

Mario Carballo Zama

Education

- A degree in Digital Animation at Universidad Panamericana campus Ciudad de México.
- Currently Mayoring in Proyect Administration at Universidad Panamericana campus Ciudad de México

Languages

- Spanish: Native speaker
- English: Passed TOEFL test in 2010
- French: Intermediate level I

Skills

Web Design

Front End

- Html5
- Markdown
- Css3
- JQuery
- AngularJS

Back End

- Django
- Wordpress
- Shopify
- NginX
- Systemd

Android Development

- Android Studio
- Graddle

Video game development

- Unity
- Phaser.js
- Corona SDK

Programming languages

- C#
- Java Script
- Bash
- Python
- Lua
- Java

Version Control System

- Git(Github, Bitbucket)

Agile Software development

- Scrum(Trello, Jira)

Text Editors

- Vim
- Sublime text

Design

While having no formal training or education in design, I have learnt to use the following programs on my own:

- Adobe Photoshop
- Adobe Illustrator
- Adobe Fireworks
- Adobe Premier
- Adobe After Effects
- Adobe In Design
- Autodesk Maya
- Blender
- Gimp
- Inkscape

System admin

- Linux (Arch, Debian)

Experience

- Co-founder of Punto y coma January 2013 - January 2014.
- Nyx Technology (<http://www.nyxtechnology.com/>) February 2013 - September 2014.
- HyperBeard Games (<http://www.hyperbeard.com/>) May 2014 - present.
- Apps-O-Rama (<https://www.appsorama.com/>) February 2015 - present.
- Arlefreak (<https://www.arlefreak.com/>) as a freelancer.

Punto y coma

- Front and back end development for Colegio Andersen (<http://colegioandersen.edu.mx/>).

Nyx Technology

- Front end development for the companies web page overhaul Nyxtechnology (<http://www.nyxtechnology.com/>).
- Front end development for the 2013 festival Festival Internacional Cervantino (<http://www.festivalcervantino.gob.mx/>).
- Interface design and development for the android app for the festival: Festival Internacional Cervantino 2013.
- Interface design and development for the android app for the festival: Festival Internacional de cine de Acapulco 2013.
- Development for the redesigned interface for the National Auditorium 2013 app.
- Development for the redesigned interface for the Lunario 2013 app.
- Back end development using wordpress platform for the author's Gabriel Zaid (<http://gabrielzaid.com/>).

HyperBeard Games

- Front and back end development for HyperBeard Games website (<http://www.hyperbeard.com/>).
- Game development on Bouncing Dude (<http://www.hyperbeardgames.com/game/bouncing-dude/>)
- Game development on Palabraz (<http://www.hyperbeardgames.com/game/palabraz/>)
- Game development on Muertitos (<http://www.hyperbeardgames.com/game/muertitos/>)
- Game development on Space Scape (<http://www.hyperbeardgames.com/game/spacescape/>)

Apps-O-Rama

- Calculator Cute (<https://play.google.com/store/apps/details?id=com.appsorama.calculator>)
- The Balloons (<http://theballoonsgame.com/>)

Arlefreak

- Luis Quiroz front and back end development (<http://luisquiroz.me/index.html>)
- Ixaya front and back end development (<http://www.ixayacondesa.com/>)
- ASP front and back end development (<http://asp.mx/>)
- Monica Patiño front and back end development (<http://mp.casavirginia.mx/>)
- Casa virginia and back end development (<http://www.casavirginia.mx/>)
- Delirio & Abarrotes and back end development (<http://delirio.mx/>)

References

- Github (<https://github.com/Arlefreak>)
- LinkedIn (<http://lnkd.in/99e6bA>)
- Mail (hi@arlefreak.com)