

iSQLplus:

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PL/SQL 1: Introduction

An introduction to the
procedural language
in Oracle



Contents

- What is PL/SQL?
- Purpose – what is it for?
- Block structure
- Anonymous blocks
- Main features
 - rules
 - Variables and data types
 - Loops, branching
- Lots of examples

What is PL/SQL?

- Oracle's **p**rocedural programming **l**anguage extension to SQL
- SQL is embedded in PL/SQL
- Very powerful
 - We're scratching the surface today but hang on as we go deeper over the next few weeks
- We shall be writing code structures called PROCEDURES, FUNCTIONS, TRIGGERS, CURSORS

A very short introduction:

- **Variables, constants:** Used to temporarily store information
- **Loops:** tell Oracle to repeat an action – x times, or until some goal has been reached
- **Conditional branching:** IF statements tell Oracle to do different things depending on some condition
- **Functions:** stored programs that perform a specific action. E.g. output a value, calculate something

PL/SQL Blocks

- A PL/SQL program is also called a **Block**
- **Anonymous block:**
 - Embedded in application program, stored as script file or typed in directly
 - Not stored by DB
- **Named block:**
 - Can be stored
 - **Procedures, functions** are examples

Some PL/SQL rules

- Don't abbreviate keywords
- Put spaces after and between keywords
- Each PL/SQL statement ends with a semi-colon (;)
- SQL takes the same form as outside of PL/SQL
- There is no case-sensitivity (except inside quotes)
- Blocks can be nested up to 200 deep – good luck!
- Good practice to indent nested code though not a syntactical requirement

Block structure

[DECLARE]	declare variables and constants
BEGIN	lists executable statements
[EXCEPTION]	error handling section
END;	ends the block

- Declarations and exceptions are optional
- Need to add a forward slash (/) at end on new line to force execution

Variables and Constants

- Defined in DECLARE statement
 - This creates spaces in memory for temporary storage of data of a specific type
- Constant values are fixed.
- Variables can of course vary during execution!

Defining variables and constants

- Variables
 - Variable_name datatype;
 - Variable_name datatype := expression or value;
 - Variable_name datatype NOT NULL := expression or value;
 - Are set to NULL by default
- Constants
 - constant_name CONSTANT datatype := expression or value;

Example

```
DECLARE
```

```
    v_surname          varchar2(20) ;  
    v_salary           number(9,2) :=0 ;  
    v_tax              number(9,2) :=ROUND(v_salary*0.25,2) ;  
    v_snum             number(4) NOT NULL :=0 ;  
    c_tax1 CONSTANT number(3,2) := 0.10 ;  
    c_tax2 CONSTANT number(3,2) := 0.23 ;
```

```
BEGIN
```

```
    v_snum := v_salary - v_tax;
```

```
END;
```

```
/
```

- This works but gives no output, neither stores result

Some Rules

- Each statement ends with semi-colon;
- Variable names are not case sensitive and may be up to 30 characters long
- Expressions can contain references to previously defined variables or constants in the current DECLARE section
- Forward references are NOT allowed
- Each variable or constant name in the same block must be unique

Anchoring data types: %TYPE

Generally

```
v_varname                table.column%type;  
c_constname  CONSTANT    table.column%type :=  
expression;
```

DECLARE

```
v_surname                personnel.SURNAME%TYPE;  
v_bonus                  personnel.BONUS%TYPE;
```

BEGIN

..... . .

Displaying output with DBMS_OUTPUT and PUT_LINE

```
SET SERVEROUTPUT ON
DECLARE
    v_surname  varchar2(20) := 'BROWN';
    v_salary   number(9,2)  := 10000;
BEGIN
    DBMS_OUTPUT.PUT_LINE('Print these details');
    DBMS_OUTPUT.PUT_LINE('-----');
    DBMS_OUTPUT.PUT_LINE(v_surname||' earns '||v_salary);
    DBMS_OUTPUT.PUT_LINE('+++++++');
END;
/
```

PL/SQL procedure successfully completed.

The NULL statement

- Performs a null operation (i.e. nothing) and is a useful command to have while developing and testing code (i.e. a placeholder)

Begin

```
...  
    IF v_salary > 30000  
    THEN NULL;           -- write this later  
    END IF;  
...  
END;  
/
```

Prompting for a value

```
DECLARE
v_divname      branch.divname%Type;
v_surname      personnel.surname%Type :=
    UPPER(' &surname' );
BEGIN
    DBMS_OUTPUT.PUT_LINE('converted to: ' || v_surname);
END;
/
```

The program will pause when it encounters the “&” character and prompt for a surname

Ok – spot the errors

```
DECLARE
```

```
    v_surname          varchar2(10) ;
```

```
    v_N1               number=23.4567;
```

```
    v_joindate         date
```

```
    v_incep            date:="28-Jan-67";
```

```
    v_N2               number:=SQRT(Round(v_N1/3.4,2)) ;
```

```
    v_maxbonus         number(3,2) := 300.67;
```

```
    v_stockout         boolean:=false;
```

```
BEGIN
```

```
    NULL; -- develop associated code later
```

```
END
```

```
/
```


SELECT INTO

- One of the key issues of PL/SQL is to extract data from a database to perform some other process

```
SELECT <attribute(s)>  
INTO      variable  
FROM      <table(s)>  
WHERE     <condition>  
...
```

Variable MUST be declared prior to use

Example (only works for 1 row!)

DECLARE

v_surname personnel.surname%type;

v_bonus personnel.bonus%type;

BEGIN

SELECT surname, bonus*1.15

INTO v_surname, v_bonus

FROM PERSONNEL

WHERE SNUM = 3200 ;

Note the single ; at end
of SQL code

DBMS_OUTPUT.PUT_LINE(v_surname || ' earns ' || v_bonus);

END;

/

- Would output - “RAINES earns 575”

Fuller Example

```
DECLARE qty_on_hand NUMBER(6);
BEGIN
  SELECT quantity INTO qty_on_hand FROM inventory
    WHERE product = 'golf club';
  IF qty_on_hand > 0 THEN
    UPDATE inventory SET quantity = quantity - 1
      WHERE product='golf club';
    DBMS_output.put_line('in stock: '||qty_on_hand);
    INSERT INTO purchase_log
      VALUES('Golf club purchased', SYSDATE);
  ELSE
    INSERT INTO purchase_log
      VALUES('out of golf clubs', SYSDATE);
  END IF;
  COMMIT;
END;
/
```

Looks up quantity
of golf clubs from
inventory table and
assigns to variable
Checks > 0

Reduce quantity by
1

Record a message
in the purchase log
of zero stock

LOOPS

- 3 types:
 - For Loop
 - While Loop
 - Simple or Infinite Loop

FOR Loop

```
BEGIN
  FOR v_count IN 1..10 LOOP
    Insert into test(id_no)
      values(v_count);
  END LOOP;
END;
/
```



TEST

ID_NO
1
2
3
4
5
6
7
8
9
10

Notes:

- v_count is NOT declared -- it is implicit
- The table test with column id_no must exist

While Loop

Block 1_5

To test:

Select * from Test

Run program

Select * from Test

```
DECLARE
  V_count number(2) :=1;
BEGIN
  WHILE v_count < 11 LOOP
    Insert into test(id_no)
      values(v_count);
    v_count:=v_count+1;
  END LOOP;
END;
```

TEST

ID_NO

1

2

3

4

5

6

7


8

9

10

Infinite Loop Example

```
DECLARE
V_count number(2) :=1;
BEGIN
  LOOP
    Insert into test(id_no)
      values(v_count);
    EXIT WHEN v_count=10;
    v_count:=v_count+1;
  END LOOP;
END;
/
```



TEST

ID_NO
1
2
3
4
5
6
7
8
9
10

IF...THEN...ELSIF...ELSE

```
IF condition THEN statement(s);  
  [ELSIF condition THEN statement(s);]  
  [ELSE statement(s);]  
END IF;
```

Note: Yes, it is ELSIF, not ELSEIF and not ELSE IF

If Example

```
DECLARE
v_count number(2):=1;
BEGIN
LOOP
  IF v_count between 1 and 5 THEN
    Insert into test values (v_count, 'Group1');
  ELSIF v_count between 6 and 10 THEN
    Insert into test values (v_count, 'Group2');
  ELSE
    Insert into test values (v_count, 'Group3');
  END IF;
  EXIT WHEN v_count =15;
  v_count:=v_count+1;
END LOOP;
END;
```

Block 1_6

To test:

Select * from Test

Run block

Select * from Test

TEST

ID_NO	DETAILS
1	GROUP1
2	GROUP1
3	GROUP1
4	GROUP1
5	GROUP1
6	GROUP2
7	GROUP2
9	GROUP2

Summary and look Ahead

- Looked at
 - Classical programming structures:
Loops, Ifs etc
 - Anchoring data types
 - Block structure:
Declare Begin..... Exception ... End;
 - Variables and constants
- Going to look at
 - Exception handling, cursors, procedures, functions, triggers, packages hopefully!

Some other useful examples.....

<<Labels>> (useful when nesting)

```
BEGIN
<<firstloop>>
FOR counter in 1..2 Loop
  DBMS_OUTPUT.PUT_LINE('1st: '||firstloop.counter);
  <<secondloop>>
  FOR counter in 1..4 Loop
    DBMS_OUTPUT.PUT_LINE('1st: '|| firstloop.counter);
    DBMS_OUTPUT.PUT_LINE('2nd: '|| secondloop.counter);
  END LOOP secondloop;    -- aids readability
  DBMS_OUTPUT.PUT_LINE('-----');
END LOOP firstloop;      -- aids readability
END;
/
```

IF: Conditional Tests supported

- Logicals:
 - AND OR NOT
- Expressions:
 - IS [NOT] NULL, [NOT] BETWEEN a AND b
 - [NOT] like a, [NOT] IN *list*
- Comparisons: < > <= >= <> !=
- Operations: + - * / (and more)
- Functions: any legal SQL function

Reading & References

- Connolly/Begg (3rd/4th ed) Section 8.2.5
- **Oracle® PL/SQL™ by Example** – in Safari e-books
- Morris-Murphy chapters 15 & 16
- Shah, N. (2002). Database Systems Using Oracle. A simplified guide to SQL and PL/SQL. Chapter 8 onwards
- Morrison/Morrison Chapter 4.