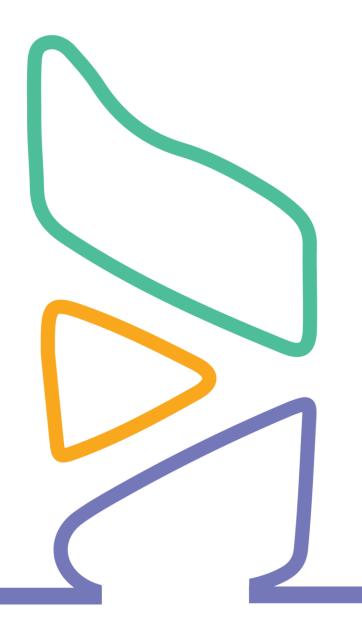


# **Security & Surveillance**

Setup and installation guide





## **Table of Contents**

1.	About this Document	3
2.	Intended Audience	3
3.	Introduction	3
4.	Prerequisite	3
5.	Take one step at a time	3
	5.1 Create packages for cloud services	4
	5.2 Azure B2C Setup	4
	5.3 Video Indexer	5
	5.4 Azure Cloud Setup	5
	5.5 PowerBI Deployment	6
	5.6 Preparing Jetson board	6
	5.7 Installing Aggregator Module	7
	5.7a Installation	7
	5.7b Configuration	7
	5.7c Get Set Go!	7
	5.8 Installing Compute Engine	8
	5.8a Installation	8
	5.8b Configuration	9
	5.8c Get Set Go!	9
6.	Verification	10
7.	Troubleshooting	10



## 1. About this Document

This document explains steps needed to setup and configure Security and Surveillance solution.

## 2. Intended Audience

This document is intended for IT administrators who will be setting up required on-premise modules and cloud services.

#### 3. Introduction

Security and surveillance solution is based on 3 pillars

- 1) Aggregator Connects with existing infrastructure. Fetches Camera streams and integrates them in system. A solution can consist of one or more aggregators.
- 2) ComputeEngine Core module responsible for detection and tracking. A solution can consist of one or more compute-engines.
- 3) Backend Server REST api server which acts as a coordinator and gatekeeper for overall solution.

## 4. Prerequisite

Below prerequisites should be addressed before starting deployment and configuration.

- 1) Nvidia Jetson board
- 2) Linux Machine
- 3) Jetson jetpack
- 4) Azure account
- 5) Camera rtsp urls

# 5. Take one step at a time

Overall setup and configuration can be divided as per below steps.

- 1) Create packages for cloud services
- 2) Video Indexer
- 3) Azure B2C Setup
- 4) Azure cloud Setup
- 5) PowerBI Deployment
- 6) Preparing Jetson board
- 7) Installing Aggregator module
- 8) Installing ComputeEngine



## 5.1 Create packages for cloud services

We are going to upload our Webapp, BackendServer (BS) and CloudComputeEngine(CCE) to azure.

Note: This step can be ignored if Webapp, BackendServer and CloudComputeEngine packages are already uploaded on publicly accessible blob.

#### Prerequisite:

- 1) Azure Account
- 2) Code Repository access
- 3) Visual Studio 2017 with NodeJS
- 4) NodeJS
- 5) Angular cli for package creation

Please refer to 'Step 1 Package Creation 1.0.0' to complete this step.

#### Note:

- a) Same procedure needs to be followed for packaging and uploading CCE and BS (any node module)
- b) Keep note of deployment urls, we will need it while deploying to azure.

## 5.2 Azure B2C Setup

We are going to configure and deploy Azure Active Directory B2C.

#### Prerequisite:

1) Azure Account

Please refer to 'Step 2 B2C Setup 1.0.0' to complete this step.

## Note:

We will need following information in further steps.

- i. B2C client Id
- ii. B2C Policy
- iii. B2C Tenant name
- iv. B2C Scope



#### 5.3 Video Indexer

We are going to enable video indexer service in this step.

#### Prerequisite:

1) Azure Account

Please refer to 'Step 3 Video Indexer 1.0.0' to complete this step.

#### Note:

We will need following information in further steps.

i. Video Indexer key

## **5.4 Azure Cloud Setup**

We are going to configure and deploy required Azure resources in this step. We will also deploy packages uploaded in previous step.

#### Prerequisite:

- 1) Azure Account
- 2) Video Indexer key. [refer document for instruction, if not available]
- 3) Deployment urls for webapp, cloud compute engine, and backend server.

Please follow companion document titled 'Step 4 ARM Deployment 1.0.0' to complete this step.

#### Note:

We will need following values in further steps:

- i. IoT Hub connection string
- ii. Storage account name
- iii. Storage account access key
- iv. Backend url
- v. Webapp url



## 5.5 PowerBI Deployment

We are going to deploy PowerBI reports in this step.

#### Prerequisite:

- 1) Credentials for signing to <a href="https://app.powerbi.com">https://app.powerbi.com</a>
- 2) PowerBI Desktop ( > April 2018)
- 3) PowerBI Template file (\$(repo\_url)/SnSPowerBI/Templates)

Please refer to 'Step 5 PowerBI Deployment 1.0.0' to complete this step.

#### Note:

We will need following values in further steps:

- i. Report and FaceDetection Embed Urls
- ii. PowerBI reportIds (reportId from Embed Url)
- iii. Account Username
- iv. Account password
- v. Client Id
- vi. Client Secret

## 5.6 Preparing Jetson board

In this step, we are going to flash Nvidia Jetson board.

#### Prerequisite:

- 1) Nvidia Jetson board
- 2) Host Linux machine
- 3) Nvidia Jetson Jetpack
- 4) Router
- 5) Micro B usb cable

Please refer to 'Step 6 Jetson Flashing 1.0.0' to complete this step.



## 5.7 Installing Aggregator Module

We will setup aggregator module in this step.

#### **Prerequisite:**

- 1) Linux machine/Jetson flashed with Ubuntu
- 2) NodeJS 4.0 or above [refer instructions below]
- 3) Python 2.7 or above
- 4) OpenCV 3 or above [refer instructions below]
- 5) git

#### 5.7a Installation

#### Install NodeJS (if not available)

- 1. \$ curl -sL https://deb.nodesource.com/setup\_6.x | sudo -E bash -
- 2. \$ sudo apt-get install -y nodejs

#### Install OpenCV (if not available)

- 1. \$ git clone \$(repo\_url)/jetson-device-client
- 2. \$ cd jetson-device-client
- 3. \$ mv install-opencv.sh ~/
- 4. \$ cd ~/
- 5. \$ chmod +x install-opencv.sh
- 6. \$./install-opencv.sh

Please follow below steps (in terminal) to install aggregator.

#### 1) Clone Repository

i. \$ git clone \$(repo\_url)/Aggregator. [Note: use 'jetson-only' branch if we want to run aggregator on jetson]

#### 2) Install npm packages

- i. \$ cd Aggregator
- ii. \$ npm run pythonPackages
- iii. \$ npm install

#### 5.7b Configuration

- 1. Switch to Aggregator folder: \$ cd Aggregator
- 2. Open config.js file
- 3. Update config.aggregatorName and config.location
- 4. Update following placeholder with values acquired in previous steps
  - a. <IOTHubConnectionString> => IoT Hub connection string
  - b. <storageAccountName> => Storage Account Name
  - c. <storageAccountAccessKey> => Storage Account Access Key
  - d. <backendUrl> => Backend Url (should start with https://)

#### 5.7c Get Set Go!

#### 3) Start Aggregator (follow for development setup)

i. \$ node aggregatorServer.js



#### 4) Start Aggregator in background (follow for production setup)

- i. \$ sudo npm install forever -g
- ii. \$ forever start aggregatorServer.js
- iii. \$ forever list (optional: to debug)
- iv. \$ tail -100f \${log file path from above list} (optional: to debug)

## **5.8 Installing Compute Engine**

In this step, we will install basic compute engine responsible to Human and object detection.

#### Prerequisite:

- 1) Nvidia Jetson with ubuntu
- 2) git

#### 5.8a Installation

Please follow below steps (Jetson command-line) to install Compute Engine.

## 1) Clone Repository

i. \$ git clone \$(repo\_url)/ComputeEngine [Note: use 'jetson-only' branch if we want to run aggregator on jetson]

## 2) Install required packages

- i. \$ sudo apt-get install cmake curl
- ii. \$ curl -sL https://deb.nodesource.com/setup\_6.x | sudo -E bash -
- iii. \$ sudo apt-get install -y nodejs
- iv. \$ sudo apt-get install -y libjson0 libjson0-dev
- v. \$ sudo apt-get install -y libjson0-dbg
- vi. \$ sudo apt-get install -y libcurl4-gnutls-dev

#### 3) Install Base64 library

- i. \$ git clone <a href="https://github.com/bartobri/base64-simple.git">https://github.com/bartobri/base64-simple.git</a>
- ii. \$ cd base64-simple
- iii. \$ make
- iv. \$ sudo make install

#### 4) Build Executable

- i. \$ cd ComputeEngine
- ii. \$ cd darknet
- iii. \$ make

## 5) Install node modules

- i. \$ cd ../jetsonNodeServer
- ii. \$ sudo npm install



## 5.8b Configuration

- Switch to ComputeEngine/jetsonNodeServer folder: \$ cd ComputeEngine/jetsonNodeServer
- 2. Open settings.js file
- 3. Update config.name and config.location
- 4. Update following placeholder with values acquired in previous steps
  - a. <IOTHubConnectionString> => IoT Hub connection string
  - b. <backendUrl> => Backend Url (should start with https://)

#### 5.8c Get Set Go!

- 6) Start server (follow for development setup)
  - i. \$ node jetsonserver.js
- 7) Start server in background (follow for production setup)
  - i. \$ sudo npm install forever -g
  - ii. \$ forever start jetsonserver.js
  - iii. \$ forever list (optional: to debug)
  - iv. \$ tail -100f \${log file path from above list} (optional: to debug)



## 6. Verification

Please refer [Demo video]/[User guide] for Solution overview.

Note: User guide is not part of setup and configuration documents.

## 7. Troubleshooting

1. Bad request on sign in

Cause: Request too long.

Res: Clear Browsing data and retry

2. Loader stays for long time after sign in

Cause:

- i. Backend not responding
- ii. Connectivity issues with backend server
- 3. Dashboard bar chart not displaying for

Cause: DB query timed out

Res: Increase timeout or increase RUs for cosmos db

4. Report tab not loading

Cause: PowerBI not configured

Res: configure PowerBI reports and add correct url in report 'settings'

5. Raw image not displayed

Cause:

- a. Aggregator not able to connect with camera
- b. Aggregator not working
- c. Backend not responding

Res: Restart Aggregator

6. Not able to connect camera

Cause:

- a. Aggregator not able to connect with camera
- b. Backend not responding
- c. Aggregator not responding

Res:



- d. Verify rtsp url
- e. Restart aggregator
- f. Restart Backend server
- 7. Start streaming not working. No live feed

#### Cause:

- a. Aggregator not able to communicate with cameras
- b. Aggregator cannot communicate to Compute Engine
- c. Compute Engine not responding
- d. Backend server not responding

#### Res:

Aggregator is working fine if raw images are updated. Reason could be c, and d

Aggregator not responding if raw images are not updating

8. Not able to see video retention result

Cause: Blob storage not accessible

Res: Verify blob storage credentials in aggregator configuration file.

9. Image not getting displayed consistently in live results for IP Camera

Cause: IP Camera not able to stream feed

Res: Restart IP Camera.