Aggregate Design Canvas

1. Name

2. Description

3. State Transitions

8. Throughput

	Average	Maximum
Command handling rate		
Total number of clients		
Concurrency conflict chance		

4. Enforced Invariants

5. Corrective Policies

9. Size

	Average	Maximum
Event growth rate		
Lifetime of a single instance		
Number of events persisted		

6. Handled Commands

7. Created Events