🔖 **Akuna Capital**

| Problems | Discuss |

> **Notice**
>
> We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.
>
> This page updates weekly on Saturday.
>
> You can filter the results by different time periods.

You have solved **9 / 21** problems.

☐ Show problem tags   Select time period: | All time ⌄ |

	#	Title	Acceptance	Difficulty	Frequency ❓
	38	Count and Say (/problems/count-and-say)	53.4%	Medium	
✔	124	Binary Tree Maximum Path Sum (/problems/binary-tree-maximum-path-sum)	39.6%	Hard	
	227	Basic Calculator II (/problems/basic-calculator-ii)	42.8%	Medium	
✔	239	Sliding Window Maximum (/problems/sliding-window-maximum)	46.4%	Hard	
	647	Palindromic Substrings (/problems/palindromic-substrings)	67.9%	Medium	
✔	677	Map Sum Pairs (/problems/map-sum-pairs)	56.7%	Medium	
✔	740	Delete and Earn (/problems/delete-and-earn)	56.6%	Medium	
	741	Cherry Pickup (/problems/cherry-pickup)	36.5%	Hard	
✔	743	Network Delay Time (/problems/network-delay-time)	52.8%	Medium	
	1177	Can Make Palindrome from Substring (/problems/can-make-palindrome-from-substring)	38.6%	Medium	
	1425	Constrained Subsequence Sum (/problems/constrained-subsequence-sum)	47.8%	Hard	
	1223	Dice Roll Simulation (/problems/dice-roll-simulation)	48.8%	Hard	
✔	1319	Number of Operations to Make Network Connected (/problems/number-of-operations-to-make-network-connected)	62.4%	Medium	
✔	1326	Minimum Number of Taps to Open to Water a Garden (/problems/minimum-number-of-taps-to-open-to-water-a-garden)	51.5%	Hard	
✔	1334	Find the City With the Smallest Number of Neighbors at a Threshold Distance (/problems/find-the-city-with-the-smallest-number-of-neighbors-at-a-threshold-distance)	58.1%	Medium	
✔	1338	Reduce Array Size to The Half (/problems/reduce-array-size-to-the-half)	69.1%	Medium	
	1370	Increasing Decreasing String (/problems/increasing-decreasing-string)	76.4%	Easy	
	1560	Most Visited Sector in a Circular Track (/problems/most-visited-sector-in-a-circular-track)	58.4%	Easy	
	1649	Create Sorted Array through Instructions (/problems/create-sorted-array-through-instructions)	38.1%	Hard	
	1665	Minimum Initial Energy to Finish Tasks (/problems/minimum-initial-energy-to-finish-tasks)	57.0%	Hard	
	1819	Number of Different Subsequences GCDs (/problems/number-of-different-subsequences-gcds)	39.8%	Hard	

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