



# **Profiling and Debugging**

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### **Overview**

Why and where my code crashes?

Why my code does not perform as "expected"?





OpenACC translates to CUDA code, so you may use the corresponding tools:

- cuda-memcheck: Check for memory errors and race conditions
- cuda-gdb: Debug the generated CUDA kernels
- nvprof+nvvp: Detailed performance profiling

#### Other CUDA-aware tools:

Allinea DDT: Debug MPI, CUDA, OpenMP applications + memory checking

#### Compiler-related diagnostics:

- Code generation diagnostics
- PGI debugger (pgdb)
- PGI profiler (pgprof)
- CrayPAT profiler





cuda-memcheck

```
$ srun -n1 -Cgpu cuda-memcheck ./blur.openacc
====== Invalid __global__ read of size 8
             at 0x00000098 in blur_twice_gpu_nocopies_84_gpu(double*, double*. int. int)
             by thread (66.0.0) in block (8192.0.0)
              Address 0x10253e00210 is out of bounds
             Saved host backtrace up to driver entry point at kernel launch time
             Host Frame:/opt/cray/nvidia/default/lib64/libcuda.so (cuLaunchKernel + 0x2cd) [0x23ce3d]
             Host Frame:/apps/common/UES/pgi/18.4/linux86-64/18.4/lib/libaccn.so (__pgi_uacc_cuda_launch3 + 0x:
             Host Frame:/apps/common/UES/pgi/18.4/linux86-64/18.4/lib/libaccn.so [0x17950]
____
             Host Frame:/apps/common/UES/pgi/18.4/linux86-64/18.4/lib/libaccn.so (__pgi_uacc_cuda_launch + 0x10
             Host Frame:/apps/common/UES/pgi/18.4/linux86-64/18.4/lib/libaccg.so ( pgi uacc launch + 0x1ac) [6]
             Host Frame:./blur.openacc [0x52a5]
             Host Frame:./blur.openacc [0x57df]
             Host Frame:/lib64/libc.so.6 ( libc start main + 0xf5) [0x206e5]
------
             Host Frame:./blur.openacc [0x3489]
------
```



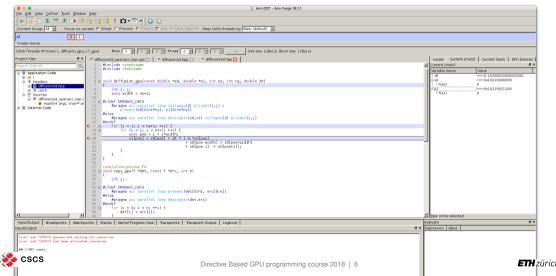


cuda-gdb

#### Compile with -g -Mcuda=debug



#### Using DDT

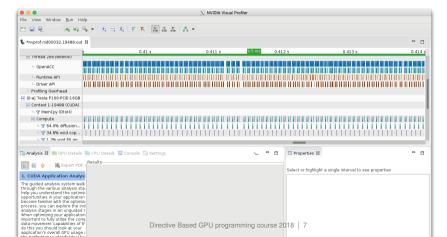


# **Profiling**

```
Using nvprof & nvvp

srun -N2 -Cgpu nvprof -o nvprof.%h.%p.out

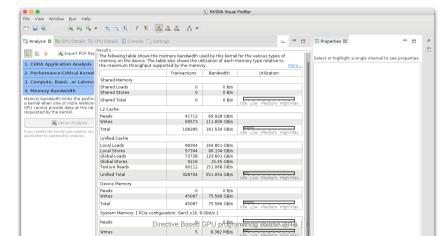
./diffusion2d.openacc.mpi
```





# **Profiling**

Using nvprof & nvvp - Detailed analysis srun -N2 -Cgpu nvprof --analysis-metrics -o nvprof.%h.%p.out ./diffusion2d.openacc.mpi





## **Compiler diagnostics**

GPU kernel information

Compile with special flags (-Minfo=accel for PGI, -hmsgs for Cray)

```
diffusion_gpu(const double *, double *, int, int, double):
      6, include "diffusion2d.hpp"
          17. Generating present(x0[:nx*nv].x1[:nx*nv])
              Accelerator kernel generated
              Generating Tesla code
              17, #pragma acc loop gang, vector(128) collapse(2) /* blockIdx.x threadIdx.x */
              18. /* blockIdx.x threadIdx.x collapsed */
main:
     72, Generating create(x0[:buffer_size])
         Generating copyout(x1[:buffer size])
void fill_gpu < double > (T1 *, T1, int):
      6, include "diffusion2d.hpp"
          53, Generating present(v[:n])
              Accelerator kernel generated
              Generating Tesla code
              53. #pragma acc loop gang. vector(128) /* blockIdx.x threadIdx.x */
```



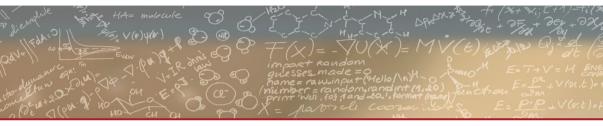


More during the hands-on!









### Thank you for your attention