## CS 446: Machine Learning Homework

Due on Tuesday, Feb 13, 2018, 11:59 a.m. Central Time

## 1. [10 points] SVM Basics

Consider the following dataset  $\mathcal{D}$  in the two-dimensional space;  $\mathbf{x}^{(i)} \in \mathbb{R}^2$  and  $y^{(i)} \in \{1, -1\}$ 

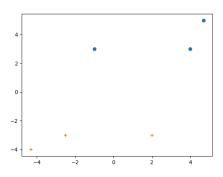
i	$\mathbf{x}_1^{(i)}$	$\mathbf{x}_2^{(i)}$	$y^{(i)}$
1	-1	3	1
2	-2.5	-3	-1
3	2	-3	-1
4	4.7	5	1
5	4	3	1
6	-4.3	-4	-1

Recall a hard SVM is as follows:

$$\min_{w,b} \frac{1}{2} \|\mathbf{w}\|^2 \quad \text{s.t.} \quad y^{(i)} (\mathbf{w}^{\mathsf{T}} \mathbf{x}^{(i)} + b \ge 1) \quad , \forall (x^{(i)}, y^{(i)}) \in \mathcal{D}$$
 (1)

(a) What is the optimal  $\mathbf{w}$  and b? Show all your work and reasoning. (Hint: Draw it out.)

Your answer: Below there is the plot showing the different examples in our dataset.



Now it seems evident that the support vectors are (-1, 3), (4, 3), (-2.5, -3) and (2, -3). So the margin is defined by  $x_2 = 3$  and  $x_2 = -3$  and the width of the margin is 6. Since **w** has to be perpendicular to the margin we have that  $w_1 = 0$ . Now to find  $w_2$  we can use the relation

$$\frac{2}{||\mathbf{w}||} = 6$$

Since  $w_1 = 0$  we have that  $w_2 = \frac{1}{3}$  and

$$\mathbf{w} = \begin{bmatrix} 0 \\ \frac{1}{3} \end{bmatrix}$$

To find b we can use one of the support vectors, lets take (-1, 3):

$$(1)\left(0 \cdot -1 + \frac{1}{3} \cdot 3\right) + b = 1$$

Then b = 0.

(b) Which of the examples are support vectors?

Your answer: The support vectors are instances 1, 2, 3, 5.

(c) A standard quadratic program is as follows,

Rewrite Equation (1) into the above form. (i.e. define  $\mathbf{z}, P, \mathbf{q}, G, \mathbf{h}$  using  $\mathbf{w}, b$  and values in  $\mathcal{D}$ ). Write the constraints in the **same order** as provided in  $\mathcal{D}$  and typeset it using bmatrix.

2

Your answer: Let D be the number of dimensions of  $\mathbf{x}$  and  $N = |\mathcal{D}|$  the number of elements in our data set.

Lets first multiply the constraint by -1 so that we can match the components with the QP.

$$-y^{(i)}(\mathbf{w}^{\mathsf{T}}\mathbf{x}^{(i)}+b) \le -1$$

Since this is true for all i we can write it in matrix form as follow

$$-\begin{bmatrix} y^{(1)} & 0 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & y^{(N)} \end{bmatrix} \begin{bmatrix} x^{(1)} & 1 \\ \vdots & \vdots \\ x^{(N)} & 1 \end{bmatrix} \begin{bmatrix} \mathbf{w} \\ b \end{bmatrix} = \begin{bmatrix} -1 \\ \vdots \\ -1 \end{bmatrix}$$

where the first matrix is  $N \times N$  and it is created by putting the  $y^{(i)}$  in the *i*-th diagonal position; the second matrix is  $N \times (D+1)$ .

Now we can take  $\mathbf{z} = \begin{bmatrix} \mathbf{w} \\ b \end{bmatrix}$ .

Then

$$G = -\begin{bmatrix} y^{(1)} & 0 & \cdots & 0 \\ \vdots & & \ddots & \vdots \\ 0 & 0 & \cdots & y^{(N)} \end{bmatrix} \begin{bmatrix} x^{(1)} & 1 \\ \vdots & \vdots \\ x^{(N)} & 1 \end{bmatrix}$$
$$\mathbf{h} = \begin{bmatrix} -1 \\ \vdots \\ -1 \end{bmatrix}$$

Lets now remember that  $||\mathbf{w}||^2$  can be written as  $\mathbf{w}^{\mathsf{T}}\mathbf{w}$ . We can take  $\mathbf{q}^{\mathsf{T}} = \begin{bmatrix} 0 & \cdots & 0 \end{bmatrix}$ . Finally we want  $\mathbf{z}^{\mathsf{T}}P\mathbf{z}$  to be  $||\mathbf{w}||^2$ .

$$\mathbf{z}^{\mathsf{T}} P \mathbf{z} = \begin{bmatrix} \mathbf{w} & b \end{bmatrix} P \begin{bmatrix} \mathbf{w} \\ b \end{bmatrix}$$

$$= \begin{bmatrix} \mathbf{w} & b \end{bmatrix} \begin{bmatrix} 1 & 0 & \cdots & 0 & 0 \\ 0 & 1 & \cdots & 0 & 0 \\ \vdots & \vdots & \ddots & 1 & 0 \\ 0 & 0 & \cdots & 0 & 0 \end{bmatrix} \begin{bmatrix} \mathbf{w} \\ b \end{bmatrix}$$

So P is a  $(D+1) \times (D+1)$  matrix where the  $D \times D$  upper-left matrix is an identity matrix and the last column and row are filled with zeros to get rid of the b.

(d) Recall that for a soft-SVM we solve the following optimization problem.

$$\min_{w,b} \frac{1}{2} \|\mathbf{w}\|^2 + C \cdot \sum_{i=1}^{|D|} \xi^{(i)} \quad \text{s.t.} \quad y^{(i)} (\mathbf{w}^{\mathsf{T}} \mathbf{x}^{(i)} + b \ge 1 - \xi^{(i)}), \xi^{(i)} \ge 0 \quad , \forall (x^{(i)}, y^{(i)}) \in \mathcal{D}$$
(2)

Describe what happens to the margin when  $C = \infty$  and C = 0.

Your answer: When  $C = \infty$  we are making the second term (the cost of the slack variables) to prevail over  $\mathbf{w}$  so the minimization process will need to minimize the  $\xi^{(i)}$ . This means that it will try to find a separation that perfectly classifies all the data.

When C = 0 we are saying that we don't care about the slack variables at all. They can be anything so there may be many mis-classifications. Note that this is equivalent to hard-SVM because minimizing  $||\mathbf{w}||$  is the same as maximizing the margin  $\left(\frac{2}{||\mathbf{w}||}\right)$ .

## 2. [4 points] Kernels

(a) If  $K_1(\mathbf{x}, \mathbf{z})$  and  $K_2(\mathbf{x}, \mathbf{z})$  are both valid kernel functions, and  $\alpha$  and  $\beta$  are positive, prove that

$$\alpha K_1(\mathbf{x}, \mathbf{z}) + \beta K_2(\mathbf{x}, \mathbf{z})$$

is also a valid kernel function.

Your answer:

$$K_{3}(\mathbf{x}, \mathbf{z}) = \alpha K_{1}(\mathbf{x}, \mathbf{z}) + \beta K_{2}(\mathbf{x}, \mathbf{z})$$

$$= \alpha \phi_{1}(\mathbf{x})^{\mathsf{T}} \phi_{1}(\mathbf{z}) + \beta \phi_{2}(\mathbf{x})^{\mathsf{T}} \phi_{2}(\mathbf{z})$$

$$= \begin{bmatrix} \sqrt{\alpha} \phi_{1}(\mathbf{x})^{\mathsf{T}} \\ \sqrt{\beta} \phi_{2}(\mathbf{x})^{\mathsf{T}} \end{bmatrix} \begin{bmatrix} \sqrt{\alpha} \phi_{1}(\mathbf{z}) & \sqrt{\beta} \phi_{2}(\mathbf{z}) \end{bmatrix}$$

Therefore, we can define our new  $\phi$  function in terms of  $\phi_1$  and  $\phi_2$ . Suppose  $\phi_1(\cdot) \in \mathbb{R}^m$  and  $\phi_2(\cdot) \in \mathbb{R}^n$ 

$$\phi(\cdot) = \begin{bmatrix} \sqrt{\alpha}\phi_1(\cdot) & \sqrt{\beta}\phi_2(\cdot) \end{bmatrix} \in \mathbb{R}^{m+n}$$

(b) Show that  $K(\mathbf{x}, \mathbf{z}) = (\mathbf{x}^{\mathsf{T}} \mathbf{z})^2$  is a valid kernel, for  $\mathbf{x}, \mathbf{z} \in \mathbb{R}^2$ . (i.e. write out the  $\Phi(\cdot)$ , such that  $K(\mathbf{x}, \mathbf{z}) = \Phi(\mathbf{x})^{\mathsf{T}} \Phi(\mathbf{z})$ 

Your answer:

$$K(\mathbf{x}, \mathbf{z}) = (\mathbf{x}^{\mathsf{T}} \mathbf{z})^{2}$$

$$= (x_{1}z_{1} + x_{2}z_{2})^{2}$$

$$= (x_{1}z_{1})^{2} + 2x_{1}x_{2}z_{1}z_{2} + (x_{2}z_{2})^{2}$$

$$= x_{1}^{2}z_{1}^{2} + 2x_{1}x_{2}z_{1}z_{2} + x_{2}^{2}z_{2}^{2}$$

$$= \begin{bmatrix} x_{1}^{2} \\ \sqrt{2}x_{1}x_{2} \\ x_{2}^{2} \end{bmatrix} \begin{bmatrix} z_{1}^{2} & \sqrt{2}z_{1}z_{2} & z_{2}^{2} \end{bmatrix}$$

$$= \phi(\mathbf{x})^{\mathsf{T}}\phi(\mathbf{z})$$

$$\therefore \phi(\mathbf{a}) = \begin{bmatrix} a_1^2 & \sqrt{2}a_1a_2 & a_2^2 \end{bmatrix}$$

where

$$\mathbf{a} = \begin{bmatrix} a_1 & a_2 \end{bmatrix}$$