Sak Bo Vongpradith

(321) 316-0761 - sak.vongpradith@yahoo.com - https://vong-productions.com/

TECHNICAL SKILLS
- Programming Languages: Java, Javascript, CSS, HTML, C#
- Unity
- Eclipse IDE, Microsoft Visual Studios

FUNCTIONAL SKILLS
- Quick learner
- Able to work under pressure or deadlines
- Able to work independently to produce quality work
- Strong written, oral and analytical/research skill
- Strong interpersonal skills

PROJECTS

Awakening — Fall 2017
Tech Lead
- Coded AI behaviour trees
- Implemented animations for game actors
- Created and implemented particle effects for game features

Starbase — Summer 2017
Tech Lead
- Coded AI's navigational functions due to Unity's lack of built-in AI navigation in 3D space
- Assisted teammates in getting core functions up and running

Hextraterrestrials — Spring 2017
Creative Director, Tech Lead
- Worked with teammates to reach a finalized look and feel for the game
- Created core game system, utilizing a 2D array and a breadth-first search to find matches on the grid

EMPLOYMENT HISTORY

Ameno Electric Supply Inc. — Apopka, FL — Dec. 2016 - Present
Warehouse Worker
- Pulled orders for customers from inventory
- Organized stock to ensure inventory is easy to find and retrieve
- Made deliveries to key customers

N2N Global Inc. — Longwood, FL — Oct. 2013 - Mar. 2015
Programming Intern
- Handled website programming tasks, working in Javascript, CSS, and HTML
- Resolved issues and improved website functionality
- Prepared visual and technical assets for presenting product to clients

EDUCATION

University of Central Florida — *Digital Media BA* Game Design