  Topic 3:  Work in Background, Services, Notification Services, Broadcast Receiver Introduction to Firebase with simple CRUID Operation  | 07<br>04<br>07<br>07                |
| Sr. No 1. 2. 3.              | Graphics and Animation, Work with 2D Graphics, Bitmap, Animation, Frame Animation, Tween Animation, View Animation, Multimedia in Android, Play Audio Files, Play Video Files  DESCRIPTIVE QUESTIONS  What is Animation? List out different Animations in android. Explain Tween animation in brief. [LJIET]  Explain frame animation. [LJIET]  Explain code for audio files and video files in android. [LJIET]  Make an application which plays multiple videos links taken from the server.  [LJIET]  Topic 3:  Work in Background, Services, Notification Services, Broadcast Receiver Introduction to Firebase with simple CRUID Operation  DESCRIPTIVE QUESTIONS  What are the services available in android and how it works differ from Activity.          | 07<br>04<br>07                      |
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| 5.     | Show the usage of Broadcast receiver in Android using Alarm clock example                                 | 07    |
|--------|---|-------|
|        | [LJIET]   |       |
| 6.     | Explain the servies work in background in android. [LJIET]  | 07    |
| 7.     | How can we implement Notification in android [LJIET]  | 07    |
| 8.     | Show notification using firebase with example [LJIET]   | 07    |
|        |   |       |
|        | PAT UNIT - 8:   | 1117  |
|        | Work with android system & Development and  | ULL   |
|        | Deployment  |       |
|        | Topic 1:  |       |
|        | -   | 10.   |
|        | Text to Speech, Camera, Taking Picture with Camera,   |       |
|        | Manage Bluetooth Connection, Monitor and Manage   |       |
|        | Wi-Fi, Accelerometer Sensor & Gyroscope   |       |
| Sr. No | DESCRIPTIVE QUESTIONS   | Marks |
| 1.     | Write a code to do text to speech in android [LJIET]  | 07    |
| 2.     | Write a code to showcase Bluetooth connection in android smartphone with the                              | 07    |
|        | permission.[LJIET]  |       |
| 3.     | How to manage Wifi using Android [LJIET]  | 07    |
| 4.     | Explain Accelerometer sensor and Gyroscope in android [LJIET]   | 07    |
|        | Topic 2:  |       |
|        | Dalvik Debug Tool, Logcat, Emulator Control, Device   |       |
|        | Control, Work with ADB, Connect Real Devices, Execute   | A     |
|        | Application on Real Device, Publish your Application  |       |
| Sr. No | DESCRIPTIVE QUESTIONS   | Marks |
| 1.     | How to publish the Android Application into Google Appstore[LJIET]  | 07    |
| 2.     | What is ADB and how it works [LJIET]  | 07    |
| 4.     |   | 0=    |
| 3.     | What is Log cat what are the types of various logs [LJIET]  | 07    |
|        | What is Log cat what are the types of various logs [LJIET] What is dalvik debug tool how it works [LJIET] | 07    |

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