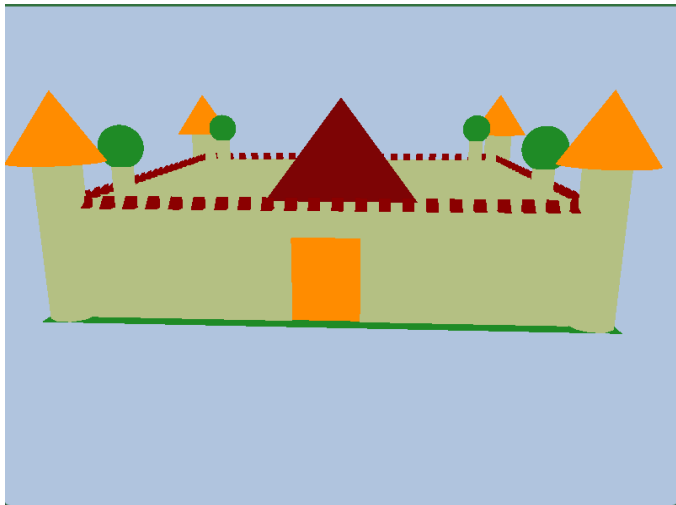
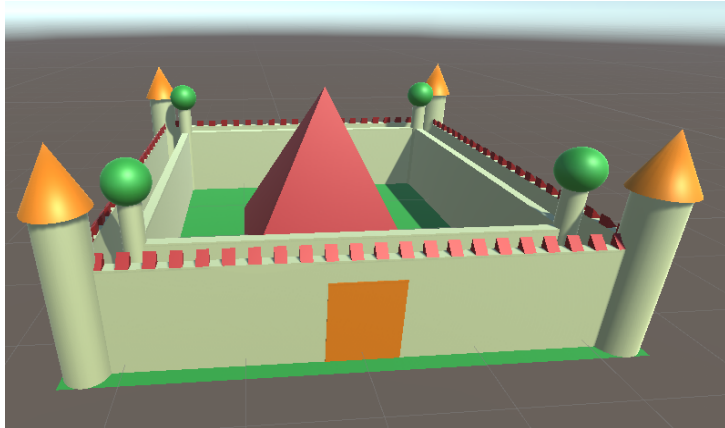


Advanced Graphics Assignment 1 - Karl Zingel



(GeometryGenerator.h) Shapes Added :

Cone (1)

Pyramid(2)

Wedge(3)

Cuboid(4)

Truncated Pyramid(5)

Truncated Cone(6)

SHAPE LEGEND & LOCATION(S)

RED = CUBE/CUBOID

YELLOW = PYRAMID

GREEN = WEDGE

CYAN = CYLINDER

PINK = CONE

DARK BLUE = SPHERE

BLUE = CUBOID(explicit)

Wall Front Left:

Position (-12, 5, -23)

Wall Front Right:

Position (12, 5, -23)

Wall Front Top:

Position (0, 9, -23)

Wall Back :

Position (0, 5, 23)

Wall Left :

Position (-23, 5, 0)

Wall Right :

Position (23, 5, 0)

Inner Wall Front :

Position (0,5,-19)

Inner Wall Back :

Position (0,5,19)

Inner Wall Left :

Position (-19,5,0)

Inner Wall Right :

Position (0,5,-19)

Pyramid :

Position (0, 9.5, 0)

Wedge Front :

Position (-21, 10.5, -23) to (21, 10.5, -23) - Placed every other X increment ($i \% 2$)

Scale (1,1,1)

Wedge Back :

Position (-21, 10.5, 23) to (21,10.5, 23) - Placed every other X increment ($i \% 2$)

Scale (1,1,1)

Wedge Left :

Position (-23, 10.5, -21) to (23,10.5, 21) - Placed every other X increment ($i \% 2$)

Scale (1,1,1)

Wedge Right :

Position (23, 10.5, -21) to (23,10.5, 21) - Placed every other X increment ($i \% 2$)

Scale (1,1,1)

Outer Cylinder Front Left :

Position (-23, 7.5, -23)

Scale(4,15,4)

Outer Cylinder Front Right :

Position (23, 7.5, -23)

Scale(4,15,4)

Outer Cylinder Back Left :

Position (-23, 7.5, 23)

Scale(4,15,4)

Outer Cylinder Back Right :

Position (23, 7.5, 23)

Scale(4,15,4)

Inner Cylinder Front Left :

Position (-19, 7.5, 19)

Scale(2,15,2)

Inner Cylinder Front Right :

Position (19, 7.5, -19)

Scale(2,15,2)

Inner Cylinder Back Left :

Position (-19, 7.5, 19)

Scale(2,15,2)

Inner Cylinder Back Right:

Position (19, 7.5, 19)

Scale(2,15,2)

Outer Cone Front Left

Position (-23, 17, 23)

Outer Cone Front Right

Position (23, 17, -23)

Outer Cone Back Left

Position (-23, 17, -23)

Outer Cone Back Right

Position (23, 17, 23)

Inner Sphere Front Left

Position (-19, 15, -19)

Inner Sphere Front Right

Position (19, 15, -19)

Inner Sphere Back Left

Position (-19, 15, 19)

Inner Sphere Back Right

Position (19, 15, 19)

Front Gate

Position (0,3.5,-23)