

## GROUP 6 — TANKER

Purpose: Priority of bug fixes for HW 5

Date: 19 November 2019

Time: 10:30am

Place: ASB

Attendees: TK, Negar, Evan, Rachel

Absentee(s): Armaan, Kai

1. Feedback from HW 3
  - a. Make song a little longer (finger twister)
  - b. Pop up view — instructions on how to play games
  - c. Maybe have button to stop music (do this last)
2. AR Game
  - a. Match with poses
  - b. Error bound
  - c. Display poses
  - d. Version (make sure it works for ios 13)
  - e. scoring
3. Speech Game
  - a. Main view — must cover entire screen
  - b. Need to get speech to partially match
  - c. Have larger error bound
  - d. Levels
  - e. Scoring
  - f. Stop game and continue at last save point
4. Finger twister is too hard to play with all 4 fingers
  - a. Bar at bottom for “calibration”/start position
  - b. Dont limit one finger per column
  - c. Music on ipad
  - d. Levels
  - e. scoring