B.E. COMPUTER SCIENCE & ENGINEERING 3rd YEAR 2nd SEMESTER EXAM- 2021

INTERNET TECHNOLOGIES

Exam duration: 3 hours Full Marks: 70

The answer scripts should be written by YOU Please write your name and roll no on all pages Your scanned answer scripts should reach us in time

Group A (Total Marks: 30) [CO1 and CO2]

Answer any TWO questions.

1.	a)	Define mobility binding w.r.t IPv6.	
	b)	Why and how would you secure binding messages?	2+3+4+3+3=15
	c)	State the different addressing formats of IPv6. Which	
		ones of them are utilized in supporting mobility? How?	
	d)	Do you think proxy neighbour advertisement	
		mechanism is better than address resolution protocol?	
		Give reasons in the context of node mobility.	
	e)	What will happen if (i) the correspondent node fails to	
		receive a binding update message, (ii) a home agent	
		fails to receive a binding update message?	
2.		Discuss adaptive streaming.	3+5+2+5=15
	b)	State the features of adaptive streaming that are similar	
		to the progressive download and the features dissimilar	
		to progressive download.	
	c)	Draw the internet protocol stack used for progressive	
	-	download based applications.	
	d)	How does streaming of audio differ from video if	
		quality of experience is a prime concern?	
3.	a)	Why is UDP not sufficient for video streaming	6+(2+4)+3=15
		applications? Does TCP address those issues?	
	b)	What is the most important quality of service parameter	
		for multimedia streaming? How does RTP address that?	
	c)	Is RTSP push based or pull based? Give reasons.	

Group B (Total Marks: 10) [CO3] Answer any ONE question.

4.	a)	"HTTP is a client driven protocol."-Discuss about one	
		strategy adopted to overcome this limitation, especially for	4+3+3=10
		smartphone-based clients.	4+3+3-10
	b)	Discuss about the significance of MIME types for HTTP	
		based applications. Give corresponding code snippets of at	
		least one type.	

	c)	How is caching decided by the different versions of the HTTP protocol? What do you store in cache here?	
5.	b)	How does HTTP and websocket relate in order to establish a connection? Give code snippets to explain the connection setup. Given that a web application is developed using the Spring framework, give use cases corresponding to HTTP response codes 3XX, 4XX and 5XX. Compare between websocket and HTTP2.0.	3+3+4=10

Group D (Total Marks: 20) [CO4] Answer any ONE question.

6.	An online apparel store sells different types of apparels. When a	10+4+4+2=20
	customer enters a generic name, the application asks for other details	
	such as brand names and price ranges. It then displays suitable	
	apparel matching the user's requirements or says "No items are	
	available".	
	a) Write a servlet to handle the request from the client	
	along with required annotations. Highlight how states	
	are handled.	
	b) Create a filter to intercept both get and post requests	
	from a particular webpage for data validation.	
	c) How will you incorporate dependency injection in this	
	application?	
	d) How can you explicitly create a new session?	
7.	A restaurant deploys a web application for taking online orders. The	5+6+5+4=20
	team plans to provide a list of customized platters for home delivery.	
	Answer the following if the application is developed using the Spring	
	framework.	
	a) How can dependency injection be implemented in this	
	application?	
	b) If a customer requests for a particular 'Thali' (platter),	
	write suitable controller function to check if that is	
	available or not. Let's assume that you have a java bean	
	named 'Thali' and corresponding database entry for	
	that. Justify.	
	c) Briefly explain the significance of	
	'@SpringBootApplication' in the context of the	
	mentioned application.	
	d) Discuss about a design pattern apart from dependency	
	injection utilized by Spring. Show how could it be	
	realized w.r.t the current application.	
	Toursea with the current approach.	

Group E (Total Marks: 10) [CO5] Answer any ONE question.

8.	a)	What is confidentiality?	2+6+2=10
	b)	How could it be provided through the web container?	
	c)	What is declarative security? Is there any other way of	
		securing web applications?	
9.	a)	Explain the role of 'http.csrf().disable();' w.r.t Spring	3+1+6=10
		security.	
	b)	How are the key pairs kept for HTTPS services in the	
		context of the Spring framework?	
	c)	What is the difference between authentication and	
		authorization? Are they handled separately in Spring?	
		Explain with suitable code snippets.	