

**Note : This material is to understand the concepts. Advised to correct syntax/logical error, if any.**

1. Program for external interrupt. ON and OFF LED connected to P1.23 whenever negative edge is applied at P2.12 (EINT2)

```
#include<LPC17xx.h>

void EINT2_IRQHandler(void);

int main(void)
{
    SystemInit();
    SystemCoreClockUpdate();
    LPC_PINCON->PINSEL4 |= (1<<24);    //P2.12 as EINT2 i.e FUNCTION-01
    LPC_PINCON->PINSEL3 &= ~(3<<14);    //P1.23 GPIO for LED ie Function-00)
    LPC_GPIO1->FIODIR = 0x00800000;      //P1.23 is assigned output
    LPC_GPIO1->FIOSET = 0x00800000;      //Initial LED is kept on
    LPC_GPIO1->FIOMASK= ~(1<<23);
    LPC_SC->EXTINT = 0x00000004;          //writing 1 clears the interrupt, get set if there is
interrupt
    LPC_SC->EXTMODE = 0x00000004;          //EINT2 is initiated as edge sensitive, 0 for level
sensitive
    LPC_SC->EXTPOLAR = 0x00000000;        //EINT2 is falling edge sensitive, 1 for rising
edge
    NVIC_EnableIRQ(EINT2_IRQn);
    while(1) ;
}

void EINT2_IRQHandler(void)
{
    LPC_GPIO1->FIOPIN = ~ LPC_GPIO1->FIOPIN ;
    LPC_SC->EXTINT = 0x00000004; //clears the interrupt
}
```

## 2. Toggle P0.2 every second using Timer interrupt.

```
include<stdio.h>

#include<LPC17xx.h>

unsigned int ticks=0;

void TIMER0_IRQHandler(void)
{
    ticks++;
    if(ticks==1000)
    {
        ticks=0;
        LPC_GPIO0->FIOPIN=~(LPC_GPIO0->FIOPIN & 0x00000004);
    }
    LPC_TIM0->IR = 1;
}

void init_timer0(void)
{
    //LPC_SC->PCONP |= (1<<1); //powers the T0
    LPC_TIM0->TCR = 0x00000002; // Timer0 Reset
    LPC_TIM0->CTCR =0x00;
    LPC_TIM0->MR0 = 3000;
    LPC_TIM0->EMR = 0X00;
    LPC_TIM0->PR = 0;
    LPC_TIM0->MCR = 0x00000003;
    LPC_TIM0->TCR = 0x00000001; // Timer0 Enable
    return;
}

int main(void)
{

```

```

LPC_GPIO0->FIODIR=0x00000004;

init_timer0();

NVIC_EnableIRQ(TIMERO_IRQn);//timer 0 intr enabled in NVIC

    while(1);

}

```

### 3. Toggle P0.2 whenever counter value reaches 3. I. e for every 4 edges using counter interrupt.

```

#include<stdio.h>

#include<LPC17xx.h>

void TIMERO_IRQHandler(void)
{
    LPC_GPIO0->FIOPIN=~(LPC_GPIO0->FIOPIN & 0x00000004);

    LPC_TIM0->IR = 1;
}

void init_timer0(void)
{
    //LPC_SC->PCONP |= (1<<1); //powers the T0

    LPC_TIM0->TCR = 0x00000002; // Timer0 Reset

    LPC_TIM0->CTCR =0x05;

    LPC_TIM0->MR0 = 3;

    LPC_TIM0->EMR = 0X30;

    LPC_TIM0->PR = 0;

    LPC_TIM0->MCR = 0x00000003;

    LPC_TIM0->TCR = 0x00000001; // Timer0 Enable

    return;
}

int main(void)
{
    LPC_GPIO0->FIODIR=0x00000004;

```

```

LPC_PINCON->PINSEL3 |=((3<<22)|(3<<24));

init_timer0();

NVIC_EnableIRQ(TIMERO_IRQn);

while(1);

}

```

#### 4. Timer interrupt for rectangular waveform generation

```

include<stdio.h>

#include<LPC17xx.h>

unsigned char flag=1;

void TIMERO_IRQHandler(void)
{
    if(flag)
    {
        flag=0;

        LPC_TIM0->TCR = 0x00000002;    // Timer0 Reset
        LPC_GPIO0->FIOCLR=0x00000004;
        LPC_TIM0->MR0 = 500;
        LPC_TIM0->TCR = 0x00000001;    // Timer0 Enable
    }
    else
    {
        flag=1;

        LPC_TIM0->TCR = 0x00000002;    // Timer0 Reset
        LPC_GPIO0->FIOSET=0x00000004;
        LPC_TIM0->MR0 = 1500;
        LPC_TIM0->TCR = 0x00000001;    // Timer0 Enable
    }

    LPC_TIM0->IR = 1;
}

```

```

void init_timer0(void)
{
    //LPC_SC->PCONP |= (1<<1); //powers the T0
    LPC_TIM0->TCR = 0x00000002; // Timer0 Reset
    LPC_TIM0->CTCR = 0x00;
    LPC_TIM0->MR0 = 1500;
    LPC_TIM0->EMR = 0x30;
    LPC_TIM0->PR = 3000;
    LPC_TIM0->MCR = 0x00000005;
    LPC_TIM0->TCR = 0x00000001; // Timer0 Enable
    LPC_GPIO0->FIOSET=0x00000004;

    return;
}

```

```

int main(void)
{
    LPC_GPIO0->FIODIR=0x00000004;
    //LPC_PINCON->PINSEL3 |=((3<<22)|(3<<24));
    init_timer0();
    NVIC_EnableIRQ(TIMERO_IRQn);
    while(1);
}

```

## 5. Timer polling for waveform generation

```

#include<stdio.h>
#include<LPC17xx.h>

void delay(void)
{
    //LPC_SC->PCONP |= (1<<1); //powers the T0
    LPC_TIM0->TCR = 0x00000002; // Timer0 Reset

```

```

    LPC_TIM0->EMR = 0X20;

    LPC_TIM0->PR = 2999;

    LPC_TIM0->MCR = 0x00000004;    // stop PC and TC on MR0

    LPC_TIM0->TCR = 0x00000001;    // Timer0 Enable

    while ( !(LPC_TIM0->EMR & 0x01));

    return;

}

int main(void)
{

    LPC_GPIO0->FIODIR=0x00000004;

        while(1)

        {

            LPC_GPIO0->FIOPIN=0x00000004;

            LPC_TIM0->MR0 = 1500;

            delay();

            LPC_GPIO0->FIOPIN=0x00000000;

            LPC_TIM0->MR0 = 500;

            delay();

        }

}

```

**6. Waveform generation program with capture input demo. Whenever signal is input on CAP 0 and CAP1 inputs TC is captured into CR0 and CR1**

```

#include<stdio.h>

#include<LPC17xx.h>

void delay(void)
{

    //LPC_SC->PCONP |= (1<<1);    //powers the T0

    LPC_TIM0->CCR=9;//capture on positive edge

    LPC_TIM0->TCR = 0x00000002;    // Timer0 Reset

```

```

LPC_TIM0->EMR = 0X20;//Set match bit upon match
LPC_TIM0->PR = 3000; //for 1 ms
LPC_TIM0->MR0 = 1000;      //for 1 second
LPC_TIM0->MCR = 0x00000004; // stop PC and TC on MR0
LPC_TIM0->TCR = 0x00000001; // Timer0 Enable
while ( !(LPC_TIM0->EMR & 0x01)); // wait until match
return;
}

```

```

int main(void)
{
    LPC_GPIO0->FIODIR=0x00000004;
    LPC_PINCON->PINSEL3 |= (3<<20) | (3<<22);//select cap 0.0 and cap 0.1

    while(1)
    {
        LPC_GPIO0->FIOPIN=~(LPC_GPIO0->FIOPIN & 0x00000004);//toggle p0.2
        delay();

    }
}

```

## 7. Square waveform on MAT 0.0 output line by taking EM0 on the output pin.

```

#include<stdio.h>
#include<LPC17xx.h>
void delay(void)
{
    //LPC_SC->PCONP |= (1<<1); //powers the T0
    LPC_TIM0->TCR = 0x00000002; // Timer0 Reset

```

```

    LPC_TIM0->CTCR = 0x00000000;
    LPC_TIM0->CCR = 0x00000000;
    LPC_TIM0->EMR = 0X30;//Toggle bit upon match
    LPC_TIM0->PR = 0; //
    LPC_TIM0->MR0 = 3000000;    //
    LPC_TIM0->MCR = 0x00000002;    // Reset TC
    LPC_TIM0->TCR = 0x00000001;    // Timer0 Enable
    return;
}

int main(void)
{
    LPC_PINCON->PINSEL3 |= (3<<24);//MAT pin activation
    delay();
    while(1);
}

```

#### 8. MAT 1.1 toggles whenever count reaches 3. CAP 1.0 is counter clock

```

#include<stdio.h>
#include<LPC17xx.h>
void init_timer0(void)
{
    //LPC_SC->PCONP |= (1<<1);    //powers the T0
    LPC_PINCON->PINSEL3 |= (3<<18 | 3<<4);// mat 1.1 and cap 1.0
    LPC_TIM1->TCR=2;
    LPC_TIM1->CTCR |=0x2;
    LPC_TIM1->MR1=0x03;
    LPC_TIM1->MCR=0x10;
    LPC_TIM1->EMR=0xC0;
    LPC_TIM1->TCR=1;
}

```



```
int main(void)
{
    init_timer0();
    while(1);
}
```