■ Bloomberg

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Problems

Discuss

Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 144 / 222 problems.

☐ Show problem tags	Select time period:	1 year

	#	Title	Acceptance	Difficulty Frequency 2
•	1	Two Sum (/problems/two-sum)	50.9%	Easy
~	2	Add Two Numbers (/problems/add-two-numbers)	41.4%	Medium
	3	Longest Substring Without Repeating Characters (/problems/longest-substring-without-repeating-characters)	34.1%	Medium
~	4	Median of Two Sorted Arrays (/problems/median-of-two-sorted-arrays)	38.2%	Hard
?	5	Longest Palindromic Substring (/problems/longest-palindromic-substring)	32.8%	Medium
	8	String to Integer (atoi) (/problems/string-to-integer-atoi)	16.8%	Medium
~	9	Palindrome Number (/problems/palindrome-number)	54.6%	Easy
~	11	Container With Most Water (/problems/container-with-most-water)	54.2%	Medium
~	13	Roman to Integer (/problems/roman-to-integer)	59.6%	Easy
	14	Longest Common Prefix (/problems/longest-common-prefix)	41.7%	Easy
~	15	3Sum (/problems/3sum)	33.4%	Medium
~	16	3Sum Closest (/problems/3sum-closest)	45.5%	Medium
~	17	Letter Combinations of a Phone Number (/problems/letter-combinations-of-a-phone-number)	58.8%	Medium
~	18	4Sum (/problems/4sum)	35.8%	Medium
~	20	Valid Parentheses (/problems/valid-parentheses)	40.2%	Easy
~	21	Merge Two Sorted Lists (/problems/merge-two-sorted-lists)	63.3%	Easy
~	22	Generate Parentheses (/problems/generate-parentheses)	73.5%	Medium
~	23	Merge k Sorted Lists (/problems/merge-k-sorted-lists)	51.1%	Hard
~	24	Swap Nodes in Pairs (/problems/swap-nodes-in-pairs)	63.2%	Medium
~	26	Remove Duplicates from Sorted Array (/problems/remove-duplicates-from-sorted-array)	53.4%	Easy
~	27	Remove Element (/problems/remove-element)	54.8%	Easy
•	28	Find the Index of the First Occurrence in a String (/problems/find-the-index-of-the-first-occurrence-in-a-string)	40.7%	Easy
~	31	Next Permutation (/problems/next-permutation)	38.7%	Medium
~	33	Search in Rotated Sorted Array (/problems/search-in-rotated-sorted-array)	40.0%	Medium
~	34	Find First and Last Position of Element in Sorted Array (/problems/find-first-and-last-position-of-element-in-sorted-array)	43.4%	Medium
~	37	Sudoku Solver (/problems/sudoku-solver)	59.4%	Hard
	38	Count and Say (/problems/count-and-say)	53.4%	Medium
•	40	Combination Sum II (/problems/combination-sum-ii)	53.8%	Medium
~	41	First Missing Positive (/problems/first-missing-positive)	37.2%	Hard

4 2 Tapping Sain Water (problems/rapping-sain-water) 0.00% (Mail 4 4 Wildcard Matching (problems/discard matching) 2.3% (mail 4 5 Jump Carte II (problems/pump-game-iI) 40.1% (mail 4 6 Permatuncian (problems/pump-game-iI) 77.3% (wildiam) 4 8 Romatuncian (problems/propa-matching) 72.8% (wildiam) 4 9 Shadow (problems/propa-mangamas) 67.1% (wildiam) 5 90 Prook in (problems/propa-mylandimum subarray) 50.4% (wildiam) 5 15 Mariamun Satarray (problems/marge-intervals) 66.6% (wildiam) 5 15 Mariamun Fath Sum (problems/marge-intervals) 66.5% (wildiam) 6 16 Romatul Let (problems/marge-paths) 65.5% (wildiam) 6 17 But Can (problems/paths-chinatur) 65.5% (wildiam) 6 18 But Can (problems/paths-chinatur) 65.5% (wildiam) 6 19 But Can (problems/paths-chinatur) 65.5% (wildiam) 6 19 Substatus (problems/paths-chinatur) 25.8% (min) <		#	Title	Acceptance	Difficulty	Frequency ②
4	•	42	Trapping Rain Water (/problems/trapping-rain-water)	60.0%	Hard	
4 6 Permutations (problems/promutations) 77.3% Nation 4 8 Rotate Image (problems/rotate-image) 72.8% Nation 4 9 Googe Anagamas (problems/procurs) 67.7% Nation 5 90 Prov0, no (problems/procurs) 34.1% Nation 5 93 Maximum Subarray (problems/merge-intervals) 46.6% Nation 5 85 Length of Last Worth (problems/length-of-last-worth) 46.6% Nation 6 10 Rotate List (problems/length-of-last-worth) 46.6% Nation 6 2 Unique paths Sum (problems/length-of-last-worth) 43.7% Nation 6 2 Unique paths Sum (problems/length-of-last-worth) 43.7% Nation 6 6 Plus One (problems/length) so not 43.7% Nation 6 7 Add Binary (problems/length) stain) 52.8% reg 6 7 Put One (problems/length) stain) 52.2% reg 7 8 Subsets (problems/length) stain) 52.2% reg 7 9 Vend Search (problems/length) stain) 56.5% Nation 7 10 V	•	44	Wildcard Matching (/problems/wildcard-matching)	27.3%	Hard	
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95 Unique Binary Search Trees II (/problems/unique-binary-search-trees-ii) 56.5% Medium 96 Unique Binary Search Trees (/problems/unique-binary-search-trees) 60.5% Medium 98 Validate Binary Search Tree (/problems/validate-binary-search-tree) 32.4% Medium 102 Binary Tree Level Order Traversal (/problems/binary-tree-level-order-traversal) 65.8% Medium 103 Binary Tree Zigzag Level Order Traversal (/problems/binary-tree-zigzag-level-order-traversal) 58.0% Medium 104 Maximum Depth of Binary Tree (/problems/maximum-depth-of-binary-tree) 74.6% Easy 105 Construct Binary Tree from Preorder and Inorder Traversal (/problems/construct-binary-tree-from-preorder-and-inorder-traversal) 50.6% Easy 110 Balanced Binary Tree (/problems/balanced-binary-tree) 50.6% Easy 111 Path Sum (/problems/path-sum) 49.2% Easy 116 Populating Next Right Pointers in Each Node (/problems/populating-next-right-pointers-in-each-node) 117 Populating Next Right Pointers in Each Node II (/problems/populating-next-right-pointers-in-each-node-ii) 18 Pascal's Triangle (/problems/pascals-triangle) 73.1% Easy 118 Pascal's Triangle (/problems/pascals-triangle) 73.1% Easy 119 Best Time to Buy and Sell Stock II (/problems/best-time-to-buy-and-sell-stock-ii) 65.1% Medium 120 Best Time to Buy and Sell Stock III (/problems/best-time-to-buy-and-sell-stock-iii) 46.9% Maximum 125 Valid Palindrome (/problems/palindrome)	~	88	Merge Sorted Array (/problems/merge-sorted-array)	48.1%	Easy	
96 Unique Binary Search Trees (/problems/unique-binary-search-trees) 98 Validate Binary Search Tree (/problems/validate-binary-search-tree) 32.4% Medium 102 Binary Tree Level Order Traversal (/problems/binary-tree-level-order-traversal) 55.8% Medium 103 Binary Tree Zigzag Level Order Traversal (/problems/binary-tree-zigzag-level-order-traversal) 58.0% Medium 104 Maximum Depth of Binary Tree (/problems/maximum-depth-of-binary-tree) 74.6% Easy 105 Construct Binary Tree from Preorder and Inorder Traversal (/problems/construct-binary-tree-from-preorder-and-inorder-traversal) 107 Deput Binary Tree (/problems/balanced-binary-tree) 118 Balanced Binary Tree (/problems/balanced-binary-tree) 119 Path Sum (/problems/path-sum) 110 Populating Next Right Pointers in Each Node (/problems/populating-next-right-pointers-in-each-node-ii) 111 Populating Next Right Pointers in Each Node II (/problems/populating-next-right-pointers-in-each-node-ii) 118 Pascal's Triangle (/problems/pascals-triangle) 119 Pascal's Triangle (/problems/pascals-triangle) 110 Best Time to Buy and Sell Stock (//problems/best-time-to-buy-and-sell-stock-iii) 111 Best Time to Buy and Sell Stock III (/problems/best-time-to-buy-and-sell-stock-iii) 112 Valid Palindrome (/problems/valid-palindrome) 113 Best Time to Buy and Sell Stock III (/problems/best-time-to-buy-and-sell-stock-iii) 114 Hard 115 Valid Palindrome (/problems/valid-palindrome)	~	90	Subsets II (/problems/subsets-ii)	56.6%	Medium	
✓ 98 Validate Binary Search Tree (/problems/validate-binary-search-tree) 32.4% Medium ✓ 102 Binary Tree Level Order Traversal (/problems/binary-tree-level-order-traversal) 65.8% Medium ✓ 103 Binary Tree Zigzag Level Order Traversal (/problems/binary-tree-zigzag-level-order-traversal) 58.0% Medium ✓ 104 Maximum Depth of Binary Tree (/problems/maximum-depth-of-binary-tree) 74.6% Easy ✓ 105 Construct Binary Tree from Preorder and Inorder Traversal (/problems/construct-binary-tree-from-preorder-and-inorder-traversal) 62.7% Medium ✓ 110 Balanced Binary Tree (/problems/balanced-binary-tree) 50.6% Easy ✓ 112 Path Sum (/problems/path-sum) 49.2% Easy 116 Populating Next Right Pointers in Each Node (/problems/populating-next-right-pointers-in-each-node) 61.6% Medium ✓ 117 Populating Next Right Pointers in Each Node II (/problems/populating-next-right-pointers-in-each-node-ii) 51.3% Medium ✓ 118 Pascal's Triangle (/problems/pascals-triangle) 73.1% Easy ✓ 121 Best Time to Buy and Sell Stock (/problems/best-time-to-buy-and-sell-stock) 53.5% Easy ✓ 122 Best Time to Buy and Sell Stock II (/problems/best-time-to-buy-and-sell-sto		95	Unique Binary Search Trees II (/problems/unique-binary-search-trees-ii)	56.5%	Medium	
✓ 102 Binary Tree Level Order Traversal (/problems/binary-tree-level-order-traversal) 65.8% Medium ✓ 103 Binary Tree Zigzag Level Order Traversal (/problems/binary-tree-zigzag-level-order-traversal) 58.0% Medium ✓ 104 Maximum Depth of Binary Tree (/problems/maximum-depth-of-binary-tree) 74.6% Easy ✓ 105 Construct Binary Tree from Preorder and Inorder Traversal (/problems/construct-binary-tree-from-preorder-and-inorder-traversal) 62.7% Medium ✓ 110 Balanced Binary Tree (/problems/balanced-binary-tree) 50.6% Easy ✓ 112 Path Sum (/problems/path-sum) 49.2% Easy 116 Populating Next Right Pointers in Each Node (/problems/populating-next-right-pointers-in-each-node) 61.6% Medium ✓ 117 Populating Next Right Pointers in Each Node II (/problems/populating-next-right-pointers-in-each-node-ii) 51.3% Medium ✓ 118 Pascal's Triangle (/problems/pascals-triangle) 73.1% Easy ✓ 121 Best Time to Buy and Sell Stock (/problems/best-time-to-buy-and-sell-stock) 53.5% Easy ✓ 122 Best Time to Buy and Sell Stock III (/problems/best-time-to-buy-and-sell-stock-iii) 46.9% Hard ✓ 123 Best Time to Buy and Sell Stock III (/problems/best-time-to-		96	Unique Binary Search Trees (/problems/unique-binary-search-trees)	60.5%	Medium	
✓ 103 Binary Tree Zigzag Level Order Traversal (/problems/binary-tree-zigzag-level-order-traversal) 58.0% Medium ✓ 104 Maximum Depth of Binary Tree (/problems/maximum-depth-of-binary-tree) 74.6% Easy) ✓ 105 Construct Binary Tree from Preorder and Inorder Traversal (/problems/construct-binary-tree-from-preorder-and-inorder-traversal) 62.7% Medium ✓ 110 Balanced Binary Tree (/problems/balanced-binary-tree) 50.6% Easy) ✓ 112 Path Sum (/problems/path-sum) 49.2% Easy) 116 Populating Next Right Pointers in Each Node (/problems/populating-next-right-pointers-in-each-node) 61.6% Medium ✓ 117 Populating Next Right Pointers in Each Node II (/problems/populating-next-right-pointers-in-each-node-ii) 51.3% Medium ✓ 118 Pascal's Triangle (/problems/pascals-triangle) 73.1% Easy) ✓ 121 Best Time to Buy and Sell Stock (/problems/best-time-to-buy-and-sell-stock) 53.5% Easy) ✓ 122 Best Time to Buy and Sell Stock II (/problems/best-time-to-buy-and-sell-stock-iii) 46.9% Hard ✓ 123 Best Time to Buy and Sell Stock III (/problems/best-time-to-buy-and-sell-stock-iii) 46.9% Hard 125 Valid Palindrome (/problems/valid-palindrome)	~	98	Validate Binary Search Tree (/problems/validate-binary-search-tree)	32.4%	Medium	
✓ 104 Maximum Depth of Binary Tree (/problems/maximum-depth-of-binary-tree) 74.6% Easy ✓ 105 Construct Binary Tree from Preorder and Inorder Traversal (/problems/construct-binary-tree-from-preorder-and-inorder-traversal) 62.7% Medium ✓ 110 Balanced Binary Tree (/problems/balanced-binary-tree) 50.6% Easy ✓ 112 Path Sum (/problems/path-sum) 49.2% Easy 116 Populating Next Right Pointers in Each Node (/problems/populating-next-right-pointers-in-each-node) 61.6% Medium ✓ 117 Populating Next Right Pointers in Each Node II (/problems/populating-next-right-pointers-in-each-node-ii) 51.3% Medium ✓ 118 Pascal's Triangle (/problems/pascals-triangle) 73.1% Easy ✓ 121 Best Time to Buy and Sell Stock (/problems/best-time-to-buy-and-sell-stock) 53.5% Easy ✓ 122 Best Time to Buy and Sell Stock III (/problems/best-time-to-buy-and-sell-stock-iii) 65.1% Medium ✓ 123 Best Time to Buy and Sell Stock III (/problems/best-time-to-buy-and-sell-stock-iii) 46.9% Hard 125 Valid Palindrome (/problems/valid-palindrome) 45.9% Easy	~	102	Binary Tree Level Order Traversal (/problems/binary-tree-level-order-traversal)	65.8%	Medium	
✓ 105 Construct Binary Tree from Preorder and Inorder Traversal (/problems/construct-binary-tree-from-preorder-and-inorder-traversal) 62.7% Medium ✓ 110 Balanced Binary Tree (/problems/balanced-binary-tree) 50.6% Easy ✓ 112 Path Sum (/problems/path-sum) 49.2% Easy 116 Populating Next Right Pointers in Each Node (/problems/populating-next-right-pointers-in-eachnode) 61.6% Medium ✓ 117 Populating Next Right Pointers in Each Node II (/problems/populating-next-right-pointers-in-eachnode-ii) 51.3% Medium ✓ 118 Pascal's Triangle (/problems/pascals-triangle) 73.1% Easy ✓ 121 Best Time to Buy and Sell Stock (/problems/best-time-to-buy-and-sell-stock) 53.5% Easy ✓ 122 Best Time to Buy and Sell Stock II (/problems/best-time-to-buy-and-sell-stock-iii) 65.1% Medium ✓ 123 Best Time to Buy and Sell Stock III (/problems/best-time-to-buy-and-sell-stock-iii) 46.9% Hard 125 Valid Palindrome (/problems/valid-palindrome) 45.9% Easy	~	103	Binary Tree Zigzag Level Order Traversal (/problems/binary-tree-zigzag-level-order-traversal)	58.0%	Medium	
preorder-and-inorder-traversal) ✓ 110 Balanced Binary Tree (/problems/balanced-binary-tree) ✓ 112 Path Sum (/problems/path-sum) 116 Populating Next Right Pointers in Each Node (/problems/populating-next-right-pointers-in-each-node) ✓ 117 Populating Next Right Pointers in Each Node II (/problems/populating-next-right-pointers-in-each-node-ii) ✓ 118 Pascal's Triangle (/problems/pascals-triangle) ✓ 121 Best Time to Buy and Sell Stock (/problems/best-time-to-buy-and-sell-stock) ✓ 122 Best Time to Buy and Sell Stock II (/problems/best-time-to-buy-and-sell-stock-ii) ✓ 123 Best Time to Buy and Sell Stock III (/problems/best-time-to-buy-and-sell-stock-iii) ✓ 245.9% Easy Valid Palindrome (/problems/valid-palindrome)	~	104	Maximum Depth of Binary Tree (/problems/maximum-depth-of-binary-tree)	74.6%	Easy	
✓ 112 Path Sum (/problems/path-sum) 49.2% Easy) 116 Populating Next Right Pointers in Each Node (/problems/populating-next-right-pointers-in-each-node) 61.6% Medium ✓ 117 Populating Next Right Pointers in Each Node II (/problems/populating-next-right-pointers-in-each-node-ii) 51.3% Medium ✓ 118 Pascal's Triangle (/problems/pascals-triangle) 73.1% Easy) ✓ 121 Best Time to Buy and Sell Stock (/problems/best-time-to-buy-and-sell-stock) 53.5% Easy) ✓ 122 Best Time to Buy and Sell Stock II (/problems/best-time-to-buy-and-sell-stock-iii) 65.1% Medium) ✓ 123 Best Time to Buy and Sell Stock III (/problems/best-time-to-buy-and-sell-stock-iii) 46.9% Hard 125 Valid Palindrome (/problems/valid-palindrome) 45.9% Easy)	~	105		62.7%	Medium	
116 Populating Next Right Pointers in Each Node (/problems/populating-next-right-pointers-in-each-node) ✓ 117 Populating Next Right Pointers in Each Node II (/problems/populating-next-right-pointers-in-each-node-ii) ✓ 118 Pascal's Triangle (/problems/pascals-triangle) ✓ 121 Best Time to Buy and Sell Stock (/problems/best-time-to-buy-and-sell-stock) ✓ 122 Best Time to Buy and Sell Stock II (/problems/best-time-to-buy-and-sell-stock-ii) ✓ 123 Best Time to Buy and Sell Stock III (/problems/best-time-to-buy-and-sell-stock-iii) ✓ 125 Valid Palindrome (/problems/valid-palindrome) ✓ 45.9% Easy	~	110	Balanced Binary Tree (/problems/balanced-binary-tree)	50.6%	Easy	
node) 117 Populating Next Right Pointers in Each Node II (/problems/populating-next-right-pointers-in-each-node-ii) 118 Pascal's Triangle (/problems/pascals-triangle) 120 Best Time to Buy and Sell Stock (/problems/best-time-to-buy-and-sell-stock) 121 Best Time to Buy and Sell Stock II (/problems/best-time-to-buy-and-sell-stock-ii) 122 Best Time to Buy and Sell Stock II (/problems/best-time-to-buy-and-sell-stock-iii) 123 Best Time to Buy and Sell Stock III (/problems/best-time-to-buy-and-sell-stock-iiii) 125 Valid Palindrome (/problems/valid-palindrome) 138 Medium 146.9% 151.3% Medium 151.3% Medium 152.5% 153	~	112	Path Sum (/problems/path-sum)	49.2%	Easy	
node-ii) 118 Pascal's Triangle (/problems/pascals-triangle) 120 Best Time to Buy and Sell Stock (/problems/best-time-to-buy-and-sell-stock) 121 Best Time to Buy and Sell Stock II (/problems/best-time-to-buy-and-sell-stock-ii) 122 Best Time to Buy and Sell Stock II (/problems/best-time-to-buy-and-sell-stock-iii) 123 Best Time to Buy and Sell Stock III (/problems/best-time-to-buy-and-sell-stock-iii) 125 Valid Palindrome (/problems/valid-palindrome) 130 Easy 145.9% 145.9% 150 Easy 160 Easy 170 Medium 170 170 Medi		116		61.6%	Medium	
✓ 121 Best Time to Buy and Sell Stock (/problems/best-time-to-buy-and-sell-stock) 53.5% Easy ✓ 122 Best Time to Buy and Sell Stock II (/problems/best-time-to-buy-and-sell-stock-ii) 65.1% Medium ✓ 123 Best Time to Buy and Sell Stock III (/problems/best-time-to-buy-and-sell-stock-iii) 46.9% Hard 125 Valid Palindrome (/problems/valid-palindrome) 45.9% Easy	•	117		51.3%	Medium	
✓ 122 Best Time to Buy and Sell Stock II (/problems/best-time-to-buy-and-sell-stock-ii) 65.1% Medium ✓ 123 Best Time to Buy and Sell Stock III (/problems/best-time-to-buy-and-sell-stock-iii) 46.9% Hard 125 Valid Palindrome (/problems/valid-palindrome) 45.9% Easy	•	118	Pascal's Triangle (/problems/pascals-triangle)	73.1%	Easy	
✓ 123 Best Time to Buy and Sell Stock III (/problems/best-time-to-buy-and-sell-stock-iii) 46.9% Hard 125 Valid Palindrome (/problems/valid-palindrome) 45.9% Easy	•	121	Best Time to Buy and Sell Stock (/problems/best-time-to-buy-and-sell-stock)	53.5%	Easy	
125 Valid Palindrome (/problems/valid-palindrome) 45.9% Easy	~	122	Best Time to Buy and Sell Stock II (/problems/best-time-to-buy-and-sell-stock-ii)	65.1%	Medium	
	~	123	Best Time to Buy and Sell Stock III (/problems/best-time-to-buy-and-sell-stock-iii)	46.9%	Hard	
✓ 127 Word Ladder (/problems/word-ladder) 38.1%		125	Valid Palindrome (/problems/valid-palindrome)	45.9%	Easy	
	•	127	Word Ladder (/problems/word-ladder)	38.1%	Hard	

	#	Title	Acceptance	Difficulty	Frequency ②
~	128	Longest Consecutive Sequence (/problems/longest-consecutive-sequence)	47.4%	Medium	
~	129	Sum Root to Leaf Numbers (/problems/sum-root-to-leaf-numbers)	62.1%	Medium	
~	130	Surrounded Regions (/problems/surrounded-regions)	38.1%	Medium	
	131	Palindrome Partitioning (/problems/palindrome-partitioning)	66.3%	Medium	
~	134	Gas Station (/problems/gas-station)	45.8%	Medium	
~	136	Single Number (/problems/single-number)	71.7%	Easy	
~	138	Copy List with Random Pointer (/problems/copy-list-with-random-pointer)	54.3%	Medium	
~	139	Word Break (/problems/word-break)	46.3%	Medium	
~	140	Word Break II (/problems/word-break-ii)	46.5%	Hard	
~	141	Linked List Cycle (/problems/linked-list-cycle)	48.9%	Easy	
~	143	Reorder List (/problems/reorder-list)	54.7%	Medium	
•	146	LRU Cache (/problems/lru-cache)	41.7%	Medium	
•	150	Evaluate Reverse Polish Notation (/problems/evaluate-reverse-polish-notation)	47.8%	Medium	
•	151	Reverse Words in a String (/problems/reverse-words-in-a-string)	37.5%	Medium	
•	155	Min Stack (/problems/min-stack)	53.1%	Medium	
•	160	Intersection of Two Linked Lists (/problems/intersection-of-two-linked-lists)	56.0%	Easy	
•	167	Two Sum II - Input Array Is Sorted (/problems/two-sum-ii-input-array-is-sorted)	60.4%	Medium	
•	169	Majority Element (/problems/majority-element)	63.9%	Easy	
•	179	Largest Number (/problems/largest-number)	35.3%	Medium	
~	188	Best Time to Buy and Sell Stock IV (/problems/best-time-to-buy-and-sell-stock-iv)	41.1%	Hard	
	197	Rising Temperature (/problems/rising-temperature)	45.8%	Easy	
~	198	House Robber (/problems/house-robber)	50.0%	Medium	
~	200	Number of Islands (/problems/number-of-islands)	57.9%	Medium	
~	203	Remove Linked List Elements (/problems/remove-linked-list-elements)	47.4%	Easy	
~	204	Count Primes (/problems/count-primes)	33.4%	Medium	
~	206	Reverse Linked List (/problems/reverse-linked-list)	74.9%	Easy	
•	207	Course Schedule (/problems/course-schedule)	46.2%	Medium	
~	210	Course Schedule II (/problems/course-schedule-ii)	49.4%	Medium	
~	211	Design Add and Search Words Data Structure (/problems/design-add-and-search-words-data-structure)	44.5%	Medium	
~	212	Word Search II (/problems/word-search-ii)	36.1%	Hard	
~	215	Kth Largest Element in an Array (/problems/kth-largest-element-in-an-array)	67.0%	Medium	
	217	Contains Duplicate (/problems/contains-duplicate)	61.1%	Easy	
~	222	Count Complete Tree Nodes (/problems/count-complete-tree-nodes)	62.8%	Easy	
	225	Implement Stack using Queues (/problems/implement-stack-using-queues)	62.4%	Easy	
	227	Basic Calculator II (/problems/basic-calculator-ii)	42.8%	Medium	
~	230	Kth Smallest Element in a BST (/problems/kth-smallest-element-in-a-bst)	71.4%	Medium	
	231	Power of Two (/problems/power-of-two)	46.4%	Easy	
~	234	Palindrome Linked List (/problems/palindrome-linked-list)	51.1%	Easy	
~	236	Lowest Common Ancestor of a Binary Tree (/problems/lowest-common-ancestor-of-a-binary-tree)	60.5%	Medium	
~	238	Product of Array Except Self (/problems/product-of-array-except-self)	65.0%	Medium	
~	239	Sliding Window Maximum (/problems/sliding-window-maximum)	46.4%	Hard	
	242	Valid Anagram (/problems/valid-anagram)	63.4%	Easy	

#	#	Title	Acceptance	Difficulty Frequency @
2	253	Meeting Rooms II (/problems/meeting-rooms-ii)	50.8%	Medium
, 2	268	Missing Number (/problems/missing-number)	64.1%	Easy
2	269	Alien Dictionary (/problems/alien-dictionary)	35.5%	Hard
/ 2	279	Perfect Squares (/problems/perfect-squares)	53.0%	Medium
/ 2	287	Find the Duplicate Number (/problems/find-the-duplicate-number)	59.4%	Medium
2	295	Find Median from Data Stream (/problems/find-median-from-data-stream)	51.5%	Hard
✓ 3	300	Longest Increasing Subsequence (/problems/longest-increasing-subsequence)	53.5%	Medium
3	301	Remove Invalid Parentheses (/problems/remove-invalid-parentheses)	47.4%	Hard
3	808	Range Sum Query 2D - Mutable (/problems/range-sum-query-2d-mutable)	43.5%	Hard
3	311	Sparse Matrix Multiplication (/problems/sparse-matrix-multiplication)	67.8%	Medium
3	314	Binary Tree Vertical Order Traversal (/problems/binary-tree-vertical-order-traversal)	52.8%	Medium
✓ 3	322	Coin Change (/problems/coin-change)	43.0%	Medium
✓ 3	332	Reconstruct Itinerary (/problems/reconstruct-itinerary)	43.5%	Hard
✓ 3	338	Counting Bits (/problems/counting-bits)	77.6%	Easy
3	341	Flatten Nested List Iterator (/problems/flatten-nested-list-iterator)	62.1%	Medium
✓ 3	343	Integer Break (/problems/integer-break)	59.9%	Medium
3	345	Reverse Vowels of a String (/problems/reverse-vowels-of-a-string)	51.4%	Easy
3	347	Top K Frequent Elements (/problems/top-k-frequent-elements)	63.0%	Medium
3	353	Design Snake Game (/problems/design-snake-game)	38.9%	Medium
3	362	Design Hit Counter (/problems/design-hit-counter)	68.5%	Medium
✓ 3	374	Guess Number Higher or Lower (/problems/guess-number-higher-or-lower)	52.6%	Easy
✓ 3	380	Insert Delete GetRandom O(1) (/problems/insert-delete-getrandom-o1)	52.8%	Medium
3	387	First Unique Character in a String (/problems/first-unique-character-in-a-string)	60.2%	Easy
3	392	Is Subsequence (/problems/is-subsequence)	48.0%	Easy
✓ 3	394	Decode String (/problems/decode-string)	58.5%	Medium
✓ 3	397	Integer Replacement (/problems/integer-replacement)	35.4%	Medium
√ 3	399	Evaluate Division (/problems/evaluate-division)	61.4%	Medium
4	100	Nth Digit (/problems/nth-digit)	34.3%	Medium
4	105	Convert a Number to Hexadecimal (/problems/convert-a-number-to-hexadecimal)	47.5%	Easy
✓ 4	133	Minimum Genetic Mutation (/problems/minimum-genetic-mutation)	53.0%	Medium
✓ 4	145	Add Two Numbers II (/problems/add-two-numbers-ii)	61.0%	Medium
4	151	Sort Characters By Frequency (/problems/sort-characters-by-frequency)	70.4%	Medium
4	163	Island Perimeter (/problems/island-perimeter)	69.9%	Easy
✓ 4	196	Next Greater Element I (/problems/next-greater-element-i)	71.7%	Easy
✓ 5	540	Single Element in a Sorted Array (/problems/single-element-in-a-sorted-array)	59.0%	Medium
> 5	543	Diameter of Binary Tree (/problems/diameter-of-binary-tree)	58.1%	Easy
y 5	560	Subarray Sum Equals K (/problems/subarray-sum-equals-k)	43.2%	Medium
5	570	Managers with at Least 5 Direct Reports (/problems/managers-with-at-least-5-direct-reports)	55.1%	Medium
• 6	511	Valid Triangle Number (/problems/valid-triangle-number)	50.8%	Medium
6	547	Palindromic Substrings (/problems/palindromic-substrings)	67.9%	Medium
6	552	Find Duplicate Subtrees (/problems/find-duplicate-subtrees)	59.2%	Medium
y 6	562	Maximum Width of Binary Tree (/problems/maximum-width-of-binary-tree)	42.7%	Medium

	#	Title	Acceptance	Difficulty	Frequency ②
	723	Candy Crush (/problems/candy-crush)	76.9%	Medium	
	733	Flood Fill (/problems/flood-fill)	63.1%	Easy	
~	740	Delete and Earn (/problems/delete-and-earn)	56.6%	Medium	
•	746	Min Cost Climbing Stairs (/problems/min-cost-climbing-stairs)	65.0%	Easy	
•	430	Flatten a Multilevel Doubly Linked List (/problems/flatten-a-multilevel-doubly-linked-list)	59.8%	Medium	
~	704	Binary Search (/problems/binary-search)	56.7%	Easy	
~	787	Cheapest Flights Within K Stops (/problems/cheapest-flights-within-k-stops)	37.3%	Medium	
•	797	All Paths From Source to Target (/problems/all-paths-from-source-to-target)	82.4%	Medium	
•	802	Find Eventual Safe States (/problems/find-eventual-safe-states)	61.7%	Medium	
	808	Soup Servings (/problems/soup-servings)	54.8%	Medium	
~	827	Making A Large Island (/problems/making-a-large-island)	45.8%	Hard	
	835	Image Overlap (/problems/image-overlap)	63.7%	Medium	
	845	Longest Mountain in Array (/problems/longest-mountain-in-array)	40.2%	Medium	
~	852	Peak Index in a Mountain Array (/problems/peak-index-in-a-mountain-array)	68.8%	Medium	
•	875	Koko Eating Bananas (/problems/koko-eating-bananas)	49.7%	Medium	
~	886	Possible Bipartition (/problems/possible-bipartition)	50.3%	Medium	
	908	Smallest Range I (/problems/smallest-range-i)	69.2%	Easy	
	925	Long Pressed Name (/problems/long-pressed-name)	32.6%	Easy	
	935	Knight Dialer (/problems/knight-dialer)	51.4%	Medium	
	967	Numbers With Same Consecutive Differences (/problems/numbers-with-same-consecutive-differences)	57.7%	Medium	
	981	Time Based Key-Value Store (/problems/time-based-key-value-store)	50.4%	Medium	
•	987	Vertical Order Traversal of a Binary Tree (/problems/vertical-order-traversal-of-a-binary-tree)	46.3%	Hard	
~	994	Rotting Oranges (/problems/rotting-oranges)	53.6%	Medium	
	1010	Pairs of Songs With Total Durations Divisible by 60 (/problems/pairs-of-songs-with-total-durations-divisible-by-60)	52.7%	Medium	
~	1011	Capacity To Ship Packages Within D Days (/problems/capacity-to-ship-packages-within-d-days)	68.5%	Medium	
•	1020	Number of Enclaves (/problems/number-of-enclaves)	68.8%	Medium	
•	1029	Two City Scheduling (/problems/two-city-scheduling)	66.2%	Medium	
~	1035	Uncrossed Lines (/problems/uncrossed-lines)	62.5%	Medium	
	1041	Robot Bounded In Circle (/problems/robot-bounded-in-circle)	55.5%	Medium	
~	1047	Remove All Adjacent Duplicates In String (/problems/remove-all-adjacent-duplicates-in-string)	69.1%	Easy	
	1091	Shortest Path in Binary Matrix (/problems/shortest-path-in-binary-matrix)	46.7%	Medium	
	1244	Design A Leaderboard (/problems/design-a-leaderboard)	68.1%	Medium	
	511	Game Play Analysis I (/problems/game-play-analysis-i)	74.4%	Easy	
~	1095	Find in Mountain Array (/problems/find-in-mountain-array)	40.7%	Hard	
	1274	Number of Ships in a Rectangle (/problems/number-of-ships-in-a-rectangle)	68.8%	Hard	
	1148	Article Views I (/problems/article-views-i)	74.1%	Easy	
	1169	Invalid Transactions (/problems/invalid-transactions)	31.1%	Medium	
~	1192	Critical Connections in a Network (/problems/critical-connections-in-a-network)	55.3%	Hard	
	1200	Minimum Absolute Difference (/problems/minimum-absolute-difference)	69.5%	Easy	
	1207	Unique Number of Occurrences (/problems/unique-number-of-occurrences)	74.2%	Easy	
	1209	Remove All Adjacent Duplicates in String II (/problems/remove-all-adjacent-duplicates-in-string-ii)	56.7%	Medium	

	#	Title	Acceptance	Difficulty	Frequency @
	1249	Minimum Remove to Make Valid Parentheses (/problems/minimum-remove-to-make-valid-parentheses)	66.3%	Medium	
	1347	Minimum Number of Steps to Make Two Strings Anagram (/problems/minimum-number-of-steps-to-make-two-strings-anagram)	78.1%	Medium	
	1387	Sort Integers by The Power Value (/problems/sort-integers-by-the-power-value)	69.9%	Medium	
~	1376	Time Needed to Inform All Employees (/problems/time-needed-to-inform-all-employees)	60.1%	Medium	
~	1402	Reducing Dishes (/problems/reducing-dishes)	76.4%	Hard	
	1396	Design Underground System (/problems/design-underground-system)	74.8%	Medium	
~	1472	Design Browser History (/problems/design-browser-history)	77.7%	Medium	
	1498	Number of Subsequences That Satisfy the Given Sum Condition (/problems/number-of-subsequences-that-satisfy-the-given-sum-condition)	44.0%	Medium	
	1583	Count Unhappy Friends (/problems/count-unhappy-friends)	61.4%	Medium	
	1614	Maximum Nesting Depth of the Parentheses (/problems/maximum-nesting-depth-of-the-parentheses)	81.6%	Easy	
	1656	Design an Ordered Stream (/problems/design-an-ordered-stream)	84.6%	Easy	
	1661	Average Time of Process per Machine (/problems/average-time-of-process-per-machine)	68.0%	Easy	
	1756	Design Most Recently Used Queue (/problems/design-most-recently-used-queue)	76.8%	Medium	
	1799	Maximize Score After N Operations (/problems/maximize-score-after-n-operations)	58.2%	Hard	
	1802	Maximum Value at a Given Index in a Bounded Array (/problems/maximum-value-at-a-given-index-in-a-bounded-array)	39.7%	Medium	
~	1823	Find the Winner of the Circular Game (/problems/find-the-winner-of-the-circular-game)	78.1%	Medium	
	1859	Sorting the Sentence (/problems/sorting-the-sentence)	83.2%	Easy	
~	1976	Number of Ways to Arrive at Destination (/problems/number-of-ways-to-arrive-at-destination)	28.5%	Medium	
	2092	Find All People With Secret (/problems/find-all-people-with-secret)	34.2%	Hard	
~	2149	Rearrange Array Elements by Sign (/problems/rearrange-array-elements-by-sign)	81.9%	Medium	
	2463	Minimum Total Distance Traveled (/problems/minimum-total-distance-traveled)	40.1%	Hard	
	2529	Maximum Count of Positive Integer and Negative Integer (/problems/maximum-count-of-positive-integer-and-negative-integer)	71.6%	Easy	
~	2583	Kth Largest Sum in a Binary Tree (/problems/kth-largest-sum-in-a-binary-tree)	46.7%	Medium	
	2574	Left and Right Sum Differences (/problems/left-and-right-sum-differences)	85.9%	Easy	
	2621	Sleep (/problems/sleep)	84.9%	Easy	
	2646	Minimize the Total Price of the Trips (/problems/minimize-the-total-price-of-the-trips)	43.1%	Hard	
	2708	Maximum Strength of a Group (/problems/maximum-strength-of-a-group)	23.3%	Medium	
,	2707	Extra Characters in a String (/problems/extra-characters-in-a-string)	52.9%	Medium	

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