

Mathematics

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Chapter 1

The “mathtools” package

Mathematics writing is one of the most advantage of \LaTeX compared to common text editors. On a first approach, it looks like a programming language but it is in fact quite intuitive.

The first package which was extremely useful in mathematics writing was `amsmath`. Since then, it has been upgraded by the `mathtools` package that I recommend to use.

1.1 Writing an equation

Writing an equation is simply done thanks to the `equation` environment. Maxwell’s equations will be used as examples:

$$\vec{\nabla} \cdot \vec{B} = 0. \tag{1.1}$$

Automatic numbering can be avoided by using the starred version: `equation*`. For instance:

$$\vec{\nabla} \times \vec{E} = -\frac{\partial \vec{B}}{\partial t}.$$

Shorter forms of the unnumbered version are offered by the package: the `\[... \]` wrapper:

$$\oint_C \vec{E} \cdot d\vec{l} = - \iint_S \frac{\partial \vec{B}}{\partial t} \cdot d\vec{S}.$$

Inline equations are equations written in the text. For instance, I could specify that \vec{B} in eq. (1.1) is the magnetic field.

1.2 Grouping equations

Two main environments can be used to group equations : `gather` and `align`. The former groups without aligning, the latter groups and aligns equations.

Example based on `gather`:

$$\vec{\nabla} \times \vec{B} = \mu_0 \vec{j} + \varepsilon_0 \mu_0 \frac{\partial \vec{E}}{\partial t}, \quad (1.2)$$

which can be written in the integral form by applying the Green theorem

$$\oint_C \vec{B} \cdot d\vec{l} = \mu_0 \iint_S \vec{j} \cdot d\vec{S} + \varepsilon_0 \mu_0 \iint_S \frac{\partial \vec{E}}{\partial t} \cdot d\vec{S}. \quad (1.3)$$

Example based on `align`:

$$\vec{B} = \vec{\nabla} \times \vec{A}, \quad (1.4)$$

$$\vec{E} = -\vec{\nabla} V - \frac{\partial \vec{A}}{\partial t}. \quad (1.5)$$

1.3 Matrices

Matrices can be generated thanks to the `matrix` environment which must be used inside a mathematical equation environment. There are several variants of `matrix` which produce different delimiters surrounding the matrix.

The “mathtools” package offers starred version of the `matrix` environments which allow to pass an optional argument to specify the alignment inside the matrix’s columns.

Example for each type of `matrix` environments:

<code>matrix</code>	<code>pmatrix</code>	<code>bmatrix</code>	<code>Bmatrix</code>
$\begin{matrix} x_{11} & x_{12} \\ x_{21} & x_{22} \end{matrix}$	$\begin{pmatrix} x_{11} & x_{12} \\ x_{21} & x_{22} \end{pmatrix}$	$\begin{bmatrix} x_{11} & x_{12} \\ x_{21} & x_{22} \end{bmatrix}$	$\begin{Bmatrix} x_{11} & x_{12} \\ x_{21} & x_{22} \end{Bmatrix}$
	<code>vmatrix</code>	<code>Vmatrix</code>	
	$\begin{vmatrix} x_{11} & x_{12} \\ x_{21} & x_{22} \end{vmatrix}$	$\begin{Vmatrix} x_{11} & x_{12} \\ x_{21} & x_{22} \end{Vmatrix}$	

Also compare

$$\begin{pmatrix} 2 & -3 \\ 42 & 0 \end{pmatrix} \quad \text{VS} \quad \begin{pmatrix} 2 & -3 \\ 42 & 0 \end{pmatrix}$$