PRACTICAL-6

AIM: Write a C program to implement simple DES.

INTRODUCTION:

- The Data Encryption Standard (DES) is a symmetric-key block cipher published by the National Institute of Standards and Technology (NIST).
- DES is an implementation of a Feistel Cipher. It uses 16 round Feistel structure. The block size is 64-bit. Though, key length is 64-bit, DES has an effective key length of 56 bits, since 8 of the 64 bits of the key are not used by the encryption algorithm (function as check bits only).
- Since DES is based on the Feistel Cipher, all that is required to specify DES is :
 - Round function
 - Key schedule
 - Any additional processing Initial and final permutation
- The DES satisfies both the desired properties of block cipher. These two properties make cipher very strong.
 - Avalanche effect A small change in plaintext results in the very great change in the ciphertext.
 - Completeness Each bit of ciphertext depends on many bits of plaintext.
- During the last few years, cryptanalysis have found some weaknesses in DES when key selected are weak keys. These keys shall be avoided.
- DES has proved to be a very well designed block cipher. There have been no significant cryptanalytic attacks on DES other than exhaustive key search.

CODE:

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7, 62, 54, 46, 38, 30, 22,
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int Permutated_Choice2[48] = {

int Iintial_Permutation [64] = {

int Final_Permutation[] = {

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int P[] = {
         16, 7, 20, 21,
         29, 12, 28, 17,
         1, 15, 23, 26,
         5, 18, 31, 10,
         2, 8, 24, 14,
         32, 27, 3, 9,
         19, 13, 30, 6,
         22, 11, 4, 25 };
int E[] = {
         32, 1, 2, 3, 4, 5,
         4, 5, 6, 7, 8, 9,
         8, 9, 10, 11, 12, 13,
         12, 13, 14, 15, 16, 17,
         16, 17, 18, 19, 20, 21,
         20, 21, 22, 23, 24, 25,
         24, 25, 26, 27, 28, 29,
         28, 29, 30, 31, 32, 1 };
int S1[4][16] = {
               14, 4, 13, 1, 2, 15, 11, 8, 3, 10, 6, 12, 5, 9, 0, 7,
               0, 15, 7, 4, 14, 2, 13, 1, 10, 6, 12, 11, 9, 5, 3, 8,
               4, 1, 14, 8, 13, 6, 2, 11, 15, 12, 9, 7, 3, 10, 5, 0,
               15, 12, 8, 2, 4, 9, 1, 7, 5, 11, 3, 14, 10, 0, 6, 13};
int S2[4][16] = {
       15, 1, 8, 14, 6, 11, 3, 4, 9, 7, 2, 13, 12, 0, 5, 10,
        3, 13, 4, 7, 15, 2, 8, 14, 12, 0, 1, 10, 6, 9, 11, 5,
        0, 14, 7, 11, 10, 4, 13, 1, 5, 8, 12, 6, 9, 3, 2, 15,
       13, 8, 10, 1, 3, 15, 4, 2, 11, 6, 7, 12, 0, 5, 14, 9};
int S3[4][16] = {
       10, 0, 9, 14, 6, 3, 15, 5, 1, 13, 12, 7, 11, 4, 2, 8,
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```
13, 7, 0, 9, 3, 4, 6, 10, 2, 8, 5, 14, 12, 11, 15, 1,
       13, 6, 4, 9, 8, 15, 3, 0, 11, 1, 2, 12, 5, 10, 14, 7,
        1, 10, 13, 0, 6, 9, 8, 7, 4, 15, 14, 3, 11, 5, 2, 12};
int S4[4][16] = {
        7, 13, 14, 3, 0, 6, 9, 10, 1, 2, 8, 5, 11, 12, 4, 15,
       13, 8, 11, 5, 6, 15, 0, 3, 4, 7, 2, 12, 1, 10, 14, 9,
       10, 6, 9, 0, 12, 11, 7, 13, 15, 1, 3, 14, 5, 2, 8, 4,
        3, 15, 0, 6, 10, 1, 13, 8, 9, 4, 5, 11, 12, 7, 2, 14};
int S5[4][16] = {
        2, 12, 4, 1, 7, 10, 11, 6, 8, 5, 3, 15, 13, 0, 14, 9,
       14, 11, 2, 12, 4, 7, 13, 1, 5, 0, 15, 10, 3, 9, 8, 6,
        4, 2, 1, 11, 10, 13, 7, 8, 15, 9, 12, 5, 6, 3, 0, 14,
       11, 8, 12, 7, 1, 14, 2, 13, 6, 15, 0, 9, 10, 4, 5, 3};
int S6[4][16] = {
       12, 1, 10, 15, 9, 2, 6, 8, 0, 13, 3, 4, 14, 7, 5, 11,
       10, 15, 4, 2, 7, 12, 9, 5, 6, 1, 13, 14, 0, 11, 3, 8,
        9, 14, 15, 5, 2, 8, 12, 3, 7, 0, 4, 10, 1, 13, 11, 6,
        4, 3, 2, 12, 9, 5, 15, 10, 11, 14, 1, 7, 6, 0, 8, 13};
int S7[4][16] = {
        4, 11, 2, 14, 15, 0, 8, 13, 3, 12, 9, 7, 5, 10, 6, 1,
       13, 0, 11, 7, 4, 9, 1, 10, 14, 3, 5, 12, 2, 15, 8, 6,
        1, 4, 11, 13, 12, 3, 7, 14, 10, 15, 6, 8, 0, 5, 9, 2,
        6, 11, 13, 8, 1, 4, 10, 7, 9, 5, 0, 15, 14, 2, 3, 12};
int S8[4][16]= {
       13, 2, 8, 4, 6, 15, 11, 1, 10, 9, 3, 14, 5, 0, 12, 7,
        1, 15, 13, 8, 10, 3, 7, 4, 12, 5, 6, 11, 0, 14, 9, 2,
        7, 11, 4, 1, 9, 12, 14, 2, 0, 6, 10, 13, 15, 3, 5, 8,
        2, 1, 14, 7, 4, 10, 8, 13, 15, 12, 9, 0, 3, 5, 6, 11};
int shifts_for_each_round[16] = { 1, 1, 2, 2, 2, 2, 2, 2, 1, 2, 2, 2, 2, 2, 1 };
int _56bit_key[56];
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int _48bit_key[17][48];
int text_to_bits[99999], bits_size=0;
int Left32[17][32], Right32[17][32];
int EXPtext[48];
int XORtext[48];
int X[8][6];
int X2[32];
int R[32];
int chiper_text[64];
int encrypted_text[64];
int XOR(int a, int b) { return (a ^ b);}
void Dec_to_Binary(int n) {
  int binaryNum[1000];
  int i = 0;
  while (n > 0) {
     binaryNum[i] = n \% 2;
     n = n / 2;
     i++; }
  for (int j = i - 1; j >= 0; j--) {
                       text_to_bits[bits_size++] = binaryNum[j];
        }
}
int F1(int i){
       int r, c, b[6];
       for (int j = 0; j < 6; j++)
               b[j] = X[i][j];
       r = b[0] * 2 + b[5];
       c = 8 * b[1] + 4 * b[2] + 2 * b[3] + b[4];
       if (i == 0)
               return S1[r][c];
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else if (i == 1)
                return S2[r][c];
        else if (i == 2)
                return S3[r][c];
       else if (i == 3)
                return S4[r][c];
        else if (i == 4)
                return S5[r][c];
        else if (i == 5)
                return S6[r][c];
       else if (i == 6)
                return S7[r][c];
       else if (i == 7)
                return S8[r][c];}
int PBox(int pos, int bit){
        int i;
        for (i = 0; i < 32; i++)
                if (P[i] == pos + 1)
                        break;
        R[i] = bit;
int ToBits(int value){
       int k, j, m;
        static int i;
        if (i % 32 == 0)
                i = 0;
        for (j = 3; j >= 0; j--)
        {
                m = 1 << j;
                k = value \& m;
                if (k == 0)
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X2[3 - j + i] = '0' - 48;
               else
                       X2[3 - j + i] = '1' - 48;
       }
       i = i + 4;
}
int SBox(int XORtext[]){
       int k = 0;
       for (int i = 0; i < 8; i++)
               for (int j = 0; j < 6; j++)
                       X[i][j] = XORtext[k++];
       int value;
       for (int i = 0; i < 8; i++)
       {
               value = F1(i);
              ToBits(value);} }
void expansion_function(int pos, int bit){
       for (int i = 0; i < 48; i++)
               if (E[i] == pos + 1)
                       EXPtext[i] = bit; }
void cipher(int Round, int mode){
       for (int i = 0; i < 32; i++)
               expansion_function(i, Right32[Round - 1][i]);
       for (int i = 0; i < 48; i++)
       {
               if (mode == 0)
                       XORtext[i] = XOR(EXPtext[i], _48bit_key[Round][i]);
               else
                       XORtext[i] = XOR(EXPtext[i], _48bit_key[17 - Round][i]);
       }
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```
SBox(XORtext);
       for (int i = 0; i < 32; i++)
               PBox(i, X2[i]);
       for (int i = 0; i < 32; i++)
               Right32[Round][i] = XOR(Left32[Round - 1][i], R[i]);
}
void finalPermutation(int pos, int bit){
       int i;
       for (i = 0; i < 64; i++)
               if (Final\_Permutation[i] == pos + 1)
                       break;
       encrypted_text[i] = bit;}
void Encrypt_each_64_bit (int plain_bits []){
       int IP_result [64], index=0;
       for (int i = 0; i < 64; i++) {
               IP_result [i] = plain_bits[ Iintial_Permutation[i] ];
       for (int i = 0; i < 32; i++)
               Left32[0][i] = IP\_result[i];
       for (int i = 32; i < 64; i++)
               Right32[0][i - 32] = IP\_result[i];
       for (int k = 1; k < 17; k++)
       { // processing through all 16 rounds
               cipher(k, 0);
               for (int i = 0; i < 32; i++)
                       Left32[k][i] = Right32[k - 1][i]; // right part comes as it is to next
round left part}
       for (int i = 0; i < 64; i++)
       { // 32bit swap as well as Final Inverse Permutation
               if (i < 32)
                       chiper_text[i] = Right32[16][i];
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else
                       chiper_text[i] = Left32[16][i - 32];
               finalPermutation(i, chiper_text[i]);
        }
       for (int i = 0; i < 64; i++)
               printf("%d", encrypted_text[i]);}
void convert_Text_to_bits(char *plain_text){
       for(int i=0;plain_text[i];i++){
               int asci = plain_text[i];
               Dec_to_Binary(asci);
            }
void key56to48(int round, int pos, int bit)
{
       int i;
       for (i = 0; i < 56; i++)
               if (Permutated\_Choice2[i] == pos + 1)
                       break;
       _48bit_key[round][i] = bit;
}
int key64to56(int pos, int bit)
{
       int i;
       for (i = 0; i < 56; i++)
               if (Permutated\_Choice1[i] == pos + 1)
                       break;
       _56bit_key[i] = bit;
}
void key64to48(int key[])
{
       int k, backup[17][2];
```

```
int CD[17][56];
int C[17][28], D[17][28];
for (int i = 0; i < 64; i++)
       key64to56(i, key[i]);
for (int i = 0; i < 56; i++)
       if (i < 28)
               C[0][i] = _56bit_key[i];
       else
               D[0][i - 28] = _56bit_key[i];
for (int x = 1; x < 17; x++)
{
       int shift = shifts_for_each_round[x - 1];
       for (int i = 0; i < shift; i++)
               backup[x - 1][i] = C[x - 1][i];
       for (int i = 0; i < (28 - shift); i++)
               C[x][i] = C[x - 1][i + shift];
       k = 0;
       for (int i = 28 - shift; i < 28; i++)
               C[x][i] = backup[x - 1][k++];
       for (int i = 0; i < shift; i++)
               backup[x - 1][i] = D[x - 1][i];
       for (int i = 0; i < (28 - shift); i++)
               D[x][i] = D[x - 1][i + shift];
       k = 0;
       for (int i = 28 - shift; i < 28; i++)
               D[x][i] = backup[x - 1][k++];
for (int j = 0; j < 17; j++) {
       for (int i = 0; i < 28; i++)
               CD[j][i] = C[j][i];
       for (int i = 28; i < 56; i++)
```

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CD[j][i] = D[j][i-28]; \} for (int j = 1; j < 17; j++)
    for (int i = 0; i < 56; i++)
        key56to48(j, i, CD[j][i]); \}
int main() {
    char plain_text[100];
    printf("Enter plain text:"); gets(plain_text);
    convert_Text_to_bits(plain_text);
    key64to48(Original_key); // it creates all keys for all rounds int _64bit_sets = bits_size/64;
    printf("Decrypted output is\n");
    for(int i=0; i <= _64bit_sets ; i++) {
        Encrypt_each_64_bit (text_to_bits + 64*i); }
    return 0; }
```

OUTPUT: