```
FileName:
        KDF.h
  Version:
        KDF_V1.1
 Date:
        Sep 24, 2016
 Description:
        This headfile provides KDF function needed in SM2 algorithm
 Function List:
   1. SM3_256
                   //calls SM3_init, SM3_process and SM3_done to calculate hash value
   2.SM3_init
                   //init the SM3 state
   3.SM3_process
                   //compress the the first len/64 blocks of the message
   4.SM3 done
                   //compress the rest message and output the hash value
   5. SM3_compress
                   //called by SM3_process and SM3_done, compress a single block of message
   6. BiToW
                   //called by SM3 compress, to calculate W from Bi
   7. WToW1
                   //called by SM3_compress, calculate W' from W
   8. CF
                   //called by SM3_compress, to calculate CF function.
   9. BigEndian
                   //called by SM3_compress and SM3_done. \ensuremath{\mathsf{GM/T}} 0004-2012 requires to use
big-endian.
                   //if CPU uses little-endian, BigEndian function is a necessary call to
change the
                   //little-endian format into big-endian format.
   10. SM3 KDF
                   //calls SM3_init, SM3_process and SM3_done to generate key stream
 History:
             Sep 18, 2016
   1. Date:
      Modification: Adding notes to all the functions
#include <string.h>
#define SM3_len 256
#define SM3_T1 0x79CC4519
#define SM3 T2 0x7A879D8A
#define SM3 IVA 0x7380166f
#define SM3_IVB 0x4914b2b9
#define SM3_IVC 0x172442d7
#define SM3_IVD 0xda8a0600
#define SM3_IVE 0xa96f30bc
#define SM3_IVF 0x163138aa
#define SM3_IVG 0xe38dee4d
#define SM3_IVH 0xb0fb0e4e
```

```
/* Various logical functions */
\#define SM3_p1(x)
                        (x^SM3_rot132(x, 15)^SM3_rot132(x, 23))
\#define SM3_p0(x)
                        (x^SM3_rot132(x, 9)^SM3_rot132(x, 17))
#define SM3_ff0(a, b, c)
                        (a^b^c)
#define SM3_ff1(a, b, c)
                        ((a&b) | (a&c) | (b&c))
#define SM3_gg0(e,f,g)
                        (e^f^g)
#define SM3 gg1(e, f, g)
                       ((e\&f) | ((^e)\&g))
#define SM3_rot132(x,n) (((x) \lt\lt n) | ((x) \gt\gt (32 - n)))
#define SM3_rotr32(x,n) (((x) >> n) | ((x) << (32 - n)))
typedef struct {
   unsigned long state[8];
   unsigned long length;
   unsigned long curlen;
   unsigned char buf[64];
} SM3_STATE;
void BiToWj(unsigned long Bi[], unsigned long Wj[]);
void WjToWj1(unsigned long Wj[], unsigned long Wj1[]);
void CF(unsigned long Wj[], unsigned long Wj1[], unsigned long V[]);
void BigEndian(unsigned char src[], unsigned int bytelen, unsigned char des[]);
void SM3_init(SM3_STATE *md);
void SM3_compress(SM3_STATE * md);
void SM3_process(SM3_STATE * md, unsigned char buf[], int len);
void SM3_done(SM3_STATE *md, unsigned char *hash);
void SM3_256(unsigned char buf[], int len, unsigned char hash[]);
void SM3_KDF (unsigned char *Z , unsigned short zlen, unsigned short klen, unsigned char *K);
/****************************
 Function:
                 BiToW
 Description:
                 calculate W from Bi
 Calls:
 Called By:
                 SM3_compress
  Input:
                 Bi [16]
                          //a block of a message
 Output:
                 W[68]
  Return:
                 nul1
 Others:
void BiToW(unsigned long Bi[], unsigned long W[])
```

```
{
   int i;
   unsigned long tmp;
   for(i=0;i<=15;i++)
      W[i]=Bi[i];
   for (i=16; i \le 67; i++)
     tmp=W[i-16]
         ^ W[i-9]
         M3_{rot132}(W[i-3], 15);
     W[i]=SM3_p1(tmp)
         (SM3_rot132(W[i-13],7))
         ^ W[i-6];
  }
}
/**********************
 Function:
             WToW1
 Description:
             calculate W1 from W
 Calls:
 Called By:
            SM3_compress
             W[68]
 Input:
             W1[64]
 Output:
 Return:
             nul1
 Others:
void WToW1(unsigned long W[], unsigned long W1[])
{
   int i;
   for (i=0; i \le 63; i++)
      W1[i]=W[i]^W[i+4];
   }
Function:
             CF
 Description:
             calculate the CF compress function and update V
 Calls:
```

```
Called By:
                {
m SM3\_compress}
  Input:
                 W[68]
                 W1[64]
                 V[8]
                 V[8]
 Output:
  Return:
                null
 Others:
void CF(unsigned long W[], unsigned long W1[], unsigned long V[])
   unsigned long SS1;
   unsigned long SS2;
   unsigned long TT1;
   unsigned long TT2;
   unsigned long A, B, C, D, E, F, G, H;
   unsigned long T=SM3_T1;
   unsigned long FF;
   unsigned long GG;
   int j;
   //reg init, set ABCDEFGH=V0
   A=V[0];
   B=V[1];
   C=V[2];
   D=V[3];
   E=V[4];
   F=V[5];
   G=V[6];
   H=V[7];
   for(j=0; j \le 63; j++)
       //SS1
       if(j==0)
        {
           T=SM3_T1;
       else if(j==16)
           T=SM3_rot132(SM3_T2, 16);
       else
           T=SM3\_rot132(T, 1);
```

```
}
SS1=SM3_rot132((SM3_rot132(A, 12)+E+T), 7);
//SS2
SS2=SS1^SM3_rot132(A, 12);
//TT1
if(j<=15)
   FF=SM3_ff0(A, B, C);
else
{
   FF=SM3_ff1(A, B, C);
TT1=FF+D+SS2+*W1;
W1++;
//TT2
if (j<=15)
  GG=SM3_gg0(E, F, G);
else
{
   GG=SM3_gg1(E, F, G);
TT2=GG+H+SS1+*W;
W++;
//D
D=C;
//C
C=SM3_rot132(B, 9);
//B
B=A;
//A
A=TT1;
//H
```

```
H=G;
       //G
      G=SM3_rot132(F, 19);
       //F
      F=E;
       //E
      E=SM3_p0(TT2);
   //update V
   V[0] = A^V[0];
   V[1]=B^V[1];
   V[2]=C^V[2];
   V[3]=D^V[3];
   V[4]=E^V[4];
   V[5]=F^V[5];
   V[6]=G^V[6];
   V[7] = H^V[7];
}
Function:
               BigEndian
 Description:
               unsigned int endian converse. GM/T 0004-2012 requires to use big-endian.
               if CPU uses little-endian, BigEndian function is a necessary
               call to change the little-endian format into big-endian format.
 Calls:
 Called By:
               SM3_compress, SM3_done
  Input:
               src[bytelen]
               bytelen
               des[bytelen]
 Output:
 Return:
               nul1
               src and des could implies the same address
**************************
void BigEndian(unsigned char src[], unsigned int bytelen, unsigned char des[])
{
   unsigned char tmp = 0;
   unsigned long i = 0;
   for (i=0; i \le bytelen/4; i++)
```

```
des[4*i] = src[4*i+3];
      src[4*i+3] = tmp;
      tmp = des[4*i+1];
      des[4*i+1] = src[4*i+2];
      des[4*i+2] = tmp;
  }
}
Function:
             SM3_init
 Description:
             initiate SM3 state
 Calls:
 Called By:
             SM3 256
 Input:
             SM3_STATE *md
 Output:
             SM3_STATE *md
 Return:
             null
 Others:
void SM3_init(SM3_STATE *md)
{
   md\rightarrow curlen = md\rightarrow length = 0;
   md->state[0] = SM3_IVA;
   md->state[1] = SM3_IVB;
   md->state[2] = SM3_IVC;
   md->state[3] = SM3_IVD;
   md->state[4] = SM3_IVE;
   md->state[5] = SM3_IVF;
   md->state[6] = SM3_IVG;
   md->state[7] = SM3_IVH;
}
Function:
             SM3_compress
 Description:
             compress a single block of message
 Calls:
             BigEndian
             BiToW
             WToW1
             CF
             SM3_{256}
 Called By:
             SM3_STATE *md
 Input:
```

tmp = des[4\*i];

```
SM3_STATE *md
 Output:
 Return:
               nul1
 Others:
**************************
void SM3_compress(SM3_STATE * md)
   unsigned long W[68];
   unsigned long W1[64];
   //if CPU uses little-endian, BigEndian function is a necessary call
   BigEndian(md->buf, 64, md->buf);
   BiToW((unsigned long *)md->buf, W);
   WToW1(W, W1);
   CF(W, W1, md->state);
Function:
              SM3_process
 Description:
              compress the first (len/64) blocks of message
 Calls:
              SM3_compress
               SM3_256
 Called By:
 Input:
              SM3_STATE *md
               unsigned char buf[len] //the input message
               int len
                                   //bytelen of message
 Output:
               SM3_STATE *md
 Return:
               null
 Others:
**************************
void SM3\_process(SM3\_STATE * md, unsigned char *buf, int len)
{
   while (len--)
      /* copy byte */
      md->buf[md->curlen] = *buf++;
      md->curlen++;
      /* is 64 bytes full? */
      if (md->curlen == 64)
         SM3_compress(md);
         md\rightarrow length += 512;
         md->curlen = 0;
```

```
}
}
Function:
                SM3_done
 Description:
                compress the rest message that the SM3\_process has left behind
 Calls:
                SM3 compress
 Called By:
                SM3_256
                SM3_STATE *md
  Input:
 Output:
                unsigned char *hash
 Return:
                nul1
 Others:
void SM3 done(SM3 STATE *md, unsigned char hash[])
   int i;
   unsigned char tmp = 0;
   /* increase the bit length of the message */
   md\rightarrow length += md\rightarrow curlen <<3;
   /* append the '1' bit */
   md \rightarrow buf[md \rightarrow curlen] = 0x80;
   md->curlen++;
   /* if the length is currently above 56 bytes, appends zeros till
      it reaches 64 bytes, compress the current block, creat a new
      block by appending zeros and length, and then compress it
   if (md->curlen >56)
       for (; md\rightarrow curlen < 64;)
           md->buf[md->curlen] = 0;
           md->curlen++;
       SM3\_compress(md);
       md\rightarrow curlen = 0;
   }
   /* if the length is less than 56 bytes, pad upto 56 bytes of zeroes */
   for (; md->curlen < 56;)
```

}

```
md \rightarrow buf[md \rightarrow curlen] = 0;
       md->curlen++;
    /* since all messages are under 2^32 bits we mark the top bits zero */
    for (i = 56; i < 60; i++)
       md->buf[i] = 0;
    /* append length */
    md\rightarrow buf[63] = md\rightarrow length & Oxff;
    md\rightarrow buf[62] = (md\rightarrow length >> 8) & 0xff;
    md\rightarrow buf[61] = (md\rightarrow length >> 16) & Oxff;
    md\rightarrow buf[60] = (md\rightarrow length >> 24) & 0xff;
    SM3_compress(md);
    /* copy output */
    memcpy(hash, md->state, SM3_len/8);
    BigEndian(hash, SM3_len/8, hash);//if CPU uses little-endian, BigEndian function is a
necessary call
}
Function:
                 SM3_256
 Description:
                 calculate a hash value from a given message
 Calls:
                 SM3\_init
                 SM3\_process
                 SM3\_done
 Called By:
  Input:
                 unsigned char buf[len] //the input message
                 int len
                                        //bytelen of the message
 Output:
                 unsigned char hash[32]
  Return:
                 nul1
 Others:
void SM3_256( unsigned char buf[], int len, unsigned char hash[])
{
    SM3_STATE md;
    SM3_init(&md);
```

{

```
SM3_process(&md, buf, len);
   SM3_done(&md, hash);
Function:
                SM3_KDF
 Description:
               key derivation function
 Calls:
                SM3 init
                SM3_process
                SM3_done
 Called By:
  Input:
                unsigned char Z[zlen]
                                          //bytelen of Z
                unsigned short zlen
                                          //bytelen of K
                unsigned short klen
 Output:
                unsigned char K[klen]
                                          //shared secret key
 Return:
                nul1
 Others:
****************************
void SM3_KDF( unsigned char Z[] , unsigned short zlen, unsigned short klen, unsigned char K[])
   unsigned short i, j, t;
   unsigned int bitklen;
   SM3_STATE md;
   unsigned char Ha[SM3_1en/8];
   unsigned char ct[4] = \{0, 0, 0, 1\};
   bitklen=klen*8;
   if( bitklen%SM3_len)
       t=bitklen/SM3_len+1;
   else
       t=bitklen/SM3_len;
//s4: K=Ha1||Ha2||...
   for (i=1; i < t; i++)
//s2:
       Hai=Hv(Z|ct)
       SM3_init(\&md);
       SM3_process(&md, Z, zlen);
       SM3_process(&md, ct, 4);
       SM3_done(&md, Ha);
       memcpy((K+(SM3_1en/8)*(i-1)), Ha, SM3_1en/8);
```

```
if(ct[3]==0xff)
            ct[3]=0;
               if(ct[2]==0xff)
                   ct[2]=0;
                   \texttt{if}(\texttt{ct}[1] == \texttt{0xff})
                        ct[1]=0;
                        ct[0]++;
                   else ct[1]++;
                else ct[2]++;
          }
        else ct[3]++;
    }
//s3: klen/v非整数的处理
    SM3_init(&md);
    SM3_process(&md, Z, zlen);
    SM3_process(&md, ct, 4);
    SM3_done(&md, Ha);
    if( bitklen%SM3_len )
        i=(SM3_len-bitklen+SM3_len*(bitklen/SM3_len))/8;
        j=(bitklen-SM3\_len*(bitklen/SM3\_len))/8;
        memcpy((K+(SM3_len/8)*(t-1)), Ha, j);
    }
    else
        memcpy((K+(SM3_len/8)*(t-1)), Ha,SM3_len/8);
```