

GROUP 6 — TANKER

Purpose: Preparing for presentation of HW 3

Date: 03 November 2019

Time: 7:30pm

Place: *****Remote*****

Attendees: Negar, TK, Rachel, Armaan, Kai, Evan

Absentee(s):

1. Game is pretty much done
2. Need tweaking with buttons (one per column)
3. Need scoring and end game screen
 - a. $\text{Note_hit} / \text{note_count} * 100 = \% \text{ for score}$
4. Powerpoint pretty much done
 - a. Need system testing details
5. Overlay for games that are not yet implemented
6. Coding standard:
 - a. google.github.io/swift/
7. Fixing music (downloading and path)
8. Need to fix menu (game doesnt stop when menu is opened)
9. Need to fix progress page
 - a. Not appearing when returning back to homepage
10. Tags for finger twister grid is adjusted
11. Documents are reviewed
12. Need to change free play page on requirements document (type for spelling of dexterity)