

Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.


You can filter the results by different time periods.

You have solved **19 / 38** problems.

☐ Show problem tags

Select time period: All time ▾

| # | Title | Acceptance | Difficulty | Frequency ? |
|-------|---|------------|------------|-------------|
| ✓ 4 | Median of Two Sorted Arrays (/problems/median-of-two-sorted-arrays) | 38.2% | Hard | |
| ✓ 15 | 3Sum (/problems/3sum) | 33.4% | Medium | |
| ✓ 18 | 4Sum (/problems/4sum) | 35.8% | Medium | |
| ✓ 23 | Merge k Sorted Lists (/problems/merge-k-sorted-lists) | 51.1% | Hard | |
| ✓ 32 | Longest Valid Parentheses (/problems/longest-valid-parentheses) | 33.3% | Hard | |
| ✓ 73 | Set Matrix Zeroes (/problems/set-matrix-zeroes) | 53.7% | Medium | |
| ✓ 108 | Convert Sorted Array to Binary Search Tree (/problems/convert-sorted-array-to-binary-search-tree) | 70.8% | Easy | |
| ✓ 124 | Binary Tree Maximum Path Sum (/problems/binary-tree-maximum-path-sum) | 39.6% | Hard | |
| ✓ 149 | Max Points on a Line (/problems/max-points-on-a-line) | 25.9% | Hard | |
| ✓ 198 | House Robber (/problems/house-robber) | 50.0% | Medium | |
| ✓ 297 | Serialize and Deserialize Binary Tree (/problems/serialize-and-deserialize-binary-tree) | 56.0% | Hard | |
| ✓ 315 | Count of Smaller Numbers After Self (/problems/count-of-smaller-numbers-after-self) | 42.4% | Hard | |
| ✓ 354 | Russian Doll Envelopes (/problems/russian-doll-envelopes) | 37.3% | Hard | |
| ✓ 380 | Insert Delete GetRandom O(1) (/problems/insert-delete-getrandom-o1) | 52.8% | Medium | |
| 468 | Validate IP Address (/problems/validate-ip-address) | 26.7% | Medium | |
| ✓ 547 | Number of Provinces (/problems/number-of-provinces) | 65.6% | Medium | |
| 552 | Student Attendance Record II (/problems/student-attendance-record-ii) | 42.1% | Hard | |
| ✓ 687 | Longest Univalue Path (/problems/longest-univalue-path) | 40.8% | Medium | |
| ✓ 735 | Asteroid Collision (/problems/asteroid-collision) | 45.1% | Medium | |
| 754 | Reach a Number (/problems/reach-a-number) | 42.8% | Medium | |
| ✓ 763 | Partition Labels (/problems/partition-labels) | 79.8% | Medium | |
| ✓ 827 | Making A Large Island (/problems/making-a-large-island) | 45.8% | Hard | |
| 975 | Odd Even Jump (/problems/odd-even-jump) | 39.3% | Hard | |
| 1714 | Sum Of Special Evenly-Spaced Elements In Array (/problems/sum-of-special-evenly-spaced-elements-in-array) 📌 | 49.0% | Hard | |
| 1755 | Closest Subsequence Sum (/problems/closest-subsequence-sum) | 38.0% | Hard | |
| 1746 | Maximum Subarray Sum After One Operation (/problems/maximum-subarray-sum-after-one-operation) 📌 | 62.2% | Medium | |
| 1799 | Maximize Score After N Operations (/problems/maximize-score-after-n-operations) | 58.2% | Hard | |
| 1981 | Minimize the Difference Between Target and Chosen Elements (/problems/minimize-the-difference-between-target-and-chosen-elements) | 33.3% | Medium | |

| # | Title | Acceptance | Difficulty | Frequency  |
|------|--|------------|------------|--|
| 2048 | Next Greater Numerically Balanced Number (/problems/next-greater-numerically-balanced-number/) | 47.4% | Medium | |
| 2086 | Minimum Number of Food Buckets to Feed the Hamsters (/problems/minimum-number-of-food-buckets-to-feed-the-hamsters/) | 45.2% | Medium | |
| 2378 | Choose Edges to Maximize Score in a Tree (/problems/choose-edges-to-maximize-score-in-a-tree/) | 59.3% | Medium | |
| 2440 | Create Components With Same Value (/problems/create-components-with-same-value/) | 53.8% | Hard | |
| 2518 | Number of Great Partitions (/problems/number-of-great-partitions/) | 31.0% | Hard | |
| 2546 | Apply Bitwise Operations to Make Strings Equal (/problems/apply-bitwise-operations-to-make-strings-equal/) | 40.5% | Medium | |
| 2751 | Robot Collisions (/problems/robot-collisions/) | 39.9% | Hard | |
| 2846 | Minimum Edge Weight Equilibrium Queries in a Tree (/problems/minimum-edge-weight-equilibrium-queries-in-a-tree/) | 43.5% | Hard | |
| 2867 | Count Valid Paths in a Tree (/problems/count-valid-paths-in-a-tree/) | 33.7% | Hard | |
| 2897 | Apply Operations on Array to Maximize Sum of Squares (/problems/apply-operations-on-array-to-maximize-sum-of-squares/) | 46.8% | Hard | |