

GROUP 6 — TANKER

Purpose: Meeting for the Game Developing Division

Date: 24 October 2019

Time: 8:30pm

Place: *****Remote*****

Attendees: Rachel, Armaan, TK, Evan, Negar

Absentee(s): Kai

1. Access to mac and alternatives
 - a. Who has mac
 - i. Armaan
 - ii. Negar
 - b. Worse case: .txt file // pair programming
2. First tasks
 - a. -layout of the game
 - b. -background image
 - c. -buttons (don't need to do anything yet)
 - d. -length of game progress bar (if we want it)
 - e. -menu button (top left or right) for pausing the game (also doesn't need to do anything yet)
3. After...
 - a. Actual game button functionality
 - i. Armaan
 - ii. Evan
 - b. Scoring
 - i. Percentage of correct "hits"
 - c. Music
 - d. Buttons for menu etc.
 - i. Rachel
 - ii. Negar