

Embedded Systems Project

Prompt the user to input the number of BCD numbers(max 10). Each number has to be at most 3 digits. Display the numbers entered from the keyboard on the LCD. There should be provision to accept a number or cancel the last entered digit. DISPLAY THE BCD SUM.

Contents:

1. Logic.....	01
2. Requirements.....	02
3. Keyboard Layout.....	03
4. Key-Function Mappings.....	03
5. Flow Chart.....	04

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LOGIC

Global Variables:

int logcount – to keep track of where the program control currently is and what to prompt the user to do

char c[] – to hold the character array (string) entered by the user as input for it to be sent to the LCD display

int top – points to the topmost character in the c[] array

int row, col – to store the row and column number of the key pressed at the moment

int n – to store the number of numbers (first input by the user)

int intsum – stores the sum of all integers entered

Adding and removing to and from c[]:

- init c[top] = '\0'; top = 0;

Adding to c[]

```
{ c[top++] = '1'; //entered character
  c[top] = '\0'; //appending null character }
```

Removing from c[]

```
{ c[--top] = '\0'; //decrementing position of null }
```

Logic:

- get interrupt on rising edge of keypress

logcount == 0 //get the number of numbers

- send char[] = {"Number of nos.?"} to row 1
- move cursor to row 2 and wait for interrupt

if some number pressed

- add to c[]
- display on LCD

else if "delete" key pressed

- remove from c[]
- display on LCD

else if "enter" key pressed

- increment logcount
- send integer equivalent of c[] to n
- reinitialize c[]

logcount == 1 //get numbers one by one

- send char[] = {"Enter numbers"} to row 1
- move cursor to row 2 and wait for interrupt

while i is less than n

if some number pressed

- add to c[]
- display on LCD

else if "delete" key pressed

- remove from c[]
- display on LCD

else if "enter" key pressed

- increment i
- add atoi(c) to intsum
- reinitialize c[]

//end of while

- increment logcount

logcount == 2 //get numbers one by one

- send char[] = {"BCD Sum is"} to row 1
- move cursor to row 2
- convert intsum to string and send to display

REQUIREMENTS

Components:

- | | |
|---|----|
| 1. ALS-SDA-ARMCTXM3-01 | x1 |
| 2. Power Supply (+5V) | x1 |
| 3. Cross cable for programming and serial communication | x1 |
| 4. 10 Core FRC cable | x3 |
| 5. USB to B type cable | x1 |

Hardware Setup:

CND [P0.23 to P0.28] for LCD;

CNC for keyboard [P0.15 to P0.18 cols; P0.19 to P0.22 rows];

PIN Configuration:

P0.23 – P0.28 as GPIO output

P0.19 – P0.22 as GPIO output

P0.15 – P0.18 as GPIO Interrupt

KEYBOARD LAYOUT

1	2	3	del
4	5	6	
7	8	9	
	0		ent

KEY-FUNCTION MAPPING

Row	Col	Action
0	0	Push "1"
0	1	Push "2"
0	2	Push "3"
0	3	Pop
1	0	Push "4"
1	1	Push "5"
1	2	Push "6"
1	3	-x-
2	0	Push "7"
2	1	Push "8"
2	2	Push "9"
2	3	-x-
3	0	-x-
3	1	Push "0"
3	2	-x-
3	3	enter

FLOW CHART



