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FileName:
    SM4.h
Version:
    SM4_V1.0
Date:
    Sep 13, 2016
Description:
    This headfile provide macro defination, parameter definition and function declaration needed
    in SM4 algorithm implement.
Function List:
    1. SM4_KeySchedule //Generate the required round keys
    2. SM4_Encrypt      //Encryption function
    3. SM4_Decrypt      //Decryption function
History:
    Date:Sep 13, 2016
    Author:Mao Yingying, Huo Lili
    Modification:Adding notes to all the functions
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```
#include<stdio.h>
```

```
//rotate n bits to the left in a 32bit buffer
```

```
#define SM4_Rotl32(buf, n) (((buf)<<n) | ((buf)>>(32-n)))
```

```

unsigned int SM4_CK[32] = {0x00070e15, 0x1c232a31, 0x383f464d, 0x545b6269,
                           0x70777e85, 0x8c939aa1, 0xa8afb6bd, 0xc4cbd2d9,
                           0xe0e7eef5, 0xfc030a11, 0x181f262d, 0x343b4249,
                           0x50575e65, 0x6c737a81, 0x888f969d, 0xa4abb2b9,
                           0xc0c7ced5, 0xdce3eaf1, 0xf8ff060d, 0x141b2229,
                           0x30373e45, 0x4c535a61, 0x686f767d, 0x848b9299,
                           0xa0a7aeb5, 0xbcc3cad1, 0xd8dfe6ed, 0xf4fb0209,
                           0x10171e25, 0x2c333a41, 0x484f565d, 0x646b7279};

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```
unsigned char SM4_Sbox[256] =
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{0xd6, 0x90, 0xe9, 0xfe, 0xcc, 0xe1, 0x3d, 0xb7, 0x16, 0xb6, 0x14, 0xc2, 0x28, 0xfb, 0x2c, 0x05,
0x2b, 0x67, 0x9a, 0x76, 0x2a, 0xbe, 0x04, 0xc3, 0xaa, 0x44, 0x13, 0x26, 0x49, 0x86, 0x06, 0x99,
0x9c, 0x42, 0x50, 0xf4, 0x91, 0xef, 0x98, 0x7a, 0x33, 0x54, 0x0b, 0x43, 0xed, 0xcf, 0xac, 0x62,
0xe4, 0xb3, 0x1c, 0xa9, 0xc9, 0x08, 0xe8, 0x95, 0x80, 0xdf, 0x94, 0xfa, 0x75, 0x8f, 0x3f, 0xa6,
0x47, 0x07, 0xa7, 0xfc, 0xf3, 0x73, 0x17, 0xba, 0x83, 0x59, 0x3c, 0x19, 0xe6, 0x85, 0x4f, 0xa8,
0x68, 0x6b, 0x81, 0xb2, 0x71, 0x64, 0xda, 0x8b, 0xf8, 0xeb, 0x0f, 0x4b, 0x70, 0x56, 0x9d, 0x35,
0x1e, 0x24, 0x0e, 0x5e, 0x63, 0x58, 0xd1, 0xa2, 0x25, 0x22, 0x7c, 0x3b, 0x01, 0x21, 0x78, 0x87,

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0xd4, 0x00, 0x46, 0x57, 0x9f, 0xd3, 0x27, 0x52, 0x4c, 0x36, 0x02, 0xe7, 0xa0, 0xc4, 0xc8, 0x9e,
0xea, 0xbf, 0x8a, 0xd2, 0x40, 0xc7, 0x38, 0xb5, 0xa3, 0xf7, 0xf2, 0xce, 0xf9, 0x61, 0x15, 0xa1,
0xe0, 0xae, 0x5d, 0xa4, 0x9b, 0x34, 0x1a, 0x55, 0xad, 0x93, 0x32, 0x30, 0xf5, 0x8c, 0xb1, 0xe3,
0x1d, 0xf6, 0xe2, 0x2e, 0x82, 0x66, 0xca, 0x60, 0xc0, 0x29, 0x23, 0xab, 0x0d, 0x53, 0x4e, 0x6f,
0xd5, 0xdb, 0x37, 0x45, 0xde, 0xfd, 0x8e, 0x2f, 0x03, 0xff, 0x6a, 0x72, 0x6d, 0x6c, 0x5b, 0x51,
0x8d, 0x1b, 0xaf, 0x92, 0xbb, 0xdd, 0xbc, 0x7f, 0x11, 0xd9, 0x5c, 0x41, 0x1f, 0x10, 0x5a, 0xd8,
0x0a, 0xc1, 0x31, 0x88, 0xa5, 0xcd, 0x7b, 0xbd, 0x2d, 0x74, 0xd0, 0x12, 0xb8, 0xe5, 0xb4, 0xb0,
0x89, 0x69, 0x97, 0x4a, 0x0c, 0x96, 0x77, 0x7e, 0x65, 0xb9, 0xf1, 0x09, 0xc5, 0x6e, 0xc6, 0x84,
0x18, 0xf0, 0x7d, 0xec, 0x3a, 0xdc, 0x4d, 0x20, 0x79, 0xee, 0x5f, 0x3e, 0xd7, 0xcb, 0x39, 0x48} ;

```

```

unsigned int SM4_FK[4] = {0xA3B1BAC6, 0x56AA3350, 0x677D9197, 0xB27022DC};

```

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Function:

```

    void SM4_KeySchedule(unsigned char MK[], unsigned int rk[]);

```

Description:

Generate round keys

Calls:

Called By:

SM4_Encrypt;

SM4_Decrypt;

Input:

MK[]: Master key

Output:

rk[]: round keys

Return:null

Others:

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```

void SM4_KeySchedule(unsigned char MK[], unsigned int rk[])

```

```

{
    unsigned int tmp, buf, K[36];
    int i;

    for(i=0; i<4; i++)
    {
        K[i]=SM4_FK[i]^((MK[4*i]<<24) | (MK[4*i+1]<<16)
                        | (MK[4*i+2]<<8) | (MK[4*i+3])));
    }

    for(i=0; i<32; i++)
    {
        tmp =K[i+1]^K[i+2]^K[i+3]^ SM4_CK[i];

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        //nonlinear operation
        buf= (SM4_Sbox[(tmp >> 24) & 0xFF]) << 24
            | (SM4_Sbox[(tmp >> 16) & 0xFF]) << 16
            | (SM4_Sbox[(tmp >> 8) & 0xFF]) << 8
            | (SM4_Sbox[tmp & 0xFF]);

        //linear operation
        K[i+4]=K[i]^((buf)^(SM4_Rot132((buf),13))^(SM4_Rot132((buf),23)));

        rk[i]=K[i+4];
    }
}

```

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Function:

void SM4_Encrypt(unsigned char MK[], unsigned char PlainText[], unsigned char
 CipherText[]);

Description:

Encryption function

Calls:

SM4_KeySchedule

Called By:

Input:

MK[]: Master key

PlainText[]: input text

Output:

CipherText[]: output text

Return: null

Others:

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```

void SM4_Encrypt(unsigned char MK[], unsigned char PlainText[], unsigned char CipherText[])
{
    unsigned int rk[32], X[36], tmp, buf;
    int i, j;

    SM4_KeySchedule(MK, rk);

    for(j=0; j<4; j++)
    {
        X[j]=(PlainText[j*4]<<24) | (PlainText[j*4+1]<<16)
            | (PlainText[j*4+2]<<8) | (PlainText[j*4+3]);
    }
}

```

```

for(i=0;i<32;i++)
{
    tmp = X[i+1]^X[i+2]^X[i+3]^rk[i];

    //nonlinear operation
    buf= ( SM4_Sbox[(tmp >> 24) & 0xFF]) << 24
        | (SM4_Sbox[(tmp >> 16) & 0xFF]) << 16
        | (SM4_Sbox[(tmp >> 8) & 0xFF]) << 8
        | (SM4_Sbox[tmp & 0xFF]);

    //linear operation
    X[i+4]=X[i]^(buf^SM4_Rot132((buf),2)^ SM4_Rot132((buf),10)
        ^ SM4_Rot132((buf),18)^ SM4_Rot132((buf),24));
}

for(j=0;j<4;j++)
{
    CipherText[4*j]=(X[35-j]>> 24)& 0xFF;
    CipherText[4*j+1]=(X[35-j]>> 16)& 0xFF;
    CipherText[4*j+2]=(X[35-j]>> 8)& 0xFF;
    CipherText[4*j+3]=(X[35-j])& 0xFF;
}
}

```

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Function:

```
void SM4_Decrypt(unsigned char MK[], unsigned char CipherText[], unsigned char PlainText[]);
```

Description:

Decryption function

Calls:

SM4_KeySchedule

Called By:

Input:

MK[]: Master key

CipherText[]: input text

Output:

PlainText[]: output text

Return:null

Others:

*****/

```
void SM4_Decrypt(unsigned char MK[], unsigned char CipherText[], unsigned char PlainText[])
```

```

{
    unsigned int rk[32], X[36], tmp, buf;

```

```

int i, j;

SM4_KeySchedule(MK, rk);

for(j=0; j<4; j++)
{
    X[j]=(CipherText[j*4]<<24) | (CipherText[j*4+1]<<16) |
        (CipherText[j*4+2]<<8) | (CipherText[j*4+3]);
}

for(i=0; i<32; i++)
{
    tmp = X[i+1]^X[i+2]^X[i+3]^rk[31-i];

    //nonlinear operation
    buf= (SM4_Sbox[(tmp >> 24) & 0xFF]) << 24
        | (SM4_Sbox[(tmp >> 16) & 0xFF]) << 16
        | (SM4_Sbox[(tmp >> 8) & 0xFF]) << 8
        | (SM4_Sbox[tmp & 0xFF]);
    //linear operation
    X[i+4]=X[i]^(buf^SM4_Rot132((buf), 2)^ SM4_Rot132((buf), 10)
        ^ SM4_Rot132((buf), 18)^ SM4_Rot132((buf), 24));
}

for(j=0; j<4; j++)
{
    PlainText[4*j]=(X[35-j]>> 24)& 0xFF;
    PlainText[4*j+1]=(X[35-j]>>16)& 0xFF;
    PlainText[4*j+2]=(X[35-j]>> 8)& 0xFF;
    PlainText[4*j+3]=(X[35-j])& 0xFF;
}
}

```