

# Nidhoggr User Manual

Cody Raskin

April 25, 2025

v0.8.0

# Contents

<b>1</b>	<b>Introduction</b>	<b>4</b>
1.1	Purpose of Nidhoggr . . . . .	4
1.2	Overview of capabilities . . . . .	4
1.3	Intended audience . . . . .	5
<b>2</b>	<b>Installation</b>	<b>6</b>
<b>3</b>	<b>Getting Started</b>	<b>7</b>
<b>4</b>	<b>Usage</b>	<b>8</b>
<b>5</b>	<b>Core Concepts</b>	<b>9</b>
<b>6</b>	<b>Examples</b>	<b>10</b>
6.1	Simple test cases . . . . .	10
<b>7</b>	<b>Customization and Extension</b>	<b>11</b>
<b>8</b>	<b>Best Practices</b>	<b>12</b>
<b>9</b>	<b>Troubleshooting</b>	<b>13</b>
<b>10</b>	<b>Reference</b>	<b>14</b>
<b>11</b>	<b>Acknowledgments</b>	<b>15</b>
<b>12</b>	<b>License</b>	<b>15</b>
<b>A</b>	<b>Appendix A: Glossary</b>	<b>16</b>
<b>B</b>	<b>Appendix B: Additional Resources</b>	<b>16</b>

# 1 Introduction

## 1.1 Purpose of Nidhoggr

Nidhoggr is a generic physics simulation framework. It is designed to be used as a base for varied physics simulation methods (FVM,FEM,etc) while keeping helper methods like equations of state and integrators generic enough to be portable to a wide variety of methods choices. Nidhoggr's major classes and methods are written in C++ and wrapped in Python using pybind11 to enable them to be imported as Python3+ modules inside a runscript. Python holds and passes the pointers to most objects inside the code, while the integration step is always handled by compiled C++ code. Any Python class that returns the expected data types of the compiled C++ classes can substitute for a precompiled package (e.g. a custom equation of state), though speed will suffer.

## 1.2 Overview of capabilities

As of April 25, 2025, Nidhoggr's capabilities are as follows:

Component	Working	Development	Planned
Physics	N-body gravity Gravity point sources Constant direction gravity sources Particle kinetics Acoustic wave solvers Shallow wave equation solvers Chemical reaction solvers	HLL hydro FEM	SPH
Equations of State	Ideal gas Polytrope		Helmholtz
Time Integrators	Forward Euler 2nd Order Runge-Kutta 4th Order Runge-Kutta		Symplectic
Meshing	Eulerian grid	FEM	AMR
Data IO	Silo vtk obj wav		
Custom Data Types	Vectors Tensors Cosmologies Units	Elements	
Parallel	OpenMP		MPI

Table 1: Status of Major Components in Nidhoggr

### 1.3 Intended audience

Nidhoggr's intended audience is computational scientists who want a toy simulation code to scope simple problems with that's easily driveable and scriptable with a Python interface, and anyone who doesn't mind getting their hands dirty writing their own physics packages in a fully abstracted simulation framework.

## 2 Installation

- System requirements
- Dependencies
- Downloading the source code
- Building and installing

## 3 Getting Started

- Basic concepts
- First run: a simple example

## 4 Usage

- Running Nidhoggr
- Command-line options



## 5 Core Concepts

- Nodelists and Fields
- Physics methods
- Equations of State
- Mesh/grid handling
- Boundary conditions
- Integrators
- The Controller

## 6 Examples

The `examples` folder holds Python runscripts that solve a particular notional physics (or purely calculational) problem.

File	Purpose
<code>cherenkov.py</code>	Simulates a supersonic (or superluminal) point source moving through a medium at a speed greater than $c$ .
<code>cosmo.py</code>	Creates an example cosmology $(\Omega_m, \Lambda, H_0)$ and reports the properties of that cosmology at the chosen redshift.
<code>diffractionGrating.py</code>	Simulates the transmission of an acoustic wave through a diffraction grating.
<code>imageToStringArt.py</code>	Creates the instructions for (and previews) an image made from strings stretched across a wheel with a chosen number of pins.
<code>oort.py</code>	Simulates a star passing through the Oort cloud and dislodging a comet from its orbit.
<code>plinko.py</code>	Simulates the Plinko game.
<code>relativity.py</code>	Calculates the time dilation for a relativistic traveler.
<code>rps.py</code>	Simulates the destruction of chemical mixtures in a rock-paper-scissors-like reaction setup, where $A \rightarrow B \rightarrow C \rightarrow A$ .
<code>tensors.py</code>	Creates some tensors and does some linear algebra with them.
<code>vectors.py</code>	Creates some vectors and does some linear algebra with them.
<code>waveLogo.py</code>	Simulates acoustic waves inside a region with Dirichlet boundary conditions arranged in a unique fashion.

Table 2: Examples included in the main branch.

### 6.1 Simple test cases

Many of the Python scripts inside the `tests` folder stress single components of Nidhoggr, or a small subset of them. For instance, `waveBox.py` tests the acoustic wave solver with a single oscillatory source in the center of a box with two openings on either end (using Dirichlet boundaries to create the box).

## 7 Customization and Extension

- Modifying source code
- Adding new physics modules
- Extending the input parser

## 8 Best Practices

- Tips for efficient simulation
- Debugging guidance
- Performance tuning

## 9 Troubleshooting

- Common errors and solutions
- FAQ

## 10 Reference

- Code structure overview
- Important classes and functions
- File organization

## 11 Acknowledgments

- Contributors
- Funding and support

## 12 License

- License terms
- How to cite Nidhoggr

## **A   Appendix A: Glossary**

- Terms and definitions

## **B   Appendix B: Additional Resources**

- Related software
- Recommended reading