Computational cost aka computational complexity

Algorithms and programs must be correct and also efficient. That is, they must save resources:

- Time
- Memory
- Network traffic
- ...

Time is the most important but it depends on several factors:

- Hardware
- Implementation
- Input (size and content)

Simplification 1: Removing the hardware dependency

Elementary instructions require a unit of time $\downarrow\downarrow$ minimizing the running time \Leftrightarrow minimizing number of elementary instructions

Simplification 2: Removing the implementation dependency

A block of a constant number of elementary operations requires a fixed constant c unit of time independently by the number of operations. Running a constant number of operations is equivalent to performing only one.

Simplification 3: Removing the input content dependency

If n is the size of the input, the number of elementary operations performed by the algorithm must me evaluated with respect the **worst case input** (instance) of size n.

Computational cost function

It remains a measure T(n) that only depends on the size n of the input. We are interested in the order of magnitude of T(n).

Sometime it is considered the value that T(n) assumes with hight probability or in the average case.

- ullet High probability: T(n) takes that value 'almost always'. Its value can be larger, but rarely.
- **Average case**: It is the total cost of a sequence of m operations divided by m. The cost of a single expensive operation can be amortized by the execution of several cheap operations.

Big-O notation

A mathematical tool for defining the order of magnitude of a function.

Definition: Function t(n) is O(f(n)) if there exist two constants c and n_0 such that for each $n \geq n_0$ $t(n) \leq c \cdot f(n)$.

If T(n) is O(f(n)), the order of growth of T(n) is at most the one of f(n). Observe that constant functions are O(1).

Example

For all $n \geq 0$

$$T(n)=\sum_{i=1}^{i\leq n}i=rac{n(n+1)}{2}\leq n^2$$

This function is $O(n^2)$.

Summarizing

If T(n) is the computational cost (number of performed elementary operations) of an algorithm A on instances of size n and T(n) is O(f(n)) for some function f, we say the O(f(n)) is the computational cost of A.

Examples: on lists of size n

- ullet The cost of searching an item is O(n)
- ullet The cost of indexing is O(1)
- ullet The cost of cloning is O(n)
- ullet The cost of sorting with Bubble sort is $O(n^2)$
- ullet The cost of the binary search is $O(\log_2 n)$

The computational costs of some common Python statements or functions, n is the size of the input structure.

	Lists	Dictionaries	Sets
a[k] = v	O(1)	$O(1)^{*}$	
x = a[k]	O(1)	$O(1)^*$	
len(a)	O(1)	O(1)	O(1)
a.append(x)	$O(1)^*$		
Slicing/Cloning	O(n)		
del a[k]	O(n)	$O(1)^*$	
a.get(k)		$O(1)^*$	
in	O(n)	$O(1)^*$	$O(1)^*$
sorting O	$O(n\log_2 n)^{**}$		
a.add(x)			$O(1)^*$
a.remove(x)			$O(1)^*$
union, intersection, difference			$O(n)^*$

^{*} the average cost; ** with high probability.