EXPERIMENT 10

AIM: Find the largest number in a set of 16, 8 bit numbers.

Algorithm:

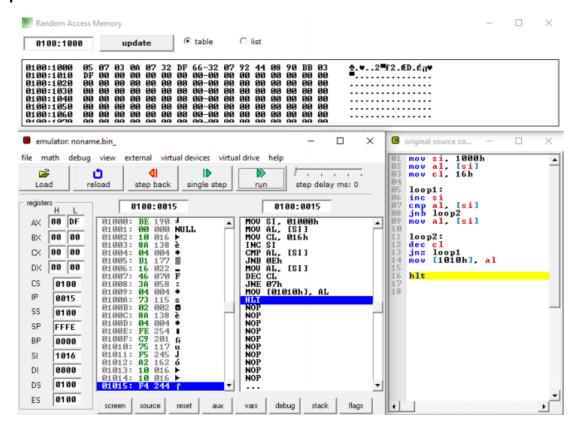
- 1) Assigns source index a value to point at an address '0100:1000h' in RAM.
- 2) Moving AL register to source index and fetching the 8-bit number in the register.
- 3) Initialising CL register with value 16h (0Fh), to run the loop 16 number of time (as the number of elements).
- 4) Now in loop1 value of SI is increased by one to move forward, and fetch value in AL register.
- 5) Then the fetched value is compared to the previously stored value and if the value is greater than the previous one, it get stored in AL register.
- 6) And if the fetched value is less than the previous value/value stored in AL, using JNB it jumps to loop2, without altering the value stored in AL.
- 7) The loop will inevitably come to loop2, doesn't matter if the value of AL is updated or not.
- 8) In loop2, the value of CL is decreased by one, as one element of the array has been scanned.
- 9) Using JNZ command, it moves back to loop1, if value of CL is not zero, to scan remaining elements.

- 10) When all the elements are scanned, we are left with the largest value in the AL register, which is then shifted to 1010h (just for clarity and understanding).
- 11) Hence, the desired result is obtained and program is halted.

Code:

```
mov SI, 1000h
mov AL, [SI]mov CL, 16h
loop1:
inc SI
cmp AL, [SI]
JNB loop2
mov AL, [SI]
loop2:
dec CL
JNZ loop1
mov [1010h], AL
hlt
```

Output:



(ARKAJYOTI 2K19/EP/022)