2018222_Assignment_1

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1 CSE 344 - Computer Vision : Assignment 1

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Importing the dependencies

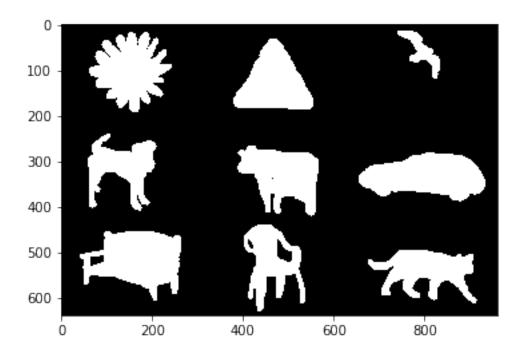
```
[1]: import numpy as np
  import cv2
  import matplotlib.pyplot as plt
  from skimage import filters
  from collections import deque
  import copy
  from itertools import product
  import cv2
  import random as rng
  import math
  from scipy.spatial import distance
```

1.0.1 Question 1

Find tightest bounding circles for the objects present in the given image.[3 Marks] **Expected** O/Ps: centers & radiuses of those circles, and a visualization showing both the objects and the circles in a single image. [0.25] marks for the center. [0.15] and the radius. [0.1] for any object. [0.75] marks for the is ualization.

Loading the RBG **Project1.png** image to work upon of shape (639,960,3)

```
[2]: image = cv2.imread("Project1.png")
   plt.imshow(image)
   plt.show()
   print(image.shape)
```



(639, 960, 3)

1.0.2 Connected Components

The first part of drawing the bounding circles, is to detect the total number of connected components(objects).

Algorithm: * Convert the RBG image into a grayscale image. * Apply otsu on the grayscale image and segment it into a binary image, where 1 is foreground and 0 is background. * A counter that maintains the number of connected components found. * Iterate through the rows and columns of the binary image and for every not visited pixel in the image mark it visited and interate through all the connected neighbours that are marked as 1 and not visited, and increment the counter. * Save the pixels for each connected component separately and return it along with the max number that the counter achieved.

```
[3]: def get_components(image):
    """

    To get all the connected components of the RGB image.

Arguments
    -----
    imaage : 3D numpy array, RGB image.

Returns
    -----
    max_ : total number of connected components.
    centers : dictionary containing the points of each connected component.
```

```
boundary\_pixels: dictionary containing the boundary points of each
\hookrightarrow connected component.
   11 11 11
   gray img = np.mean(image,2)
   val = filters.threshold_otsu(gray_img)
   gray_img[gray_img >= val] = 1
   gray_img[gray_img < val] = 0</pre>
   rows, cols = gray_img.shape[0], gray_img.shape[1]
   visited = np.zeros((rows,cols))
   answer = np.zeros((rows,cols))
   centers = {}
   boundary_pixels = {}
   c = 1
   for i in range(rows):
       for j in range(cols):
           if(gray_img[i][j] == 0.0):
               visited[i,j] = 1
           elif(visited[i,j]):
               continue
           else:
               stack = deque()
               stack.append((i,j))
               centers[c] = []
               boundary_pixels[c] = []
               while(len(stack)!=0):
                    curr = stack.pop()
                    if(visited[curr[0],curr[1]] == 0):
                        visited[curr[0],curr[1]] = 1
                        m,n = curr[0], curr[1]
                        answer[m,n] = c
                        list_ = []
                        for x in range(m-1, m+2):
                            for y in range(n-1, n+2):
                                 if (x == m \text{ and } y == n):
                                     continue
                                 else:
                                     if(x < 0 or x > rows -1):
                                         continue
                                     if(y < 0 or y > cols -1):
                                         continue
```

1.0.3 Draw Bounding Circles

The next part of is to compute the radius and the center of all the connected components, from the pixels of each component received from the above function.

For each connected component we calculate the following metrics to get the centre and the radius of the bounding circles. We use a optimised brute force method to calculate the optimal radius by iterating through every boundary point one and finding the furthest point from the centre to select it as the radius.

$$x_0, y_0 = min(x_i), min(y_i)$$

$$x_1, y_1 = max(x_i), max(y_i)$$

$$bb_x, bb_y = Sequence(x_0 \to x_1), Sequence(y_0 \to y_1)$$

$$Radius = min(min_{x \in bb_x, y \in bb_y}(max(\sqrt{(x_i - x)^2 + (y_i - y)^2})), min_{x \in obj_x, y \in obj_y}(max(\sqrt{(x_i - x)^2 + (y_i - y)^2})))$$
 where (x_i, y_i) is the i^{th} boundary pixel coordinates of the current connected component.

Once we get the radius we need to now calculate the center of the circle. The center would be argmin of the radius given by :

Case 1:

$$Radius \in max(\sqrt{(x_i-x)^2+(y_i-y)^2}), x \in bb_x, y \in bb_y$$

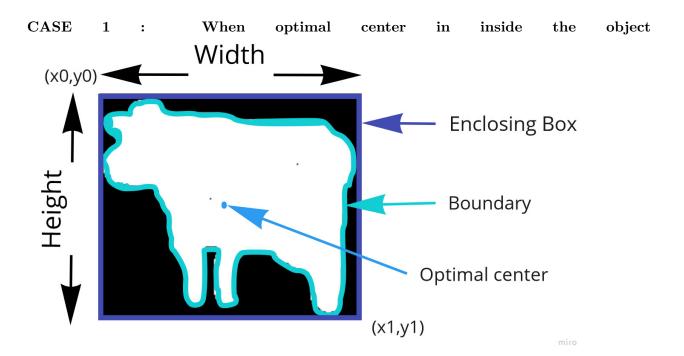
$$Center(x,y) = argmin(max(\sqrt{(x_i-x)^2+(y_i-y)^2}), x \in bb_x, y \in bb_y)$$

Case 2:

$$Radius \in max(\sqrt{(x_i - x)^2 + (y_i - y)^2}), x \in obj_x, y \in obj_y$$
$$Center(x, y) = argmin(max(\sqrt{(x_i - x)^2 + (y_i - y)^2}), x \in obj_x, y \in obj_y)$$

1.0.4 Why does this work?

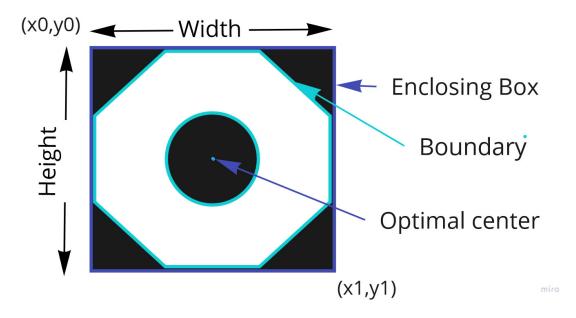
Since we are calculating the the optimal radius and center by manually interating through every possible center coordinate, the cannot be any case where we do not get the tighest bounding circle.



 obj_x : X-coordinate of the object. obj_y : Y-coordinate of the object. (x_i, y_i) : Boundary pixels of the object.

$$\begin{aligned} Radius &= min_{x \in obj_x, y \in obj_y}(max(\sqrt{(x_i - x)^2 + (y_i - y)^2})) \\ Center(x, y) &= argmin(max(\sqrt{(x_i - x)^2 + (y_i - y)^2}), x \in obj_x, y \in obj_y) \end{aligned}$$

CASE 2: When optimal center in outside the object



 bb_x : X-coordinate of the points inside the **Enclosing Box**. bb_y : Y-coordinate of the points inside the **Enclosing Box**. (x_i, y_i) : Boundary pixels of the object.

Since the optimal center lies outside the object but it will always lie **inside the Enclosing box**, thus if we check for the optimal center inside the Enclosing Box then we would for surely get the optimal center and the radius for the tighest bounding Circle.

$$Radius = min_{x \in bb_x, y \in bb_y} (max(\sqrt{(x_i - x)^2 + (y_i - y)^2}))$$

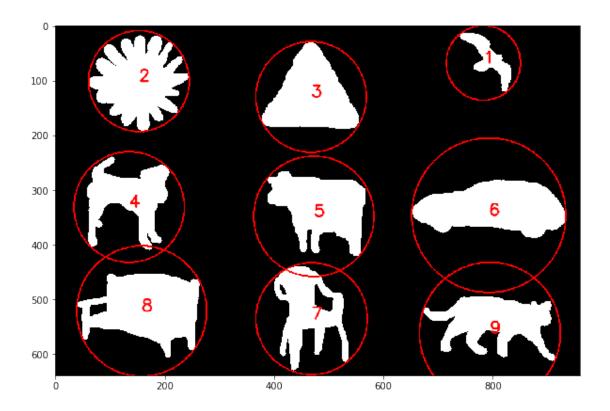
$$Center(x, y) = argmin(max(\sqrt{(x_i - x)^2 + (y_i - y)^2}), x \in bb_x, y \in bb_y)$$

```
[4]: def get_bounding_circles(image):
         To get the bounding circles, all the connected components of the RGB image.
         Arguments
         imaage : 3D numpy array, RGB image.
         Returns
         centers_radius : dictonary containing the circle centers and radius for_
      \hookrightarrow each connected component.
         11 11 11
         n, centers, boundary_pixels = get_components(image)
         centers_radius = {}
         for key in list(centers.keys()):
             arr = np.array(centers[key])
             bound_arr = np.array(boundary_pixels[key])
             height = np.max(arr[:,1]) - np.min(arr[:,1])
             width = np.max(arr[:,0]) - np.min(arr[:,0])
             x0,y0 = np.min(arr[:,1]), np.min(arr[:,0])
             x1,y1 = np.max(arr[:,1]), np.max(arr[:,0])
             center_x,center_y = int((x0+x1)/2), int((y0+y1)/2)
             arr1 = np.array([i for i in range(x0,x1)])
             arr2 = np.array([i for i in range(y0,y1)])
             center_patch = np.array(np.meshgrid(arr2,arr1)).T.reshape(-1, 2)
             distances_bb = distance.cdist(center_patch, bound_arr)
             pixel_radius_bb = distances_bb.max(axis = 1)
             radius_bb = min(pixel_radius_bb)
             circle_center_y_bb,circle_center_x_bb = center_patch[np.
      →argmin(pixel_radius_bb, axis = 0)]
             distances_obj = distance.cdist(arr, bound_arr)
             pixel radius obj = distances obj.max(axis = 1)
             radius_obj = min(pixel_radius_obj)
             circle_center_y_obj,circle_center_x_obj = arr[np.
      →argmin(pixel_radius_obj, axis = 0)]
```

```
if(radius_bb < radius_obj):</pre>
           circle_center_y ,circle_center_x =_
⇒circle_center_y_bb,circle_center_x_bb
           radius = radius_bb
       else:
           circle_center_y ,circle_center_x = __
⇒circle_center_y_obj,circle_center_x_obj
           radius = radius_obj
       centers_radius[key] = {"center_coordinates" : (int(circle_center_x),_
→int(circle_center_y)), "radius": int(radius)}
       print("centre coordinates for object ",str(key),": ", "(", |
→int(circle_center_x), int(circle_center_y), ")", "radius : ",int(radius) )
   curr_image = copy.deepcopy(image)
   for key in list(centers_radius.keys()):
       color = (255, 0, 0)
       thickness = 2
       curr image = cv2.circle(curr image,
→centers_radius[key]["center_coordinates"], centers_radius[key]["radius"], __
→color, thickness)
       font = cv2.FONT_HERSHEY_SIMPLEX
       fontScale = 1
       curr_image = cv2.putText(curr_image, str(key),__
→centers_radius[key]["center_coordinates"], font, fontScale, color, __
→thickness, cv2.LINE AA)
   cv2.imwrite("bounding_image.jpg", curr_image)
   fig = plt.figure(figsize = (10,10))
   plt.imshow(curr_image)
   plt.show()
   return centers_radius
```

[5]: center_radius = get_bounding_circles(image)

```
centre coordinates for object 1 : ( 783 68 ) radius : 68
centre coordinates for object 2 : ( 153 101 ) radius : 92
centre coordinates for object 3 : ( 468 130 ) radius : 101
centre coordinates for object 4 : ( 135 331 ) radius : 101
centre coordinates for object 5 : ( 473 348 ) radius : 110
centre coordinates for object 6 : ( 793 346 ) radius : 141
centre coordinates for object 7 : ( 469 535 ) radius : 102
centre coordinates for object 8 : ( 158 521 ) radius : 119
centre coordinates for object 9 : ( 795 561 ) radius : 129
```



1.0.5 Question 2

Find Jaccard Similarity scores for each of the objects in the image given with respect to their corresponding circular regions obtained in Q1.[2 Marks] [0.65] marks for implementing the Jaccard Similarity module that takes two binary masks as inputs and outputs the required score. [0.15] marks for Jaccard Similarity score for any object.

1.0.6 Jaccard Similarity

Jaccard Similarity computes the intersection of two binary marks BM1 and BM2 divided by the union of BW1 and BW2.

 $J(A,B) = \frac{|A \cap B|}{|A \cup B|}$

where A, B are the two binary masks.

```
[6]: def jaccard_similarity(binary_mask1, binary_mask2):
    """

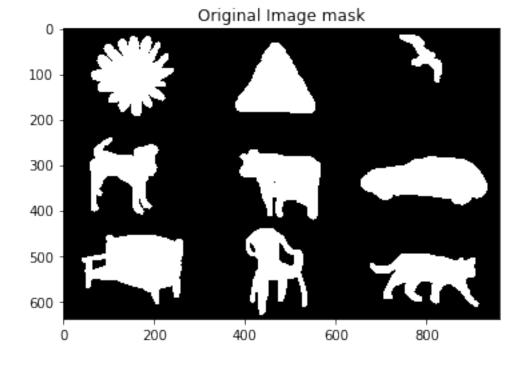
Returns the jaccard similarity score for 2 binary masks.

Arguments
-----
binary_mask1: list of all the points in mask A.
binary_mask2: list of all the points in mask B.
```

```
Returns
-----
IOU: Jaccard Similarity of the two masks.
"""

intersection = len(list(set(binary_mask1).intersection(set(binary_mask2))))
union = len(set(binary_mask1).union(set(binary_mask2)))
return float(intersection) / union
```

```
[7]: gray_img = np.mean(image,2)
val = filters.threshold_otsu(gray_img)
gray_img[gray_img >= val] = 1
gray_img[gray_img < val] = 0
plt.imshow(gray_img, cmap = 'gray')
plt.title("Original Image mask")
plt.show()</pre>
```



```
[8]: circles = {}
for key in list(center_radius.keys()):
    curr_image = copy.deepcopy(image)
    curr_image = np.zeros(curr_image.shape)
    color = (255, 255, 255)
    thickness = -1
```

```
y,x = center_radius[key]["center_coordinates"]
radius = center_radius[key]["radius"]
curr_image = cv2.circle(curr_image,
center_radius[key]["center_coordinates"], center_radius[key]["radius"],
color, thickness)
circles[key] = curr_image
fig, (ax1, ax2) = plt.subplots(1, 2)
fig.suptitle("Bounding circles for object " + str(key) + " Binary Mask")
ax1.imshow(curr_image)
ax2.imshow(image[x - radius : x + radius , y - radius : y + radius])
```

Clipping input data to the valid range for imshow with RGB data ([0..1] for floats or [0..255] for integers).

Clipping input data to the valid range for imshow with RGB data ([0..1] for floats or [0..255] for integers).

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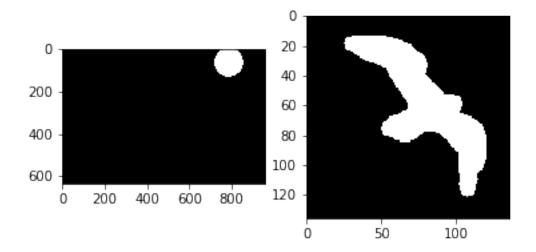
Clipping input data to the valid range for imshow with RGB data ([0..1] for floats or [0..255] for integers).

Clipping input data to the valid range for imshow with RGB data ([0..1] for floats or [0..255] for integers).

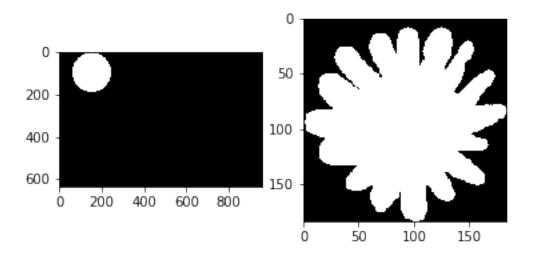
Clipping input data to the valid range for imshow with RGB data ([0..1] for floats or [0..255] for integers).

Clipping input data to the valid range for imshow with RGB data ([0..1] for floats or [0..255] for integers).

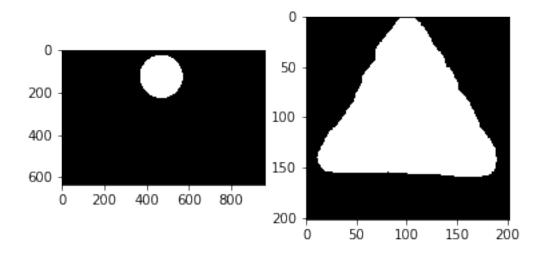
Bounding circles for object 1 Binary Mask



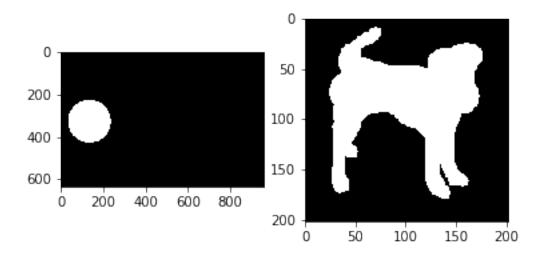
Bounding circles for object 2 Binary Mask



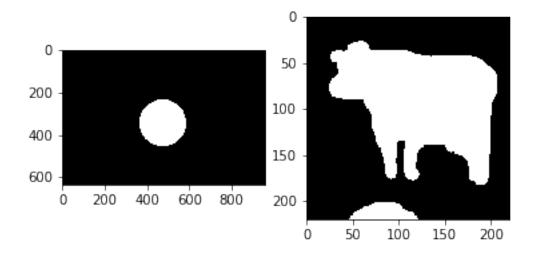
Bounding circles for object 3 Binary Mask



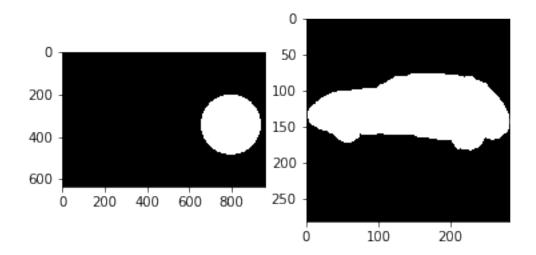
Bounding circles for object 4 Binary Mask



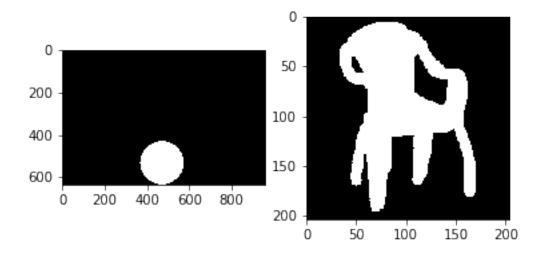
Bounding circles for object 5 Binary Mask



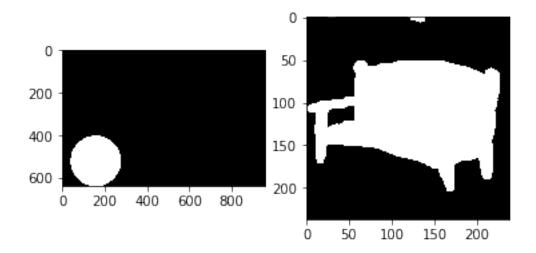
Bounding circles for object 6 Binary Mask



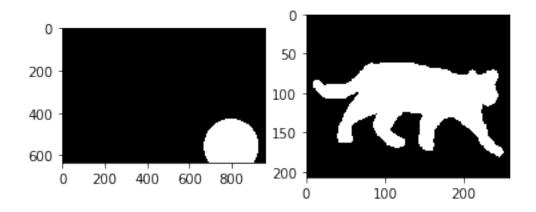
Bounding circles for object 7 Binary Mask



Bounding circles for object 8 Binary Mask



Bounding circles for object 9 Binary Mask



```
[9]: def points_in_circle_np(radius, x0=0, y0=0, ):
    """
    To get all the logical points in a circle.

Arguments
------
radius: Radius of the circle, int.
    x0: x-coordinate of the center, int.
    y0: y-coordinate of the center, int.

"""

    x_ = np.arange(x0 - radius - 1, x0 + radius + 1, dtype=int)
    y_ = np.arange(y0 - radius - 1, y0 + radius + 1, dtype=int)
    x, y = np.where((x_[:,np.newaxis] - x0)**2 + (y_ - y0)**2 <= radius**2)
    list_ = []
    for x, y in zip(x_[x], y_[y]):
        list_.append((x,y))
    return list_</pre>
```

```
[10]: def get_jaccard_similarity(image):
    """
    Driver code to get the jaccard Similarity.

Arguments
-----
image : 3D numpy array, RGB image.
```

```
11 11 11
          n, centers, _ = get_components(image)
          centers_radius = {}
          for key in list(centers.keys()):
              arr = np.array(centers[key])
              center_x, center_y = np.mean(arr,0)
              radius = \max((np.\max(arr[:,0]) - np.\min(arr[:,0]))/2, (np.\max(arr[:,1])_{\sqcup})
       \rightarrow np.min(arr[:,1]))/2)
              centers_radius[key] = {"center_coordinates" : (int(center_y),__
       →int(center_x)), "radius": int(radius)}
          circle_coordinates = {}
          for key in list(center_radius.keys()):
             radius = center_radius[key]["radius"]
              y,x = center_radius[key]["center_coordinates"]
              circle_coordinates[key] = points_in_circle_np(radius,x,y)
              IOU = jaccard_similarity(centers[key], circle_coordinates[key])
             print("The IOU (jaccard similarity) score for object ", str(key) ," is_
       →: ", IOU)
          return circle_coordinates, centers
[11]: circle_coordinates,centers = get_jaccard_similarity(image)
      bounding_image = cv2.imread("bounding_image.jpg")
      plt.figure(figsize = (10,10))
      plt.imshow(bounding_image)
      plt.show()
     The IOU (jaccard similarity) score for object 1
                                                        is:
                                                              0.23660806618407446
     The IOU (jaccard similarity) score for object 2
                                                        is: 0.7265198569546396
     The IOU (jaccard similarity) score for object 3
                                                       is: 0.5242527407314864
     The IOU (jaccard similarity) score for object 4
                                                       is :
                                                              0.4049411250273292
     The IOU (jaccard similarity) score for object 5
                                                       is :
                                                              0.45633342987283115
     The IOU (jaccard similarity) score for object 6
                                                       is :
                                                              0.3270866368747297
     The IOU (jaccard similarity) score for object 7
                                                        is: 0.39741745968605613
     The IOU (jaccard similarity) score for object 8
                                                       is: 0.47783849423193686
     The IOU (jaccard similarity) score for object 9
                                                        is: 0.29085098647071206
```

